A Lattice Boltzmann Method for immiscible multiphase flow simulations using the Level Set Method

Lorenz Hufnagel, Daniel Zint

BGCE Student Project

x y, 2015

Multiphase flow - Examples

■ Examples

- e.g. Oil in water
-

Multiphase flow - Examples

- Examples
- e.g. Oil in water
-

Multiphase flow - Examples

- Examples
- e.g. Oil in water
-

Macroscopic fluid mechanics

- N immiscible fluids.
- Each has own ρ_i, ν_i
- Hydrodynamics described by (incompressible) NSE

Macroscopic fluid mechanics

- N immiscible fluids.
- Each has own ρ_i, ν_i
- Hydrodynamics described by (incompressible) NSE

Macroscopic fluid mechanics

- N immiscible fluids.
- Each has own ρ_i, ν_i
- Hydrodynamics described by (incompressible) NSE

$$\nabla \cdot \vec{v} = 0$$

$$\frac{\partial \vec{v}}{\partial t} + (\vec{v} \cdot \nabla) \vec{v} = -\frac{1}{\varrho_i} \nabla \rho + \nu_i \nabla^2 \vec{v}$$

Interface conditions

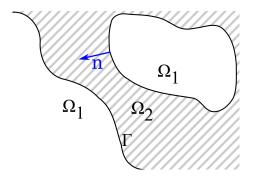
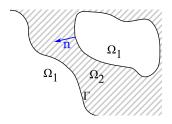


Figure: Two fluid domains Ω_i and interface Γ inbetween

■ Velocity across interface is C_0 -continous

$$\lim_{\epsilon \to 0} (\vec{v}(x + \epsilon \vec{n}) - \vec{v}(x - \epsilon \vec{n})) = 0$$

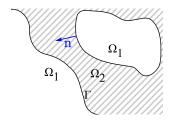
Interface conditions cont'd



Normal stress is balanced by surface tension

$$\lim_{\epsilon \to 0} (\mathbf{T}_2(x + \epsilon \vec{n}) - \mathbf{T}_1(x - \epsilon \vec{n})) \cdot \vec{n} = 2\sigma \kappa \vec{n}$$

Interface conditions cont'd



Normal stress is balanced by surface tension

$$\lim_{\epsilon \to 0} (\mathbf{T}_2(x + \epsilon \vec{n}) - \mathbf{T}_1(x - \epsilon \vec{n})) \cdot \vec{n} = 2\sigma \kappa \vec{n}$$

where \mathbf{T}_i is the stress tensor $\mathbf{T}_i = 2\nu_i \rho_i \mathbf{S}_i - p\mathbf{Id}$ and κ is the curvature of the interface $\nabla \cdot \vec{n}$. $\mathbf{S}_{ij} = \frac{1}{2}(\partial_i v_i + \partial_j v_i)$

To solve the two-phase problem we need to:

- $lue{}$ solve the flow equations ightarrow LBM
- $lue{}$ compute the motion of the interface ightarrow level set
- couple the two algorithms

Motivation & Introduction

To solve the two-phase problem we need to:

- \blacksquare solve the flow equations \rightarrow LBM
- lacksquare compute the motion of the interface ightarrow level set
- couple the two algorithms

To solve the two-phase problem we need to:

- \blacksquare solve the flow equations \rightarrow LBM
- lacksquare compute the motion of the interface ightarrow level set
- couple the two algorithms

Interface capturing

The interface between fluid phases is captured by a Level-Set Method.

I.e. a level set function $\varphi:=\varphi(x,t)\to\mathbb{R}$ is tracked through the fluid domain. The interface is given by the zero-isosurface of this function. It holds:

$$\frac{\partial \varphi}{\partial t} + \vec{\mathbf{v}} \cdot \nabla \varphi = \mathbf{0}$$

Interface capturing

Hydrodynamics are solved by LBM.

■ Interface becomes a new boundary condition for LBM

$$f_i(x, t+1) = f_{i*}^+(x, t) + 6hf_i^*c_i \cdot \tilde{u} + R_i$$

- \blacksquare \tilde{u} is the velocity on the interface along the direction c_i
- R_i ensures the jump conditions of the normal stress and corrects the error terms resulting from the bounce back treatment

TODO: Bild vom Interface < Coupling und BC's erklären!!...>

Interface capturing

Hydrodynamics are solved by LBM.

■ Interface becomes a new boundary condition for LBM

$$f_i(x, t+1) = f_{i^*}^+(x, t) + 6hf_i^*c_i \cdot \tilde{u} + R_i$$

- \bullet \tilde{u} is the velocity on the interface along the direction c_i
- R_i ensures the jump conditions of the normal stress and corrects the error terms resulting from the bounce back treatment

TODO: Bild vom Interface < Coupling und BC's erklären!!...>

Interface capturing

Hydrodynamics are solved by LBM.

■ Interface becomes a new boundary condition for LBM

$$f_i(x, t+1) = f_{i*}^+(x, t) + 6hf_i^*c_i \cdot \tilde{u} + R_i$$

- \bullet \tilde{u} is the velocity on the interface along the direction c_i
- R_i ensures the jump conditions of the normal stress and corrects the error terms resulting from the bounce back treatment

TODO: Bild vom Interface < Coupling und BC's erklären!!...>

 \tilde{u} is calculated by linear interpolation:

$$\tilde{u} = qu(x_2, t) + (1 - q)u(x_1, t)$$

 R_i consists of several parts:

$$R_i = 6h^2f_i^*\Lambda_i : A$$

with:

$$\Lambda_i = c_i \otimes c_i - \frac{1}{3} |c_i|^2 \mathbb{I}$$

$$A = -q(1-q)[S] - (q-1/2)S^2 + O(h)$$

- $S^{(k)}$ velocity gradient at x_k
- [S] jump of velocity gradient at the interface. Depends on normal, tangent and curvature.

 \tilde{u} is calculated by linear interpolation:

$$\tilde{u} = qu(x_2, t) + (1 - q)u(x_1, t)$$

 R_i consists of several parts:

$$R_i = 6h^2f_i^*\Lambda_i : A$$

with:

$$\Lambda_i = c_i \otimes c_i - \frac{1}{3} |c_i|^2 \mathbb{I}$$
 $A = -q(1-q)[S] - (q-1/2)S^2 + O(h)$

- $S^{(k)}$ velocity gradient at x_k
- [S] jump of velocity gradient at the interface. Depends on normal, tangent and curvature.

 \tilde{u} is calculated by linear interpolation:

$$\tilde{u} = qu(x_2, t) + (1 - q)u(x_1, t)$$

 R_i consists of several parts:

$$R_i = 6h^2f_i^*\Lambda_i : A$$

with:

$$\Lambda_i = c_i \otimes c_i - \frac{1}{3} |c_i|^2 \mathbb{I}$$
 $A = -q(1-q)[S] - (q-1/2)S^2 + O(h)$

- $S^{(k)}$ velocity gradient at x_k
- [S] jump of velocity gradient at the interface. Depends on normal, tangent and curvature.

Algorithm for LBM with level set

■ Create initial interface

- Run level set method to calculate surface description
- Run LBM for a prescribed number of steps
- Run level set method for the same number of steps
- Repeat till end of simulation

- Create initial interface
- Run level set method to calculate surface description
- Run LBM for a prescribed number of steps
- Run level set method for the same number of steps
- Repeat till end of simulation

- Create initial interface
- Run level set method to calculate surface description
- Run LBM for a prescribed number of steps
- Run level set method for the same number of steps
- Repeat till end of simulation

- Create initial interface
- Run level set method to calculate surface description
- Run LBM for a prescribed number of steps
- Run level set method for the same number of steps
- Repeat till end of simulation

- Create initial interface
- Run level set method to calculate surface description
- Run LBM for a prescribed number of steps
- Run level set method for the same number of steps
- Repeat till end of simulation

Validation

Validation setups

Conclusion & Outlook

 $\rightarrow \dots$

Outlook:

- Add correction term to prevent mass loss
- Reduce computational effort: Store Level-Set function only in narrow band around interface, Adalsteinsson and Sethian TODO: Quellen als Footnotes + Uebersichtsfolie
- Include thermal flow (simulate e.g. lava lamp) / Include gravity
-

 \rightarrow

Outlook:

- Add correction term to prevent mass loss
- Reduce computational effort: Store Level-Set function only in narrow band around interface, Adalsteinsson and Sethian TODO: Quellen als Footnotes + Uebersichtsfolie
- Include thermal flow (simulate e.g. lava lamp) / Include gravity
-

Conclusion & Outlook

 $\rightarrow \dots$

Outlook:

- Add correction term to prevent mass loss
- Reduce computational effort: Store Level-Set function only in narrow band around interface, Adalsteinsson and Sethian TODO: Quellen als Footnotes + Uebersichtsfolie
- Include thermal flow (simulate e.g. lava lamp) / Include gravity

References



Thömmes, Guido, et al. "A lattice Boltzmann method for immiscible multiphase flow simulations using the level set method." Journal of Computational Physics 228.4 (2009): 1139-1156