# ETECH Romi Workshop #3: Autonomous Game



# Objective 1: Run the CatWalk Autonomous code!

- Task 1A: Go to <u>Team Discord</u> and copy the link for the <u>new Starter Code</u>
- Task 1B: Open VSCode, and clone the shared repository
  - Type [CTRL] + [SHIFT] + [P] to open VSCode commands
  - o Type Git clone
  - Paste the appropriate GitHub repository link
  - Save to a new folder on your computer
- Task 1C: Connect your computer to your Romi's WIFI network
  - The default SSID name is "WPILib...." Or something like "WHITE\_ROMI"
  - The default password is: wpilib2021!
  - (You can check that the Romi firmware is up-to-date by going to 10.0.0.2 in your browser)
- Task 1D: Deploy your code into your Romi!
  - Click the [F5] key
- Task 1E: In the simulation window that pops up
  - o Click on "Auto"
  - o Click on "Run"
  - What happened???

#### What is a WPILib Command class?

In the WPILib command-based code, a Command is a Java class which defines one specific action that our robot is capable of doing. Another piece of code in our project -- called the CommandScheduler -- will be able to properly run our commands at the right time if we structure our command class the right way.

A WPILib Command class will have the following parts inside it:

Part of Command Class	Description	Look in:  src\ main\ java\ frc\ robot\ commands\ ArcadeDrive .java
CLASS FIELDS	All classes in Java contain variables to keep track of important values that will be used in the class.	Lines 12-14
CLASS CONSTRUCTOR	The main job of a constructor method is to pass the parameters to the class fields. All Java classes have constructors, although like with the fields, they aren't always explicitly declared.	Lines 24-32
initialize() METHOD	Runs only one time - right away when the command is sent to the CommandScheduler to be run.	Lines 34-36
execute() METHOD	Called constantly while the command is running. For the ArcadeDrive command, it's how you drive your robot.	Lines 38-42
end() METHOD	Called one time when the command is either interrupted, such as by another command overriding it using the same subsystem, or when the command finishes.	Lines 44-46
isFinished() METHOD	Called constantly while the command is running to check WHEN the command should finish.  • If the method returns true, the CommandScheduler will terminate the command and then run the end() method.  • For the ArcadeDrive command, we will always return false because we don't ever want to stop driving the robot.  • If we wanted to drive forward 24 inches, we would return true only when our sensor has reached 24.	Lines 48-52

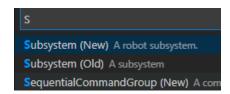
Look through the <code>DriveDistance.java</code> command class.

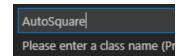
- What subsystem does the command use?
   What parameters does the constructor need to properly setup the command?
   What happens repeatedly throughout the command?
- 4. What triggers the command to be finished?

### Objective 2: Get your robot to drive forward exactly 24 inches!



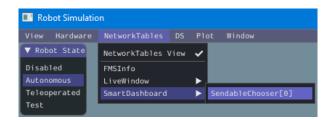
- Task 2E: Create a new SequentialCommandGroup class called AutoSquare.java
  - Right-click on the command folder
  - Click on Create a new class/command
  - Click on SequentialCommandGroup(NEW)
  - Name the class AutoSquare



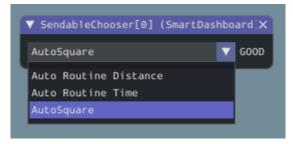


Task	What to Code	Where to Code It	
Task 2F	Create AutoSquare.java command	Look in: src\ main\ java\ frc\ robot\ commands\	
Task 2G	Add the Drivetrain subsystem as a parameter for the AutoSquare constructor  • (See line 23 of AutoDistance.java for inspiration.)	Code in:  src\ main\ java\ frc\ robot\ commands\ AutoSquare . java  See for inspiration: commands\ AutoDistance. java	Line 16
Task 2H	Import the Drivetrain class		Line 6
Task 2I	Add a DriveDistance command to make your Romi go forward for 24 inches.  • (Go look at line 28 of the DriveDistance.java class to understand which parameter refers to inches.)		Line 17
Task 2J	Import the AutoSquare class	Look in: src\ main\ java\ frc\ robot\ RobotContainer. java	Line 13
Task 2K	Construct an AutoSquare command and add it to be another autonomous option to be run		Line 77

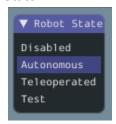
- Task 2G: Test your autonomous code!
  - o [F5] to build your code and open the Robot Simulation window
  - Click on NetworkTables > SmartDashboard > SendableChooser



Select the AutoSquare command in the drop-down menu:



Select Autonomous Robot State:



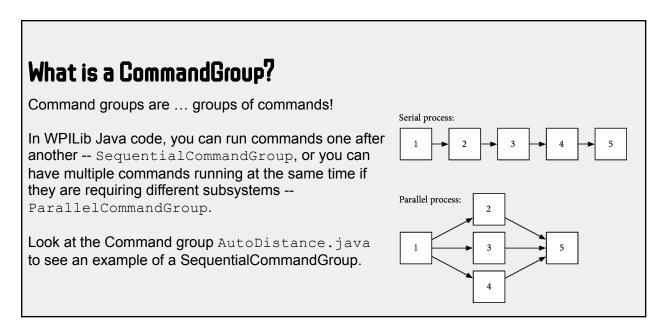
Click Run in the Timing window to start running your code!



Use a ruler to measure how far it actually went!

#### Objective 3: Get your robot to travel in a Square around you!

- Task 3A: Add a TurnDegrees command to your AutoSquare command group
  - o Include a comma (,) in between the two commands
  - How do you make it turn exactly 90 degrees?
  - Check out the TurnDegrees command class to see which parameter controls degrees
- Task 3B: Test if your code makes the robot go forward and turn 90 degrees
- Task 3C: Add more commands into your AutoSquare command group to complete an entire square!
- Task 3D: Test!
- Task 3E: Try making your robot travel in the shape of an equilateral triangle with 9" sides



#### What does Command... mean in Java?

In Java, the three periods means that the method can take a variable number of objects of the specified type. It could be one, it could be zero, it could be ten or a hundred.

## Objective 4: Get your robot to navigate the Maze!

### Objective 5: RubberDuck Challenge

Your Romi robot will have 60 seconds to secure as many Rubber Ducks into the goal area as possible!

- The first 20 seconds, your robot must move autonomously
- The last 40 seconds, you can use a joystick to drive the robot around