

Reel to Real

3-Stage Character Reference List

Currently unfinished: Need to rename moves and add eyelids.



This version is organized by Main Characters left to right.

Prop Characters Left to right.

Movements ordered top to bottom.

Hence “MPTB” abbreviation.

For order in-game, use document with “OG” abbreviation.

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3- Stage Movements

Main Characters

Chuck E. Cheese

Head

10. Right Ear_____ Y
9. Left Ear_____ 6
3. Eyelid Right _____ F
2. Eyelid Left_____ R
5. Eye Turn Right_____ 5
4. Eye Turn Left_____ V
1. Mouth_____ 4
7. Head Turn Right_____ G
6. Head Turn Left_____ T
8. Head Raise_____ B

Body

15. Body Turn Right_____ J
14. Body Turn Left_____ U
16. Body Lean Forward_____ M

Right Arm

17. Right Arm Raise_____ 8
19. Right Elbow Twist_____ K
18. Right Arm Twist_____ I

Left Arm

11. Left Arm Raise_____ H
13. Left Elbow Extend_____ 7
12. Left Arm Twist_____ N

3- Stage Movements

Main Characters

Helen Henny

Head

177. Right Pigtail	B
176. Left Pigtail	G
182. Eyelid Right	7
181. Eyelid Left	N
184. Eye Turn Right	J
183. Eye Turn Left	U
185. Mouth	M
179. Head Turn Right	Y
178. Head Turn Left	6
180. Head Raise	H

Body

187. Body Turn Right	I
186. Body Turn Left	8
188. Body Lean Forward	K

Right Arm

168. Right Arm Raise	4
169. Right Elbow	R
170. Right Arm Twist	F

Left Arm

173. Left Arm Raise	V
174. Left Elbow	5
175. Left Arm Twist	T

3- Stage Movements

Main Characters

Mr. Munch

Head

42. Eyelid Right_____ R
41. Eyelid Left_____ 4
44. Eye Turn Right_____ V
43. Eye Turn Left_____ F
45. Mouth_____ 5
55. Head Turn Right_____ Y
54. Head Turn Left_____ 6
52. Head Tilt Right_____ G
51. Head Tilt Left_____ T
53. Head Raise_____ B

Body

62. Body Lean Back_____ M

Right Arm

60. Right Elbow_____ U
58. Right Arm Swing_____ N

Left Arm

59. Left Elbow_____ 7
57. Left Arm Swing_____ H

Legs

61. Foot Tap_____ J

3- Stage Movements

Main Characters

Jasper T. Jowels

Head

152. Eyelid Right Raise_____ R
151. Eyelid Left Raise_____ 4
153. Eye Cross_____ F
166. Mouth_____ M
157. Head Turn Right_____ G
156. Head Turn Left_____ T
158. Head Raise_____ B

Body

165. Body Lean Back_____ J

Right Arm

161. Arm Raise_____ H
162. Arm Twist_____ N
163. Elbow Twist_____ 7
164. Wrist_____ U

Left Arm

154. Left Arm Fret Slide_____ V
155. Guitar Raise_____ 5

Legs

160. Right Leg Kick_____ Y
159. Left Leg Kick_____ 6

3- Stage Movements

Main Characters

Pasqually P. Pieplate

Head

27. Eyelid Right_____T
26. Eyelid Left_____5
29. Eye Turn Right_____B
28. Eye Turn Left_____G
30. Mouth_____V
21. Head Turn Right_____4
25. Head Turn Left_____R
22. Head Raise_____F

Body

64. Body Lean Back_____J

Right Arm

31. Right Elbow_____Y
34. Right Arm Swing_____6

Left Arm

35. Left Elbow_____U
33. Left Arm Swing_____7

- Both Arms_____M

Legs

32. Foot Hi Hat_____N
63. Foot Bass_____H

3- Stage Movements

Prop Characters

Building

38. Mouth_____4
39. Raise_____R

Moon

46. Mouth_____F
47. Raise_____V

Munch Jr

50. Raise_____T

Flowers

24. Mouth_____5

Pizzacam

(*Note Under Own Group*)

192. Eyelid Right_____F
191. Eyelid Left_____R
193. Eye Cross_____V
167. Mouth_____4
171. Head Turn Right_____5
172. Head Raise_____T
48. Hands (unused)_____G

Wink

49. Left Eyelid_____G

Curtains

89. Stage Right Open_____4

90. Stage Right Close_____R

91. Stage Center Open_____F

92. Stage Center Close_____V

93. Stage Left Open_____5

94. Stage Left Close_____T

3- Stage Movements

Other Characters

Unused Mech

Head

198. Eyelid Right	T
197. Eyelid Left	5
200. Eye Turn Right	B
199. Eye Turn Left (misabeled as Guitar)	G
196. Mouth	V
202. Head Turn Right	Y
201. Head Turn Left	6
204. Head Tilt Right	N
203. Head Tilt Left	H
205. Head Raise	7

Body

212. Body Turn Right	K
211. Body Turn Left	I
213. Body Lean Back	<

Right Arm

206. Arm Raise	U
207. Arm Twist	J
208. Elbow Twist	M
209. Wrist	8

Left Arm

189. Left Arm Fret Slide_____4

199. (Wrong mapping. Should be 190.) Guitar Raise_____R

Legs

194. Foot Tap_____F

3- Stage Movements

Other Characters

Santa

Head

- . Right Ear_____F
- . Left Ear_____R
- . Eyelid Up Right_____T
- . Eyelid Up Left_____B
- . Eyelid Down Right_____G
- . Eyelid Down Left_____6
- . Eye Turn Right_____5
- . Eye Turn Left_____V
- . Mouth_____4
- . Head Turn Right_____N
- . Head Turn Left_____H
- . Head Raise_____Y

Body

- . Body Turn Right_____8
- . Body Turn Left_____I
- . Body Lean Back_____K

Left Arm

- . Arm Raise_____U
- . Shoulder Twist_____7
- . Arm Twist_____J
- . Elbow_____M

Bird

- . Mouth_____<
- . Movement 1_____9
- . Movement 2 _____O
- . (Light) Spot_____L

Special

40. DP Top_4
210. DP Bottom_R
214. Stop_F (Same bit as House Dim)
215. Rewind_V

Mouths

1. Chuck_4
185. Helen_R
45. Munch_F
166. Jasper_V
30. Pasqually_5
167. Pizza Cam_T
196. Unused Mech G

idk

Chuck

? 20 “Head Tilt”

? 36 “Mouth 2”

? 37 “Eyebrow”

(Studio C???)

Animator Bit reference formula:

0-150 = (Movement Number)T

151-300 = (Movement Number)B