Project: Material Stream Identification System

Project Instructions:

- The **maximum** number of students in a team is **5** and the **minimum is 3**.
- Team members must be from the **same lab** (or have the same TA).
- All team members must understand **all** parts of the project.
- **No late submission** is allowed.
- Only **one** team member should upload a **zip** file following the **naming convention:** *TAName_ID1_ID2_ID3_ID4*
- A **penalty** will be **imposed for violating** any of the assignment rules **or missing** any deliverable.
- **Cheaters will get ZERO** and no excuses will be accepted as per the attached **"Plagiarism Scope"** document.

1. Introduction

The efficient and automated sorting of post-consumer waste is a critical bottleneck in achieving circular economy goals. This project challenges students to develop an **Automated Material Stream Identification (MSI) System** using fundamental Machine Learning (ML) techniques. It emphasizes mastery of the entire ML pipeline: **Data Preprocessing**, **Feature Extraction**, **Classifier Training**, and **Performance Evaluation.**

2. Project Objectives

The primary goal is the end-to-end implementation of a feature-based vision system.

a) **Data Augmentation and Feature Extraction**: Design and implement a pipeline to convert raw images into a fixed-size, numerical feature vector. This conversion from pixel space to feature space is essential for all subsequent classification steps.

b) **Classifier Implementation:** Implement and train **two** distinct foundational ML classifiers capable of classifying the feature vectors into **seven distinct material categories** (six primary classes + one negative class):
   - **Variant A: Support Vector Machine (SVM)** classifier.
   - **Variant B : k-Nearest Neighbors (k-NN)** classifier.

c) **Architecture Comparison:** Analyze and **report** on the trade-offs between the two classifiers (**SVM vs k-NN**) and the different chosen feature extraction methods.

d) **Robust Classification:** Try to achieve a minimum validation accuracy of 0.85 across the six primary classes.

e) **System Deployment:** Integrate the best-performing model into a functional application that processes **live camera frames** in real-time, and displays the classification result.

3. Data and Material Classes

3.1. Redefined Material Classes

The model must classify all input images into one of the following seven classes based on the features extracted from the image.

ID	Common Name	Description
0	Glass	Items made of amorphous solid materials, primarily silicates (e.g., bottles, jars).
1	Paper	Thin materials made from pressed cellulose pulp (e.g., newspapers, office paper).
2	Cardboard	Heavy-duty structured material composed of multiple layers of cellulose fiber.
3	Plastic	Items made from high-molecular-weight organic compounds (e.g., water bottles, film).
4	Metal	Items made of elemental or compound metallic substances (e.g., aluminum cans, steel scrap).
5	Trash	Miscellaneous non-recyclable or contaminated waste (e.g., organic matter, food packaging).
6	Unknown	This class is mandatory. It should represent out-of-distribution items or blurred inputs.

3.2. Dataset Availability and Structure

Students are required to use the **attached dataset** for training and validation. The dataset is structured as follows:

- It contains a dedicated and representative set of image examples for the first six defined classes.
- Images are organized into separate folders corresponding to their class labels.

4. Technical Requirements

4.1. Data Augmentation

Students **must** apply data augmentation techniques to the provided dataset to artificially increase the training sample size by a minimum of **30%**. This is a mandatory step to improve model generalization and robustness against variations in lighting, orientation, and scale. Students **must** select and justify the augmentation techniques used (e.g., rotation, flipping, scaling, and color jitter) in their technical report.

4.2. Feature Extraction (Image to Vector Conversion)

Students **must** define and implement a methodology to convert the raw 2D or 3D image data into a 1D numerical feature vector (a fixed-length list of numbers). This step is crucial and requires students to search and justify their choice of feature descriptors.

4.3. Model Architecture and Implementation

- **Frameworks:** Students should use appropriate **libraries** capable of implementing the required ML models, with a strong focus on utilizing fundamental algorithms.

- **Support Vector Machine Requirement:** The SVM classifier must be designed to accept the extracted feature vector as input. Students must select and justify the optimal **architecture elements.**

- **k-Nearest Neighbors Requirement:** The k-NN classifier must be designed to accept the extracted feature vector as input, and the weighting scheme (e.g., uniform, distance-based) for the classifier.

4.4. Data Handling: Handling the "Unknown" Class (ID 6)

Students must implement a rejection mechanism tailored to each model, as the system should only classify items it is confident about.

4.5. System Deployment

Integrate the best-performing model into a **functional application** that processes **live camera frames** in real-time, and displays the classification result.

5. Deliverables and Evaluation

5.1. Submission Checklist

a) **Source Code Repository:** A well-documented Git repository containing all code required to:
  - Implement the data preparation/preprocessing pipeline
  - Train and save the SVM and K-NN models
  - Run the final real-time classification application using a live camera feed

b) **Trained Model Weights:** The final saved classifier files (e.g., using Python serialization or model-specific file formats). **This is the file submitted for the competition** *(refer to section 6 for more details about the competition).*

c) **Comprehensive Technical Report (PDF):** A formal document including a section comparing the chosen feature extraction methods and classifier performance.

5.2. Evaluation Criteria

Criterion	Weight	Details
Feature extraction and data autgmentation	4 marks	Quality, appropriateness, and justification of the chosen feature vector methodology. Demonstration of the image-to-vector conversion process. Making all class counts nearly the same size, e.g., 500, using data augmentation.
Theoretical understanding	3 marks	Depth of explanation of the feature descriptor and classifier properties, SVM kernel choice, k-NN choices, etc.
Competition Score (Hidden Test Set)	**2 marks**	**Grade component directly tied to the final rank achieved on the Hidden Test Set Leaderboard.**
System Deployment (Real-Time)	3 marks	Evaluation of the live camera application's stability and real-time processing speed.

6. Hidden Data and Competition Mechanism *(Critical Requirement)*

- **Hidden Test Set (The Competition):** The primary purpose of the small, highly challenging **hidden test set** is for the final competition ranking. Students will submit their **best-performing** trained model file for evaluation against this unseen, private dataset.
- The highest accuracy achieved on the Hidden Test Set will receive the top rank and maximum points for the **competition score** evaluation criterion. We may measure based on the accuracy, for example if there are 10 test cases and 8 correct predictions, you may get 8/10 × 2 marks.
- **A private leaderboard** may be maintained and updated during the evaluation period, displaying the accuracy achieved by each team.