

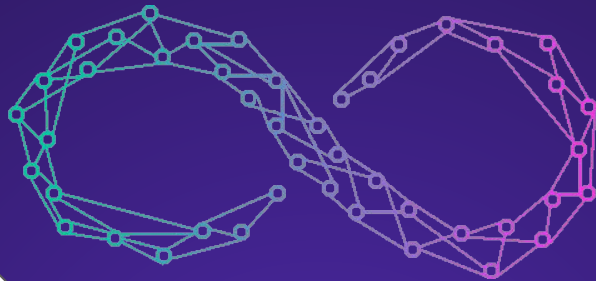
Problem: Video Game Burnout

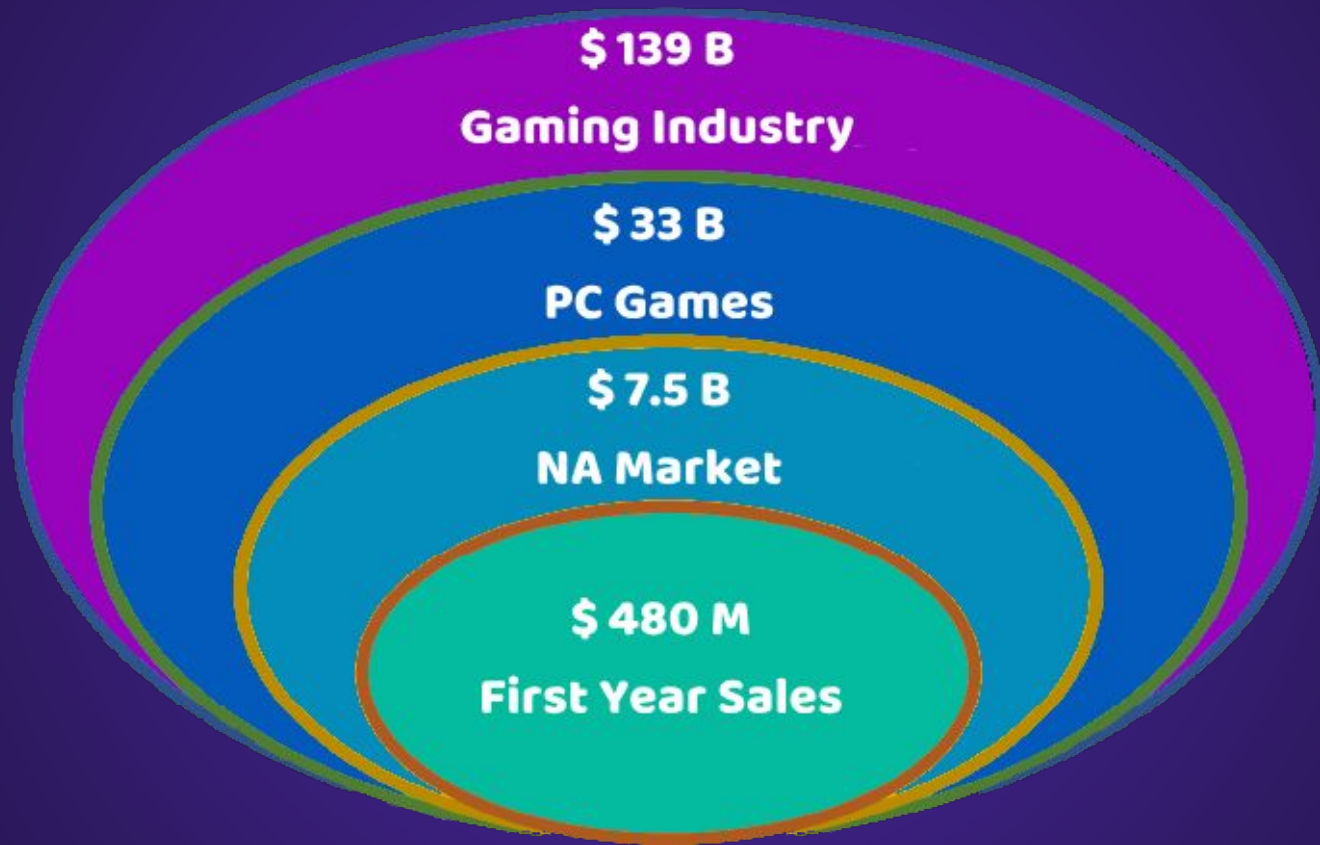




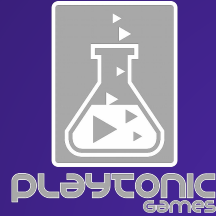


Website





New Content Per Iteration



Smaller
Range
of
Products

SQUARE ENIX



UBISOFT



Nintendo®

Greater
Range
of
Products

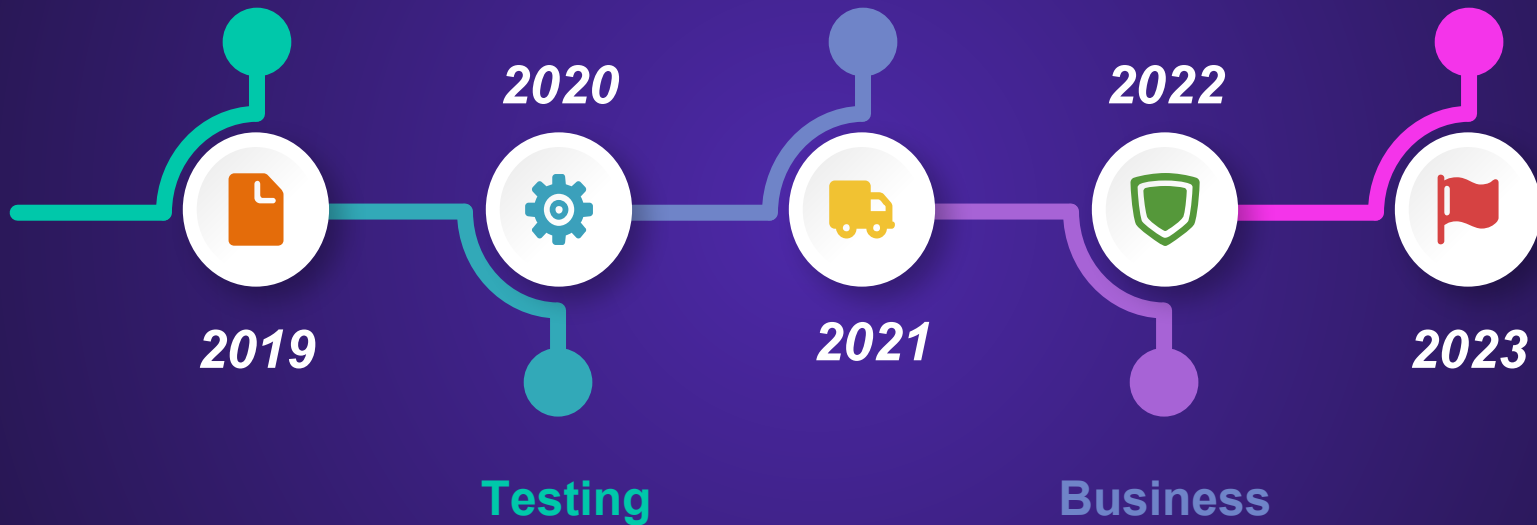


Same Content Per Iteration

Development

Closed Release

Product Launch



**Why should you get
involved?**

\$ 0

+ Mentorship

**Thank you for your time.
Any Questions?**