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SCALE FOR PROJECT CPP MODULE 08 (/PROJECTS/CPP-MODULE-08)

You should evaluate 1 student in this team



Git repository

git@vogsphere.42urduliz.com:vogsphere/intra-uuid-53b36898-c



Introduction

- Only grade the work that is in the student or group's GiT repository.
- Double-check that the GiT repository belongs to the student or the group. Ensure that the work is for the relevant project and also check that "git clone" is used in an empty folder.
- Check carefully that no malicious aliases were used to fool you and make you evaluate something other than the content of the official repository.
- To avoid any surprises, carefully check that both the evaluating and the evaluated students have reviewed the possible scripts used to facilitate the grading.
- If the evaluating student has not completed that particular project yet, it is mandatory for this student to read the entire subject prior to starting the defence.
- Use the flags available on this scale to signal an empty repository, non-functioning program, a norm error, cheating etc. In these cases, the grading is over and the final grade is 0 (or -42 in case of cheating). However, with the exception of cheating, you are encouraged to continue to discuss your work (even if you have not finished it) in order to identify any issues that may have caused this failure and avoid repeating the same mistake in the future.
- Remember that for the duration of the defence, no segfault,

no other unexpected, premature, uncontrolled or unexpected termination of the program, else the final grade is 0. Use the appropriate flag.

You should never have to edit any file except the configuration file if it exists. If you want to edit a file, take the time to explicit the reasons with the evaluated student and make sure both of you are okay with this.

- You must also verify the absence of memory leaks. Any memory allocated on the heap must be properly freed before the end of execution.

You are allowed to use any of the different tools available on the computer, such as leaks, valgrind, or e_fence. In case of memory leaks, tick the appropriate flag.

Disclaimer

Please respect the following rules:

- Remain polite, courteous, respectful and constructive throughout the evaluation process. The well-being of the community depends on it.
- Identify with the person (or the group) evaluated the eventual dysfunctions of the work. Take the time to discuss and debate the problems you have identified.
- You must consider that there might be some difference in how your peers might have understood the project's instructions and the scope of its functionalities. Always keep an open mind and grade him/her as honestly as possible. The pedagogy is valid only and only if peer-evaluation is conducted seriously.

Guidelines

You must compile with clang++, with -Wall -Wextra -Werror
As a reminder, this project is in C++98 and C++20 members functions or containers are NOT expected.

Any of these means you must not grade the exercise in question:

- A function is implemented in a header (except in a template)
- A Makefile compiles without flags and/or with something other than clang++

Any of these means that you must flag the project as Forbidden Function:

- Use of a "C" function (*alloc, *printf, free)
- Use of a function not allowed in the subject
- Use of "using namespace" or "friend"
- Use of an external library, or C++20 features

Attachments

	subject.pdf (https://cdn.intra.42.fr/pdf/pdf/	/27287/en.subiect.pc	f)
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ex00

As usual, there has to be a main function that contains enough tests to prove the program works as required. If there isn't, do not grade this exercise. If any non-interface class is not in Coplien's form, do not grade this exercise.

ex00

There is a templated function easyFind(T, int) that does what the subject requires.

It HAS to use STL algorithms.

If it does not (Manual search using iterators for example), count it as wrong.



 \times_{No}

ex01

As usual, there has to be a main function that contains enough tests to prove the program works as required. If there isn't, do not grade this exercise. If any non-interface class is not in Coplien's form, do not grade this exercise.

ex01

There is a class that respects the constraints of the subject.

Its member functions use STL algorithms to find their result, as much as possible.

✓ Yes

 \times No

Better addNumber

There's a way to add numbers that's more practical than calling addNumber repeatedly.

✓ Yes

 \times No

ex02

As usual, there has to be a main function that contains enough tests to prove the program works as required. If there isn't, do not grade this exercise. If any non-interface class is not in Coplien's form, do not grade this exercise.

ex02

There is a MutantStack class that inherits from std::stack (Or is composed of one, dealer's choice), and offers all of its member functions. It has an iterator, and it is possible to do at least the operations in the subject's

example with it.						
				×N₀		
Better tests						
There is a test mair in the subject.	n() function that has mor	re tests than the one				
			imesNo			
Ratings	eck the flag correspondi	ing to the defence				
boli i lorger lo che	✓ Ok	ing to the detense	★ Outstanding project			
Empty work	● No author file	P Invalid compilation	∄ Norme	⋢ Cheat	🛣 Crash	
	♠ Leaks		⊘ Forbidden function			
Conclus	ion					
	ion on this evaluation					

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