

Light – Mirrors & Lenses (Quick Revision Notes)

1. Mirror Formula

$$1/f = 1/v + 1/u$$

2. Lens Formula

$$1/f = 1/v - 1/u$$

3. Sign Conventions

- Distances measured from pole/optical center
- Distances measured against incident light are negative
- Real image positive (mirror), virtual negative (mirror)
- Lenses: real image (+v), virtual image (-v)

4. Magnification

$$\text{Mirror: } m = -v/u$$

$$\text{Lens: } m = v/u$$

5. Ray Diagram Principles

Concave Mirror

- Ray parallel \rightarrow reflects through focus
- Ray through center of curvature \rightarrow returns back

Convex Mirror

- Always virtual, erect, diminished

Convex Lens

- Parallel ray \rightarrow refracts through focus
- Ray through center \rightarrow undeviated

Concave Lens

- Always virtual, erect, diminished

6. Quick Table

Concave Mirror → Real/Virtual images (depends on object)

Convex Mirror → Always Virtual

Convex Lens → Real/Virtual images

Concave Lens → Always Virtual

Useful Formulas

- Mirror/Lens formula: $1/f = 1/v \pm 1/u$
- Magnification: $m = v/u$ (lens); $m = -v/u$ (mirror)