Compute the prefix-sum by powerful number sieving

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Method description

Consider computing the prefix-sum of a multiplicative function f, the prefix-sum is given by cal(index, n). Index is the smallest number where the prime[index] * prime[index] > n. (index starts from 0)

```
int64 cal(int64 i, int64 n) {
  int64 ret = sg(n);
  for (int j = 0; j < i; ++j) {
    int64 p = plist[j], m = n / p / p;
    if (m == 0) break;
    for (int k = 2; m >= 1; ++k, m /= p)
      ret += h(k) * cal(j, m);
  }
  return ret;
}
```

- The definition of f and g will be discussed in a later section.
- sg is the prefix-sum of g.
- plist[i] is the i th prime (index starts from 0).

This method can be viewed as $\sum_{p \text{ is powerful or } 1} h(p) sg(\frac{n}{p})$ and that's why we call it powerful number sieving.

Find f and g

To find multiplicative function h,g, consider their definitions on p^k (p is prime) we have $f(p^k) = \sum_{i=0}^k h(p^i)g(p^{k-i})$.

Then, we have the way to:

- \bullet Find g
 - \circ We can start from f(p) = g(p).
- Find h

- \circ $\;$ In the method, we skip $\,p^2,$ to make sure it is correct, we add a forced constraints $h(p)=0\,.$
- \circ For $k \ge 2$, we can get the value of $h(p^k)$ by solving an equation since g is found and $h(p^i)$ is known for i < k.

Complexity

By the view of powerful number sieving, since a powerful number can be represented as a^3b^2 , it is easy to see the complexity is $\iint_{x,y} O_{sg}(\frac{n}{x^3y^2})dx\,dy$, so the complexity is

$$\begin{cases} n^{1/2} & O_{sg} \text{ is smaller than } n^{1/2} \\ n^{1/2} \log n & O_{sg} \text{ is } n^{1/2} \\ O_{sg} & O_{sg} \text{ is larger than } n^{1/2} \end{cases}$$

So, if we want to make use of this method, another constraint on g is that we can compute sg fast.

Note: we assume that $h(p^k)$ can be computed in a reasonable complexity.

Further thoughts

Reach n[^](1/₃)

If we have $h(p) = h(p^2) = 0$, we may have an algorithm of complexity around $n^{\frac{1}{3}}$. But meanwhile, another constraint is added on g, $f(p^2) = g(p^2)$. The challenges are

- Can we find it?
- Can we compute sg in a reasonable complexity.
- Since $f(p^k) = g(p^k)$ for k <= 2, they are too similar. We want to reduce the complexity of computing sf but g is similar to f, so can we reduce a lot if they are too similar?

Similarity rank and complexities

We can define the similarity rank of two multiplicative functions by the maximum k such that $f(p^i)=g(p^i)$ if $i\leq k$. The question is, how does the similarity rank affect the prefix-sum computation complexity of f and g? More concrete: if k is given, what's the maximum complexity we can reduce. If we only consider polynomial complexity, what the maximum value of $\{cf-cg|\mathrm{complexity}\ \mathrm{of}\ f=O(n^{cf}),\mathrm{complexity}\ \mathrm{of}\ g=O(n^{cg})\}$ if f is given and the similarity of f and g is k.

More general approach

As mentioned by fjzzq2002 [1], $f(p^k) = \sum_{i=0}^k h(p^i)g(p^{k-i})$ can be viewed as the Dirichlet convolution of g and h. So, we can have a general approach to reduce complexity of compute the prefix-sum of a multiplicative function to represent it as the Dirichlet convolution of two other functions and consider how to compute based on the convolution format.

We have already had an example which is aligned to this approach: mobius inversion. I have another article [5] written in chinese which tries to generalize mobius inversion. It also considers finding the convolution representation, and discussing some ideas/guidance about how to use the convolution to reduce the complexity.

Overall speaking, the method in this article and mobius inversion are unified in this sense.

References

- [1] fjzzq2002, 2018.11.01, <u>Use powerful numbers to compute the prefix sum of multiplicative functions</u> (chinese content)
- [2] Min_25, 2018.02.04, solution for <u>Counting modulo pairs</u> (problem authored by baihacker, Min_25's solution link is not provided intentionally)
- [3] abcwuhang, 2018.10.24, posts on <u>Summing a multiplicative function</u> (problem authored by abcwuhang)
- [4] asaelr, fakesson, 2020.03.28, posts on <u>Twos are all you need</u> (problem authored by abcwuhang)
- [5] baihacker, 2018.03.18, Thinking on the generalized mobius inversion (chinese content)