Aplikacje mobilne – sprawozdanie

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- 2. Laboratorium 8 Aplikacja typu lista szczegóły

Kod MainActivity.kt

```
package com.example.listdetail
import androidx.appcompat.app.AppCompatActivity
import android.os.Bundle
import android.view.View
import androidx.fragment.app.add
import androidx.fragment.app.commit
class MainActivity : AppCompatActivity(R.layout.activity_main) {
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        if (savedInstanceState == null) {
            supportFragmentManager.commit {
                setReorderingAllowed(true)
                add<ListFragment>(R.id.fragment_container)
   fun goBack(view: View){
        val fragmentManager = supportFragmentManager
        val fragmentTransaction = fragmentManager.beginTransaction()
        fragmentTransaction.replace(R.id.fragment_container, ListFragment())
        fragmentTransaction.commit()
```

Kod ListFragment.kt

```
package com.example.listdetail
import android.os.Bundle
{\color{red} \textbf{import and} \textbf{roid.}} \textbf{view.LayoutInflater}
import android.view.View
import android.view.ViewGroup
import android.widget.ArrayAdapter
import android.widget.ListView
import android.widget.Toast
import androidx.fragment.app.Fragment
import android.util.Log
import android.widget.TextView
class ListFragment : Fragment(R.layout.fragment_list) {
    override fun onCreateView(inflater: LayoutInflater, container: ViewGroup?, savedInstanceState: Bundle?): View? {
        return LayoutInflater.from(container?.context).inflate(R.layout.fragment_list, container, false)
    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
         val lv = view.findViewById<ListView>(R.id.listview)
        val routes = arrayOf(
            "Droga 1", "Droga 2", "Droga 3", "Droga 4", "Droga 5",
            "Droga 6", "Droga 7", "Droga 8", "Droga 9", "Droga 10",
             "Droga 11", "Droga 12", "Droga 13", "Droga 14", "Droga 15",
             "Droga 16", "Droga 17", "Droga 18", "Droga 19", "Droga 20",
        val descriptions = mapOf(
             "Droga 1" to "Opis drogi 1", "Droga 2" to "Opis drogi 2", "Droga 3" to "Opis drogi 3",
             "Droga 4" to "Opis drogi 4", "Droga 5" to "Opis drogi 5", "Droga 6" to "Opis drogi 6",
             "Droga 7" to "Opis drogi 7", "Droga 8" to "Opis drogi 8", "Droga 9" to "Opis drogi 9",
            "Droga 10" to "Opis drogi 10", "Droga 11" to "Opis drogi 11", "Droga 12" to "Opis drogi 12",
            "Droga 13" to "Opis drogi 13", "Droga 14" to "Opis drogi 14", "Droga 15" to "Opis drogi 15",
            "Droga 16" to "Opis drogi 16", "Droga 17" to "Opis drogi 17", "Droga 18" to "Opis drogi 18",
```

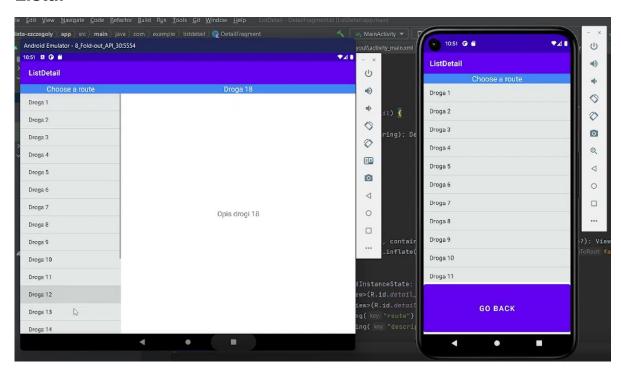
Kod DetailFragment.kt

```
package com.example.listdetail
import android.os.Bundle
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import android.widget.TextView
import androidx.fragment.app.Fragment
class DetailFragment : Fragment(R.layout.fragment_detail) {
        fun newInstance(route: String, description: String): DetailFragment {
          val fragment = DetailFragment()
val args = Bundle()
           args.putString("route", route)
           args.putString("description", description)
           fragment.arguments = args
            return fragment
   override fun onCreateView(inflater: LayoutInflater, container: ViewGroup?, savedInstanceState: Bundle?): View? {
        return LayoutInflater.from(container?.context).inflate(R.layout.fragment_detail, container, false)
   override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        val textView = view.findViewById<TextView>(R.id.detail_textview)
        val textView2 = view.findViewById<TextView>(R.id.detail_textview2)
        textView.text = this.arguments?.getString("route")
        textView2.text = this.arguments?.getString("description")
```

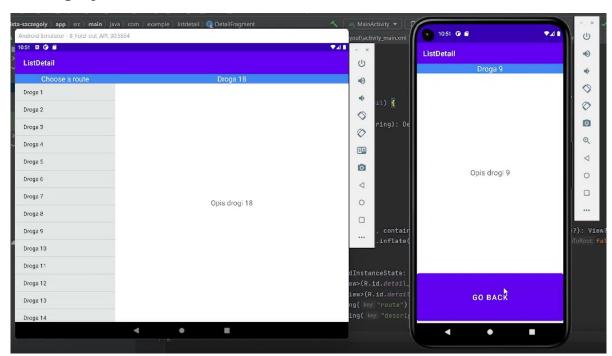
Aplikacja składa się z jednej aktywności i dwóch fragmentów – pierwszego odpowiadającego za wyświetlenie listy tras oraz drugiego odpowiadającego za wyświetlenie szczegółów trasy.

Zrzuty ekranów:

Lista:



Szczegóły:



3. Laboratorium - Aplikacja typu lista-szczegóły z fragmentem dynamicznym

Kod DetailFragment.kt

```
package com.example.listdetail
import android.os.Bundle
import android.view.LayoutInflater
import android.view.View
import android.view.ViewGroup
import android.widget.TextView
import androidx.fragment.app.Fragment
import androidx.fragment.app.add
import androidx.fragment.app.commit
class DetailFragment : Fragment(R.layout.fragment_detail) {
        fun newInstance(route: String, description: String): DetailFragment {
            val fragment = DetailFragment()
            val args = Bundle()
           args.putString("route", route)
            args.putString("description", description)
            fragment.arguments = args
            return fragment
    override fun onCreateView(inflater: LayoutInflater, container: ViewGroup?, savedInstanceState: Bundle?): View? {
        return LayoutInflater.from(container?.context).inflate(R.layout.fragment_detail, container, false)
    override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
        val textView = view.findViewById<TextView>(R.id.detail_textview)
       val textView2 = view.findViewById<TextView>(R.id.detail_textview2)
        val textView3 = view.findViewById<TextView>(R.id.detail_textview3)
       val textView4 = view.findViewById<TextView>(R.id.detail_textview4)
```

Dodanie fragmentu odpowiadającego za wyświetlanie stopera.

Kod StopWatchFragment.kt

```
class StopWatchFragment : Fragment(R.layout.fragment_stop_watch) {
   private var timerStarted = false
   private lateinit var serviceIntent: Intent
   private var time = 0.0
   private lateinit var timeTv: TextView
   private lateinit var startStopButton: MaterialButton
   private lateinit var resetButton: MaterialButton
   private lateinit var saveButton: MaterialButton
   override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
       startStopButton = view.findViewById(R.id.startStopButton)
       resetButton = view.findViewById(R.id.resetButton)
       saveButton = view.findViewById(R.id.saveButton)
       timeTv = view.findViewById(R.id.timeTV)
       if (savedInstanceState != null) {
           startStopButton.text = savedInstanceState.getString("startStopButtonText")
           startStopButton.icon = requireActivity().getDrawable(savedInstanceState.getInt("startStopButtonIconId")) \\
           timerStarted = savedInstanceState.getBoolean("timerStarted")
           time = savedInstanceState.getDouble("time")
           timeTv.text = getTimeStringFromDouble(time)
       val updateTime: BroadcastReceiver = object : BroadcastReceiver() {
           override fun onReceive(context: Context, intent: Intent) {
               time = intent.getDoubleExtra(TimerService.TIMER_EXTRA, 0.0)
               timeTv.text = getTimeStringFromDouble(time)
       startStopButton.setOnClickListener { startStopTimer() }
       resetButton.setOnClickListener { resetTimer() }
       saveButton.setOnClickListener {
```

```
stopTimer()
        val route = this.arguments?.getString("route")
        val sharedTime = requireActivity().getSharedPreferences("com.example.listdetail.shared",θ)
        val record = sharedTime.getFloat("$route time", POSITIVE_INFINITY)
        val sdf = SimpleDateFormat("dd/M/yyyy")
        val currentDate = sdf.format(Date())
        val edit = sharedTime.edit()
       if (record > time.toFloat()) {
           edit.putString(route, timeTv.text.toString() + " at " + currentDate)
           edit.putFloat("$route time", time.toFloat())
           edit.apply()
           Toast.makeText(view.context, "This is the best time ever for $route! Time has been saved.", Toast.LENGTH LONG).show()
        edit.putString("$route last", timeTv.text.toString() + " at " + currentDate)
        edit.apply()
    serviceIntent = Intent(requireActivity().applicationContext, TimerService::class.java)
    requireActivity().registerReceiver(updateTime, IntentFilter(TimerService.TIMER_UPDATED))
private fun resetTimer() {
    timeTv.text = getTimeStringFromDouble(time)
    if (timerStarted)
        stopTimer()
private fun startStopTimer() {
   if (timerStarted)
       stopTimer()
        startTimer()
```

```
private fun startTimer() {
    serviceIntent.putExtra(TimerService.TIMER_EXTRA, time)
    requireActivity().startService(serviceIntent)
    startStopButton.text = " Stop"
    startStopButton.icon = requireActivity().getDrawable(R.drawable.ic_baseline_pause_24)
    timerStarted = true
private fun stopTimer() {
   requireActivity().stopService(serviceIntent)
   startStopButton.text = "Start"
    startStopButton.icon = requireActivity().getDrawable(R.drawable.ic_baseline_play_arrow_24)
    timerStarted = false
private fun getTimeStringFromDouble(time: Double): String {
    val resultInt = time.roundToInt()
    val hours = resultInt % 86400 / 3600
    val minutes = resultInt % 86400 % 3600 / 60
    val seconds = resultInt % 86400 % 3600 % 60
    return makeTimeString(hours, minutes, seconds)
private fun makeTimeString(hour: Int, min: Int, sec: Int): String = String.format("%02d:%02d:%02d", hour, min, sec)
override fun onSaveInstanceState(outState: Bundle) {
    super.onSaveInstanceState(outState)
    // Save timer data before screen rotate
    if (timerStarted)
       outState.putInt("startStopButtonIconId", R.drawable.ic_baseline_pause_24)
        outState.putInt("startStopButtonIconId", R.drawable.ic_baseline_play_arrow_24)
    outState.putString("startStopButtonText", startStopButton.text.toString())
    outState.putBoolean("timerStarted", timerStarted)
    outState.putDouble("time", time)
```

Fragment zagnieżdżony w DetailFragment odpowiadający za wyświetlanie stopera. Oparty na serwisie TimerService pozwalającym na odmierzanie czasu.

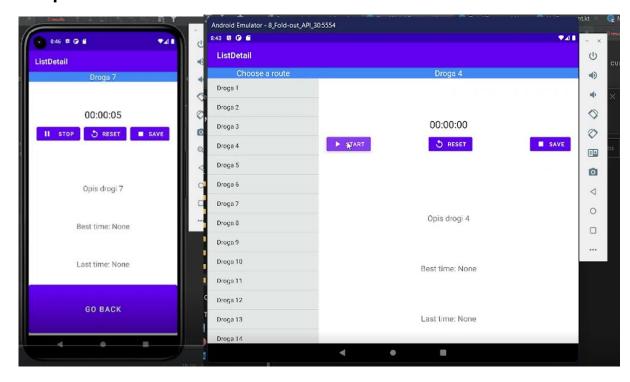
Kod TimerService.kt

```
class TimerService : Service() {
   override fun onBind(p0: Intent?): IBinder? = null
    private val timer = Timer()
   override fun onStartCommand(intent: Intent, flags: Int, startId: Int): Int {
       val time = intent.getDoubleExtra(TIMER_EXTRA, 0.0)
       timer.scheduleAtFixedRate(TimeTask(time), 0, 1000)
       return START_NOT_STICKY
   override fun onDestroy() {
       timer.cancel()
       super.onDestroy()
   private inner class TimeTask(private var time: Double) : TimerTask() {
       override fun run() {
            val intent = Intent(TIMER_UPDATED)
            intent.putExtra(TIMER_EXTRA, time)
            sendBroadcast(intent)
   companion object {
       const val TIMER_UPDATED = "timerUpdated"
       const val TIMER_EXTRA = "timerExtra"
```

Licznik zostaje inkrmentowany co 1000ms.

Zrzuty ekranów:

Stoper:



Dodany stoper w widoku szczegółowym.

4. Laboratorium 10-11 - Aplikacja typu lista-szczegóły c.d. - wykorzystanie biblioteki wsparcia

Kod InfoFragment.kt

```
class InfoFragment : Fragment(R.layout.fragment_info) {
   override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
       val switch = view.findViewById<Switch>(R.id.switch1)
       val sharedTime = requireActivity().getSharedPreferences("com.example.listdetail.shared",0)
       val darkMode = sharedTime.getBoolean("dark_mode", false)
       if (darkMode)
           AppCompatDelegate.setDefaultNightMode(MODE_NIGHT_YES)
       switch.isChecked = darkMode
       val edit = sharedTime.edit()
       switch.setOnCheckedChangeListener { _, checked ->
            if (checked) {
                AppCompatDelegate.setDefaultNightMode(MODE_NIGHT_YES)
               edit.putBoolean("dark_mode", true)
                AppCompatDelegate.setDefaultNightMode(MODE_NIGHT_NO)
               edit.putBoolean("dark_mode", false)
           edit.apply()
```

Kod ListFragment.kt

```
class ListFragment : Fragment(R.layout.fragment_list) {
   companion object {
       fun newInstance(difficulty: String): ListFragment {
           val fragment = ListFragment()
           val args = Bundle()
           args.putString("difficulty", difficulty)
           fragment.arguments = args
           return fragment
   override fun onCreateView(inflater: LayoutInflater, container: ViewGroup?, savedInstanceState: Bundle?): View? {
       return LayoutInflater.from(container?.context).inflate(R.layout.fragment_list, container, false)
   override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
       val difficulty = this.arguments?.getString("difficulty")
       var routes = arrayOf(
           "Droga 1", "Droga 2", "Droga 3", "Droga 4", "Droga 5",
           "Droga 6", "Droga 7", "Droga 8", "Droga 9", "Droga 10",
           "Droga 11", "Droga 12", "Droga 13", "Droga 14", "Droga 15",
           "Droga 16", "Droga 17", "Droga 18", "Droga 19", "Droga 20",
       when (difficulty) {
           "easy" -> routes = getEasyRoutes(routes)
           "difficult" -> routes = getDifficultRoutes(routes)
       val recyclerView = view.findViewById<RecyclerView>(R.id.recyclerview)
       recyclerView.layoutManager = LinearLayoutManager(context)
       recyclerView.adapter = RecyclerAdapter(routes)
```

```
private fun getDifficultRoutes(routes: Array<String>): Array<String> {
    val list = mutableListOf<String>()
    routes.forEachIndexed{ i, v -> if (i%2==0) list.add(v)}
    return list.toTypedArray()
}

private fun getEasyRoutes(routes: Array<String>): Array<String> {
    val list = mutableListOf<String>()
    routes.forEachIndexed{ i, v -> if (i%2==1) list.add(v)}
    return list.toTypedArray()
}
```

Zmieniono ListView na RecyclerView.

Kod DetailFragment.kt

```
class DetailFragment : Fragment(R.layout.fragment_detail) {
  private lateinit var rotateOpen: Animation private lateinit var rotateClose: Animation
   private lateinit var fromBottom: Animation
  private lateinit var toBottom: Animation
  private lateinit var mainBtn: FloatingActionButton
  private lateinit var statBtn: FloatingActionButton
   private lateinit var timerBtn: FloatingActionButton
   private lateinit var textView4: TextView
   private lateinit var fragmentContainer: FragmentContainerView
       fun newInstance(route: String, description: String, imageId: Int): DetailFragment {
          val fragment = DetailFragment()
          val args = Bundle()
          args.putString("route", route)
          args.putString("description", description)
          args.putInt("imageId", imageId)
          fragment.arguments = args
          return fragment
   override fun onCreateView(inflater: LayoutInflater, container: ViewGroup?, savedInstanceState: Bundle?): View? {
       return LayoutInflater.from(container?.context).inflate(R.layout.fragment detail, container, false)
   override fun onViewCreated(view: View, savedInstanceState: Bundle?) {
       val textView = view.findViewById<TextView>(R.id.detail textview)
       val textView2 = view.findViewById<TextView>(R.id.detail_textview2)
       val imageView = view.findViewById<ImageView>(R.id.detailimage)
       textView3 = view.findViewById(R.id.detail_textview3)
       textView4 = view.findViewById(R.id.detail_textview4)
```

```
fragmentContainer = view.findViewById(R.id.fragment_container3)
textView.text = this.arguments?.getString("route")
textView2.text = this.arguments?.getString("description")
val imageId = this.arguments?.getInt("imageId")
val image = if (imageId == 1) R.drawable.route else R.drawable.route2
imageView.setImageResource(image)
val sharedTime = requireActivity().getSharedPreferences("com.example.listdetail.shared",0)
"Best time: ${sharedTime.getString(textView.text.toString(), "None")}".also { textView3.text = it }
"Last time: ${sharedTime.getString("${textView.text} last", "None")}".also { textView4.text = it }
if (savedInstanceState == null) {
   parentFragmentManager.commit {
       setReorderingAllowed(true)
       add<StopWatchFragment>(
           R.id.fragment_container3,
           Bundle().apply { putString("route", textView.text.toString()) }
    textView3.visibility = savedInstanceState.getInt("statsVisibility")
    textView4.visibility = savedInstanceState.getInt("statsVisibility")
    fragmentContainer.visibility = savedInstanceState.getInt("timerVisibility")
rotateOpen = AnimationUtils.loadAnimation(view.context, R.anim.rotate_open_anim)
rotateClose = AnimationUtils.loadAnimation(view.context, R.anim.rotate_close_anim)
fromBottom = AnimationUtils.loadAnimation(view.context, R.anim.from_bottom_anim)
toBottom = AnimationUtils.loadAnimation(view.context, R.anim.to_bottom)
mainBtn = view.findViewById(R.id.main_btn)
statBtn = view.findViewById(R.id.stat_btn)
timerBtn = view.findViewById(R.id.timer_btm)
mainBtn.setOnClickListener {
    onMainButtonClicked()
```

```
statBtn.setOnClickListener {
        textView3.visibility = if (textView3.visibility == View.VISIBLE) View.INVISIBLE else View.VISIBLE
        textView4.visibility = if (textView4.visibility == View.VISIBLE) View.INVISIBLE else View.VISIBLE
    timerBtn.setOnClickListener {
        fragmentContainer.visibility = if (fragmentContainer.visibility == View.VISIBLE) View.INVISIBLE else View.VISIBLE
override fun onSaveInstanceState(outState: Bundle) {
    super.onSaveInstanceState(outState)
    outState.putInt("timerVisibility", fragmentContainer.visibility)
    outState.putInt("statsVisibility", textView3.visibility)
private fun onMainButtonClicked() {
    setVisibility()
    setAnimation()
    setClickable()
    clicked = !clicked
private fun setAnimation() {
    if (clicked) {
        statBtn.visibility = View.INVISIBLE
        timerBtn.visibility = View.INVISIBLE
        statBtn.visibility = View.VISIBLE
        timerBtn.visibility = View.VISIBLE
```

```
private fun setVisibility() {
   if (clicked) {
       statBtn.startAnimation(toBottom)
       timerBtn.startAnimation(toBottom)
       mainBtn.startAnimation(rotateClose)
   } else {
       statBtn.startAnimation(fromBottom)
       timerBtn.startAnimation(fromBottom)
       mainBtn.startAnimation(rotateOpen)
private fun setClickable() {
   if (clicked) {
        statBtn.isClickable = false
       timerBtn.isClickable = false
   } else {
        statBtn.isClickable = true
        timerBtn.isClickable = true
```

W widoku szczegółowym dodano FloatingActionButton umożliwiający wyświetlenie stopera i statystyk danej trasy a także powiększony obrazek trasy.

Implementacja wykrywania gestów w MainActivity.kt

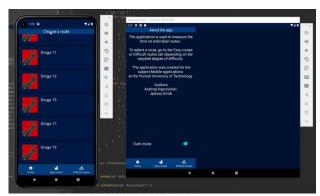
```
override fun onTouchEvent(event: MotionEvent?): Boolean {
   gestureDetector.onTouchEvent(event)
   when (event?.action) {
           x1 = event.x
       }
           x2 = event.x
           if (kotlin.math.abs(x2 - x1) > MIN_DISTANCE) {
               if (x2 > x1) {
                   when (tabId) {
                           replaceFragment(easyRoutes)
                           tabId = 1
                           replaceFragment(difficultRoutes)
                           tabId = 2
                           replaceFragment(InfoFragment())
                           tabId = 0
               } else {
                   when (tabId) {
                            replaceFragment(difficultRoutes)
                           tabId = 2
                            replaceFragment(InfoFragment())
                           tabId = 0
                            replaceFragment(easyRoutes)
                           tabId = 1
```

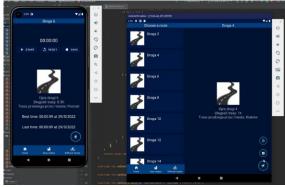
Layout CardView

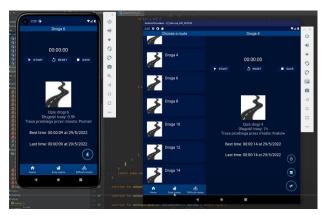
```
<?xml version="1.0" encoding="utf-8"?>
<androidx.cardview.widget.CardView xmlns:android="http://schemas.android.com/apk/res/android"</p>
   android:layout width="match parent"
   android:layout_height="wrap_content"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   android:id="@+id/card view"
   android:layout margin="5dp"
   app:cardBackgroundColor="@color/secondaryColor"
   app:cardCornerRadius="12dp"
   app:cardElevation="3dp"
   app:contentPadding="4dp">
   <androidx.constraintlayout.widget.ConstraintLayout</pre>
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:id="@+id/relativelayout"
       android:padding="12dp">
       <ImageView</pre>
           android:id="@+id/item_image"
           android:layout_width="80dp"
           android:layout_height="80dp"
           app:layout_constraintTop_toTopOf="parent"
           app:layout constraintLeft toLeftOf="parent"/>
       <TextView
           android:id="@+id/item title"
           android:textColor="@color/textColor"
           android:layout_width="0dp"
           android:layout height="match parent"
           app:layout_constraintWidth_percent="0.85"
           app:layout_constraintTop_toTopOf="parent"
           app:layout_constraintLeft_toRightOf="@+id/item_image"
           android:layout_marginStart="16dp"
           android:textSize="20sp"/>
   </androidx.constraintlayout.widget.ConstraintLayout>
</androidx.cardview.widget.CardView>
```

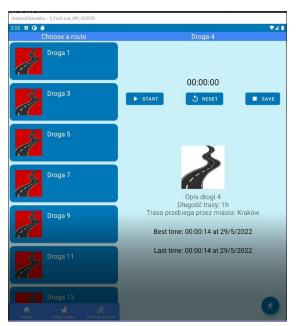
W aplikacji zamieniono ListView na RecyclerView prezentującego pozycje zawarte w CardView – obrazka oraz nazwy trasy. W widoku szczegółowym umieszczono FAB, pozwalający na wyświetlenie/ukrycie stopera oraz statystyk. Wprowadzono też motyw jasny oraz ciemny aplikacji. Poruszanie się pomiędzy kartami jest także możliwe za pomocą gestu przeciągnięcia.

Zrzuty ekranów:











5. Laboratorium 12 - Animacja

Kod ShoeFragment.kt

```
class ShoeFragment: Fragment(R.layout.fragment_shoe) {
    private lateinit var mSceneView: View
   private lateinit var mLoadView: View
   private lateinit var mShoeView: View
    private lateinit var mSkyView: View
    companion object {
        fun newInstance(): ShoeFragment{
            return ShoeFragment()
    override fun onCreateView(
        inflater: LayoutInflater,
        container: ViewGroup?,
        savedInstanceState: Bundle?
    ): View {
        val view: View = inflater.inflate(R.layout.fragment_shoe, container, false)
        mSceneView = view
        mLoadView = view.findViewById(R.id.loader)
        mShoeView = view.findViewById(R.id.shoe)
        mSkyView = view.findViewById(R.id.sky)
        startAnimation(mSceneView, 1500)
        return view
  private fun startAnimation(view: View, duration: Long){
      val heightAnimator: ObjectAnimator = ObjectAnimator.ofFloat(mLoadView, "scaleX", 1f, 20f)
      heightAnimator.duration = duration*2
      val shoeScaleAnimator = ObjectAnimator.ofFloat(mShoeView, "rotation", 50f, 0f)
      shoeScaleAnimator.duration = duration
      val shoeXAnimator = ObjectAnimator.ofFloat(mShoeView, "translationX", 300f, 0f)
      shoeXAnimator.duration = duration
      val shoeYAnimator = ObjectAnimator.ofFloat(mShoeView, "translationY", -150f, 0f)
      shoeYAnimator.duration = duration
      val animatorSet = AnimatorSet()
      animatorSet.play(heightAnimator).with(shoeScaleAnimator).with(shoeXAnimator).with(shoeYAnimator)
      animatorSet.start()
```

Dodano fragment odpowiadający za wyświetlenie animacji.

Kod AnimActivity.kt

```
class AnimActivity : AppCompatActivity() {
   override fun onCreate(savedInstanceState: Bundle?) {
        super.onCreate(savedInstanceState)
        setContentView(R.layout.activity_anim)
       val thread = Thread {
           run{
                val fm = supportFragmentManager
                var fragment = fm.findFragmentById(R.id.fragment_container)
                if (fragment == null){
                    // here you can change animation
                    fragment = ShoeFragment.newInstance()
                    fm.beginTransaction().add(R.id.fragment_container, fragment).commit()
                Thread.sleep(4000)
            runOnUiThread {
                val intent = Intent(this, MainActivity::class.java)
                startActivity(intent)
                finish()
        thread.start()
```

Dodano aktywność odpowiadającą za wyświetlenie fragmentu z animacją a następnie przejście do głownej aktywności.

Zrzuty ekranu:



