

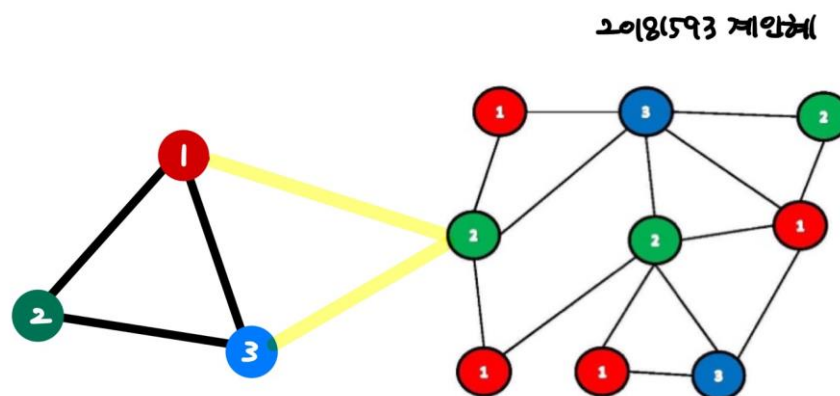
4.2

Before explaining the problem, let's look at the definition of complete graph. A complete graph is a simple undirected graph in which every pair of distinct vertices is connected by a unique edge.

Now let  $K$  be a complete graph that has  $k$  vertices and  $G$  be an original graph,  $G'$  be a graph s.t.  $G' = G \cup K$ . Also let  $C(v)$  be vertex  $v$ 's color.

And connect the vertex  $v$  with  $k-1$  vertices, except the  $c(v)$ . Then, all the vertices in  $G$  with a given  $c(v)$  have the same color. On the other hand, the vertices with different  $c(v)$  have different colors.

The following example is showing when  $k=3$ .



Therefore, we can define a new  $k$ -colorable graph  $G'$  by adding one vertex at a time. We can solve the problem with polynomial number of questions.

4.12

First, there are  $2^{10} = 1024$  sublists of the integers. Also, we can infer that the possible sums of at most ten distinct numbers can't be larger than  $10 \cdot 100 = 1000$  and sums can't be less than  $0$  (empty list).

So, there are only 1001 possible sums for such a sum.

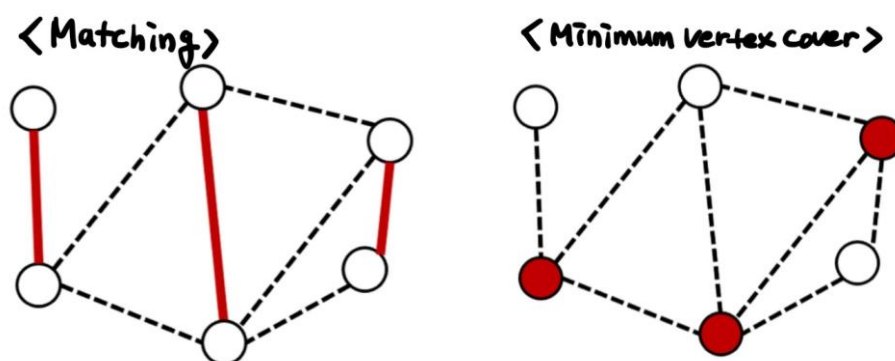
Therefore, there exist two distinct, disjoint sublists  $A, B \subset S$  whose elements have the same total by the pigeonhole principle.

- 1) A and B are disjoint : We are done.
- 2) A and B have at least one common element : If we remove the common elements, then we can get two distinct, disjoint sublists with the same total.

#### 4.16

Before we start explaining the problem, let's look at the concept first.

A vertex cover is a set of vertices that includes at least one endpoint of every edge of the graph. And matching is a set of edges without common vertices. The following is an example of these.

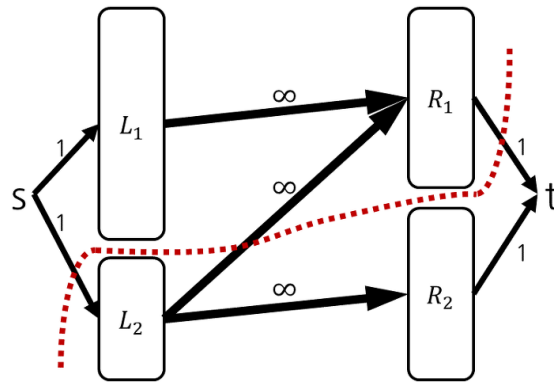


In order to solve the maximum matching problem, it must be converted into a flow network. Since the size of the minimum cut and the maximum matching is the same, in order to solve the problem, you have to find a vertex cover with the same size as the minimum cut.

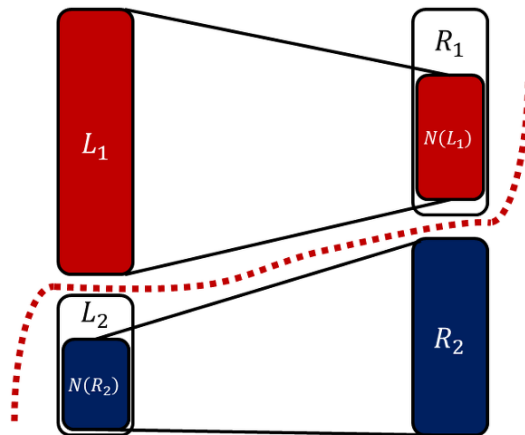
<König's theorem.>

In any bipartite graph, the number of edges in a maximum matching equals the number of vertices in a minimum vertex cover.

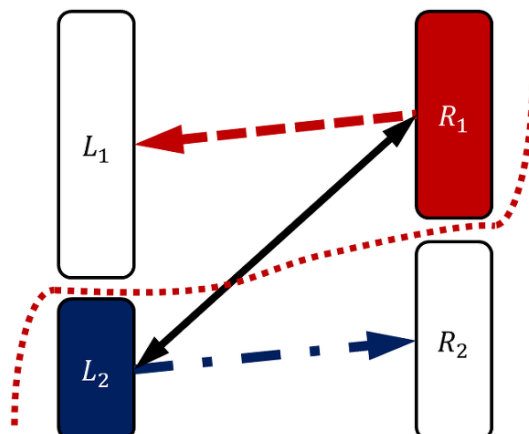
*Pf) Let's consider the following example of the minimum cut.*



As shown in the figure below, the vertices adjacent to  $L_1$  all belong to  $R_1$ . Since there is no edge between  $L_1$  and  $R_2$ , we can see that all the vertices adjacent to  $R_2$  belong to  $L_2$ .



The edges connecting  $L_1$  and  $R_1$  are all processed by  $R_1$ . In addition, all edges connecting  $L_2$  and  $R_2$  can be processed by  $L_2$ . There is no edge connecting  $L_1$  and  $R_2$ , and you can observe that endpoints of the edge connecting  $L_2$  and  $R_1$  are pulled out. Thus,  $X$  becomes vertex cover.



Now we have to consider that the size of minimum cut and vertex cover equal. However, it's natural that the size of minimum cut is  $|L_2| \cup |R_1|$ .

Hence, VERTEX COVER is in P for bipartite graphs.

#### 4.17

Show that for any constant  $k$ , the property  $VC_k$  that a graph has a vertex cover of size at most  $k$  is minor-closed.

Let a graph  $G$  has a vertex cover  $S$  of size  $k$ . If we remove an edge, then  $S$  is still a vertex cover. If we contract an edge  $(a,b)$ , then at least one of  $a$  or  $b$  must have been in  $S$ . If we include the new, combined vertex in the vertex cover, then it covers all the edges that  $a$  or  $b$  had before. In either case we get a vertex cover  $S'$  of the new graph  $G'$ , where  $|S'| \leq |S|$ .

Give an explicit algorithm that takes  $O(2^k n)$  time.

For the explicit algorithm, choose any edge  $(a,b)$ . Branch into two subproblems. In one, include  $a$  in  $S$  and remove  $a$  and its edges from the graph. In the other, do the same with  $b$ . In each case, ask whether the remaining graph has a vertex cover of size  $k-1$ . Working recursively produces a binary tree of depth  $k$ . At each leaf, we ask whether a graph has a vertex cover of size  $0$ , which it does if and only if it has no edges. Each step requires  $\text{poly}(n)$  bookkeeping to remove a vertex from the graph, so the total running time is  $2^k \text{poly}(n)$ .