Reel to Real

3-Stage Light Reference Chart

for 1.62.2

This version is organized by Main Characters left to right.

Prop Characters Left to right.

Movements ordered top to bottom.

Hence "MPTB" abbreviation.

For order in-game, use document with "OG" abbreviation.

Table of Contents

Notice: Editor names are cut off in-game depending on window size. You may not see the full name.

Sign

In-Game Name	Key Press	Bit #	Editor Name	Notes
Inner GRP	**4**	76	Sign - Inner GRP	
Middle GRP	**R**	77	Sign - Mid GRP	
Outer GRP	**F**	78	Sign - Outer	
Cont Strobe (Really Flash Strobe)	**V**	79	Sign - Cont Strobe	This is currently misnamed and controls the Flash Strobe.
Flash Strobe (Really Cont Strobe)	**5**	80	Sign - Flash Strobe	This is currently misnamed and controls the Cont Strobe.

Organ

In-Game Name	Key Press	Bit #	Editor Name	Notes
Top Blue	**4**	66	Organ - Top Blue	
Top Red	**R**	67	Santa - Bird Spot	Says Santa, but is the same bit as Organ Top Red.
Top Amber	**F**	68	Organ -Top Amber	
Top Green	**V**	69	Organ - Top Green	
Leg Top	**5**	71	Organ - Leg Top	
Leg Mid	**T**	72	Organ - Leg Mid	
Leg Bottom	**G**	73	Organ - Leg Bottom	
Cont Strobe	**B**	74	Organ - Cont Strobe	
Flash Strobe	**6**	75	Organ - Flash Strobe	

Spotlights

In-Game Name	Key Press	Bit #	Editor Name	Notes
Chuck	**4**	88	Spotlights - Chuck	
Helen	**F**	86	Spotlights - Helen	
Munch	**5**	85	Spotlights - Munch	
Jasper	**T**	82	Spotlights - Jasper	
Guitar	**G**	246	Spotlight - Guitar	
Pasqually	**6**	84	Spotlights - Pasqually	
Wink	**H**	81	Spotlights - Wink	
Building	**R**	238	Spotlights - Building	
Moon	**B**	239	Spotlights - Moon	
Munch Jr	**V**	240	Spotlights - Munch Jr	Also Gobo
Camera	**Y**	83	Spotlights - Camera	

Lights SR (Stage Right CEC)

In-Game Name	Key Press	Bit #	Editor Name	Notes
Flood Blue	**4**	216	Lights SR - Flood Blue	
Flood Green	**R**	217	Lights SR - Flood Green	
Flood Amber	**F**	218	Lights SR - Flood Amber	
Flood Red	**V**	219	Lights SR - Flood Red	
CEC Neon	**5**	244	Lights SR - CEC Neon	
Star Tips	**T**	245	Lights SR - Star Tips	
Star Burst	**G**	220	Lights SR - Star Burst	

Light CS (Center Stage)

In-Game Name	Key Press	Bit #	Editor Name	Notes
Flood Blue	**4**	221	Lights CS - Flood Blue	
Flood Live	**R**	222	Lights CS - Flood Live	
Flood Amber	**F**	223	Lights CS - Flood Amber	
Flood Red	**V**	224	Lights CS - Flood Red	
Green Backdrop	**5**	231	Lights CS - Green Backdrop	
Yellow Backdrop	**T**	232	Lights CS - Yellow Backdrop	
Red Buildings	**G**	233	Lights CS - Red Buildings	
Blue Backdrop	**B**	234	Lights CS - Blue Backdrop	
Red Backdrop	**6**	235	Lights CS - Red Backdrop	
Red	**Y**	236	Lights CS - Red	
Blue	**H**	237	Lights CS - Blue	
Fiber Optic	**N**	225	Lights CS - Fiber Optic	
Gobo	**7**	240	Spotlights - Munch Jr	MJ Spot and Gobo

Lights SL (Stage Left Pasq)

In-Game Name	Key Press	Bit #	Editor Name	Notes
Flood Blue	**4**	226	Lights SL - Flood Blue	
Flood Green	**R**	227	Lights SL - Flood Green	
Flood Amber	**F**	228	Lights SL - Flood Amber	
Flood Red	**V**	229	Lights SL - Flood Red	
Yellow Drum	**5**	241	Lights SL - Yellow Drum	
Red Backdrop	**T**	242	Lights SL - Red Backdrop	
Blue Backdrop	**G**	243	Lights SL – Blue Backdrop	
Red Snare	**B**	230	Lights SL - Red Snare	

Lights General

In-Game Name	Key Press	Bit #	Editor Name	Notes
House Lights	**4**	214	Lights General - House	
Helicopter	**R**	87	Lights General - Helicopter	