# COMP335 Web Application Development

Node.js

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# Node.js

- · Server-side JavaScript
- High performance network applications framework, well optimized for high concurrent environments
- From the official site (nodejs.org):
- · It's a command line tool.

its-macbook-pro:~ seikyungjung\$ node
> Math.sqrt(2)
1.4142135623730951
> var a = 12
undefined
> a
10 console.log("Hello")
Hello 10 console.log("Hello")
- exit pleases
> .exit pleases
15.5 Spi
1ts-macbook-pro:~ seikyungjung\$ delegated

```
// "hello" first and waits for 3 sectonds
// and then prints "world"
function callback() {
    console.log("world");
}
setTimeout(callback, 3000)
console.log("hello");

setTimeout(function(){
    console.log("world");
},
3000
);
console.log("hello");

its-macbook-pro:Node seikyungjung$ node hello.js
hello
world
```

# When to use Node.js?

- Node.js is good for creating streaming based real-time services, web chat applications, etc.
- If you are great at writing JavaScript code, then you can use the same language at both the server-side and client-side
- Who is using Node.js?
  - https://github.com/nodejs/node-v0.x-archive/wiki/ Projects,-Applications,-and-Companies-Using-Node

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```
http://localhost:3000/hello
routes/index.js

router.get('/hello', function(req, res) {
    res.render('hello', { title: 'Hello World' });
});

    views/hello.hbs

<h1>{{title}}</h1>
<hello>Welcome to {{title}}</hello>

    stylesheets/style.css

hello {
    color: rgb(22, 128, 16);
}
```

### Cookies

- · HTTP is a stateless protocol, what's that mean?
  - the server treats each request as completely separate from any other
- This, however, makes some applications difficult. For example?
  - A shopping cart is an object that must be maintained across numerous requests and responses
- So, cookies can be used to help maintain state by storing some information on the browser system
- A cookie is a key/value pair that is passed between a browser and a server in the HTTP header
- Systems that depend on cookies will fail if the browser refuses to store them

### Session Tracking

- A session is the time span during which a browser interacts with a particular server
- · Session vs. cookie
  - Session uses cookie in order to store information.
  - https://en.wikipedia.org/wiki/Session\_ID
  - A visitor accessing your web site is assigned a unique id, the socalled session id. This is either stored in a cookie on the user side or is propagated in the URL.
  - The reason to use session ID is that the client only has to handle the identifier, all session data is stored on the server

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# routes/index.js var moment = require('moment'); router.get('/session', function(req, res) { // HTTP request has a session object var sess = req.session; // create a javascript variable views if (sess.views) { sess.views++; } else { // initialize the new variable to 1 sess.views = 1; } var d = moment().format('MMMM Do YYYY, h:mm:ss a'); res.render('session', { title: 'Counting session', views: sess.views, dates: d }) }); its-macbook-pro:project seikyungjung\$ npm install express-session its-macbook-pro:project seikyungjung\$ npm install moment ---save

### In-class exercise

### **Counting session**

Today is March 21st 2016, 12:56:16 am You visited this page for the first time You will need to save the date to the session object to print last visited time.

 $http://handlebarsjs.com/builtin\_helpers.html$ 

### Counting session

Today is March 21st 2016, 12:55:26 am You visited this page 5 times You last visited this page at March 21st 2016, 12:51:48 am

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