



RemoveOddIndexElementsHuman()

```
int newSize = arr.Length / 2;  
int[] newArr = new int[newSize];  
int index = 0;
```

int i = 1; i < arr.Length; i += 2

Hi

```
return  
newArr;
```

так

```
newArr[index++]  
= arr[i];
```

Кінець

