Project Checkpoint 3

Regfile

Logistics

This is the third Project Checkpoint for our processor. We will post clarifications, updates, etc. on Sakai and Ed.

- Due: Tuesday, October 8, 2024, by 11:59 PM (Duke Time)
 - Late policy can be found on the course webpage/syllabus

Introduction

Design and simulate a **register file** using Verilog. You must support:

- 2 read ports
- 1 write port
- 32 registers (registers are 32-bits wide)

Module Interface

Designs which do not adhere to the following specification cannot receive a score.

Your module must use the following interface (n.b. it is a template provided in regfile.v):

```
module regfile(
        clock, ctrl_writeEnable, ctrl_reset, ctrl_writeReg,
        ctrl_readRegA, ctrl_readRegB, data_writeReg, data_readRegA,
        data_readRegB
);

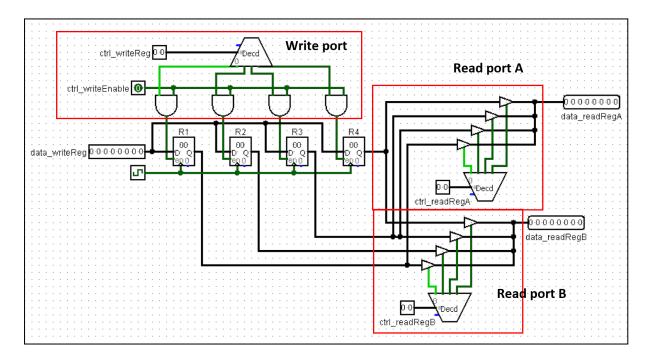
input clock, ctrl_writeEnable, ctrl_reset;
input [4:0] ctrl_writeReg, ctrl_readRegA, ctrl_readRegB;
input [31:0] data_writeReg;

output [31:0] data_readRegA, data_readRegB;
endmodule
```

Background

A register file is a series of individual registers containing key information in a CPU. The register file allows for two essential actions: reading register values and writing values to registers. This is accomplished by **ports**. A **read port** takes in data from all of the registers in the register file and outputs only the data (in this case, data_readRegA or data_readRegB) from the desired register, as designated by control bits (ctrl_readRegA, ctrl_readRegB). A **write port** uses similar control bits (ctrl_writeReg) to determine which register to write data (data_writeReg) to.

Below is an example of a register file laid out in Logisim. Keep in mind that this example only contains 4 8-bit registers, while your module must contain 32 32-bit registers.



Note: the read ports above contain **tristate buffers**. These are common in read ports and can act as a faster mux (see the tristate buffer sections of <u>this article</u> for more information). The Verilog equivalent of such an element is:

assign buffer_output = buffer_select ? output if true : 1'bz;
This is a form of the ternary operator and is allowed in this project.

Permitted and Banned Verilog

Designs that do not adhere to the following specifications cannot receive a score.

You can use

- Ternary assign: assign out = cond ? high : low; (cond, high, low must be wire(s) (or input/output ports), you should not write an expression in cond)
 - For example, assign data_result = (ctrl_ALUopcode == 2'b00000) ?
 Add_result : Sub_result; You cannot use '==' here, because you should not write an expression in cond.
- Primitive instantiation: and (out, in1, in2)
- Bitwise not (~)
- Generate Blocks: generate if, generate for, genvar (This is a tutorial if you do not know them: https://fpgatutorial.com/verilog-generate/)
- RCAs to construct your 32-bit adder, as long as the 32-bit adder is not RCA.
- Parameters: parameter a=0; localparam b = a*2;
- Any expression you like inside the range specifier: a[i*15+36/2-13%2]

You cannot use

- Behavioral Description Structures: if ... else ... for... (This is a loop, not the generate for, which is allowed.) case ...
- Megafunctions outside the range, generate control or parameter expressions: +, -,
 *, /, %, **, ==, >=, <=, &&, ||, !, <<, <><, >>, >>>
- SystemVerilog

except in constructing a DFFE (i.e., you can use whatever you need to construct a DFFE). Please name the DFFE module file 'dffe.v' to allow the style checker to bypass your DFFE implementation.

Other Specifications

Designs which do not adhere to the following specifications may not receive a score.

- Your design must function with no longer than a 20ns clock period (i.e., it must be able to be clocked as fast as 50 MHz)
- Register 0 must always read as 0 (no matter what is written to it, it will output 0)

Grading

Submitted designs will be tested by a grading testbench. The total score is 100 points, and 0.2 points will be deducted per failed test case. Please submit your regrading request on Gradescope within one week after the grade is published.

Submission Instructions

Designs which do not adhere to the following specifications cannot receive a score.

Writing Code

- Keep all of your source files in the top-level directory.
- Make sure you structure your code so that regfile.v is the top-level entity and contains the provided interface.
- Change how your repo is configured at your own risk.
- You can choose to use the GitHub repository to manage your codebase if you are familiar with that.
 - Branch off of main to implement your projects and merge changes back into main when you've completed a feature or you want to test.
 - Be sure to only put files into version control that are source files (*.v).
 - Modify .gitignore at your own risk.

Submission Requirements

- When using Gradescope to submit your design, please submit one .zip file and the file should include your code and a README.md file.
- The submitted codes should contain **all necessary** *.v modules to execute your regfile. The autograder will read and examine all .v files in the .zip file; therefore, you may be able to include subfolders but you should be aware that if you submit unnecessary .v files it could cause compile errors.
- Please do not include testbench files in your submission.
- A README.md (written in markdown, Github flavor) should include
 - Your name and netID.
 - A text description of your design implementation (e.g., "I used X,Y,Z to ..."),
 - A brief one-sentence functionality description of each self-designed module.
 - If there are bugs or issues, descriptions of what they are and what you think caused them.
 - Reminder: Basically, it is a general description of your design and does not exceed 1 page. However, descriptions that are too simple (e.g., contain only a few keywords) will receive a grade deduction.

Resources

We have provided you with the regfile.v you can start working on, a sample testbench titled regfile_tb.v, and a dffe.v for you to refer to. They should help you construct and test your regfile and also write testbenches in the future. However, the testbench used for grading will be more extensive than the one presented here. Passing the included testbench does not ensure any points.