



Emre Okçelen

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● ABOUT ME

My name is Emre Okçelen, currently pursuing a Bachelor's degree in Computer Engineering at Marmara University, where I am in my senior year of study. Additionally, I am in my second(senior) year of an Associate degree in Graphic Design at Istanbul University. Throughout my academic journey, I have continuously developed my skills in software development by working on a variety of projects, which are showcased in my portfolio. These projects have significantly contributed to my programming proficiency and algorithmic thinking, while also providing me with valuable insights into user interface design and customer requirements. I am eager to further my career in the fields of Software Engineering, Game Development, and Design, and I am open to opportunities to collaborate on innovative projects.

● EDUCATION AND TRAINING

4 OCT 2021 – CURRENT İstanbul, Türkiye

MARMARA UNIVERSITY COMPUTER ENGINEERING BACHELOR DEGREE Marmara University

Website <https://www.marmara.edu.tr/>

23 SEP 2023 – CURRENT İstanbul, Türkiye

ISTANBUL UNIVERSITY GRAPHIC DESIGN ASSOCIATE DEGREE İstanbul University

Website <https://www.istanbul.edu.tr/tr>

20 NOV 2023 – 16 AUG 2024 İstanbul, Türkiye

GAME AND APPLICATION ACADEMY GRADUATION CERTIFICATE Game and Application Academy

Website <https://verified.sertifier.com/tr/verify/85140319606889/> | **Field of study** Game Development with various programmes

Famagust, Cyprus

DELF A1 French Ministry of Education

Famagust, Cyprus

DELF A2 French Ministry of Education

Istanbul, Türkiye

GOOGLE PROJECT MANAGEMENT CERTIFICATE Google

Website <https://www.coursera.org/account/accomplishments/specialization/HD25XCHMU9X9> | **Level in EQF** EQF level 5

Strasbourg, France

EUROSCOLA european parliament

Website <https://youth.europarl.europa.eu/more-information/euroscola.html>

Istanbul, Türkiye

BOOTCAMP PARTICIPATION CERTIFICATE FOR GAME AND APPLICATION ACADEMY Game and Application Academy

Website <https://verified.sertifier.com/tr/verify/40269942973756/>

Istanbul, Türkiye

AI-ENHANCED GAME JAM PARTICIPATION CERTIFICATE FOR GAME AND APPLICATION ACADEMY Game and Application Academy

Website <https://verified.sertifier.com/en/verify/14335551865120/>

Istanbul, Türkiye

GAME AND APPLICATION ACADEMY IDEATHON 2024 CERTIFICATE Game and Application Academy

Website <https://verified.sertifier.com/en/verify/19714090382088/>

Istanbul, Türkiye

ENTREPRENEURSHIP 101 CERTIFICATE MxIncubation

Website <https://verified.sertifier.com/tr/verify/30561494419550/>

WORK EXPERIENCE

10 JUL 2023 – 2 AUG 2023 Famagust, Cyprus

SOFTWARE ENGINEERING INTERN ANALIZ SYSTEMS

- **QR Menu Development:** Developed a QR menu system during a frontend developer internship, contributing to the user-friendly digital interface design and implementation.
- **Weekly Documentation and Presentation:** Systematically documented ongoing development progress on a weekly basis and presented the project milestones to stakeholders, ensuring transparency and alignment with project goals.
- **Technical Skill Advancement:** Enhanced technical expertise in Java and React, applying these technologies to build and optimize interactive frontend solutions.

Website <https://analiz-systems.eu/>

1 JUL 2024 – 30 AUG 2024 İstanbul, Türkiye

SOFTWARE ENGINEERING INTERN ESKA YAZILIM VE DANIŞMANLIK A.Ş

- **Development of Module Systems:** Designed and implemented custom module systems for clients using the open-source platform Odoo, tailoring solutions to meet specific business requirements.
- **Error and Bug Resolution:** Conducted thorough diagnostics and successfully resolved errors and bugs within Odoo modules, ensuring seamless functionality and reliability.
- **Localization and Translation:** Translated Odoo modules into Turkish, contributing to the localization and broader accessibility of the software for Turkish-speaking users.
- **Technical Skill Enhancement:** Continuously improved proficiency in Python, XML, and Linux systems, applying these skills to optimize and develop robust software solutions.

Website <https://www.eskayazilim.com.tr/>

30 SEP 2024 – 10 JAN 2025 İstanbul, Türkiye

FULL STACK DEVELOPER INTERN PIMASK INFORMATION AND TECHNOLOGY SOLUTIONS INC.

- **Database Management:** Designed and managed databases using Strapi, ensuring structured and efficient data storage.
- **Backend Development & Testing:** Developed and tested backend architecture utilizing TypeScript, Postman, and MinIO, ensuring API functionality and reliability.
- **Frontend Development:** Built an admin panel using React and TypeScript, enhancing the user experience with a dynamic and responsive interface.
- **Version Control & Reporting:** Managed project workflow through GitHub, handling version control, collaboration, and reporting.
- **Sprint Meetings & Progress Presentation:** Actively participated in sprint meetings, presenting completed tasks and discussing ongoing developments to ensure alignment with project goals.

Website <https://www.pimask.com/>

LANGUAGE SKILLS

Mother tongue(s): **TURKISH**

Other language(s):

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
ENGLISH	C1	C1	B2	B2	C1
FRENCH	B1	B1	B1	B1	B1

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

• DIGITAL SKILLS

Microsoft Office | Python Language - Basic knowledge | C Language | JavaScript- React | Assembly | Microsoft Powerpoint | Java - OOP | Javascript(Nodejs, ExpressJs) | Blender - Graphic Design | Unity Real-Time Development Platform | Html, Java, CSS | Git | -data baseMySQL | Multiple PHP (Laravel) Projects | Odoo Database | XML

• PROJECTS

Portfolio

During my academic semesters, I had the opportunity to engage in various projects involving different programming languages. These experiences significantly contributed to the enhancement of my algorithmic thinking and provided me with valuable insights into diverse customer perspectives through the creation of UI/UX designs and methodologies. Currently, I am directing my full attention towards Unity game development. I would greatly appreciate it if you could review my game projects, as well as my other work, available on my GitHub account.

Link <https://github.com/EmreOkcelen>

• SOCIAL AND POLITICAL ACTIVITIES

5 FEB 2025 – 9 FEB 2025 İstanbul

EPM Istanbul Organizer (Association des États Généraux des Étudiants de l'Europe)

I worked as an organizer at the EPM Istanbul 2025 event, held from February 5th to 9th. Alongside my team, I contributed to organizing workshops, panels, and drafting sessions focused on youth advocacy and social change. Our role involved ensuring smooth coordination of activities, supporting participants, and contributing to the overall success of the event, which aimed to empower youth and amplify their voices in Europe.

Link <http://aegeeistanbul.org/>