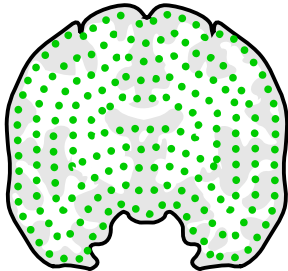


Cubic grid
(Unconstrained)



Adaptive grid
(Unconstrained)