



## **Indian Institute of Information Technology Vadodara**

### **MA202: Numerical Techniques Lab Semester: IV Lab 7**

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**Note:** I have made PDF from next page using matlab only. They are in parts.  
I have merged them all.

Q. 1: Consider the nonlinear equations

a.)  $f(x) = 2.0 - x + \ln(x) = 0$

b.)  $f(x) = x^2 - 3x + 1 = 0$

Write a MATLAB function to solve the non-linear equations using Bisection method, Fixed point iteration method, Newton-Raphson method. Use `fzero()` and `fsolve()` MATLAB functions to verify your answers.

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## Table of Contents

<i>Question: 1.1</i> .....	1
<i>Fucntion Calling</i> .....	1
<i>Bisection Method</i> .....	1
<i>Fixed Point Iterator</i> .....	2
<i>Newton Method</i> .....	3

## Question: 1.1

```
%%f(x) = 2.0-x+ln(x) = 0
```

## Fucntion Calling

```
bisecting()  
fpt()  
newton()
```

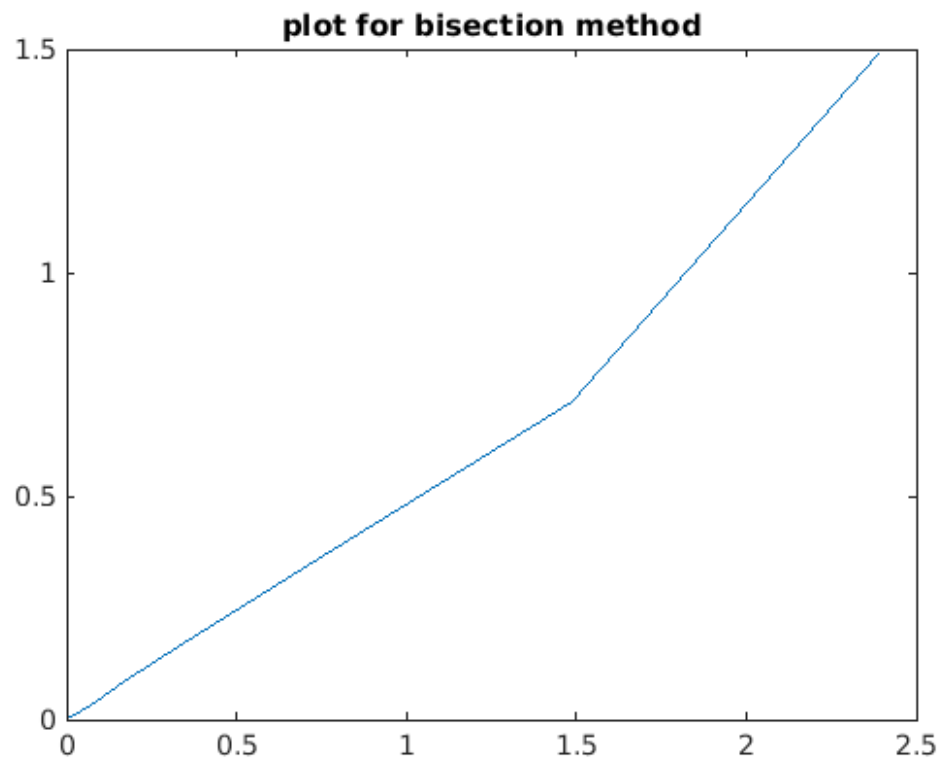
## Bisection Method

```
function bisecting()  
x1=1.0;  
x2=5.0;  
f1=finder (1,x1);  
f2=finder (1, x2);  
maxitr=50;  
tol=10^-6;  
if(f1*f2>0)  
    fprintf("Invalid guess !!");  
end  
err=zeros(1, maxitr);  
for itr= 1:1:maxitr  
    m=(x1+x2)/2;  
    fm=finder(1,m);  
    err(itr)=abs(f2-f1);  
    if(err(itr)<tol)  
        break  
    end  
    if(f1*fm>0)  
        x1=m;  
        f1=fm;  
    else  
        x2=m;  
        f2=fm;  
    end  
end  
m  
figure(1)  
plot(err(1:itr-1),err(2:itr))
```

---

```
title('plot for bisection method')
end
```

```
m =  
  
3.1462
```



## ***Fixed Point Iterator***

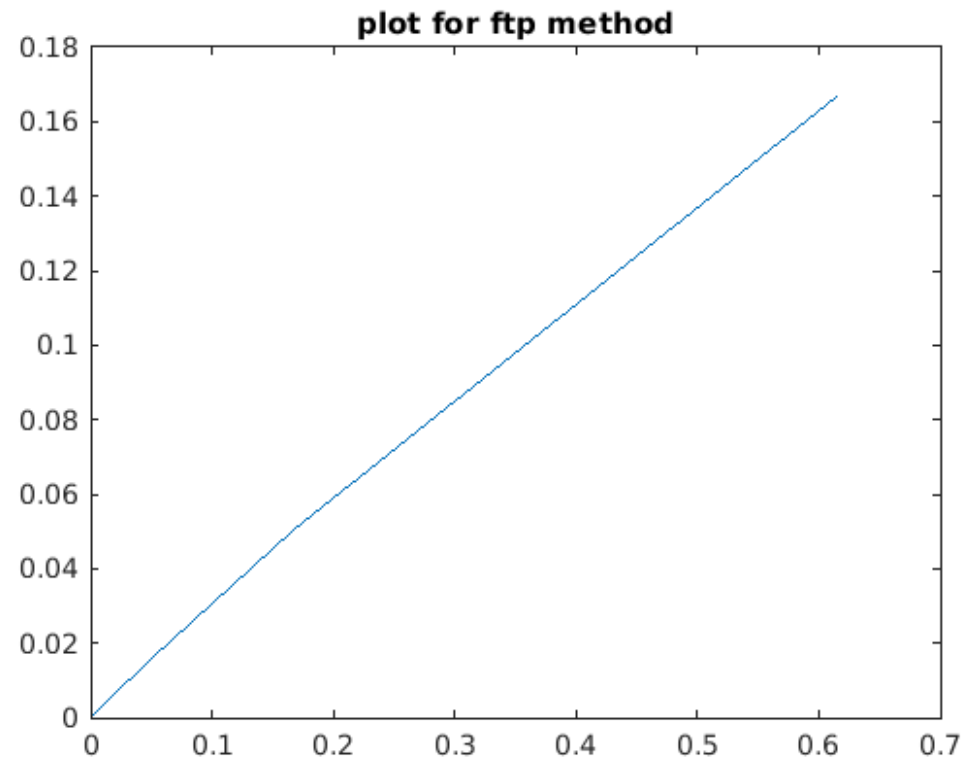
```
function fpt()  
x=4;  
xold=4;  
maxitr=50;  
errfp=zeros(1, maxitr);  
tol=10^-6;  
for itr=1:1: maxitr  
    x=finder(2, xold);  
    errfp(itr)=abs(x-xold);  
    xold=x;  
    if errfp(itr)<tol  
        break  
    end  
end  
x
```

---

```
figure(2)
plot(errfp(1:itr-1), errfp(2:itr))
title('plot for ftp method')
end
```

```
x =
```

```
3.1462
```



## ***Newton Method***

```
function newton()
x=4;
maxitr=50;
errnt=zeros(1, maxitr);
tol=10^-6;
for itr=1:1: maxitr
    fx=finder (1,x);
    dfx=finder(3,x);
    xnew=x-fx/dfx;
    errnt(itr)=abs(xnew-x);
    if(errnt(itr)<tol)
        break
    end
end
```

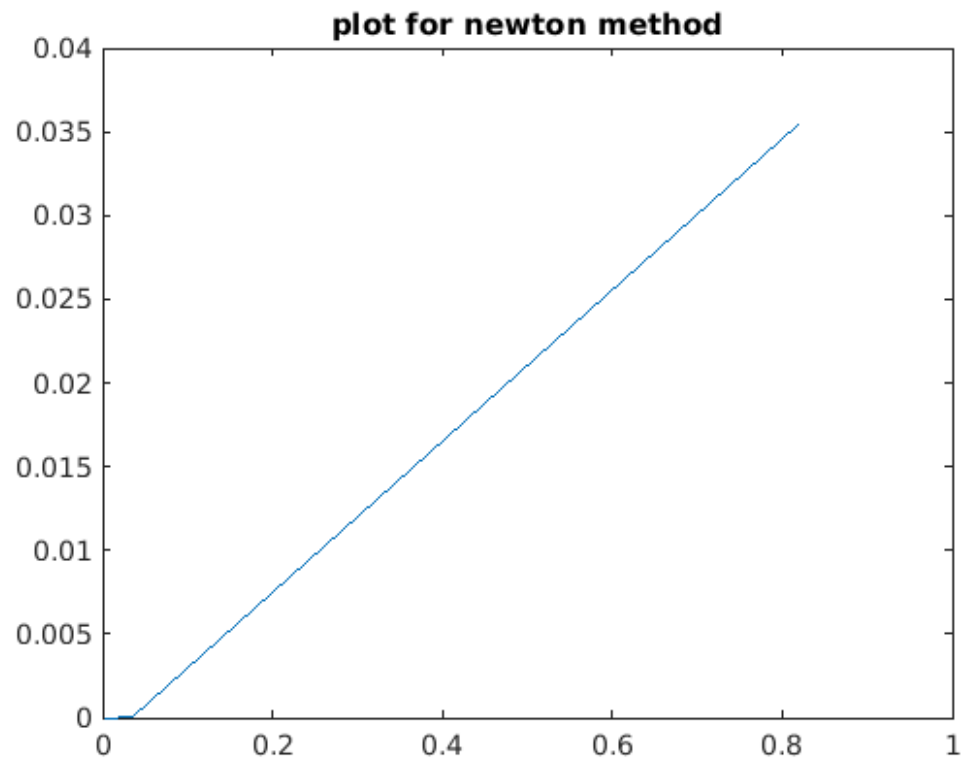
```

        x=xnew;
    end
xnew
figure(3)
plot(errnt(1:itr-1),errnt(2:itr))
title('plot for newton method')
end
function fval=finder (arg,xval)
    if arg==1
        fval=2-xval+log(xval);
    elseif arg==2
        fval=2+log(xval);
    else
        fval=1/(xval)-1;
    end
end
end

```

*xnew* =

3.1462



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## Table of Contents

<i>Question: 1.1</i> .....	1
<i>Fucntion Calling</i> .....	1
<i>Bisection Method</i> .....	1
<i>Fixed Point Iterator</i> .....	2
<i>Newton Method</i> .....	3

## Question: 1.1

```
%%f(x) = x^2 -3x +1 = 0
```

## Fucntion Calling

```
bisecting()  
fpt()  
newton()
```

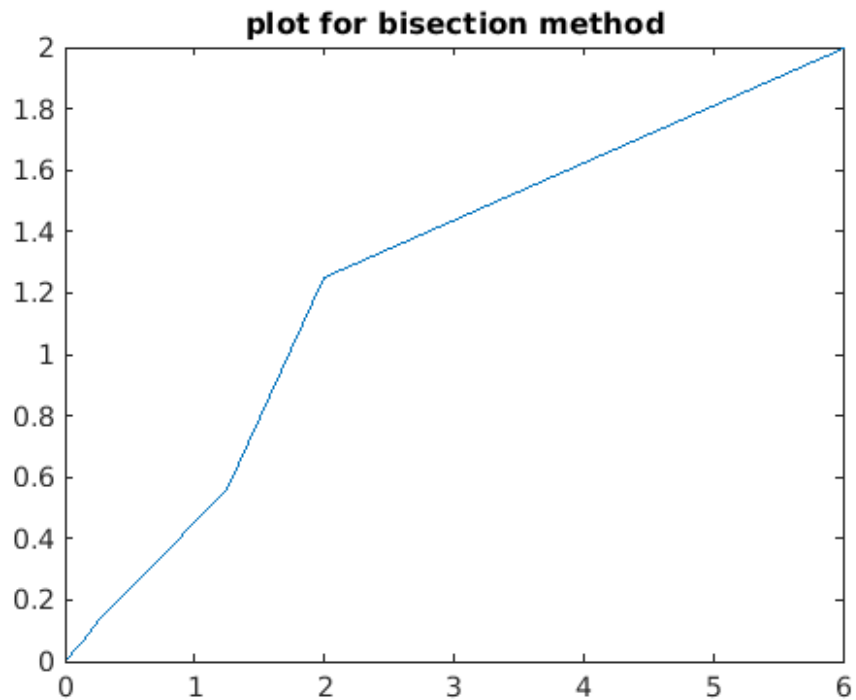
## Bisection Method

```
function bisecting()  
x1=2.0;  
x2=4.0;  
f1=finder (1,x1);  
f2=finder (1,x2);  
maxitr=50;  
tol=10^-6;  
if(f1*f2>0)  
    fprintf("Invalid guess !!");  
end  
err=zeros(1, maxitr);  
for itr= 1:1:maxitr  
    m=(x1+x2)/2;  
    fm=finder(1,m);  
    err(itr)=abs(f2-f1);  
    if(err(itr)<tol)  
        break  
    end  
    if(f1*fm>0)  
        x1=m;  
        f1=fm;  
    else  
        x2=m;  
        f2=fm;  
    end  
end  
m  
figure(1)  
plot(err(1:itr-1),err(2:itr))
```

---

```
title('plot for bisection method')
end
```

```
m =  
  
2.6180
```



## ***Fixed Point Iterator***

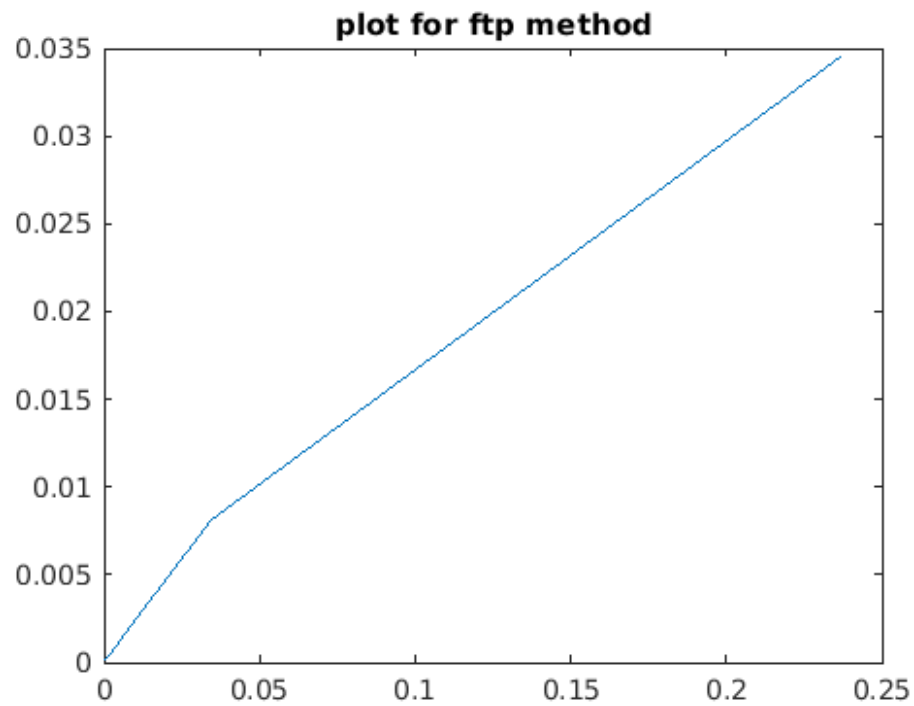
```
function fpt()  
    x=0.1;  
    xold=x;  
    maxitr=50;  
    errfp=zeros(1, maxitr);  
    tol=10^-6;  
    for itr=1:1: maxitr  
        x=finder(2,xold);  
        errfp(itr)=abs(x-xold);  
        xold=x;  
        if errfp(itr)<tol  
            break  
        end  
    end  
    x  
    figure(2)  
    plot(errfp(1:itr-1), errfp(2:itr))  
    title('plot for ftp method')
```



---

```
end
```

```
x =  
0.3820
```



## ***Newton Method***

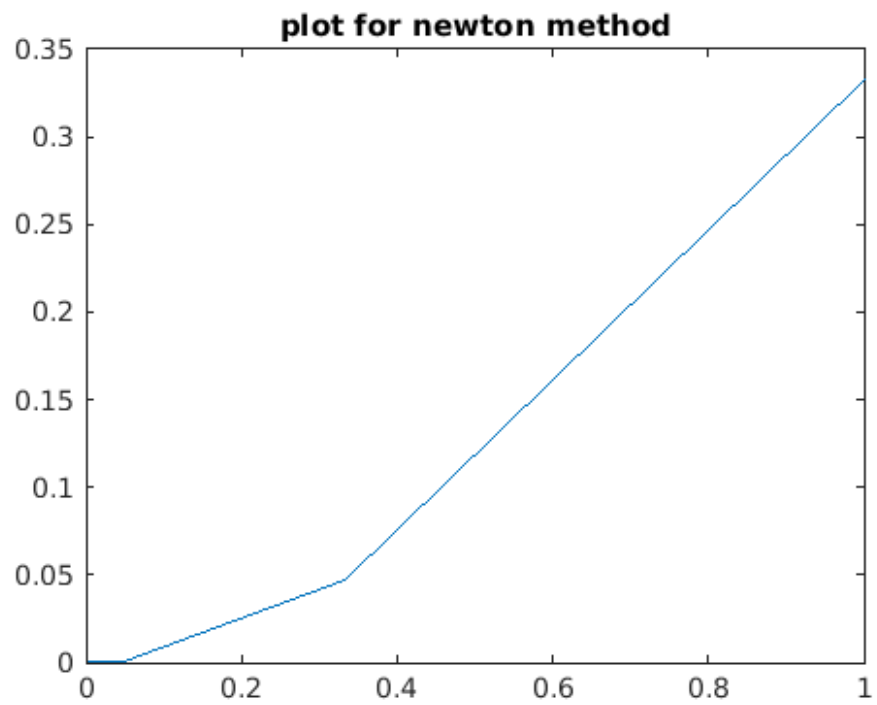
```
function newton()  
    x=4;  
    maxitr=50;  
    errnt=zeros(1, maxitr);  
    tol=10^-6;  
    for itr=1:1: maxitr  
        fx=finder (1,x);  
        dfx=finder(3,x);  
        xnew=x-fx/dfx;  
        errnt(itr)=abs(xnew-x);  
        if(errnt(itr)<tol)  
            break  
        end  
        x=xnew;  
    end  
    xnew  
    figure(3)  
    plot(errnt(1:itr-1),errnt(2:itr))  
    title('plot for newton method')
```

---

```
end
function fval=finder (arg,xval)
    if arg==1
        fval=xval^2-3*xval+1;
    elseif arg==2
        fval=(xval^2+1)/3;
    else
        fval=2*xval-3;
    end
end
```

```
xnew =
```

```
2.6180
```



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