

EXPERIENCE

Support Engineer, Wentworth Inc., Cleveland, OH (2023 – 2025)

- Took on full-stack and backend development responsibilities, contributing to core product features using .NET, Angular, and SQL.
- Developed frontend features using Angular and TypeScript as part of a full-stack team.
- Worked closely with product managers and designers to deliver responsive UI components.
- Built and maintained scalable RESTful APIs using .NET and SQL Server to support frontend needs.
- Participated in daily agile standups, planning sessions, and code reviews to ensure consistent code quality.
- Investigated and resolved production bugs affecting user experience.
- Gained exposure to CI/CD deployment practices and cross-platform testing.

Independent Projects, Las Vegas, NV / Remote | 2016–2023

GitHub: EnderWater

- ApplicationTracker – Built with Ionic and Angular; implemented frontend routing, reusable components, and Supabase/SQLite data sync for offline-first performance.
- Dating App – Created Angular UI with real-time updates, integrated user auth, and messaging via a .NET backend.
- Web Scraper Tools – Used Python to build data extraction tools with intuitive frontend interfaces.
- Focused on clean, accessible frontend designs and consistent user interactions.

Estimating Assistant, Boyd Martin Construction, LLC, Las Vegas, NV (2018 – 2023)

Communicated with hundreds of contractors and utilized software to collect, and track proposals.

- Automated internal tools and simplified manual workflows with Python scripting and spreadsheet macros.
- Provided tech support and digital tracking solutions for field teams.

EDUCATION

Bachelor of Science (B.S.), University of Nevada Las Vegas, Las Vegas, NV (2019 – 2023)

Software Development Emphasis

- Studied front-end and back-end architecture, algorithms, and system-level programming.
- Created projects in Angular, Python, and C++ that emphasized UI responsiveness and performance.

SERVICE & LEADERSHIP

Executive Assistant, Church of Jesus Christ of Latter-Day Saints (2022–2023): Organized leadership meetings, maintained scheduling, and tracked community engagement statistics.

Mentor Panelist, Girls Who Code – UNLV (2021–2022): Mentored students in algorithm design and promoted diversity in tech through panel discussions.

SKILLS

Languages & Tools:

- Angular, TypeScript, JavaScript, HTML, CSS, .NET, SQL, Python
- Git, REST APIs, Supabase, SQLite, Postman, Figma, Visual Studio Code

Concepts:

- Component-based UI, Responsive Design, SPAs, Data Binding, Client-Server Architecture

Other:

- Agile Development, Cross-Functional Collaboration, Excellent Communicator, Quick Learner