



# **Employing Machine Learning and Internet of Things for Malaria Outbreak Prediction in Rwanda**

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**Masters of Science in Internet of Things in Embedded Computing  
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**UNIVERSITY of RWANDA**  
**COLLEGE OF SCIENCE AND TECHNOLOGY**  
**AFRICAN CENTER OF EXCELLENCE IN INTERNET OF THINGS**

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**Title: Employing Machine Learning and Internet of Things for Malaria  
Outbreak Prediction in Rwanda**

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**Reg. No: 219013744**

A dissertation submitted in partial fulfilment of the requirements for the degree of  
masters of science degree in Internet of Things: Embedded Computing Systems  
In the **College of Science and Technology (CST)**

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**June 2021**

## Declaration

“I, **Janvier NIYITEGEKA**, hereby declares that the Master thesis entitled " **Employing Machine Learning and Internet of Things for Malaria Outbreak Prediction in Rwanda** " is a presentation of my original research. Wherever contribution of others is involved, every effort is made to indicate it clearly, with due reference to the literature, and acknowledgement of collaborative research and discussions.

I have read the University’s current research ethics guidelines, and accept responsibility for the conduct of the procedures in accordance with the University’s Committee.

This work was done under the supervision of Dr Didacienne MUKANYILIGIRA, and Dr RUTABAYIRO NGOGA SAID.

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Signed .....


Date.....

## Bonafide certificate

This is to certify that the project entitled “**Employing Machine Learning and Internet of Things for Malaria Outbreak Prediction in Rwanda**” Is a record of original work done by Janvier NIYITEGEKA with registration number **219013744** in partial fulfilment of the requirement for the award of masters of sciences in Internet of Things in College of Science and Technology, University of Rwanda, Academic year 2018-2020

This work has been submitted under the guidance of Dr Didacienne MUKANYILIGIRA, and Dr RUTABAYIRO NGOGA SAID.

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My heartfelt thanks

## Abstract

Malaria is a threatening disease which is caused by a bite of female mosquitoes called anopheles and when it is not discovered at its earlier stage, it can put the life of many people at risk and even reduce the workforce of the country. However, its rate of transmission can be decreased if the information regarding the development of these mosquitoes are made available in due time.

However, there is a lack of real time information about Malaria spreading to help the Ministry of Health to know the development of malaria mosquitoes relatively to environmental conditions and take the required measures for fighting against the spread of this disease by providing early warning to decision makers, hospitals and health institutions to purchase the medicine on time and reminding the citizens to use mosquito nets accordingly. The current study mainly aims to apply machine learning and Internet of Things technologies to help the Ministry of Health (MoH) to have access on the development of malaria mosquitoes and provide early warning information across citizens, hospitals, health institutions and individuals to be prepared accordingly.

For modelling the dependency of malaria transmission, we have tested different machine learning classification algorithms for optimizing the prediction accuracy. The data used include the environmental climate and malaria data recorded by METEO Rwanda and Ministry of Health respectively in the period of 8 years (2012-2019) from Bugesera and Huye districts the most malaria endemic district in Rwanda.

The results show that the Artificial Neural Network algorithm could perform better than other algorithms tested with 93.9% and 88.2% of training and testing accuracy respectively in Bugesera district, and 88.9% and 62.5% for training and testing accuracies respectively in Huye district. Secondly, an IoT based system was prototyped to interact with the predictive model and view the results of prediction in the future on field sensors data via Smartphone, tablet or PC.

**Keywords:** Malaria, Mosquitoes, Machine Learning, Internet of Things, MQTT, Node-Red.

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## **List of symbols and Abbreviations**

IoT: Internet of Things

ML: Machine Learning

FP: False Positive

FN: False Negative

TP: True Positive

TN: True Negative

Fig: Figure

ANN: Artificial Neural Network

MLP: Multi-Layer Perceptron

KNN: K-Nearest Neighbours

MoH: Ministry of Health

MINISANTE: Ministere de la Sante (Ministry of Health)

METEO Rwanda: Rwanda Meteorology Agency

MQTT: Message Queuing Telemetry Transport

MSE: Mean Root Square Error

SDGs: Sustainable Development Goals

AI: Artificial Intelligence

SVR: Support Vector Machine

ANFIS: Adaptive Neuro Fuzzy inference System

## Chapter 1: General Introduction

### 1.1 Background and Motivation

Malaria is a serious disease, sometimes fatal, spread by mosquitoes namely called by plasmodium and being developed when the climate conditions are favourable for them to breed [1][2]. The Rwanda Annual Health Statistics Booklet of 2016 showed that the number of malaria cases confirmed from 2012 up to 2016 equals to 481868, 934484, 1597143, 2456091, 4637483 respectively and associated deaths were 459, 409,496, 489, 715 respectively where high percentage counted on the districts known to have a high malaria burden in Rwanda, mostly located in the eastern and southern provinces[3].

In [1], the report says that it is a must to reflect on the achievements made so far, the challenges encountered and the way to move forward to end Malaria by 2030 in African Region and Rwanda in particular as recommended by the Sustainable Development Goals (SDGs). It is in this line the USAID report of 2018 showed that there is a good trend in fighting against this disease for reducing the deaths associated with it [4]. Apart from this initiative made so far, there is still a need to apply the ICT technology to generate and disseminate information that can be used by all stakeholders (Ministry of health, individuals) to take the informed policy decisions based on the climate changes.

In some African countries, different machine learning predictive models were undertaken by previous researchers for data analysis and for building malaria predictive models for helping the community to derive new information, making new better decisions and facing the events that are likely to happen in the future [5][6][7][2][8][9]. Through these research studies, the researchers used different machine learning algorithms such as an Artificial Neural Network (ANN), K-Nearest Neighbours(KNN), Logistic Regression, Random Forest, Gradient Boosting, Support Vector Regression (SVR) and Adaptive Neuro Fuzzy inference System to predict the abundance of malaria mosquitoes using health and climate variables data on the geographical location like India, Mozambique, Ethiopia etc.

However, the result presented by these previous researches might be judged in different way when they are applied here in our context(in Rwanda) because the geographic locations, the vegetation index , habitation , social, economic, public health and political situation are different and these might impact differently the predictive accuracy [2]. Secondly, through this literature review, these researchers did not address the way forward to use the generated predictive models to make predictions in the future on new climate data collected by sensors from the field. Therefore, we found to be very important to design and implement an IoT based real time data collection system that might benefit from the predictive model generated by the researcher to predict the abundance of malaria mosquitoes in the future based on the climate conditions. Therefore, the main objective of this paper aims at modelling the dependency of malaria transmission in Rwanda specifically in Eastern and Southern provinces the most malaria endemic provinces.

In this research, we have implemented and tested the efficiency of different Machine Learning (ML) algorithms such as K-Nearest Neighbours (KNN), Logistic regression, Random Forest, Gradient Boosting, Decision Trees and Artificial Neural Network for predicting the outbreak of the malaria transmission based on the climate variables change. These machine learning algorithms have been selected because of easily availability of their documentation and popularity in solving machine learning regression and classification problems. After confirming the best candidate of machine learning model to make malaria outbreak prediction, the IoT based architecture was used to make the prediction on real-time climate data from sensors.

## **1.2 Problem Statement**

Malaria is a leading cause of many deaths in African countries and putting the entire population at the risk of being infected, where the high percentages are given to the children under five years and pregnant women. The malaria report of 2019 showed that 228 million of malaria cases were identified worldwide and the African countries accounted for 93% of total cases and 94% of total deaths [10]. Rwanda Government has shown a high commitment of putting an end to the risk associated by the malaria by the end of 2030 as it is particularly shown in its Sustainable Development Goals (SDGs) [1]. The Government of Rwanda is collaborating with different Health organization for combating against this disease by reducing the numbers of death caused by malaria [4]. When this disease is not discovered at its earlier stage, it can put the life of many

people at risk and even reduce the workforce of the country. Thus, there is still a need to use the ICT technology to help this initiative to access on the information relating to the development of plasmodium mosquitoes that cause malaria on time before this disease spread out across the citizen.

Different research on malaria cases have been undertaken for generating the predictive models to uncover the development and the spread of malaria mosquitoes in some African countries [8][11]. Although these previous researches have been undertaken, the environmental data used has been collected by the independent institutions and the researchers have not addressed the methodology approach in which the generated predictive models would be operated with IoT based real time data from field sensors for helping the predictive models to generate the predictions in the future. Secondly, the predictive accuracies generated by the previous predictive models were different and sometimes too small and tend to over-fit. These differences in the prediction accuracies might depend highly on the quality of the collected data, methodology approach used by the researcher and how well the data were prepared.

Thus, we found it important to investigate further research that includes also an IoT based real time data collection and continue reviewing different machine learning algorithms because the prediction accuracy depends on the quality of data collected, methodology approach used for analyzing the data, political situation and the social economic activities of any country. There is a need also to contextualize research broaden in different countries because the factors that contribute in development of the mosquitoes that cause malaria might vary from one country with another based on the geographic location and even habitation situation. Therefore, we need to develop a specific predictive model to be applied in the Rwandan context based on the real situation.

Moreover, currently there is a good development in Rwanda Ministry of Health where it using the drones for disseminating medicines for killing these mosquitoes in some valley at its earlier stage but there is a lack of the real time information about the spread malaria mosquitoes because these insects are seasonally and cannot be predicted by using the existing ecosystem. So, the outcomes

of this research undertaken in collaboration with Rwanda Ministry of Health and METEO Rwanda this could be used to put an end to the future risk that might be revealed.

### **1.3 Study Objectives**

#### **1.3.1 General Objective**

The main objective of this paper is to employ the Machine Learning and Internet of Things for Malaria outbreak prediction in Rwanda specifically in Eastern and Southern provinces the most malaria endemic province by using the climate variables such as Temperature, Relative Humidity, Rain Fall volume recorded by Rwanda Meteorological Agency and malaria data recorded by the Rwanda Ministry of Health and the population growth of targeting region.

#### **1.3.2 Specific Objectives**

- Analyse the relationship between malaria mosquitoes abundance and the environmental factors such as temperature, relative humidity and rain fall that impact the development of these mosquitoes in Rwanda.
- Building different machine learning models to map the relationship between the malaria cases and the climate data.
- Evaluating different ML predictive models generated for optimizing the malaria transmission outbreak prediction accuracy.
- Build an IoT based prototype that uses real time climate data and the predictive model to make prediction.

### **1.4 Hypotheses**

With help of Machine Learning and Internet of Things based technologies, it is possible to predict the future malaria transmission outbreak before it happens and helping provide early warning to the residents on time with reducing malaria risks.

### **1.5 Study Scope**

This Research Study was carried out to design and implement a system that should predict the malaria transmission outbreak to be happen in the future based on climate variables change such as temperature, relative humidity and rainfall in Rwanda specifically in Bugesera and Huye

district. The resulted system could not be used to predict the number of malaria cases unless further research is conducted.

### **1.6 Significance of the Study**

The output from this research will help the Ministry of Health in Rwanda to monitor the development of malaria mosquitoes and implement the informed decisions for reducing the spread of malaria across citizens and requesting hospitals, health institutions and individuals to be prepared accordingly by purchasing the required medicines on time and reminding the citizens to use Mosquito nets accordingly.

### **1.7 Organization of the Study**

This thesis report is organized into six chapters as follow: The first chapter deals with general induction about the project. The second chapter gives a brief description about the previous related research and the gaps identified. The third chapter shows different methodology approaches used by the research to carry out the research. The fourth chapter gives details about the system design and simulation models used. The fifth chapter explains the machine learning evaluation metrics used and results found throughout the research. Finally, the last chapter gives conclusion about the research and recommendation for the country and the future researchers.



## Chapter 2: LITERATURE REVIEW:

This section gives a brief analysis of other researches that are similar or related to our current research. This includes the problem investigated by the previous researchers, proposed technical solution, methodology approach used, and results found. Eventually, the gaps in the previous similar and related research were identified through this research study and these provide the justification and motivation for undertaking the current research.

Through [6], Thakur S. and Dharavath R., 2018; Have used an Artificial Neural Network (ANN) based machine learning algorithm to predict the abundance of malaria mosquitoes using clinical and environmental variables data on the geographical location of Khammam district, Telanagana, India. Here the predictive model generated by the training process was based on the data that have been gathered from the health centers of department of vector borne diseases (DVBD) of Khammam district and the satellite data which include relative humidity rain fall, temperature and vegetation recorded for the period of 1995–2014. Through this study, the researchers have analyzed the optimization of the Artificial Neural Network for predicting the malaria mosquito's abundance in the targeting region.

The results of the model training and testing accuracies during this study varied from area to area due to the clinical data such as number of patients treated with symptoms and without symptoms and environmental data such as rain fall. The research showed that the rain fall volume increase the numbers of mosquito's cases which might lead to malaria outbreak transmission and revealed that when the humidity is at 60%RH and temperature is 28 Degree Celcius these make the mosquitoes environmental conditions favorable to breed. However, the mosquitoes are impacted negatively when the temperature is above 30°C and less than 16°C. The result shows that the models' accuracy varies from location to location. However, the researchers did not provide the more information about the model performance on both training and testing data.

In [2], Richard et al., 2006; used the monthly malaria epidemiology data collected at provincial level by the Ministry of Thailand and environmental and meteorological factors such as precipitation, temperature, relative humidity, and vegetation index compiled from climate time series and satellite measurements to model the dependency between the abundances of malaria mosquitoes and the climate and environmental data using neural network machine based algorithm provided by Artificial Intelligence (AI). The results generated from this research study provided

the training accuracy of Artificial Neural Network of 72.8% and average testing accuracy of 62.9% in the three provinces known as to have a high percentage of malaria cases from data collected between 1994 and 1999. However, this evaluation metric does not provide the full information about the model performance because the prediction accuracy alone cannot illustrate how the model performs on each class category.

Belay Nechako and Hani Hagra, 2018 in [8], investigated different Machine Learning Algorithms such as Support Vector Regression (SVR) and Adaptive Neuro Fuzzy inference System (ANFIS) to predict the malaria cases in Ethiopia by using the collected environmental data and climate data such as rain fall, relative humidity, elevation, temperature and malaria cases recorded in 2013-2017. After collecting the data, the data set was divided into 3 sets which include training set for training model, validation set for checking if the model is not over-fitting and test set for evaluating the performance of the model on unseen new data. During of model evaluation, the R square score and Root Mean Square Error (RMSE) machine learning evaluation techniques were used for checking how well the algorithm is learning. The dataset used during of data analyses contained 5 features such as monthly average temperature, monthly lag malaria case, monthly rainfall and monthly relative humidity and target was the number of people confirmed to have malaria per month. At the end the results showed that model SVR had RMSE values for training and testing data of 0.04 and 0.12 respectively and 0.049 and 0.133 for ANFIS RMSE respectively.

The researchers in [9], evaluated various machine learning classification models such Support Vector Machine ,K-Nearest Neighbors (KNN) ,Logistic regression, Random Forest, Gradient Boosting, Neural network and Naive Bayes for testing which best model suited for malaria cases prediction using meteorological data malaria cases data recorded during of six years. Through this study, the research revealed that it is possible to use machine learning techniques to estimate the possibilities of the malaria cases in the future and help the stakeholders to rescue the loss of the life in the future due to malaria. The dataset used in this study was divided into two independent sub-datasets with 80% for training and 20 % for testing. The overall results of machine learning algorithms showed that Gradient Boosting, Artificial Neural Network, Random Forest, Support Vector Machine perform best with predicting accuracy of 96.3% ,93.9%, 94.3 and 92.7% respectively by achieving the highest score of accuracy in predicting the malaria cases. Unfortunately, the researcher does not provide the complete information on the performance of the model on both training and testing data.

Orlando P. Zacarias and Henrik Bostrom, 2013 in [11], used the Support Vector Machine (SVM) and Random forest (RF) machine learning algorithms for predicting malaria cases in Mozambique. The dataset used during this study, contained the records of malaria cases and the climate data such temperature, rain fall, humidity collected during of ten years from 1999 up to 2008 in eight district of Maputo province on monthly bases. During of the model development 960 observations were used where 864 samples corresponded to nine years were taken for model training and 96 samples of one year for model testing. At the end the results of the study showed that the support vector machine algorithm performs better than random forest and decision trees classifier with small value of Mean-Squared-Error (MSE).

After analysing different studies that have been undertaken by different researchers worldwide on malaria incidence cases prediction by using different machine learning algorithms as clarified in the above research studies, we find that those different studies generated different values of prediction accuracy and even the best model candidate varies from country to country.

Sometimes, machine learning projects may require a huge amount and good quality of data for allowing the generated model to make the best prediction with high accuracy[12]. This indicates that with different geographic locations and even the vegetation, habitation, social, economic, public health and political situation might impact the predictive accuracy[2].

The researchers adopted different evaluation metrics which may affect the resulted model performance in one way or another. For instance, the prediction accuracy evaluation metric alone tends to hide useful information about model performance on each class to be predicted. The researchers did not also address the way the predictive model has to be integrated with Internet of Things(IoT) data from field sensors for helping the general public to view real time information about malaria outbreak prediction based on environmental climate conditions via there mobile devices such as Smart-phone, table or Personal Computer(PC)which may lead to take further measures for reducing the spread of malaria transmission across the citizens.

An IoT is an interconnection of physical devices embedded with electronics and software, applications and virtual world for allowing different components of the system to communicate and exchange information via sensors connection and internet access, and finally providing data exchange with manufactures, operators and other connected devices [21], [22].Internet of Things

allows the physical objects embedded with sensors to be monitored and controlled remotely at any time and at any place by using existing network connectivity.

## **Chapter 3: RESEARCH METHODOLOGY**

### **3.1 Overview**

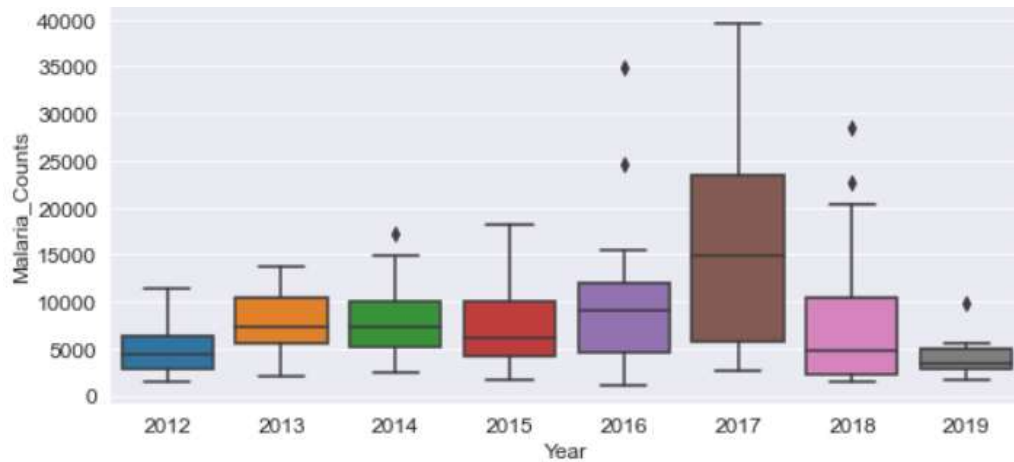
For conducting this research activity, we have used different approaches. Thus, this section gives a brief explanation about research methodology approaches used by the researcher throughout in this study. These include Data Collection, Data Visualization, Data Preparation and Wrangling, Machine Learning models Training and Evaluation, Designing and implementation of Real-Time IoT based system, and finally integration of IoT system with Machine Learning predictive model for doing prediction on real time data from field sensors.

### **3.2 Data Collection and Visualization:**

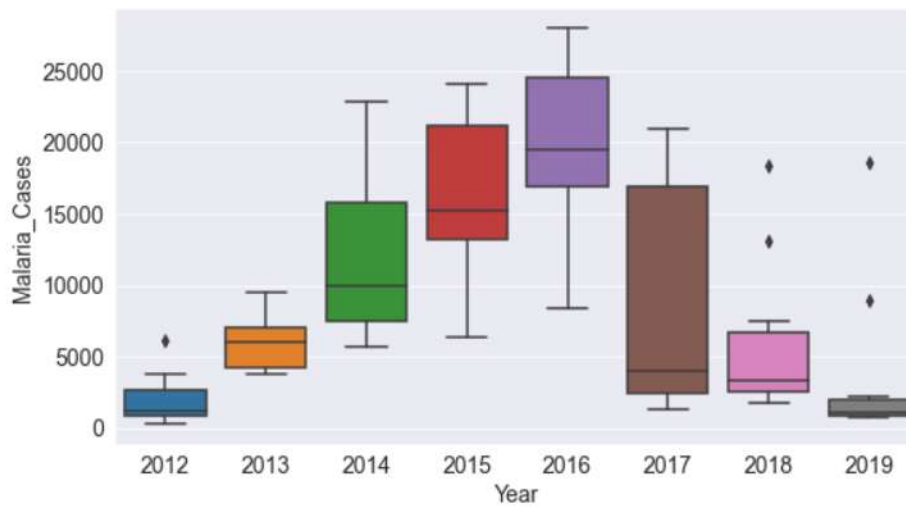
For implementing this research study, the researcher has collected different types of data from three Government institutions. These data include malaria cases, environmental data such Temperature (T), Rainfall (R) and Relative Humidity (RH), and population growth history of the Bugesera and Huye district. The next paragraphs explain in details how these data were collected

#### **3.2.1 Malaria Data**

The malaria dataset contains the past detection, number of patients confirmed to be infected by malaria by hospitals and clinics from Bugesera and Huye Districts and aggregated on monthly basis. These data are the records of Rwanda Ministry of Health (MINISANTE) recorded during the period of 8 years and spans from 2012 to 2019 as shown in the figure 1&2. As addressed by the figure 1&2 that estimate the malaria distribution cases in Bugesera and Huye districts respectively between 2012 and 2019, the number of malaria cases confirmed was increased gradually from 2012 up to 2017. However, the rate of malaria transmission was progressively decreased in 2019.

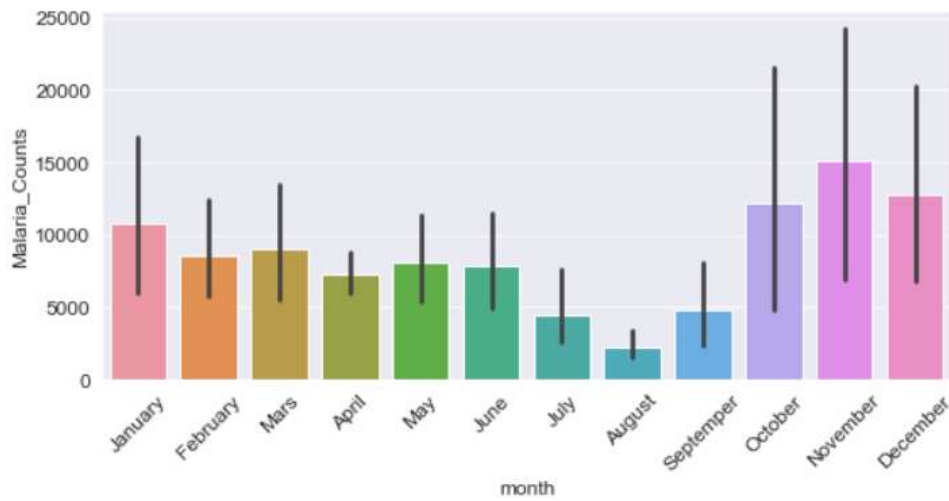


**Figure 1: Bugesera-Malaria Cases distribution (2012-2019)**

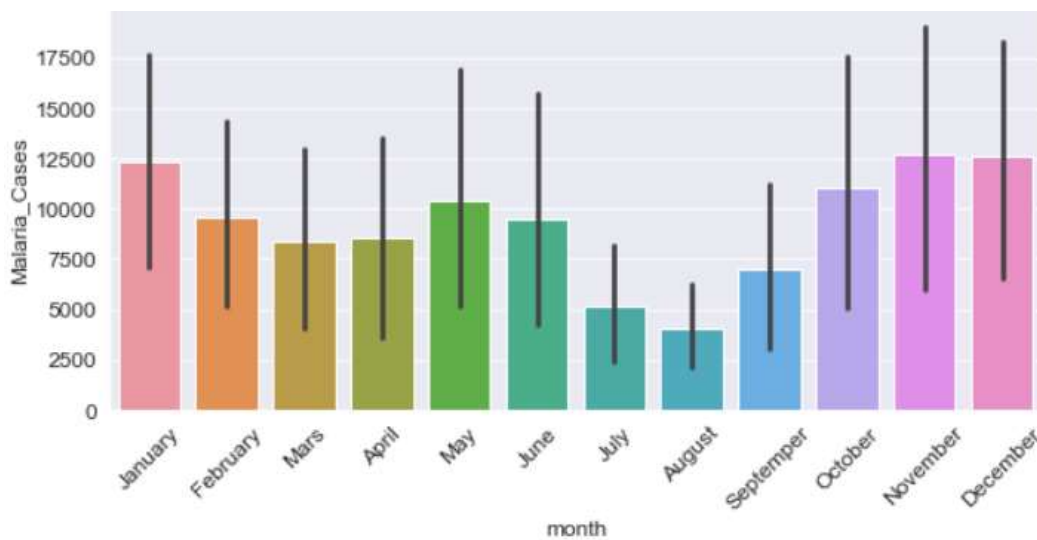


**Figure 2: Huye-Malaria Cases Distribution (2012-2019)**

As shown in the figure 3 and in figure 4, the malaria transmission rate is highly affected by the seasonal annual data. The results show that the malaria transmission rate reported is high during of January, November and December. It is clear to say that the rate of malaria transmission decreases progressively in the months of July, August and September. This might be caused by the shortage of the precipitation that occurs frequently during that period every year.



**Figure 3: Bugesera Malaria-Monthly distribution**



**Figure 4: Huye Malaria-Monthly distribution**

### 3.2.2 Climate Data

The environmental data collected to model the climate change include the maximum temperature, minimum temperature, relative humidity and rain fall recorded from Bugesera and Huye districts and aggregated on dairy basis. These data are the records of METEO Rwanda recorded during of 8 years by using Satellite and the ground weather stations measurement from 2012 up to 2019. The figures 5,6,7,8&9 show the distribution of those environmental variables from 2012 up to 2019.

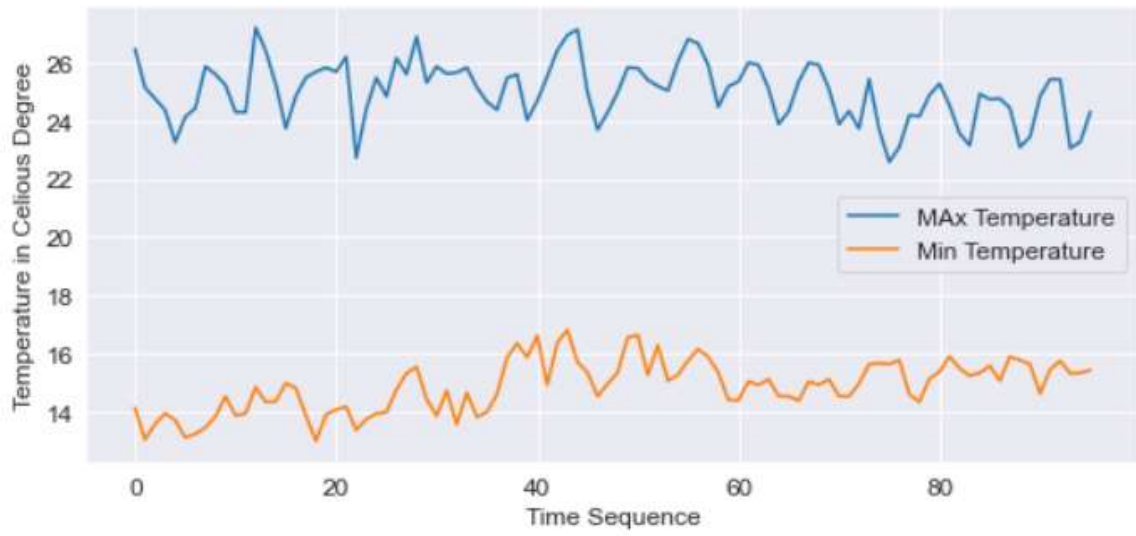


Figure 5: Huye-Temperature-Distribution (2012-2019)

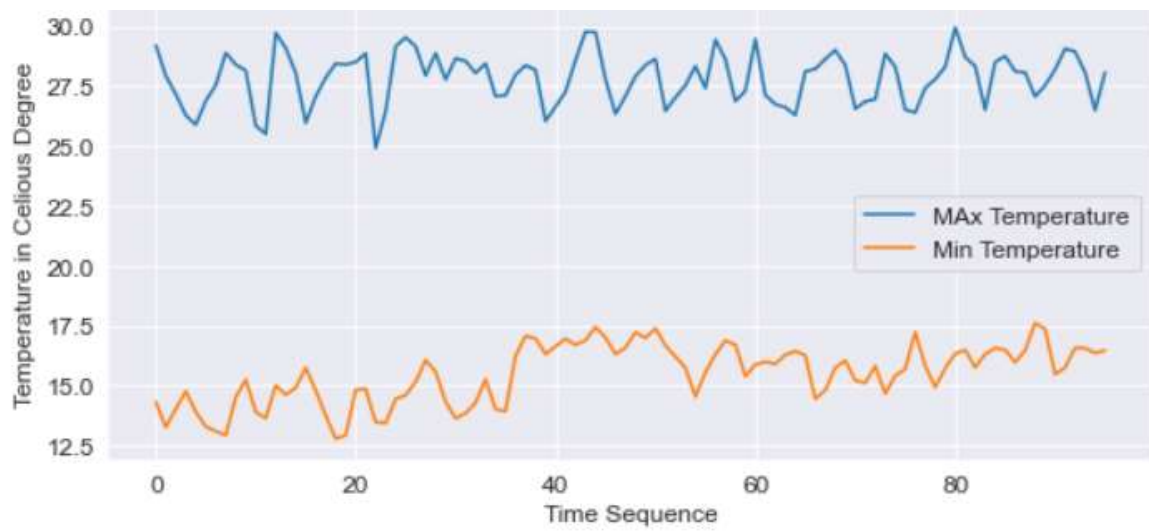


Figure 6: Bugesera-Temperature Distribution (2012-2019)



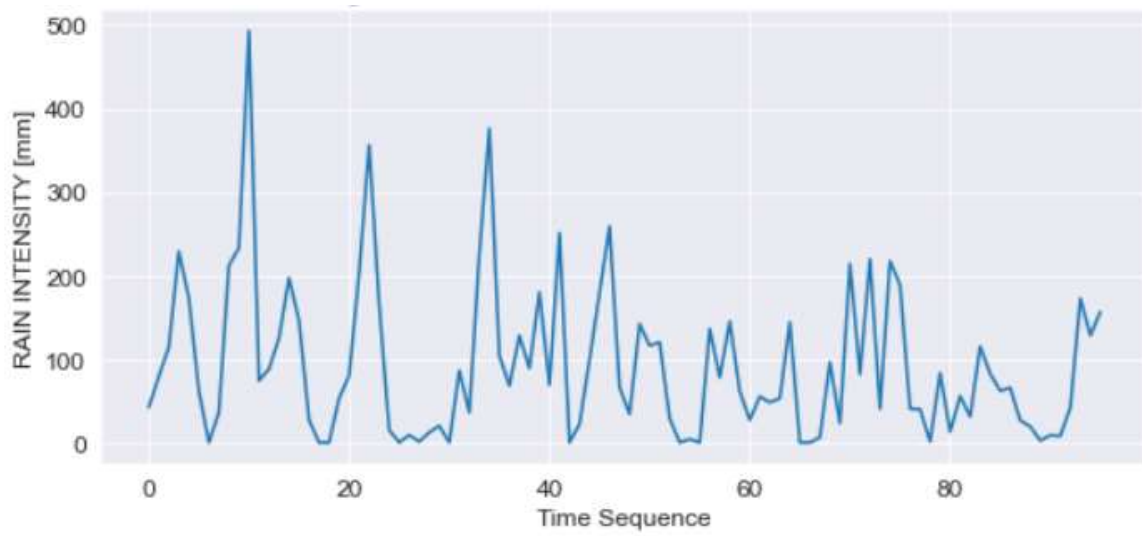


Figure 7: Bugesera-Rainfall Distribution (2012-2019)

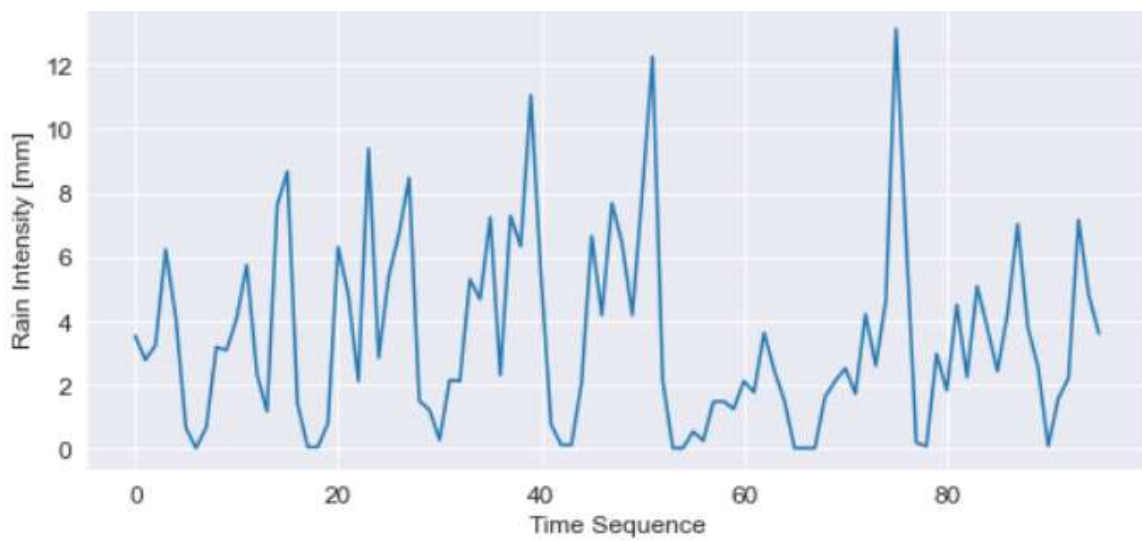
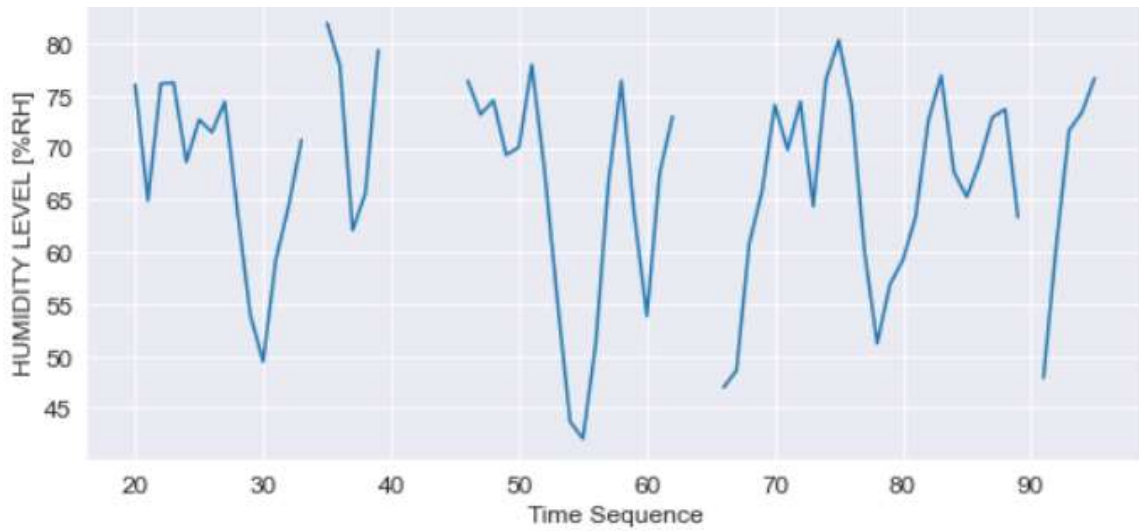


Figure 8: Huye-Rainfall Distribution (2012-2019)

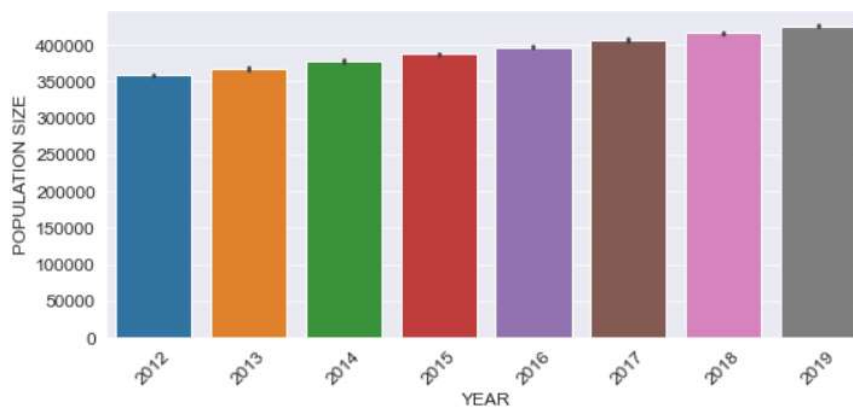


**Figure 9: Bugesera-Humidity Distribution (2012-2019)**

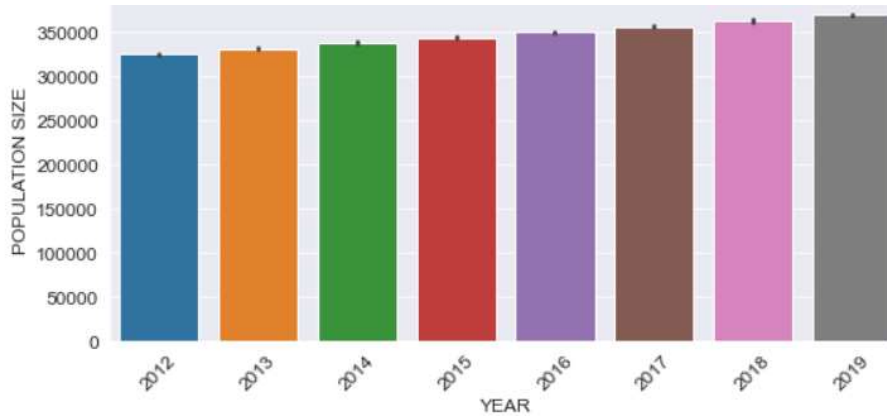
### 3.2.3 Population Data

The population history data of Bugesera and Huye districts used in this research were estimated by using the population growth history data reported by National Institute of Statistics of Rwanda in 2012. As shown in the table 3, that the number of population in Bugesera was 363339 in 2012 and the population growth factor was 0.0362 for every year by approximation. However, the number of population and growth factor were 328605 and 0.0238 respectively in Huye district[13].

The projection of the population growth of the target districts from 2012 up to 2019 are shown in the figure 10&11.



**Figure 10: Estimation of Bugesera Population growth (2012-2019)**



**Figure 11: Estimation of Huye-population growth**

### 3.3 Data Preparation and Wrangling

Several categories of data used throughout this study were collected separately from different sources and were contained in different format structures. The malaria cases used contains 96 samples recorded by MINISANTE during of 96 months and are aggregated on monthly basis. However, the temperature and humidity and rainfall data collected contained in samples recorded by METEO Rwanda based on daily basis from 2012 to 2019. By using data science techniques, the temperature and humidity samples were averaged on monthly basis, and the rainfall samples were summed based on monthly basis because the climate season does not change a lot in single day or week. Therefore, we have assumed that the climate variables of interest can be changed in a remarkable way after one month. Finally, we come up with 96 mean samples of temperature, humidity and rainfall that span from 2012 to 2019.

Then after, the resulted separate datasets with 96 samples for each were combined together to construct a single dataset that contains features and target variables. Each malaria case number was divided by the corresponded number of district population for obtaining the malaria transmission ratio. Among 96 samples of the temperature data and humidity data, there were 6 and 30 missing samples of temperature and humidity respectively. The missing values of temperature data were replaced by mean values of temperature in the specific months, while the rows with humidity missing data were removed for optimizing prediction accuracy.

For being able to classify if the malaria transmission rate is at Low- or High-level risk, the total values contained in malaria transmission ratio feature were divided into two categories as follows.

Firstly, we subtracted minimum from maximum malaria transmission ratio and then divide the result by three to generate a constant( $r$ ) to be used for defining the categories of malaria transmission rate as follow [9]:

**a) Low Risk of transmission level**

$\text{Interval1} = [\text{min\_ratio}, \text{min\_ratio} + r]$

**b) High Risk of transmission level**

$\text{Interval2} = [\text{min\_ratio} + 2 * r, \text{max\_ratio}]$

At the end we have added to the dataset another column named “**class**” whose values were “**0**” (**Low level malaria transmission risk**) and “**1**” (**High level malaria transmission risk**). “**0**” is assigned if the malaria transmission ratio falls in the Low Risk transmission level interval (**Interval1**). However, “**1**” is assigned if the malaria transmission ratio falls in the High-Risk transmission level interval (**Interval2**).

### 3.4 Predictive Models Modelling

This part gives a detailed explanation and implementation procedures of different Machine Learning Classification algorithm used by the researcher throughout this research work. These algorithms have been used for mapping the relationship between the dependent variables (model input) and independent variables (model target). They include Logistic Regression, Random Forest Classifier, K-Nearest Neighbours Classifier, Multi-Layer Perceptron Classifier, Decision Tree Classifier and Gradient Boosting Classifier. These algorithms were selected because they are popular in solving machine learning classification problems and availability of huge documentation because a large community is using them. The next paragraphs give a brief description about each one among these stated algorithms above.

#### 3.4.1 Logistic Regression

A Logistic Regression is a type of machine learning supervised algorithm used to make prediction when the target variables are discrete or categorical and commonly known in solving binary classification problems such as spam detection, cancer detection, anomaly detection. Unlike Linear regression which predicts unbound values, for Logistic Regression the range of predicted values is known[14]. The mathematical expression of Logistic Regression is given by **F(X)**:

$$F(X) = \text{sigmoid}(WX + b)$$

Here, **X** is the input feature vector. **W**, **b** and **sigmoid** are the weight vector, bias and activation function respectively. Weight vector and bias are the model parameters to be identified during of model training. The sigmoid function or activation function is used for mapping the values between 1 and 0. If the output of the sigmoid function is above 0.5 we can classify this as 1 and 0 is the output is below 0.5[15]. The figure 12 plots representation of the sigmoid function

$$\text{sigmoid}(x) = 1 / (1 + e^{(-x)})$$

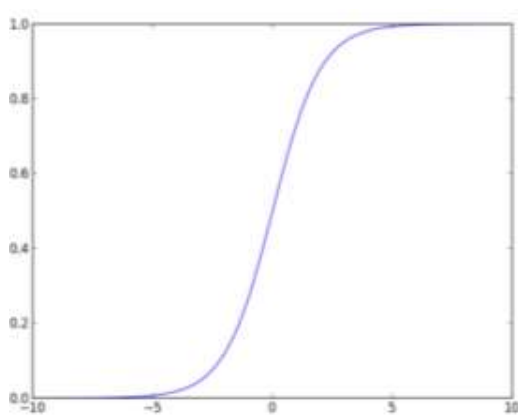


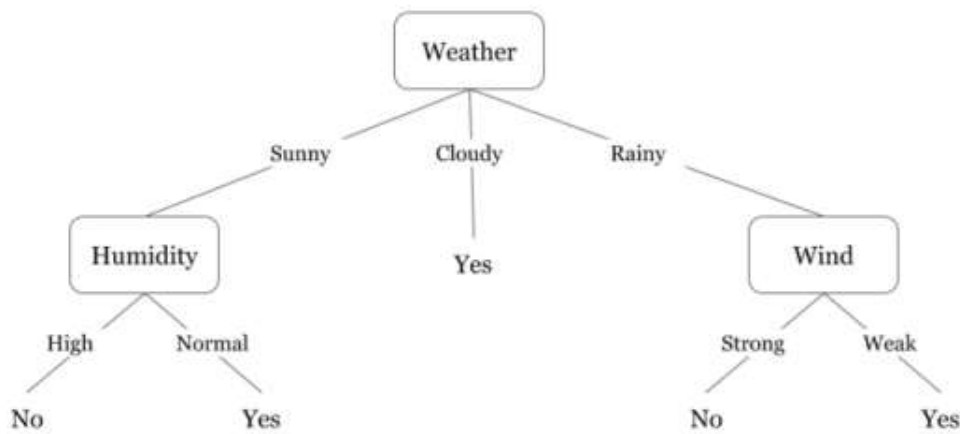
Figure 12: Sigmoid function

#### Python Implementation:

```
#import algorithm from linear models
from sklearn.linear_model import LogisticRegression
#instantiate the model
log = LogisticRegression()
#Train the model with input features (X_train) and targets (Y_train)
log.fit(X_train,Y_train)
#Making Prediction on testing data (X_test)
Y_pred=log.predict(X_test)
```

### 3.4.2 Decision Tree Classifier

Decision tree Classifier is a supervised machine learning algorithm used in machine learning and in statistics when the target variables are categorical. This predicting modelling approach uses a tree-like graph as a predictive model where observations are represented the branches and target values or the actual output or class represented in the leaves. The goal of this algorithm is to build a predictive model that can predicts the target value by learning decision rules identified from the features. These rules are implemented by using if-then-else statements. Decision trees generates predictions by sorting them down the tree from the root to some leaf node, with the leaf node providing the classification to the observations[16]. Let take an example of problem to determine if someone can go to swim based on the weather conditions. The figure 13 generates different answers(predictions) based on different climates factors.



**Figure 13: A decision tree for play concept**

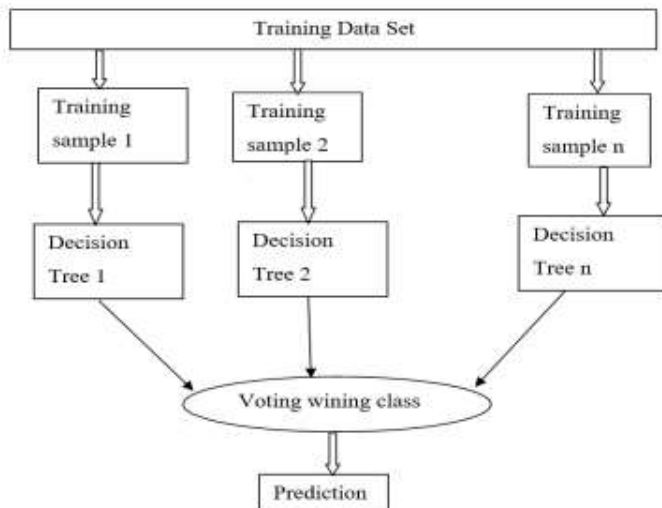
The possible answers for swimming concept given in above tree are represented in the table 4

#### **Python Implementation:**

```
#import decision tree algorithm from the sklearn library
from sklearn.tree import DecisionTreeClassifier
#instantiate the model
dec = DecisionTreeClassifier()
#Train the model with input features (X_train) and targets (Y_train)
dec.fit(X_train,Y_train)
#Making Prediction on testing data (X_test)
Y_pred=dec.predict(X_test)
```

### 3.4.3 Random Forest Classifier

The decision tree machine learning can sometimes suffer from high variance, these may impact their results negatively to the specific training data. This variance can be reduced by building multiple predictive models in parallel from multiple samples of your training data, however these trees might be highly correlated and this can make the predictions to be similar. Random Forest algorithm is a supervised machine learning algorithm that uses multiple trees identified from the samples of your training data and forced them to be different by limiting the features that each model can evaluate for each sample. The final prediction is the class that comes many times in the output of the multiple trees used for the specific training data[18][19]. The figure 14 illustrates how the random forest algorithm is constructed.



**Figure 14: Building Random Forest Algorithm**

**Python Implementation:**



```
#import decision tree algorithm from the sklearn Library
from sklearn.ensemble import RandomForestClassifier
#instantiate the model
RandF = RandomForestClassifier()
#Train the model with input features (X_train) and targets (Y_train)
RandF.fit(X_train,Y_train)
#Making Prediction on testing data (X_test)
Y_pred=RandF.predict(X_test)
```

#### 3.4.4 Gradient Boosting Classifier

A gradient boosting classifier is one type of ensemble techniques used in machine learning for increasing the prediction accuracy. It involves a collection of the weak models to build a strong predictive model. Decision tree algorithms are usually used to build a gradient boosting classifier. Gradient boosting classifier is used to make a prediction when the target variables are categorical[20][21].

#### Python Implementation:

```
#import decision tree algorithm from the sklearn Library
from sklearn.ensemble import GradientBoostingClassifier
#instantiate the model
grad = GradientBoostingClassifier()
#Train the model with input features (X_train) and targets (Y_train)
grad.fit(X_train,Y_train)
#Making Prediction on testing data (X_test)
Y_pred=grad.predict(X_test)
```

#### 3.4.5 K-Nearest Neighbours Classifier (KNN)

The K-Nearest Neighbours is machine learning algorithm used in finding similarities between data. During the model training phase all of the data are used for learning the similarities between data.



Then during of model prediction for unseen data, the model searches through the entire dataset the K-most similar training examples to new example and the data with K-most similar instance is returned as the prediction. The algorithm states that if you are similar to your neighbours, that means that you are one of them[22]. In K-Nearest Neighbours, K means the number of neighbour points which contribute in voting.

In KNN the voting points are selected by using Euclidean distance between the new point and the existing points and then the points with least distances are selected. The general formula of Euclidean distance is given by the following mathematical expression[23].

$$d(\mathbf{p}, \mathbf{q}) = \sqrt{\sum_{i=1}^n (q_i - p_i)^2}$$

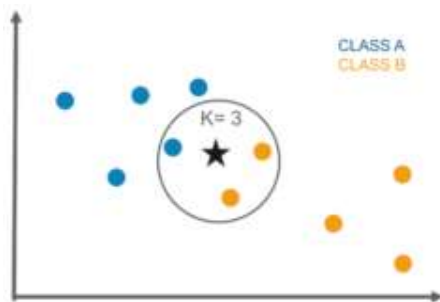
Where,

$\mathbf{p}, \mathbf{q}$  = two points in Euclidean n-space

$q_i, p_i$  = Euclidean vectors, starting from the origin of the space (initial point)

$n$  = n-space

For instance the figure 15 shows a distribution of data points with two class one in blue and other in yellow colour. Three neighbour points(K=3) is used for voting the class of the new data based on the similarities and the class with yellow is returned as the predicted class because it has more neighbours than the other class.



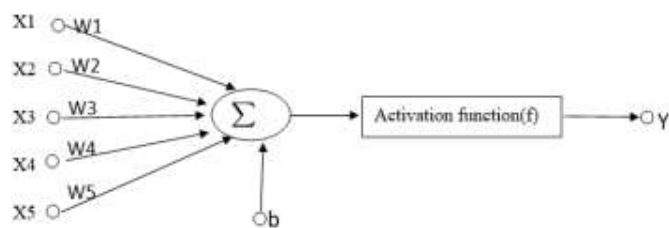
**Figure 15: Graphical implementation of KNN**

### Python Implementation:

```
#import decision tree algorithm from the sklearn library
from sklearn.neighbors import KNeighborsClassifier
#instantiate the model
Kn = KNeighborsClassifier()
#Train the model with input features (X_train) and targets (Y_train)
Kn.fit(X_train,Y_train)
#Making Prediction on testing data (X_test)
Y_pred=Kn.predict(X_test)
```

#### 3.4.6 Artificial Neural Network (ANN)

The Artificial Neural Network is one of popular machine algorithms used for regression, classification problems and data processing. An Artificial Neural Network is mathematical algorithm implemented based on the architecture and the functionality of human biological neurons. The units of ANN are the neurons and these neurons are connected by using weighted links. During of model training he training data X are applied to a neuron as inputs and process them into outputs Y. The output of each neuron is computed by combining linearly the inputs data  $X_i$ , Weights  $W_i$  and the bias  $b$  and then pass the result into a non-linear function(activation function) to produce the final output [24][25]. Consider the neural network unit(neuron) presented in the figure 16. This network receives five inputs  $X_1, X_2, X_3, X_4$  and  $X_4$  and then processes them into output Y.



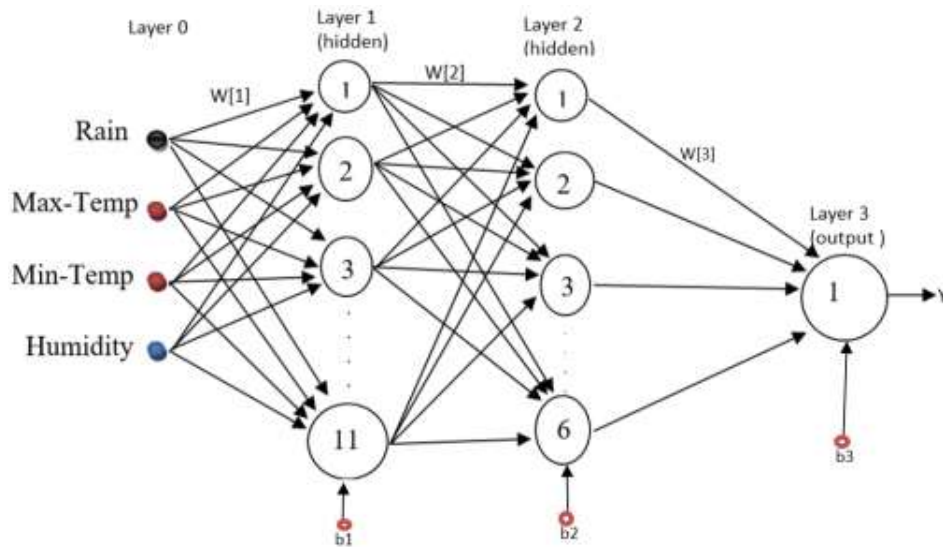
**Figure 16: Neural Network Unit**

The following mathematical equation illustrates how the output Y of the neural network unit presented above is computed. Where, the variables  $i$  ranges between 1 and 5,  $f$  representing the activation function,  $b$  the bias and the  $N$  means the number of inputs to the neuron[25]. As the

most problems in environment are not linear represented the activation function is used to include non-linearity in the computation.

$$Y = f\left(\sum_{i=1}^N w_i x_i + b\right)$$

The neural network is constructed by combining multiple neuron unit together and stacking them together. As seen in the figure 17, in the current research we have used only three layers for implementing the neural network architecture. These three layers include 2 hidden-layers with 11 and 6 neurons in the first and second hidden layer respectively and one output neuron with one neuron. The activation function(f) was implemented by using Rectified-Linear-Unit(Relu) non-linear function.



**Figure 17: Artificial Neural Network architecture**

#### **Python Implementation:**

The network architecture shown in figure 15 was implemented in python through the following code structure.

```

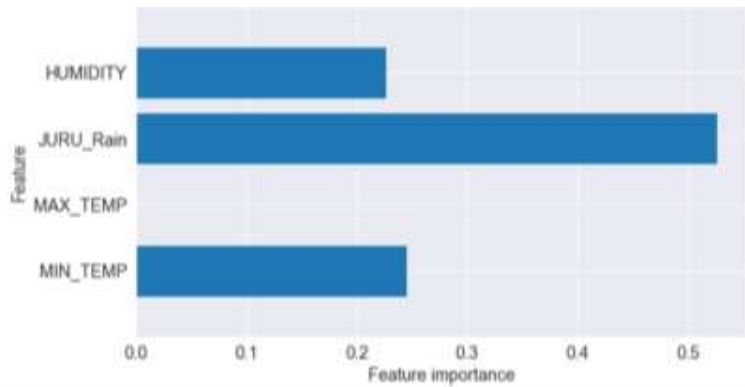
#Importing the multi layer perceptron classifier from the sklearn library
from sklearn.neural_network import MLPClassifier
model=MLPClassifier(activation='relu',solver='lbfgs',max_iter=10000,
                    alpha=0.1,random_state=0,hidden_layer_sizes=[11,6])
#Training the multi layer perceptron classifier
#with input features(X_train) and classes(y_train)
model=model.fit(x_train, y_train)
#Predicting the labels on the training set(X_test)
pred_train=model.predict(x_train)
#Predicting the labels on the test set(X_validate)
pred_test=model.predict(x_validate)

```

### 3.5 Model Training and Evaluation

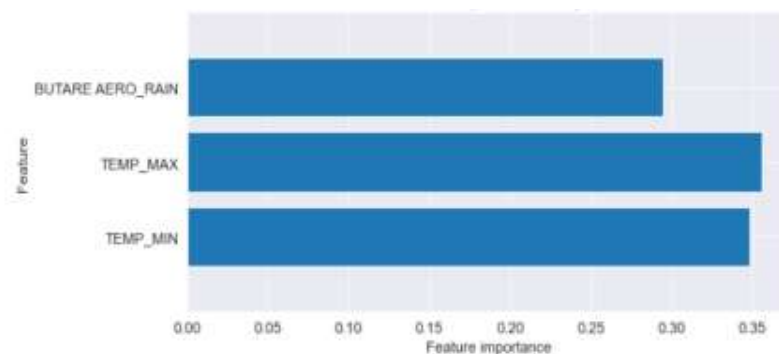
#### 3.5.1 Features Selection

The feature engineering is one of the core techniques that can be used to increase the chances of success in solving machine learning problems[26]. As a part of feature engineering, feature learning (also called representation learning) is a technique that you can use to derive new features in your dataset. Let's have a look at how this technique is used. Before applying the whole features of the dataset as the input for the machine learning algorithm Decision Tree machine learning algorithm was used to select the important features for predicting the malaria transmission rate based on climate and environmental variables change. The main predictors considered during the training and evaluation processes in Bugesera district are monthly minimum temperature, rain fall intensity and relative humidity. The Fig.18&19 shows the features considered during of training and evaluation and their corresponded level of importance in Bugesera and Huye districts respectively.



**Figure 18: Features-Selection (Bugesera)**

The Fig.18 generated during of model training process in Bugesera district indicates that the relative humidity (HUMIDITY), rainfall intensity (JURU\_Rain) and minimum temperature (MIN\_TEMP) were the features of importance for model training and could generate prediction with high accuracy. However, the maximum temperature (MAX\_TEMP) is not important during this training and should not considered.

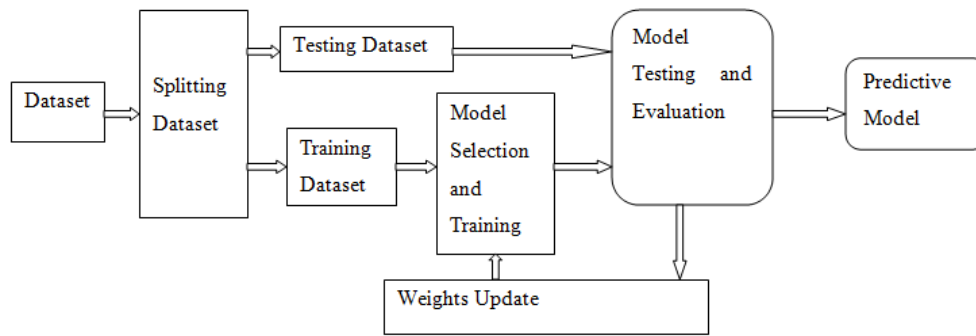


**Figure 19: Features-Selection (Huye)**

The Fig.19 represents the main features considered during of model training and evaluation in Huye district. These features include the maximum temperature (TEMP\_MAX), minimum temperature (TEMP\_MIN) and rainfall intensity (BUTARE AERO\_RAIN. Unfortunately, the relative humidity is not appeared on the figure because the data collected did not contain this feature.

### 3.5.2 Model training and Evaluation

In this section the training inputs data are temperature, relative humidity and rainfall. The dataset used contains 96 samples that include five features and one target variable called class. As shown in the figure 20 before model training the dataset was first split into two small datasets, training dataset and testing dataset. Each dataset among those small datasets generated contains three input features, one target variable and 96 samples. The training dataset contains 75% of original dataset, and the testing dataset contains 25% of the original dataset. The training dataset was applied to the machine learning algorithms for generative predictive model. However, the testing dataset was used for testing if the predictive model does not under-fitting or over-fitting[27]. The overfitting is the situation where the predictive model predicts well on the training data but does not do the same for unseen data. The training process has been carried out via jupyter notebook software package provided by anaconda distribution software.



**Figure 20: Machine Learning Training and Evaluation Process**

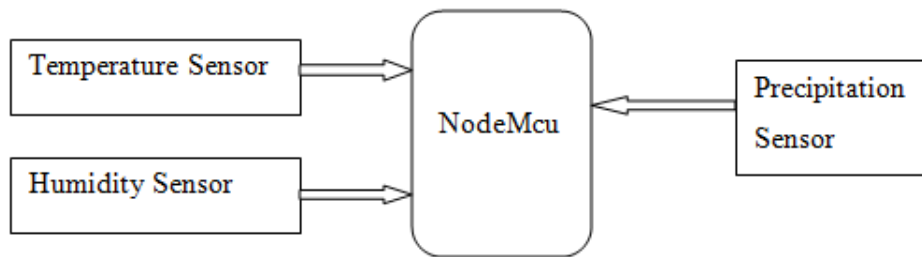
After preparing the dataset to be used by Machine Learning Algorithms, the models were trained on training data using different Machine Learning classification models: K-Nearest Neighbours (KNN), Logistic regression, Random Forest, Gradient Boosting, Decision Trees and Neural network to model the relationship between the environmental data such temperature, humidity and rainfall and the transmission rate of malaria mosquitoes by using python code and packages. The python programming environment was selected because python has seem to be a stable, flexible and popular language and makes many tools available for the researcher from development to deployment and maintenance of an AI project[28][29][30].

Finally, the researcher has evaluated the generated Machine Learning predictive models for selecting the best predictive model using predictive accuracy, precision and recall machine

learning evaluation metrics for classification models. The prediction accuracy is used to measure how well the generated predictive model is performing. In other words, it compares a predicted value and an observed or known value. The higher prediction accuracy value indicates that the model is performing better[31][32].

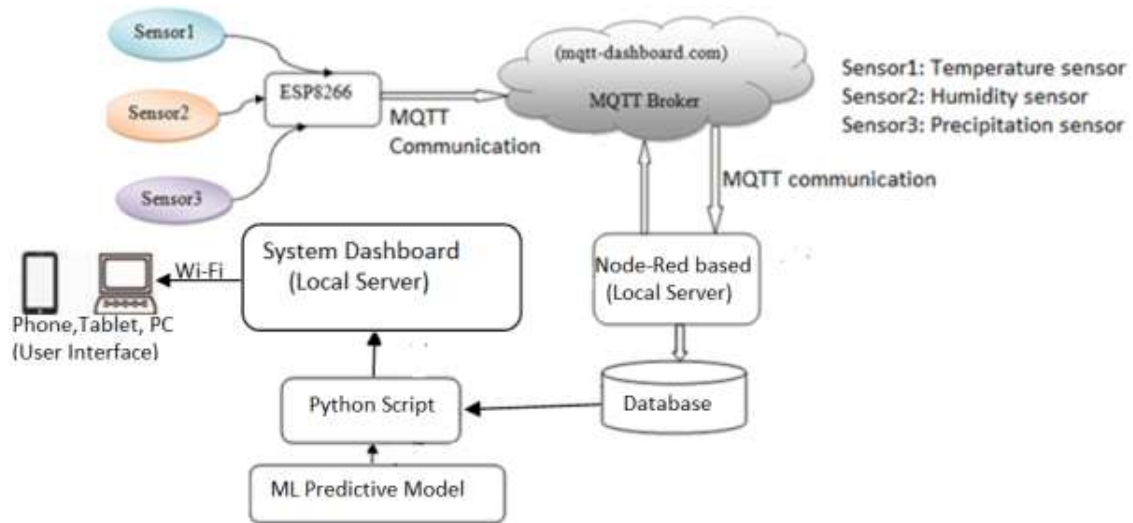
### 3.5.3 Design Real Time Data Collection System

As shown in the figure 21, the sensing part of the data collection system considered in this study contains three sensors for measuring environmental temperature, relative humidity and rain intensity and NodeMcu (ESP8266) as a microcontroller platform with Internet connection capability for transmitting the sensor data to the IoT cloud through existing Internet based network connectivity.



**Figure 21: Sensing Part**

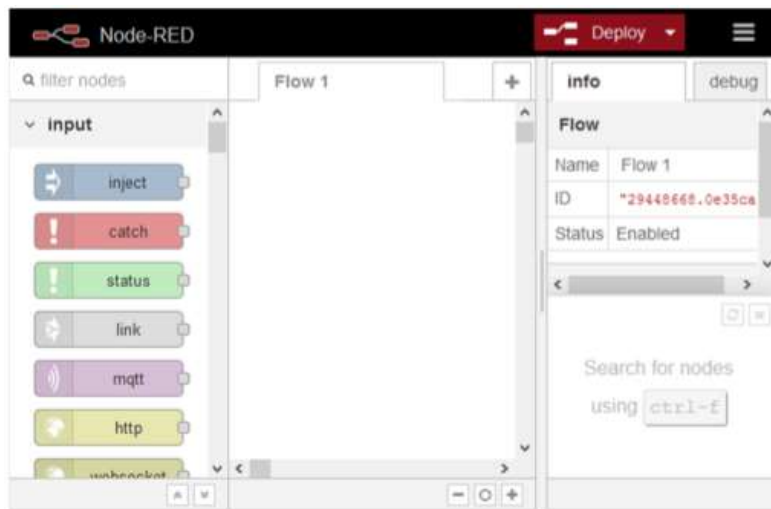
According to the figure 22, the collected data will be published at the given topic to MQTT Broker via IoT Gateway specifically network router or access point which is connected directly to internet connectivity. MQTT broker is one of IoT components that serves as the intermediate channel or path between two communicating devices or between devices and application platforms for allowing these devices and application to exchange data information at low power consumption [33][34]. An IoT Gateway or a network Gateway is a device or a system which primarily allow the devices that traditionally having no internet connection capability to be connected [35][36].



**Figure 22: Real Time climate Data Collection**

At the other side of the MQTT broker, the client server(local server) was implemented by using Node-Red software tool, subscribes to the same topic and MQTT Broker as well as did by the publishing field sensor nodes(ground weather station).The Node-RED is a software tool that helps the engineers to develop prototypes and applications that can collect data and communicate data remotely or trigger on event such as IoT applications[37][38]. Node-Red is a programming tool that enables connections between physical objects embedded with electronics, software and sensors and provide data exchange between them and users with less programming efforts. The figure 23 shows the Node-Red editor interface used for implementing the program logic via drag and drop of the Nod-Red nodes.





**Figure 23: Node-Red Editor**

The stream of IoT data are the type of big data that need to be managed: stored, analyzed in real time or later for uncovering new insights. Therefore, for storing and doing analytics on an incoming stream of IoT data, I have built a MongoDB based database for storing permanently data from field sensors. A MongoDB database is a type of no-SQL database used for storing structured and unstructured data[39]. In the return the received data by the Node-Red data collector nodes by the help of MQTT IoT communication protocol are pushed into the database to be stored permanently for later use. Lastly, through python application software tools the data in the database are collected into the format needed to be used by the Machine Learning predictive model generated by model training. Finally, the data from the database are combined with the ML predictive model to generate new predictions and the resulted prediction are sent to the node-red dashboard interface via local MQTT sever.

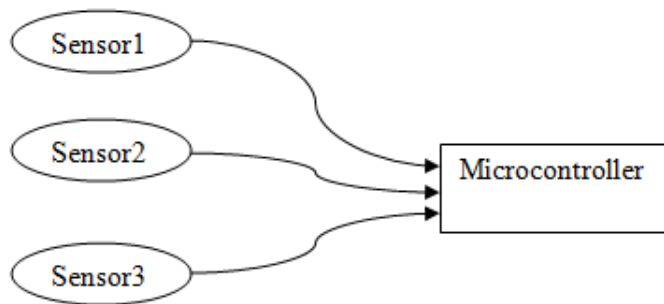
## Chapter 4: SYSTEM ANALYSIS AND DESIGN

### 4.1 Introduction

During of the implementation of this research study, different hardware and software components have been used. Thus, chapter gives a brief description on the architecture of the system implemented throughout this project. It gives also the details about the proposed simulation including simulation parameters and simulation scenarios. The system architecture used contains 5 subsystems. These include sensing part, wireless communication subsystem, user interface and database subsystem. The following paragraphs describe separately each subsystem in details.

### 4.2 Sensing Subsystem

As illustrated by the figure 24 the sensing subsystem includes sensors and microcontroller platform used for collecting environmental variables such as rainfall, temperature and relative humidity.



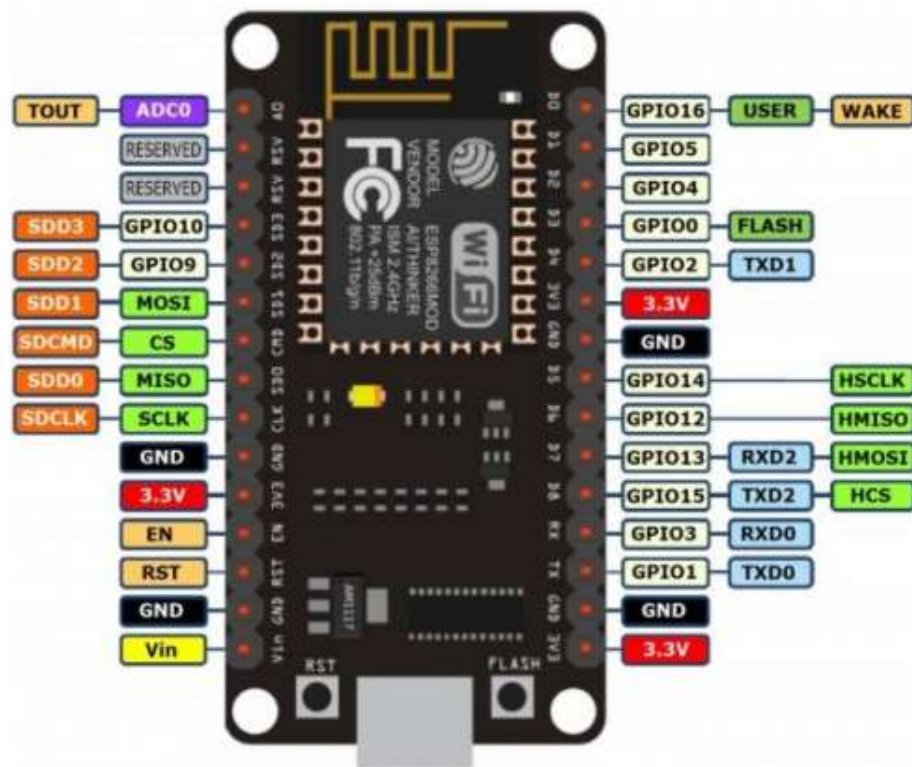
**Figure 24: Sensing Subsystem**

A sensor is an electronic device which converting any environmental physical change into a corresponded electrical signal. During of system prototyping Digital Temperature and Humidity sensor (DHT11) have been used for measuring daily temperature and relative humidity. The temperature and humidity sensor used during of prototyping is shown in the figure 25.



**Figure 25: Temperature and Humidity sensor**

For collecting the sensing parameters, the sensors were directly interfaced with microcontroller (NodeMcu ESP8266) shown in the figure 26. The ESP8266 Wi-Fi Module is a self-contained SOC with integrated TCP/IP protocol stack that allows any microcontroller access to your Wi-Fi network. The ESP8266 is capable of either hosting an application or offloading all Wi-Fi networking functions from another application processor[40][41]. This board was programmed by using C programming via Arduino Integrated Development Environment (IDE) software platform.

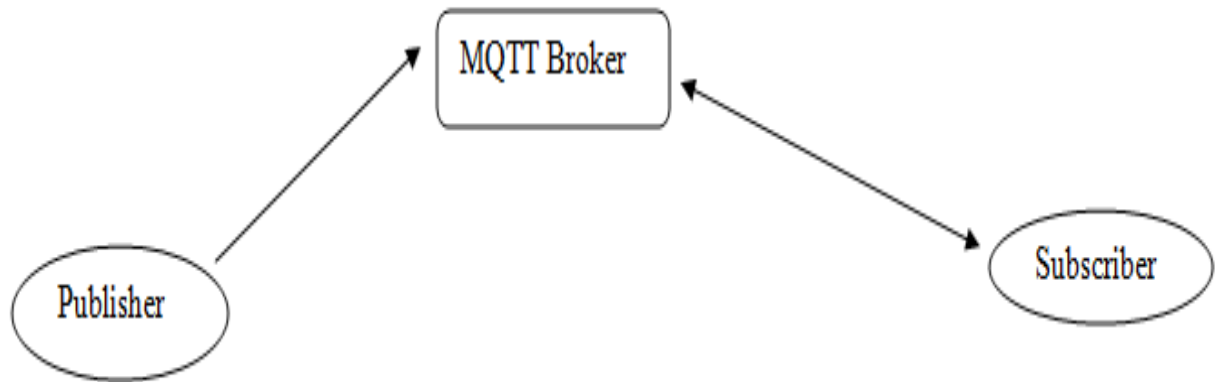


**Figure 26: NodeMCU**

### 4.3 Wireless Communication system

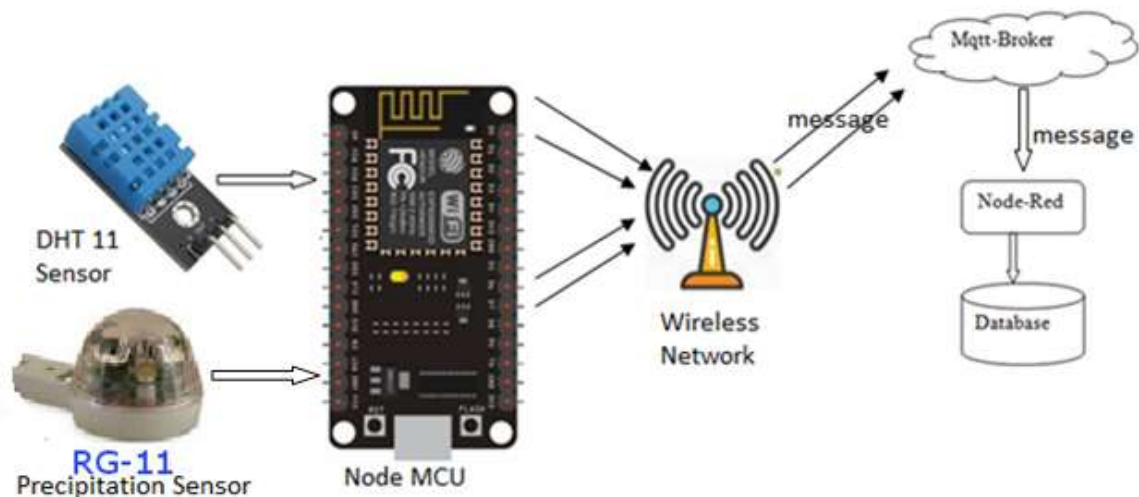
The IoT technology allows the end users to access the field data anytime, at any place by using different types of wireless IoT communication protocols. After environmental data measurement through field sensors, the data were sent to the IoT cloud platform by using MQTT communication protocol and these are illustrated in figure 27. MQTT is a publish/subscribe protocol that allows

two entity communicate and exchange data wirelessly at lower power consumption.



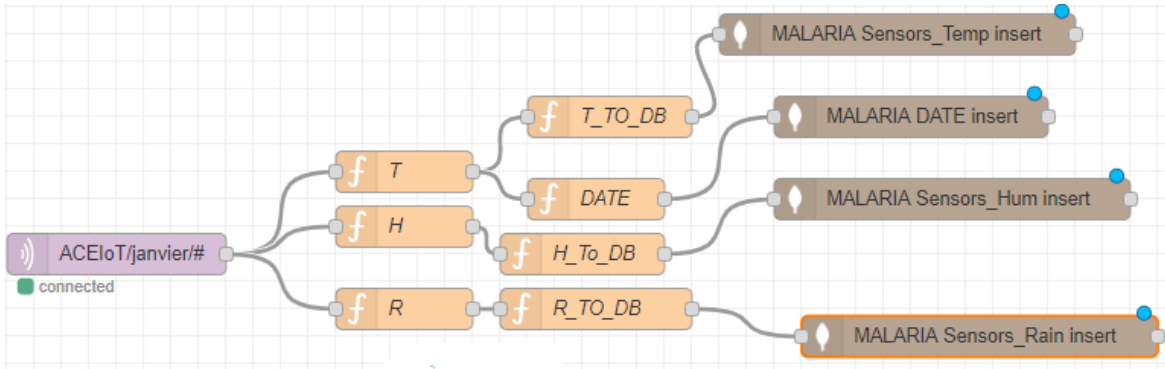
**Figure 27: Mqtt communication**

During of system simulation the temperature and humidity data from DHT sensor were published to mqtt-dashboard.com broker. A broker is a type of a cloud server that stands between two communicating entities via MQTT communication protocol. At the other side, the data collected by mqtt-dashboard broker were transmitted directly into mongoDB database through MQTT subscribing node implemented by using Node-red programming tool. This scenario is illustrated in figure 28.



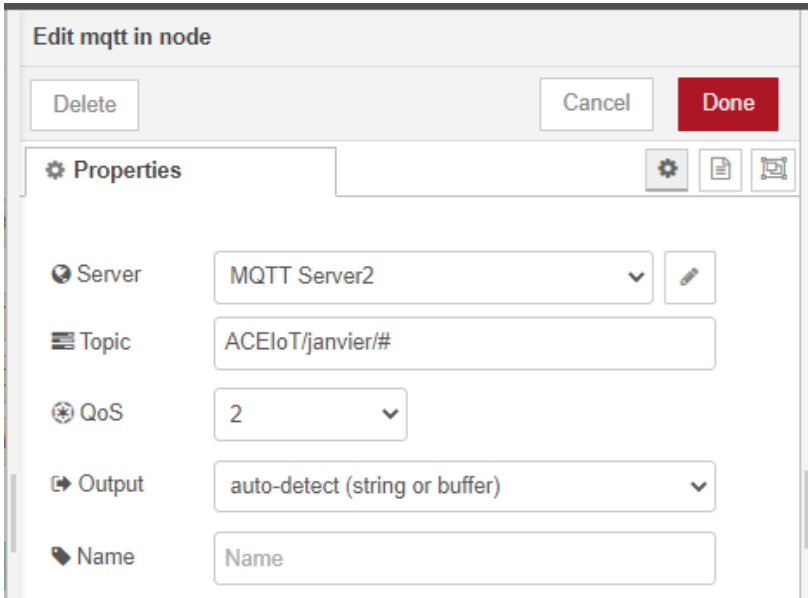
**Figure 28: Wireless Communication system**

The figure 29-35 shows how the data from the MQTT Broker were collected and transferred into data the database by using Node-Red built in nodes.



**Figure 29: MQTT-Node-Red-Database Communication**

As shown in figure 30-35, these nodes are divided into three main categories: the MQTT node which is the subscriber node to collect published data to the MQTT Broker(mqtt-dashboard.com)by the sensor fields via “ACEIoT/Janvier/#” topic.



**Figure 30: Node-Red-MQTT-Node implementation**

The screenshot shows the 'Edit mqtt in node > Edit mqtt-broker node' window. At the top are 'Delete', 'Cancel', and 'Update' buttons. Below is a 'Properties' section with a 'Name' field containing 'MQTT Server2'. There are three tabs: 'Connection' (selected), 'Security', and 'Messages'. Under the 'Connection' tab, there is a 'Server' field with 'mqtt-dashboard.com', a 'Port' field with '1883', an unchecked checkbox for 'Enable secure (SSL/TLS) connection', a 'Client ID' field with 'Leave blank for auto generated', a 'Keep alive time (s)' field with '60', a checked checkbox for 'Use clean session', and an unchecked checkbox for 'Use legacy MQTT 3.1 support'.

**Figure 31: Node-Red-MQTT-Node-configuration**

The second node is the function nodes which are implemented by using the JavaScript to select the data sent to specific topic among multiple topics generated by the publisher. The figure 32&33 illustrate how the temperature data published at “**ACEIoT/Janvier/temperature/db**” were accessed and pushed into the database under the field named “**TEMPERATURE**”.

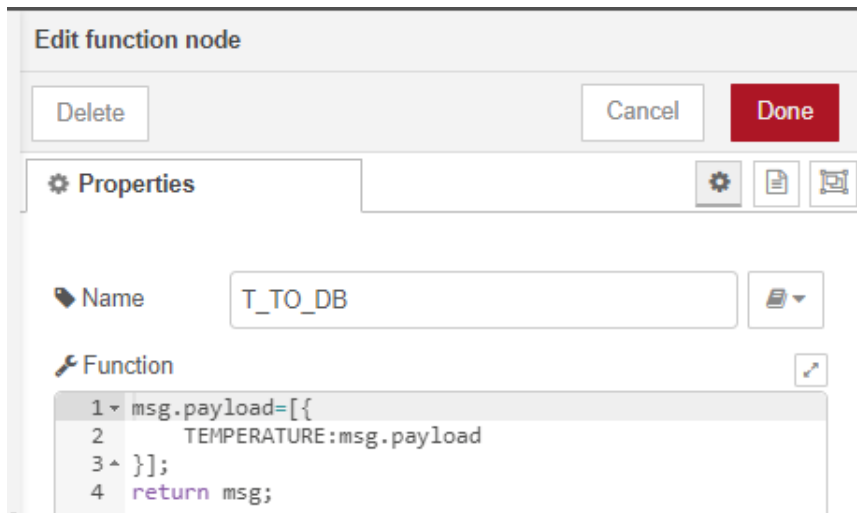
The screenshot shows the 'Edit function node' window. At the top are 'Delete', 'Cancel', and 'Done' buttons. Below is a 'Properties' section with a 'Name' field containing 'T'. The 'Function' section contains a JavaScript code block with the following code:

```

1 if(msg.topic=="ACEIoT/janvier/temperature/db")
2 {
3     msg.payload=msg.payload;
4     return msg;
5 }

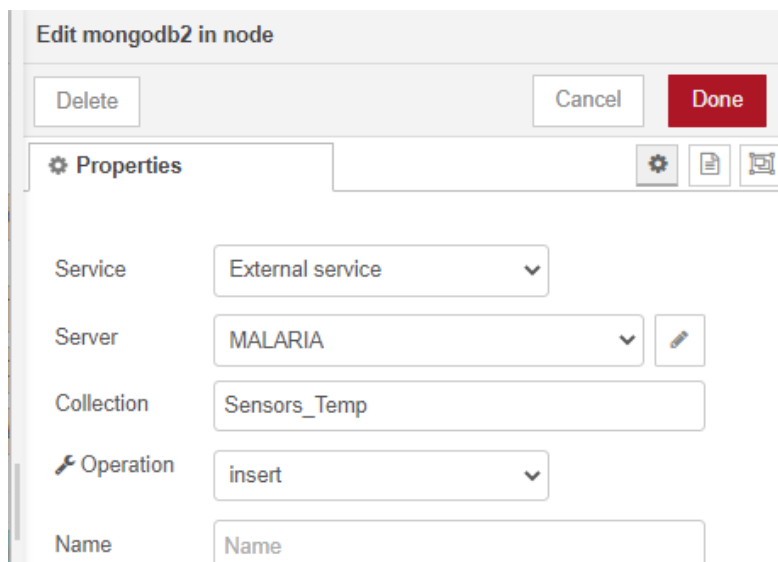
```

**Figure 32: Node-Red-Function Implementation**



**Figure 33:Function node**

Lastly, The mongodB database nodes were used to send data into database for being stored permanently and these are shown in figure 34&35. First we have connected the node to mongodB database which is running locally and accessed on the port 27017 and then connect to database called “MALARIA”.



**Figure 34:Node-Red-MongoDB-Node configuration(a)**

The screenshot shows the 'Edit mongodb2 in node > Edit mongodb2 node' window. At the top, there are three buttons: 'Delete', 'Cancel', and 'Update'. Below these is a 'Properties' tab with a gear icon and a document icon. The configuration fields are as follows:

Field	Value
URI	mongodb://127.0.0.1:27017/MALARIA
Name	MALARIA
Username	
Password	
Connection Options	Stringified JSON
Parallelism Limit	-1

**Figure 35: Node-Red-MongoDB-Node configuration(b)**

As seen in the figure 36. for updating or doing any change on the dashboard you need to log in for system admin authentication.

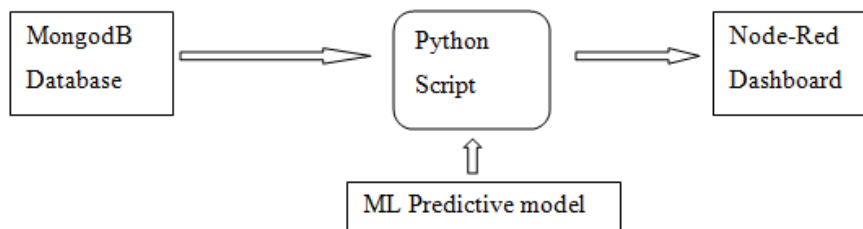
The screenshot shows the Node-RED login interface. On the left is the Node-RED logo, which consists of a red square with a white network diagram and the text 'Node-RED' below it. To the right of the logo are two input fields: 'Username:' with the value 'admin' and 'Password:' with a masked password '.....'. Below these fields is a 'Login' button.

**Figure 36: Starting\_Node\_Red editor**



#### 4.4 System User Interface subsystem

During the simulation the Node-Red IoT application programming tool was used for building the system dashboard that allows the user to see the real time data from sensors and even predictions generated by Machine Learning predictive models. By using the Python script application the data were fetched from database and sent to Node-Red dashboard. Moreover, the data from database were applied to machine learning predictive model using python script to generate predictions on data captured from field sensors. The result of prediction was sent to Node-Red dashboard. This scenario is illustrated in figure 37.



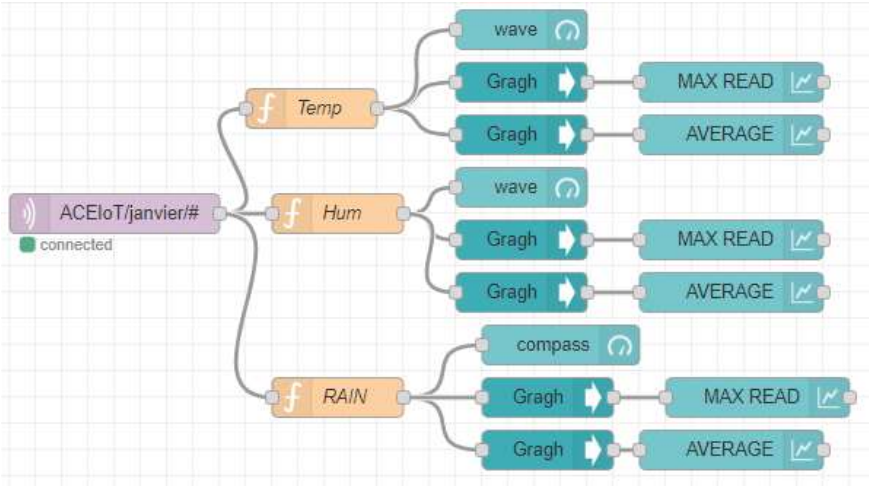
**Figure 37: Building system user interface**

The system dashboard was constructed by using drag and drop of nodes build in the Node-Red. For updating or doing any change on the dashboard you need to log in for system admin authentication. The following python script shows how the connection to mongoDB database was made and accessed via anaconda distribution software.

```
#import required python packages
import pymongo
from pymongo import MongoClient
#providing connection to mongoDB database
#running locally on server and accessible via 27017 port
connection = MongoClient('localhost',27017)
# Connecting to database called "MALARIA"
db = connection.Database_name
# fetching table from Database
table = db.table_name
#reading data from table
data = table.find()
```

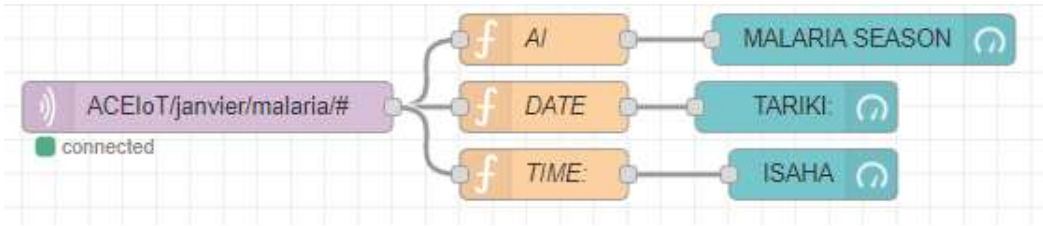
The figure 38, shows how the sensors measurement dashboard was constructed inside Node-Red editor. The dashboard contains three main interfaces that include temperature monitoring, humidity monitoring and rainfall monitoring interface that display temperature, relative humidity and rainfall intensity measured. The values that are displayed on these interfaces are being

collected by field sensor nodes and pushed into database via wireless mqtt communication implemented via “broker.mqtt-dashboard.com” broker.



**Figure 38: Building Sensors measurement user interface**

The figure 39, shows how the system dashboard was constructed to display the decision of machine learning predictive model. The dashboard contains three main widgets, first one for displaying the current date, second for displaying the current time and the last one for viewing the predictions generated by the model. The data displayed on this dashboard are coming from the python script via mqtt communication implemented through locally installed mqtt broker.



**Figure 39: Building user system prediction interface**

## Chapter 5: RESULTS AND ANALYSIS

### 5.1 Machine Learning Model Evaluation Metrics

The selection of the specific evaluation metrics depends on the type of category of machine learning problem. The metrics techniques used during of model evaluation in this research study includes Accuracy, Recall, Precision, sensitivity and specificity[32][42]. These evaluation metrics are defined using confusion matrix and were selected because they are the best fit for machine learning classification problems. The confusion matrix is one of machine learning techniques for summarizing the performance of a machine learning classification models. As shown in the table 5, the matrix contains four main elements that include True Positive (TP) ,False Positive (FP) , True Negative and False Negative[31][43].

Form the Fig.38, the True Positive and True Negative denote the number of positive and negative instances for binary classification that are correctly classified. However the False Positive and False Negative represent the number of positive and negative instances that are wrongly classified during of machine learning prediction[32]. These four elements are used for generating prediction accuracy, recall, precision and specificity.

The model accuracy is the most commonly used machine learning prediction accuracy. This metric represents the proportion of correctly prediction made over the total number of the prediction made.

$$\text{Accuracy} = (TP + TN) / (TN+TP+FN+FP)$$

However, sometimes it is not a good idea to rely only on the prediction accuracy when the dataset contains unequal number of values in each class of target variable during of binary classification or when the target variable contains more than two classes. The prediction accuracy tend to hide useful information about model performance. Therefore relying only on accuracy during machine learning evaluation it can provide misleading information when prediction is made on unseen data [31]. So, for overcoming this problem others metrics such as recall, precision and specificity were used.

$$\text{Precision} = TP / (FP+TP)$$

$$\text{Recall} = TP / (TP+FN)$$

## 5.2 Training and evaluation implementation

The training and evaluation processes were implemented through python programming codes and python libraries. Different machine learning algorithms used were implemented using python libraries and these libraries are found in sklearn python package[44]. The training process and evaluation was started by importing the original dataset from CSV file by using dataframe implemented with panda's python module.

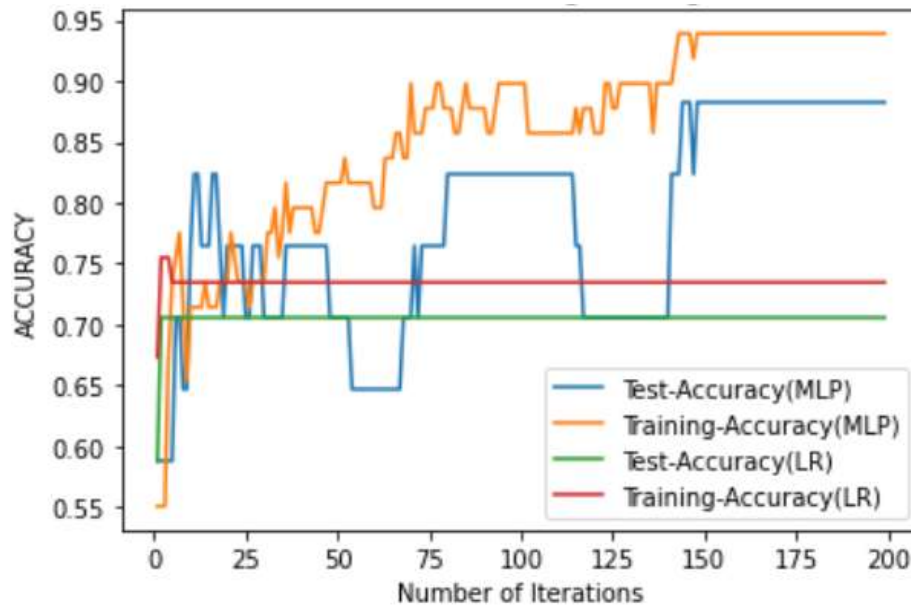
The dataset used during of model training and evaluation contains four inputs features and one output or target variable. The model inputs include environmental temperature, rainfall, relative humidity and the seasonal data that indicate the specific month of data collection. The model output or target contains the monthly number of patients confirmed to be infected by malaria divided by the monthly number of populations recorded from the target district.

Finally, the target values were mapped into two classes values (Zeros and Ones) where class with zeros values indicates the low level of malaria transmission rate and class with ones values indicates the high level malaria transmission rate. Before applying the inputs data to the selected machine learning algorithm, the data were normalized for improving the prediction accuracy by decreasing the high differences between the model independent variables for allowing the model to generalize on the new or unseen data. The 75 and 25 percentages of the original dataset were used as the training and testing datasets respectively.

The results appeared in the figure 40 were generated by Multi-Layer Perceptron (MLP) and Logistic Regression (LR) machine learning algorithms during of model's training and evaluation process. As seen in the figure 40, the predictive accuracy was taken as the machine learning evaluation metric to assess the performance of the predictive model. It is clear to figure out that the predictive accuracy is improved as the number of iterations increase progressively for both training and testing data.

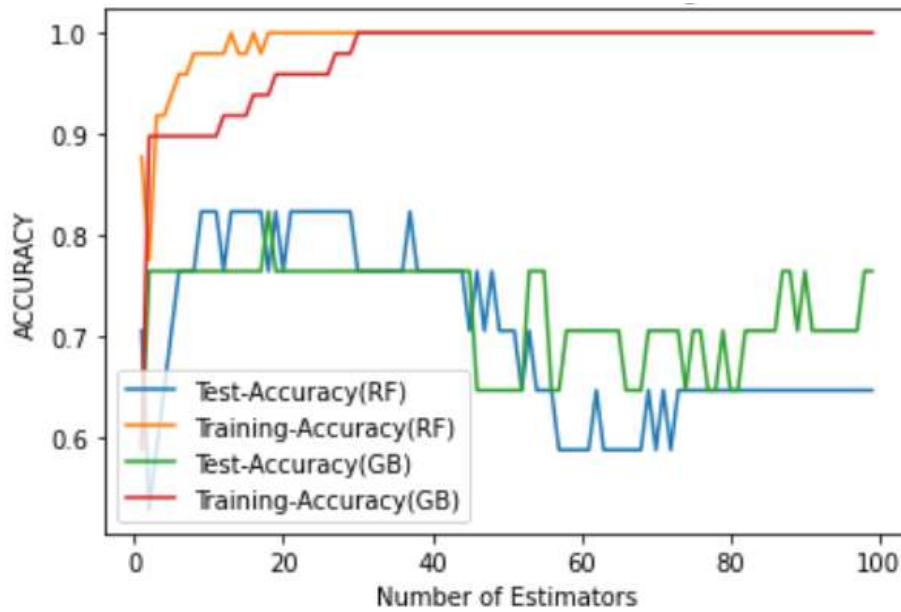
However, when the number of iterations goes under of 150 and 5 for Multi-Layer Perceptron Classifier and Logistic Regression respectively, the model tends to underfit and overfit respectively. The term underfit means that the model performance is not good for both training and testing data, while the term overfit means that the model performance is very high and too low for training and testing data respectively. Thus, the best predictive model was taken after the model

training process goes beyond of 150 iterations. Furthermore, the models tend to underfit for a lower value of iterations. The MLP Classifier generated 93.9% and 88.2% of training and testing accuracy respectively. However, the Logistic Regression generated 73.5% and 70.6% of training and testing accuracy respectively.



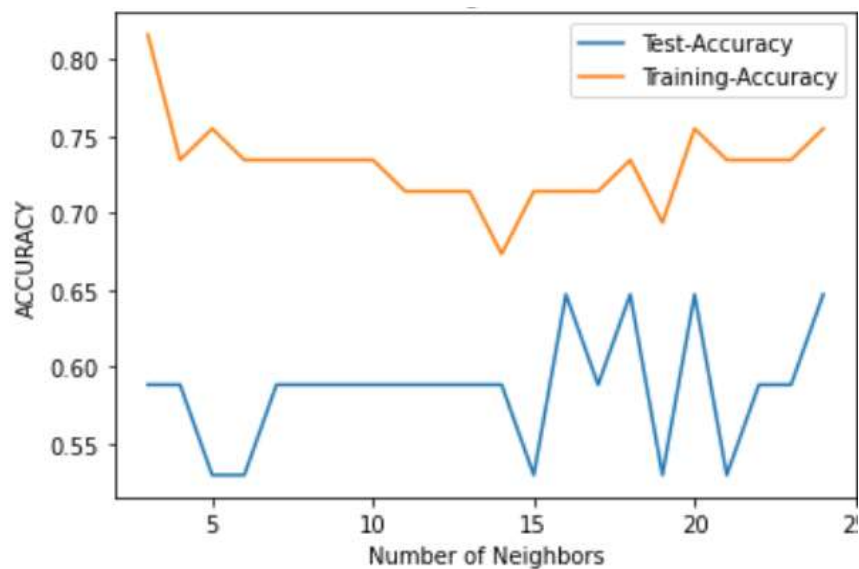
**Figure 40: MLP (MLP) Model and Logistic Regression (LR) Model Evaluation**

The figure 41 present the results of training and evaluation process for Random Forest (RF) and Gradient Boosting (GB) Classifiers. As shown by the figure 41, the predictive accuracy was improved by increasing the number of estimators. However, the Random Forest and the Gradient Boosting predictive models tends to overfit as the number of estimators goes beyond of 20 and 30 respectively and tend to underfit for lower values. Thus, the Gradient boosting and Random Forest Classifiers were train on 20 and 15 estimators respectively. Finally, both algorithms reached the 98% and 82.4% of training and testing accuracy respectively.

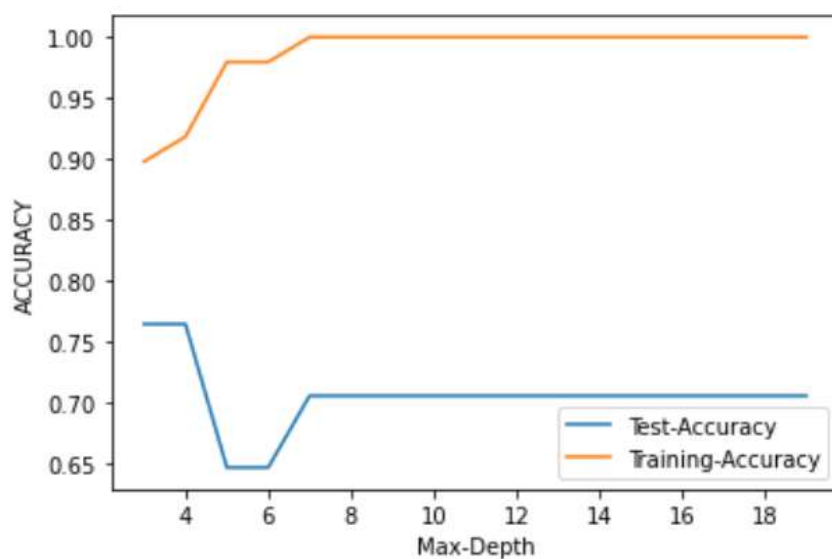


**Figure 41: Random Forest (RF) and Gradient Boosting (GB) Models Evaluation**

The results of machine learning training and evaluation process of K-Nearest Neighbors and Decision Tree are shown in the figure 42 and 43 respectively. The results show that the K-Nearest Neighbors tends to underfit comparing with the other algorithms; however, the Decision Tree tends to overfit for higher values of Max-Depth algorithm parameter. The decision Tree predictive model was selected when the Max-Depth equals to 3, while the predictive model of the K-Nearest Neighbors was selected when the number of neighbors equals to 20 for avoiding the overfitting problems.



**Figure 42: KNN Model Evaluation**



**Figure 43: Decision Tree Model Evaluation**

Moreover, apart from machine learning predictive accuracy, precision and recall model performance metrics were investigated to evaluate how well the generated predictive model is performing and comparing the results generated by different machine learning algorithms used. Thus, the tables 6,7,8 and 9 summarize the results of model training and evaluation process from Bugesera and Huye district.

According to the results shown in the above tables, it is seen that using Artificial Neural Network and Random Forest algorithms and Gradient Boosting machine learning algorithms could perform well respectively in both training and testing prediction accuracies comparing with the other algorithms for the current research with the specific dataset considered. The prediction accuracy and precision metrics of Huye district reported are very small comparing with the results seen in the Bugesera district during of model evaluation process. This may be justified by the dataset used in Huye district which didn't contain relative humidity data in both training and testing process.

### 5.3 System dashboard/User interface

After machine learning training and evaluation process, the Artificial Neural Network predictive model was integrated with the IoT based real time data collection system using python script to make prediction on future data from field sensors. The figure 44 shows how the data from field sensors could be accessed through end devices such as tablet, Smartphone or PC via internet connection. The above dashboard displays the real time temperature, humidity and rain measurements accessed from remote sensors nodes.



Figure 44: Sensors Measurement User Interface



The figure 45 shows how the results of machine learning analytics (prediction on sensors data) could be accessed through tablet, Smartphone or PC. Through the following figure of prediction dashboard, the system generates” Normal” as prediction. This means that the malaria transmission rate is at normal level at the indicated date.

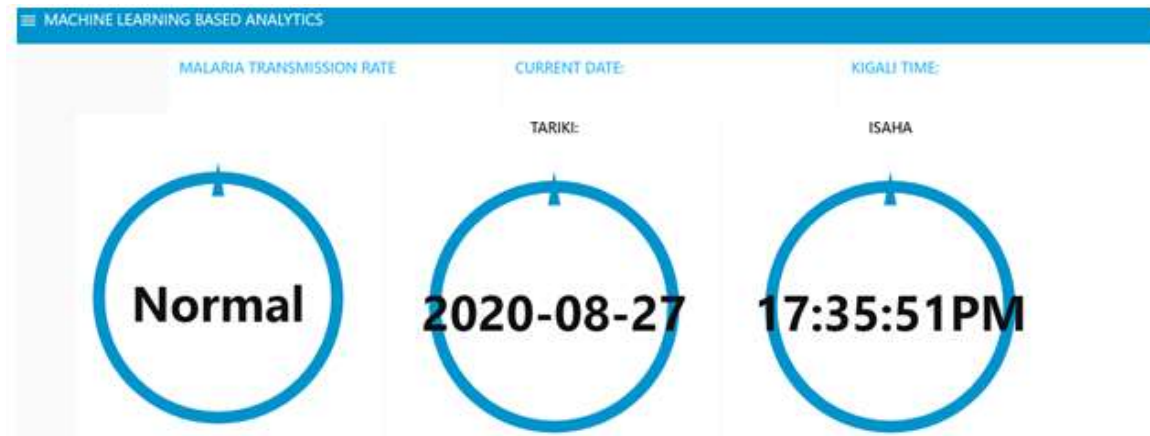


Figure 45: Prediction monitoring user interface

## **Chapter 6: CONCLUSION AND FUTURE WORK**

This research aimed to map the dependency between malaria transmission outbreak and climate environmental variables such as temperature, relative humidity and rain fall in Rwanda by using Machine Learning and Internet of Things. The outcome of the current research shows that the malaria transmission rate could be predicted well by using Artificial Neural Network (ANN) and Random Forest Machine Learning Algorithms respectively comparing with the other algorithms tested through this research. During the model performance evaluation, 93.9% and 88.2% of training and testing prediction accuracies respectively were achieved by using ANN in Bugesera district. However, 88.9% and 62.5% of training and testing prediction accuracies were generated by using the same predictive model in Huye district because of shortage in model predictors like relative humidity.

The models used in this current study, were trained and evaluated by using 6 years (2012-2019) climate, population and malaria data from Rwanda. However, the government malaria prevention policies like use of mosquito nets and use of pesticides inside and outside the house to kill mosquitoes can impact the transmission rate of the malaria disease. For the future work, we expect to employ some advanced machine learning models like time series models (Recurrent Neural Networks) to predict the future behaviour of malaria transmission. Secondly, the number of observations will be increased and the government input policies to prevent the transmission of malaria disease will be considered during the data analysis.

I recommend the Ministry of Health (MINISANTE) in partnership of METEO Rwanda and National Institute of Statistics to extend this research in the rest districts of Eastern and Southern province the most endemic region for having the real Image of the country. Secondly, I recommend the decision makers to help in developing an IoT based system for disseminating malaria information to the general public, clinic, pharmacy, and hospitals for taking measures accordingly in real time. Finally, I recommend the next researchers to investigate other research that includes more data, advanced machine learning algorithms such as Recurrent Neural Networks to model the future behavior of malaria outbreak and different government input policies to prevent malaria transmission.

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## APPENDIX

**Table 1: Huye Dataset**

	TEMP_MIN	TEMP_MAX	Year	Month	BUTARE AERO_RAIN	RAIN_AVG	Malaria_Cases	POPULATION	Malaria_Ratio	class	AVG_TEMP
2012-Jan	14.151613	26.461290	2012	1	3.513521	3.815952	244	322287	0.000757	0	20.306452
2012-Feb	13.062069	<a href="#">25.131034</a>	2012	2	2.758621	2.224138	304	322814	0.000942	0	19.096552
2012-Mar	13.583548	24.754839	2012	3	3.225806	2.000000	408	323341	0.001262	0	19.174194
2012-Apr	13.960000	24.363333	2012	4	6.233333	5.541667	1117	323868	0.003449	0	19.161667
2012-May	13.725806	23.264516	2012	5	4.096774	6.362903	2236	324395	0.006893	0	18.495161
2012-Jun	13.133333	24.133333	2012	6	0.633333	0.933333	2505	324922	0.007710	0	18.633333
2012-Jul	13.254839	24.425806	2012	7	0.000000	0.362903	1217	325449	0.003739	0	18.840323
2012-Aug	13.474194	<a href="#">25.864516</a>	2012	8	0.645161	1.701613	1076	325976	0.003301	0	19.669355
2012-Sept	13.843333	<a href="#">25.590000</a>	2012	9	3.166667	2.700000	984	326503	0.003014	0	19.716667
2012-Oct	14.545161	<a href="#">25.219355</a>	2012	10	3.064516	3.677419	3029	327030	0.009262	0	19.882258

**Table 2: BUGESERA Dataset**

	MIN_TEMP	MAX_TEMP	JURU_Rain	Year	Month	Malaria_Counts	HUMIDITY	POPULATION	Malaria_Ratio	class
2013-Sept	14.816667	28.506667	80.0	2013	9	5718	76.047500	369779	0.015463	1
2013-Oct	14.858065	28.867742	203.0	2013	10	10317	<a href="#">64.919032</a>	370584	0.027840	1
2013-Nov	13.480000	24.920000	356.0	2013	11	13721	76.136333	371389	0.036945	1
2013-Dec	13.432258	26.451613	166.0	2013	12	9060	76.251290	372194	0.024342	1
2014-Jan	14.441935	29.158065	15.0	2014	1	10514	<a href="#">68.648710</a>	372996	0.028188	1
2014-Feb	14.603571	29.535714	0.0	2014	2	9412	<a href="#">72.686786</a>	373801	0.025179	1
2014-Mar	15.154839	29.158065	9.0	2014	3	7347	71.490323	374606	0.019613	1
2014-Apr	16.063333	27.946667	1.0	2014	4	4110	74.402000	375411	0.010948	0
2014-May	15.580645	28.870968	12.0	2014	5	6244	<a href="#">63.862258</a>	376216	0.016597	0
2014-Jun	14.333333	27.770000	20.0	2014	6	7385	53.956111	377021	0.019588	1



**Table 3: Population growth**

S/N	District	Province	Population August 15, 2012	Population August 15,2002	Population change
1	Bugesera	Eastern Province	363,339	266,775	36.2
2	Huye	Southern Province	328,605	265,446	23.8

**Table 4: Decision tree implementation**

S/N	Weather	Humidity	Wind	Swim decision
1	Sunny	High	-	No
2	Sunny	Normal	-	Yes
3	Rainy	-	Strong	No
4	Rainy	-	Weak	Yes
5	Cloudy	-	-	Yes

**Table 5: Confusion matrix**

		Predicted Values	
		Negative	Positive
Actual Values	Negative	<b>TN</b> True Negative	<b>FP</b> False positive
	Positive	<b>FN</b> False Negative	<b>TP</b> True Positive

**Table 6: TRAINING PERFORMANCE EVALUATION (BUGESERA)**

S/ N	ML ALGORITHM	DATASET NORMALIZ ED	PREDICTI ON ACCURAC Y	PRECISI ON	RECA LL
1	Logistic Regression (max_iter=50, C=0.1)	Yes	73.5%	70.5%	89.9%
2	K-Nearest Neighbors Classifier (n_neighbors=20)	No	75.5%	80%	74%
3	Random Forest Classifier (random_state=1, n_estimators=15)	Yes	98%	96.4%	100%
4	Gradient Boosting Classifier (n_estimators=20)	Yes	98%	96.4%	100

5	Decision Tree Classifier (random_state=42, Max_depth=3)	Yes	89.8%	92.3%	88.9%
6	Artificial Neural Network (activation='relu', solver='lbfgs', max_iter=200, alpha=0.1, random_state=0, hidden_layer_sizes =[11,6])	Yes	93.9%	96.2%	92.6%

**Table 7: TESTING PERFORMANCE EVALUATION (BUGESERA)**

S/ N	ML ALGORITHM	DATASET NORMALIZ ED	PREDICTI ON ACCURAC Y	PRECISI ON	RECA LL
1	Logistic Regression (max_iter=50, C=0.1)	Yes	70.6%	75%	90%
2	K-Nearest Neighbors Classifier (n_neighbors=20)	No	64.6%	70%	70%
3	Random Forest Classifier (random_state=1, n_estimators=15)	Yes	82.4%	96.4%	100%
4	Gradient Boosting Classifier (n_estimators=20)	Yes	82.4%	76.9%	100%
5	Decision Tree Classifier (random_state=42, Max_depth=3)	Yes	76.5%	75%	90%

6	Artificial Neural Network (activation='relu',solver='lbfgs', max_iter=200, alpha=0.1,  random_state=0,hidden_layer_sizes =[11,6])	Yes	88.2%	83.3%	100%
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**Table 8: TRAINING PERFORMANCE EVALUATION (HUYE)**

S/ N	ML ALGORITHM	DATASET NORMALIZE D	PREDICTIO N ACCURACY	PRECISIO N	RECAL L
1	LogisticRegression(max_iter=50,C=0.1)	Yes	73.6%	77.4%	66.7%
2	Decision Tree(random_state=42,max_depth=3)	Yes	81.9%	84.8%	77.8%
3	Random Forest (random_state=24,n_estimators=28)	Yes	98.6%	100%	97.2%
4	K-Nearest Neighbours(n_neighbors=3)	No	80.6%	87.7%	72.2%
5	Gradient Boosting	Yes	98.6%	100%	97.2%
6	Artificial Neural Network	Yes	88.9%	93.8%	83.3%

**Table 9: TESTING PERFORMANCE EVALUATION (HUYE)**

S/ N	ML ALGORITHM	DATASET NORMALIZ ED	PREDICTI ON ACCURAC Y	PRECISI ON	RECAL L
1	LogisticRegression(max_iter=50,C=0.1)	Yes	37.5%	21.4%	42.8%
2	Decision Tree(random_state=42,max_depth=3)	Yes	54.2%	35.7%	71.4%
3	Random Forest (random_state=24,n_estimators=28)	Yes	58.3%	36.4%	57.1%
4	K-Nearest Neighbours(n_neighbors=3)	No	50%	27.3%	42.9%
5	Gradient Boosting	Yes	58.3%	36.4%	57.1%
6	Artificial Neural Network(solver='lbfgs',max_iter=10000, alpha=0.01,random_state=1,hidden_layer_si zes=[8])	Yes	62.5%	37.5%	42.8%