

SYSTEMS ANALYSIS & DESIGN

Course Description

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Universidad Distrital Francisco José de Caldas

2026-I



UNIVERSIDAD DISTRITAL
FRANCISCO JOSÉ DE CALDAS

Outline

- 1 You don't know who I am
- 2 Course Overview
- 3 Grading & Rules
- 4 Bibliography



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- **Computer Engineer, M.Sc. in Computer Engineering, and researcher for 16 years.**
- 9 years as **full-time associate professor** at colleges, in **Computer Engineering programs.**
- 3 years as **lecturer professor** for both colleges and **government STEM programs.**
- Speaker at IEEE events and colleges in Colombia, Brazil, and Bolivia.



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Non-academic Experience

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- **PyCon Colombia** and **Python Bogotá co-organizer.**
- 3 years as **software engineer** for several **tech companies** in Colombia.
- 3 years as **Technical Leader** of **Machine Learning and Data Science** at a **USA startup**.
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Overview

This course is designed to introduce undergraduate students to **foundations** of **systems analysis and design** and a lot of multiple **computer science** **paradigms**. This is a course focused on **thinking** and **problem solving**.

Classes will consist of **lectures**, **discussions**, and **practical examples**. Also, you must take some readings from *theory of systems*. In addition, there will be a **semester-long project**, as well as **one final course test** and **four workshops**.

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simulations



Goals

The main goal of this course is to provide undergraduate students with different **models**, **concepts**, and **tools** for **understanding** and **solving problems** using **systems analysis and design** based on project requirements.

At the end of this **course**, you should be able to **create** a full **systems engineering solution** with a good level of **quality** metrics. Also, you should be able to **design solutions** in an **agnostic** way.



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Prerequisites

This is a basic course, so you must have some knowledge of:

- **Programming** in Python or Java.
- Drawing diagrams to represent anything.
- Use of IDEs like VS Code, Eclipse, or PyCharm.

Draw.io

↓
Visily.io

Also, it is recommended to have some knowledge of:

- Data Structures and Algorithms.
- Git basic usage, and GitHub basic usage.



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Syllabus I

Period	Topic	Time
Period I	Systems Thinking	2 sessions
	Systems Engineering	3 sessions
	Systems Analysis	4 sessions
	Systems Design	4 sessions
	Robust System Design	3 sessions
	Projects Catch-Up	2 sessions
Period II	General Systems Theory Paradigms	3 sessions
	Systems Projects Management	3 sessions
	Systems Simulation	5 sessions
	Final Test	1 session
Period III	Project Dissertations	2 sessions



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Grades Percentages

Period	Item	Percentage
Period I	Workshops	15%
	Project CatchUp	20%
Period II	Workshops	15%
	Final Test	20%
Period III	Paper + Poster	5%
	Report + Implementation	20%
	Presentation	5%

Table: Systems Analysis & Design — Grades Distribution

Handwritten annotations:

- Red circle around 15% and 20% in Period I, and 15% and 20% in Period II, with a bracket pointing to 30%.
- Blue circle around 20% in Period I, and 20% in Period II, with a bracket pointing to 40%.
- Blue bracket around 5%, 20%, and 5% in Period III, pointing to 30%.
- Blue bracket around 20% in Period III, pointing to 20%.



Don't hate the player, hate the game

- All assignments must be submitted handwritten, on **time**, and in **English**. Grammar and spelling will **not** be evaluated.
- Copying and pasting from the internet are **forbidden**. Please **develop** your own ideas and solutions.
- Class attendance is **not mandatory**. If you **miss** classes, you must *study independently*.
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Code of Conduct

- Always be **respectful** to your **classmates** and to me. You must be **kind** to everyone inside (*and outside*) the classroom.
- There is no best programming language, tool, or technology. There are only **better** or **worse** solutions.
- You must be **honest** with your work. If you **don't know something**, just **ask** me. I will be **glad** to help you.
- You must be **responsible** with your work. If you don't submit **on time**, please **don't complain**.
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Bibliography

Recommended bibliography:

- **Systems Analysis and Design**, by [Alan Dennis](#), [Barbara Haley Wixom](#), and [Roberta M. Roth](#).
- **Systems Analysis and Design**, by [Kenneth E. Kendall](#) and [Julie E. Kendall](#).
- **Systems Analysis and Design**, by [Scott Tilley](#) and [Harry J. Rosenblatt](#).
- **Systems Analysis and Design**, by [Gary B. Shelly](#), [Harry J. Rosenblatt](#), and [Thomas J. Cashman](#).



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Thanks!

Questions?



URL: www.linkedin.com/in/casierrav

