

# プログラミング B 課題 2

諏訪 凌太

2018 年 5 月 28 日

## 1 整数のリストの要素の最大値を返す関数 max

### 1.1 ソースプログラム

---

```
1 let rec range a b =
2   if a > b then []
3   else a :: range (a+1) b;;
4
5 let rec max_good a = match a with
6   | [] -> min_int
7   | h::[] -> h
8   | h::t ->
9     let v = max_good t in
10    if h > v then h else v;;
11
12 let rec max_bad a = match a with
13   | [] -> min_int
14   | h::[] -> h
15   | h::t -> if h > max_bad t then h else max_bad t;;
16
17 let ans1 = max_good([3;6;3;1;4;6;10;13;4;5;2;3;5;6;4;15;2;4]);;
18 let ans2 = max_good
19   ([1;3;6;10;4;1;2;3;4;5;6;2;1;4;5;6;1;3;4;5;5;6;6;100;1;3;34;1;100;1002;1;3;5;6;3;2;4;1001;6;5;4;3])
20   ;;
19 let ans3 = max_good([10;1;1;1;1;3;5;6;20]);;
20 let ans4 = max_bad(range 1 100000);;
21 let () = Printf.printf "%d\n%d\n%d\n%d" ans1 ans2 ans3 ans4;;
```

---

### 1.2 実行結果

---

```
1 % ocaml max.ml
2 1002
3 20
4 100000
```

---

### 1.3 考察

trace max\_bad を実行した結果, max は最小  $n$  回, 最大  $n^2$  回呼ばれることがわかった. 改良した max\_good は  $O(n)$  の手間で最大値が求まる.

## 2 fold\_right を使ったリストの要素の最大値を求める関数

### 2.1 ソースプログラム

---

```
1 let max lst = List.fold_right (fun x y -> if x > y then x else y) lst (List.hd lst);;
2 let ans1 = max
    ([1;3;6;10;4;1;2;3;4;5;6;2;1;4;5;6;1;3;4;5;5;6;6;100;1;3;34;1;100;1002;1;3;5;6;3;2;4;1001;6;5;4;3])
    ;;
3 let ans2 = max ([1;3;5;7;3;2;2;4;5;6;9;10;4;3;2;2;4]);;
4 let ans3 = max ([1;2;3;4;5;6;7]);;
5
6 let () = Printf.printf "%d\n%d\n%d\n" ans1 ans2 ans3;;
```

---

### 2.2 実行結果

---

```
1      % ocaml max_without_recursive.ml
2      1002
3      10
4      7
```

---

## 3 fold\_right を使った append 関数

### 3.1 ソースプログラム

---

```
1 let append lst1 lst2 = List.fold_right (fun e a -> e :: a) lst1 lst2;;
2
3 let ans1 = append ([1;3;6;10;4])([1;3]);;
4 let ans2 = append ([2;4])([]);;
5 let ans3 = append ([])([1;3;6;7]);;
```

---

### 3.2 実行結果

---

```
1      # #use "append.ml";;
2      # val append : 'a list -> 'a list -> 'a list = <fun>
3      # val ans1 : int list = [1; 3; 6; 10; 4; 1; 3]
4      # val ans2 : int list = [2; 4]
5      # val ans3 : int list = [1; 3; 6; 7]
6      #
```

---

## 4 fold\_right を使った map 関数

### 4.1 ソースプログラム

---

```
1 let map f lst = List.fold_right (fun e a -> f e :: a) lst [];;
2
3 let ans1 = map (fun x -> x * x)([1;2;3;4;5;6;7;8;9;10]);;
4 let ans2 = map (fun x -> [x])([1;2;3;4;5;6;7;8;9;10]);;
5 let ans3 = map (fun x -> if x mod 2 = 0 then x else 0)([1;2;3;4;5;6;7;8;9;10]);;
```

---

## 4.2 実行結果

---

```
1  # #use "map.ml";;
2  # val map : ('a -> 'b) -> 'a list -> 'b list = <fun>
3  # val ans1 : int list = [1; 4; 9; 16; 25; 36; 49; 64; 81; 100]
4  # val ans2 : int list list = [[1]; [2]; [3]; [4]; [5]; [6]; [7]; [8]; [9]; [10]]
5  # val ans3 : int list = [0; 2; 0; 4; 0; 6; 0; 8; 0; 10]
6  #
```

---

## 5 fold\_left を使ったリストの長さを求める関数

### 5.1 ソースプログラム

Listing 1: length.ml

---

```
1  open Printf
2
3  let length lst = List.fold_left (fun p a -> p + 1) 0 lst;;
4
5  let ans1 = length([1;100;189;156;554]);;
6  let ans2 = length([]);;
7  let ans3 = length([5;5;5;5;5;5;5;5;5;5;5;5;5]);;
8  print_int ans1;;
9  printf "\n";;
10 print_int ans2;;
11 printf "\n";;
12 print_int ans3;;
```

---

### 5.2 実行結果

---

```
1  % ocaml length.ml
2  5
3  0
4  14
```

---

## 6 fold\_left を使った reverse 関数

### 6.1 ソースプログラム

---

```
1  let reverse lst = List.fold_left (fun p a -> a :: p) [] lst;;
2
3  let ans1 = reverse([1;100;189;156;554]);;
4  let ans2 = reverse([2;3;4;1;4]);;
5  let ans3 = reverse(["a";"b";"c"]);;
```

---

### 6.2 実行結果

---

```
1  # #use "reverse.ml";;
2  # val reverse : 'a list -> 'a list = <fun>
```

```

3   # val ans1 : int list = [554; 156; 189; 100; 1]
4   # val ans2 : int list = [4; 1; 4; 3; 2]
5   # val ans3 : string list = ["c"; "b"; "a"]
6   #

```

---

## 7 inner\_product 関数

### 7.1 ソースプログラム

```

1 let inner_product lst1 lst2 =
2   let lst = List.combine lst1 lst2 in
3   List.fold_right (fun (a,b) c -> a * b + c) lst 0;;
4
5 let ans1 = inner_product([1;2;3])([4;5;6]);;
6 let ans2 = inner_product([1;1;1])([1;1;1]);;
7 let ans3 = inner_product([1;2;3])([0;0;0]);;

```

---

### 7.2 実行結果

```

1   # #use "inner_product.ml";;
2   # val inner_product : int list -> int list -> int = <fun>
3   # val ans1 : int = 32
4   # val ans2 : int = 3
5   # val ans3 : int = 0
6   #

```

---

## 8 product 関数

### 8.1 ソースプログラム

```

1 let product lst1 lst2 =
2   List.fold_right (fun a x -> (List.map (fun y -> (a,y)) lst2) @ x) lst1 [];;
3
4 let ans1 = product ([1;2;3])(["a";"b"]);;
5 let ans2 = product ([1;2;3;4])(["";"a"]);;
6 let ans3 = product ([1;2;3])([]);;

```

---

### 8.2 実行結果

```

1   # #use "product.ml";;
2   # val product : 'a list -> 'b list -> ('a * 'b) list = <fun>
3   val ans1 : (int * string) list = [(1, "a"); (1, "b"); (2, "a"); # (2, "b"); (3, "a");
      (3, "b")]
4   val ans2 : (int * string) list = [(1, ""); (1, "a"); (2, ""); # (2, "a"); (3, ""); (3,
      "a"); (4, ""); (4, "a")]
5   # val ans3 : (int * 'a) list = []
6   #

```

---

## 9 map\_product 関数

### 9.1 ソースプログラム

---

```
1 let map_product f lst1 lst2 =
2   let product lst1 lst2 =
3     List.fold_right (fun a x -> (List.map (fun y -> (a,y)) lst2) @ x) lst1 []
4   in
5   let lst = product lst1 lst2 in
6   List.map f lst;;
7 let ans1 = map_product (fun (x,y) -> x + y) ([1;2;3]) ([1;2]);;
8 let ans2 = map_product (fun (x,y) -> x * y) ([1;2;3]) ([1;2]);;
9 let ans3 = map_product (fun (x,y) -> (y,x)) ([1;2;3]) ([1;2]);;
```

---

### 9.2 実行結果

---

```
1 # #use "map_product.ml";;
2 # val map_product : ('a * 'b -> 'c) -> 'a list -> 'b list -> 'c list = <fun>
3 # val ans1 : int list = [2; 3; 3; 4; 4; 5]
4 # val ans2 : int list = [1; 2; 2; 4; 3; 6]
5 # val ans3 : (int * int) list = [(1, 1); (2, 1); (1, 2); (2, 2); (1, 3); (2, 3)]
6 #
```

---

## 10 index 関数およびその改良関数

### 10.1 ソースプログラム

---

```
1 let index lst =
2   let rec aux n = function
3     | [] -> []
4     | h::t -> List.map (fun x -> (x, n)) h @ aux (n + 1) t in
5   List.sort compare (aux 1 lst);;
6
7 let index2 lst =
8   let rec aux n = function
9     | [] -> []
10    | h::t -> List.map (fun x -> (x, [n])) h @ aux (n + 1) t in
11   let rec aux2 (y, n) = function
12     | [] -> (y, n) :: []
13     | (hy, hn) :: t ->
14       if hy = y && hn = n then aux2 (hy, hn) t
15       else if hy = y then aux2 (hy, n @ hn) t
16       else (y, n) :: aux2 (hy, hn) t in
17   let lst = List.sort compare (aux 1 lst) in
18   aux2 (List.hd lst) lst
19
20 let list_of_string_lists = [
21   ["red"; "green"; "blue"; "black"; "yellow"];
22   ["light-blue"; "blue"; "dark-blue"];
23   ["pink"; "orange"; "red"; "gray"];
24   ["black"; "white"];
25   ["gray"; "blue"; "silver"; "yellow"]];;
26
27 let ans = index list_of_string_lists;;
28 let ans2 = index2 list_of_string_lists;;
```

---

## 10.2 実行結果

---

```
1  # #use "index.ml";;
2  # val index : 'a list list -> ('a * int) list = <fun>
3  # val index2 : 'a list list -> ('a * int list) list = <fun>
4  # val list_of_string_lists : string list list =
5    [["red"; "green"; "blue"; "black"; "yellow"];
6     ["light-blue"; "blue"; "dark-blue"]; ["pink"; "orange"; "red"; "gray"];
7     ["black"; "white"]; ["gray"; "blue"; "silver"; "yellow"]]
8  # val ans : (string * int) list =
9    [("black", 1); ("black", 4); ("blue", 1); ("blue", 2); ("blue", 5);
10     ("dark-blue", 2); ("gray", 3); ("gray", 5); ("green", 1);
11     ("light-blue", 2); ("orange", 3); ("pink", 3); ("red", 1); ("red", 3);
12     ("silver", 5); ("white", 4); ("yellow", 1); ("yellow", 5)]
13 # val ans2 : (string * int list) list =
14   [("black", [1; 4]); ("blue", [1; 2; 5]); ("dark-blue", [2]);
15    ("gray", [3; 5]); ("green", [1]); ("light-blue", [2]); ("orange", [3]);
16    ("pink", [3]); ("red", [1; 3]); ("silver", [5]); ("white", [4]);
17    ("yellow", [1; 5])]
18  #
```

---

## 11 感想

問題 7, 8 は個人的に難しく感じた。もっときれいな書き方があると思われる,

今回用いたソースコードは GitHub に公開した。リンクを以下に示す.

[https://github.com/Enantiomer/OCaml\\_ProB](https://github.com/Enantiomer/OCaml_ProB)