

# Homework Set 2

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## 10 Graphs

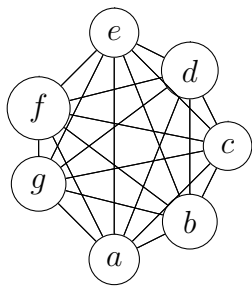
### 10.1 Graphs and Graph Models

3. The graph has undirected edges and no loops, making it a simple graph.
4. The graph has multiple undirected edges and no loops, making it a multigraph.
5. The graph has multiple undirected edges and loops, making it a pseudograph.
6. The graph has multiple undirected edges and no loops, making it a multigraph.
7. The graph has directed edges and loops, making it a digraph.
8. The graph has multiple directed edges and loops, making it a directed multigraph.
9. The graph has multiple directed edges and loops, making it a directed multigraph.

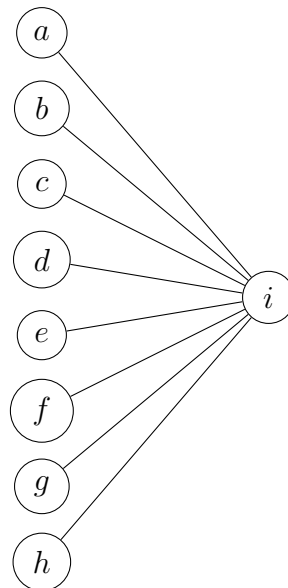
### 10.2 Graph Terminology and Special Types of Graphs

1.  $|V| = 6$ ,  $|E| = 6$ ,  $\deg a = 2$ ,  $\deg b = 4$ ,  $\deg c = 1$  (pendant),  $\deg d = 0$  (isolated),  $\deg e = 2$ ,  $\deg f = 3$
2.  $|V| = 5$ ,  $|E| = 13$ ,  $\deg a = 6$ ,  $\deg b = 6$ ,  $\deg c = 6$ ,  $\deg d = 5$ ,  $\deg e = 3$
3.  $|V| = 9$ ,  $|E| = 12$ ,  $\deg a = 3$ ,  $\deg b = 2$ ,  $\deg c = 4$ ,  $\deg d = 0$  (isolated),  $\deg e = 6$ ,  $\deg f = 0$  (isolated),  $\deg g = 4$ ,  $\deg h = 2$ ,  $\deg i = 3$
5. A simple graph with 15 vertices each of degree 5 cannot exist, as all graphs must have an even number of vertices of odd degree.
7.  $|V| = 4$ ,  $|E| = 7$ ,  $\deg^- a = 3$ ,  $\deg^+ a = 1$ ,  $\deg^- b = 1$ ,  $\deg^+ b = 2$ ,  $\deg^- c = 2$ ,  $\deg^+ c = 1$ ,  $\deg^- d = 1$ ,  $\deg^+ d = 3$
8.  $|V| = 4$ ,  $|E| = 8$ ,  $\deg^- a = 1$ ,  $\deg^- b = 3$ ,  $\deg^- c = 2$ ,  $\deg^- d = 1$ ,  $\deg^+ a = 2$ ,  $\deg^+ b = 4$ ,  $\deg^+ c = 1$ ,  $\deg^+ d = 1$
9.  $|V| = 5$ ,  $|E| = 13$ ,  $\deg^- a = 6$ ,  $\deg^+ a = 1$ ,  $\deg^- b = 1$ ,  $\deg^+ b = 5$ ,  $\deg^- c = 2$ ,  $\deg^+ c = 5$ ,  $\deg^- d = 4$ ,  $\deg^+ d = 2$ ,  $\deg^- e = 0$ ,  $\deg^+ e = 0$
- 20.

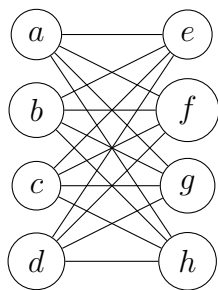
a)



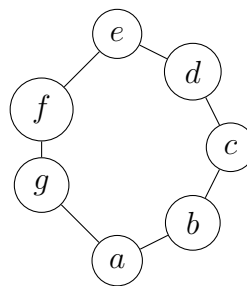
b)



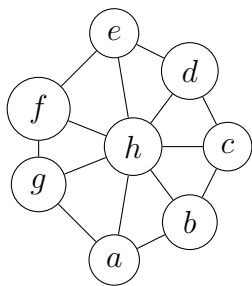
c)



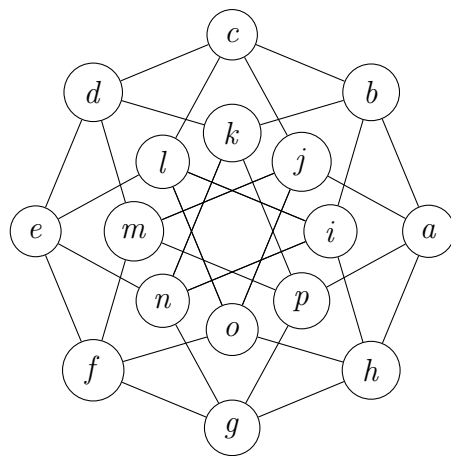
d)



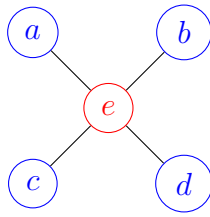
e)



f)

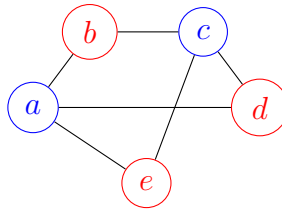


21.



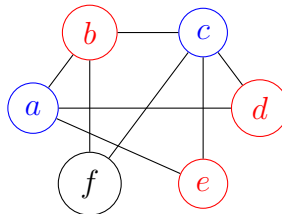
The graph is bipartite.

22.



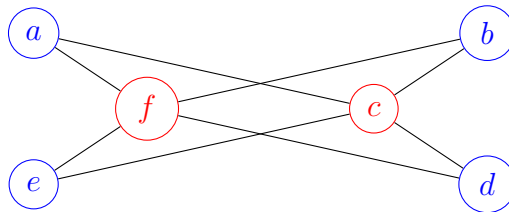
The graph is bipartite.

23.



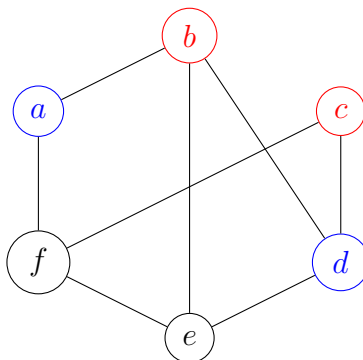
This graph is not bipartite, due to  $f$ .

24.



This graph is bipartite.

25.

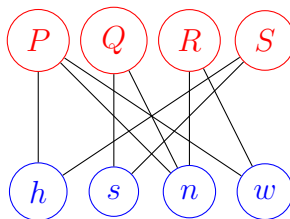


This graph is not bipartite, due to  $e$  and  $f$ .

26.

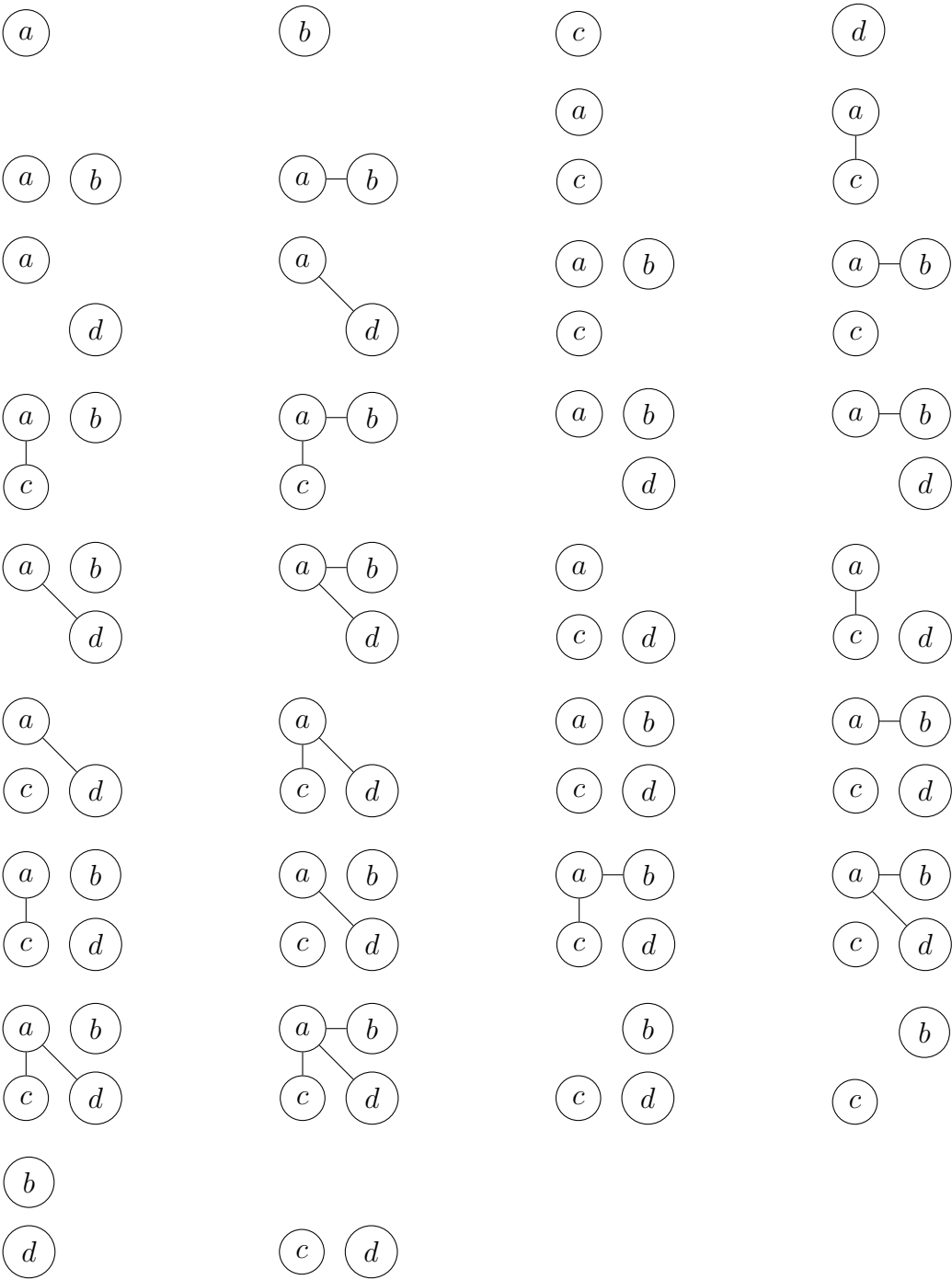
- a)  $K_1$  and  $K_2$  are bipartite, but  $K_n$  for  $n \geq 3$  is not bipartite, as any 3 vertices are connected pairwise, so there is no way to partition them into 2 disjoint sets.
- b)  $C_n$  is bipartite whenever  $n$  is even, as the vertices can simply alternate.
- c)  $W_n$  is never bipartite, as every vertex is connected to the center of the wheel.
- d)  $Q_n$  is always bipartite.

27. a)



37. a)  $|V| = n, |E| = \binom{n}{2}$       b)  $|V| = n, |E| = n$       c)  $|V| = n + 1, |E| = 2n$   
d)  $|V| = m + n, |E| = mn$       e)  $|V| = 2^n, |E| = n2^{n-1}$

53.



10.3 Representing Graphs and Graph Isomorphism

1.

Vertex	Adjacent Vertices
$a$	$b, c, d$
$b$	$a, d$
$c$	$a, d$
$d$	$a, b, c$

3.

Vertex	Terminal Vertices
$a$	$a, b, c, d$
$b$	$d$
$c$	$a, b$
$d$	$b, c, d$

5.

$$\begin{matrix} & a & b & c & d \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix} \end{matrix}$$

7.

$$\begin{matrix} & a & b & c & d \\ \begin{matrix} a \\ b \\ c \\ d \end{matrix} & \begin{bmatrix} 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 \end{bmatrix} \end{matrix}$$

9.

a)

$$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$$

b)

$$\begin{bmatrix} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \end{bmatrix}$$

c)

$$\begin{bmatrix} 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 \end{bmatrix}$$

d)

$$\begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}$$

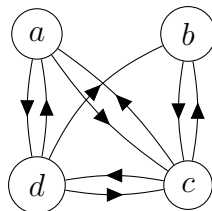
e)

$$\begin{bmatrix} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 1 & 0 \end{bmatrix}$$

f)

$$\begin{bmatrix} 0 & 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 0 \end{bmatrix}$$

11.



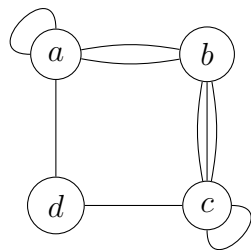
13.

$$\begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \quad b \quad c \quad d \\ \left[ \begin{array}{cccc} 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 2 \\ 1 & 1 & 0 & 1 \\ 0 & 2 & 1 & 0 \end{array} \right] \end{array}$$

15.

$$\begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \quad b \quad c \quad d \\ \left[ \begin{array}{cccc} 1 & 0 & 2 & 1 \\ 0 & 1 & 1 & 2 \\ 2 & 1 & 1 & 0 \\ 1 & 2 & 0 & 1 \end{array} \right] \end{array}$$

17.



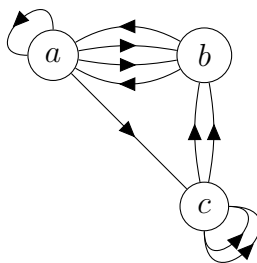
19.

$$\begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \quad b \quad c \quad d \\ \left[ \begin{array}{cccc} 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 \end{array} \right] \end{array}$$

21.

$$\begin{array}{c} a \\ b \\ c \\ d \end{array} \begin{array}{c} a \quad b \quad c \quad d \\ \left[ \begin{array}{cccc} 1 & 1 & 2 & 1 \\ 1 & 0 & 0 & 2 \\ 1 & 0 & 1 & 1 \\ 0 & 2 & 1 & 0 \end{array} \right] \end{array}$$

23.



31.

$$\mathbf{M}_{13} = \begin{matrix} a \\ b \\ c \\ d \end{matrix} \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix} \quad \mathbf{M}_{14} = \begin{matrix} a \\ b \\ c \\ d \end{matrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 & 1 \end{bmatrix}$$

$$\mathbf{M}_{15} = \begin{matrix} a \\ b \\ c \\ d \end{matrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 & 1 & 0 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 0 & 1 \end{bmatrix}$$

33. For an undirected graph, the sum of the entries in a column of the adjacency matrix is the number of edges that are connected to that column's vertex (loops only being counted once). For a digraph, it is the in-degree of the vertex.

35. For an undirected graph, the sum of the values of a column in the incidence matrix is equal to the number of nodes that the column's edge is incident to. This can only be 1 (if the edge is a loop) or 2.

36. a)

$$\begin{bmatrix} 1 & 1 & \cdots & 1 \\ 1 & 1 & \cdots & 1 \\ \vdots & \vdots & & \vdots \\ 1 & 1 & \cdots & 1 \end{bmatrix}$$

b)

$$\begin{bmatrix} 0 & 1 & 0 & \cdots & 0 & 1 \\ 1 & 0 & 1 & \cdots & 0 & 0 \\ 0 & 1 & 0 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & & \vdots & \vdots \\ 1 & 0 & 0 & \cdots & 1 & 0 \end{bmatrix}$$

c)

$$\begin{bmatrix} 1 & 1 & 1 & \cdots & 1 & 1 \\ 1 & 0 & 1 & 0 & \cdots & 0 & 1 \\ 1 & 1 & 0 & 1 & \cdots & 0 & 0 \\ 1 & 0 & 1 & 0 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & & \vdots & \vdots \\ 1 & 0 & 0 & \cdots & 1 & 0 \end{bmatrix}$$

d)

$$\begin{bmatrix} 0 & \cdots & 1 \\ \vdots & & \vdots \\ 1 & \cdots & 0 \end{bmatrix}$$

37. a)

$$\begin{bmatrix} 1 & 1 & \cdots & 1 & 0 & \cdots & 0 \\ 1 & 0 & \cdots & 0 & 1 & \cdots & 0 \\ 0 & 1 & \cdots & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & & \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 0 & 0 & \cdots & 1 \\ 0 & 0 & \cdots & 1 & 0 & \cdots & 1 \end{bmatrix}$$

b)

$$\begin{bmatrix} 1 & 0 & \cdots & 0 & 1 \\ 1 & 1 & \cdots & 0 & 0 \\ 0 & 1 & \cdots & 0 & 0 \\ \vdots & \vdots & & \vdots & \vdots \\ 0 & 0 & \cdots & 1 & 0 \\ 0 & 0 & \cdots & 1 & 1 \end{bmatrix}$$



c)

$$\begin{bmatrix} 0 & 0 & \cdots & \cdots & 0 & 1 & 1 & \cdots & 1 \\ 1 & 0 & \cdots & 0 & 1 & 1 & 0 & \cdots & 0 \\ 1 & 1 & \cdots & 0 & 0 & 0 & 1 & \cdots & 0 \\ 0 & 1 & \cdots & 0 & 0 & \vdots & \vdots & & \vdots \\ \vdots & \vdots & & \vdots & \vdots & \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 1 & 0 & \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 1 & 1 & 0 & 0 & \cdots & 1 \end{bmatrix}$$

d)

$$\begin{bmatrix} 1 & 1 & \cdots & 1 & 0 & \cdots & 0 \\ 0 & 0 & \cdots & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & & \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 0 & 0 & \cdots & 1 \\ 1 & 0 & \cdots & 0 & 1 & \cdots & 0 \\ 0 & 1 & \cdots & 0 & 0 & \cdots & 1 \\ \vdots & \vdots & & \vdots & \vdots & & \vdots \\ 0 & 0 & \cdots & 1 & 0 & \cdots & 0 \end{bmatrix}$$

39.

$v$	$u_1$	$u_2$	$u_3$	$u_4$	$u_5$
$f(v)$	$v_1$	$v_3$	$v_2$	$v_5$	$v_3$

41.

$v$	$u_1$	$u_2$	$u_3$	$u_4$	$u_5$	$u_6$	$u_7$
$f(v)$	$v_1$	$v_3$	$v_5$	$v_7$	$v_2$	$v_4$	$v_6$

43.

$v$	$u_1$	$u_2$	$u_3$	$u_4$	$u_5$	$u_6$
$f(v)$	$v_5$	$v_2$	$v_3$	$v_6$	$v_4$	$v_1$

45.  $u_5$  is connected to exactly 2 other nodes, both of which are of degree 3. There is no node in the second graph that has this property. The graphs are therefore nonisomorphic.

47.

$v$	$u_1$	$u_2$	$u_3$	$u_4$	$u_5$	$u_6$	$u_7$	$u_8$	$u_9$	$u_{10}$
$f(v)$	$v_6$	$v_5$	$v_8$	$v_{10}$	$v_7$	$v_3$	$v_9$	$v_2$	$v_4$	$v_1$

63.

a)

b) No, as there is no row in the first matrix with only 1 1.

$$\begin{matrix} & v_1 & v_2 & v_3 \\ v_1 & \begin{bmatrix} 0 & 0 & 1 \end{bmatrix} \\ v_2 & \begin{bmatrix} 0 & 0 & 1 \end{bmatrix} \\ v_3 & \begin{bmatrix} 1 & 1 & 0 \end{bmatrix} \end{matrix} \implies \begin{matrix} & v_3 & v_1 & v_2 \\ v_3 & \begin{bmatrix} 0 & 1 & 1 \end{bmatrix} \\ v_1 & \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \\ v_2 & \begin{bmatrix} 1 & 0 & 0 \end{bmatrix} \end{matrix}$$

Yes

c) No, as there is no row in the first matrix with only 1 1.

67.

$v$	$u_1$	$u_2$	$u_3$	$u_4$
$f(v)$	$v_3$	$v_4$	$v_2$	$v_1$

69.

$v$	$u_1$	$u_2$	$u_3$	$u_4$
$f(v)$	$v_3$	$v_4$	$v_2$	$v_1$

## 10.5 Euler and Hamilton Paths

1.  $a$ ,  $b$  and  $c$  are all of degree 3, which means that 3 nodes are of odd degree, so the graph has neither an Euler path or circuit.
3.  $a$  and  $d$  are of odd degree while every other is of even degree, so an Euler path may exist. Such a path is  $(a, e, c, e, b, e, d, b, a, c, d)$ .
5. Every vertex is of even degree, so the graph may have an Euler circuit. Such a circuit is  $(a, e, a, e, c, d, c, b, e, d, b, a)$ .
7. Every vertex is of even degree, so the graph may have an Euler circuit. Such a circuit is  $(a, ih, g, d, e, f, g, c, e, h, d, c, a, b, i, c, b, h, a)$ .
13. This image can be drawn in a single stroke by treating the intersections of edges as nodes.
15. This image cannot be drawn in a single stroke.

19.

$v$	$a$	$b$	$c$	$d$
$\deg^- v$	1	3	1	2
$\deg^+ v$	2	1	2	2

$\deg^- v$  is not always equal to  $\deg^+ v$ , so an Euler circuit may not exist.  $\deg^+ a - \deg^- a = \deg^+ c - \deg^- c = 1$ , so an Euler path may not exist either.

21. An Euler path exists:  $a, d, e, d, b, a, e, c, e, b, c, b, e$ .

23.

$v$	$a$	$b$	$c$	$d$	$e$	$f$	$g$	$h$	$i$	$j$	$k$	$l$
$\deg^- v$	1	2	1	1	2	1	2	2	2	1	1	1
$\deg^+ v$	1	1	1	2	2	2	1	2	1	1	2	1

$\deg^- v$  is not always equal to  $\deg^+ v$ , so an Euler circuit may not exist.  $\deg^+ d - \deg^- d = \deg^+ f - \deg^- f = 1$ , so an Euler path may not exist either.

26.
  - a) An Euler circuit exists only if all edges are of even degree. For a complete graph  $K_n$ , all edges are of degree  $n - 1$ , so an Euler circuit exists whenever  $n$  is odd.
  - b) An Euler circuit always exists for  $C_n$ , as every node is of degree 2.
  - c) An Euler circuit never exists for  $W_n$ , as every node but 1 is of degree 3.
  - d) An Euler circuit only exists for  $Q_n$  if  $n$  is even, as the degree of each node is  $n$ .

31.  $a, b, c, d, e, a$  is a Hamilton circuit.

33. A Hamilton circuit does not exist, as  $e$ ,  $f$ , and  $g$  are all of degree 1.

35. All edges are incident to a node of degree 2 and must therefore be in the circuit.

37.  $a, b, c, d, f, d, e$  is a Hamilton path.
39.  $f, e, c, b, a, d$  is a Hamilton path.
41. A Hamilton path does not exist, as there are 8 vertices of degree 2, only 2 of which may be the endpoints of the path. The incident edges of the other 6 nodes must be in the path. For a Hamilton path to exist, then, exactly 1 of the inside corner vertices must be an end. As this is not the case, such a path does not exist.
43.  $a, b, c, f, e, d, g, h, i$  is a Hamilton path.
45. A Hamilton circuit can exist only when  $m = n$  and both are at least 2.

## 10.6 Shortest-Path Problems

3. The shortest path is  $a, c, d, e, g, z$ , which has length 16.
5. 2:  $a, b, e, d, z$ ; 3:  $a, c, d, e, g, z$ ; 4:  $a, b, e, h, l, m, p, s, z$ .
7.    a)  $a, c, d$                       b)  $a, c, d, f$                       c)  $c, d, f$                       d)  $b, d, e, g, z$
11.    a) Boston, Chicago, Los Angeles                      b) New York, Chicago, San Francisco  
       c) Dallas, Los Angeles, San Francisco                      d) Denver, Chicago, New York
17.    a) Newark, Woodbridge, Camden; Newark, Woodbridge, Camden, Cape May.  
       b) Newark, Woodbridge, Camden; Newark, Woodbridge, Camden, Cape May.
19. When the most distance possible is desired to be covered; for instance, creating a route for sightseeing.
27. Detroit, Denver, San Francisco, Los Angeles, New York, Detroit.