

# Aprendizagem Automática (APRAU)

# Mestrado em Engenharia Informática

Assignment - step 1

# 1 Objectives

The **general objective** of this assignment is to apply the different machine learning methods on a dataset, analyze and understand the results obtained.

# 2 Task

The dataset you will be working with consists of detailed metadata and audio analyses for a wide collection of music tracks across various genres. It includes track-level information such as popularity, tempo, energy, movement, and other measurable characteristics that will be used for analysis such as regression, classification and feature selection. Each instance in the dataset represents a single record with two associated target variables: a categorical label indicating the item's class (used for classification tasks) and a numerical score representing its popularity or impact (used for regression tasks).

#### **Features**

The dataset contains the following types of features:

- duration\_1 ... duration\_5: Different measurements or transformations of the item's duration;
- loudness level: A classification of the track's overall loudness;
- popularity level: Discretized level of popularity;
- tempo class: A classification of the song's tempo (beats per minute);
- time signature: Represents how many beats are in each bar of music;
- key mode: A standardized numerical representation combining the song's key and mode;
- artist\_song\_count: A standardized value representing the total number of songs by the track's artist in the dataset;
- album\_freq: A standardized value likely representing how frequently the album (that this track belongs to) appears in the dataset;
- movement\_index: A derived audio feature that measures the amount of change in the rhythmic pattern throughout the track;
- intensity\_level: A measure of the perceptual intensity or power of a song;
- verbal\_density: Represents the density of vocals or lyrics in the track;
- purity score: Measure the degree of acoustic purity;
- positivity\_index: A measure of the track's positive or happy emotional valence;
- activity\_rate: Describes the level of activity or energy in the track;
- loudness\_intensity: Derived combination of loudness and intensity;



- happy dance: Index relating positive mood and movement;
- acoustics instrumental: Combined acousticness and instrumentalness;
- artists avg popularity: Average popularity score of the creator(s);
- tempo vs genre: Relation between tempo and category;
- energy\_rank\_pct: The percentile rank of the track's energy level compared to other tracks in the dataset;
- loud energy ratio: Ratio between loudness and energy-related properties;
- mood pca: Mood component derived from PCA;
- mood cluster: Mood grouping obtained from clustering;
- acoustic\_valence\_mood\_cluster: Cluster combining acoustic and valence features;
- explicit: Binary flag indicating explicit language;
- signal strength: Strength or energy of the signal;
- mode indicator: Binary indicator of mode (major/minor type);
- focus factor: Degree of instrumental presence;
- ambient\_level: Measure of background or live quality;
- key\_sin and key\_cos: Circular encoding of harmonic key;
- duration log: Logarithmic transformation of the duration;
- duration\_log\_z: Standardized (z-score) version of the log-duration;
- time\_signature\_class\_boolean: Simplified binary version of time signature;
- loudness yeo: Yeo-Johnson transformation of loudness value;
- is instrumental: Binary indicator of instrumental items;
- is\_dance\_hit: Binary indicator of dance-oriented items;
- temp zscore: Standardized (z-score) version of tempo;
- resonance factor: Measure of the prominence of resonant frequencies;
- timbre\_index: A abstract representation of the timbral quality of the track;
- echo constant: Measure of the presence and intensity of echo;
- distorted movement: Measure fluctuations in movement patterns;
- signal\_power: Measure of the power of the audio signal;
- target class: Categorical class label (class 1, class 2, ..., Class N);
- target regression: Continuous success/impact score.

What will be made available for you to use in building your models is not be the original dataset, but rather a subset of it. The features will be provided in csv files, where each line (of the csv file) corresponds to one music track.

Each group will receive a dataset containing three different music classes, and **each group** must work with a different set of classes. The number of different samples in the music classes vary, which means that most groups will work with an imbalanced dataset.

After assigning the data to each group, and before starting to use it, carry out an exploratory analysis to obtain more information from the dataset:



- Descriptive Statistics
- Univariate Analysis (Distribution of individual features)
- Bivariate Analysis (Correlation between features and the different target variables)

What relevant information can you extract from the Univariate and Bivariate Analysis?

# 3 Methods Application - Regression

Using the provided dataset, build two regression models to predict the target\_regression. You may use the hold-out method to evaluate the models.

### • Simple Linear Regression

- Fit a model using a single feature.
- Test different features, evaluate their performance, and select the most suitable one.

# • Multiple Linear Regression

- Fit a model using several audio features.
- Experiment with different combinations of features and determine the best-performing group.

#### • Comparison and Discussion

- Evaluate both models using appropriate metrics (e.g. R<sup>2</sup>, MAE, RMSE).
- Compare their performance and provide a short discussion of the results.

# 4 Methods Application - Classification

Consider using the following methods: Logistic Regression, Linear Discriminant Analysis (LDA) and Quadratic Discriminant Analysis (QDA). Applying the methods to the chosen data, try to decide which method is most appropriate for the problem, giving reasons for your choice. Use the following resampling methods for the various suggested models:

- Holdout
- Cross Validation (with k = 5 and k = 10)
- Leave One Out Cross Validation (LOOCV)
- Bootstrap

Use the evaluation metrics that you find most appropriate to evaluate the results obtained in each experiment. Analyzing the results obtained, indicate how the variance is affected by the resampling methods used.

### 5 Feature Selection

Can classification models obtain better results if they use just a few features instead of all available features? Evaluate this hypothesis, using regularization methods.

### 6 Submissions

A notebook with answers to the proposed tasks. The notebook is .ipynb by default. Any other format must be easily readable. Please take care with the following:

- Steps taken must be succinctly described (through comments in the code or text cells in the notebook)
- Results must be summarized as much as possible.



### 6.1 Groups

- Assignments are submitted by groups of 3 or 2 students. Different elements may have different grades based on the contribution distribution and interactions about the assignment.
- Code of Conduct
  - All the materials used and consulted must be credited in the work as references.
  - All students should know the Disciplinary Regulations for Students of Polytechnic Institute of Porto (https://dre.pt/dre/detalhe/despacho/4103-2013-2301392)
- It is mandatory the Github version control tool. Each group must share the repository with PL teacher.

### 6.2 Deadline

There two mandatory deliveries of the work in Moodle:

- 2nd November, intermediate delivery (25% final grade)
- 28th December, final delivery (45% final grade)

Only submissions on the Moodle, before the deadline, will be considered to evaluation. Submissions after that date will not considered.

The name of the zip file should be: APRAU\_AAA\_CCC\_Num1\_Num2\_Num3.zip, where: AAA is the teacher's acronym, CCC the class and Numx the number of each student.

The presentation and discussion, mandatory for all group members, will be on a date to be scheduled by the PL teacher (cf. FUC APRAU course).