

SYSTEMS SCIENCES APPLICATIONS

Systems Sciences Foundations

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Outline

- 1 Modeling, Analysis and Design of Systems
- 2 Strategies of Control for Dynamical Systems
- 3 Dynamic Systems Applications Using AI
- 4 Current Research Lines in System Sciences
- 5 AI and Cybernetics Applications



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- **Systems analysis** is the **process** of **understanding** how a **system** **works** and how it can be **improved**.
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Systems Analysis Techniques

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- It also includes **data modeling**, **process modeling**, and **requirements analysis**.



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- **Risk** is the **probability** of a **negative outcome** or **loss** associated with a **decision** or **event**.
- **Uncertainty** and **risk** are **inherent** in **complex systems** and **decisions**.
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Abstraction and Modularity

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- They help reduce the complexity of a system by ignoring details and dividing it into smaller parts.
- They help improve the understanding, development, and maintenance of a system.



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Complexity and Emergence

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- **Emergence** is the **appearance** of **unexpected** properties in a **system** that **arise** from the **interactions** of its **components**.
- **Complexity** and **emergence** are **common** in **dynamic** systems that are **non-linear** and **chaotic**.
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Conceptual Design

- Once the initial set of **requirements** are defined, the next step is to create a **conceptual design** of the system.
- **Conceptual Design** is a **high-level design** that defines the structure and behavior of the system. It is achieved by the recognition of the appropriate **components**, **connections**, and **responsibilities**.
- The **conceptual design** is used to **communicate** the **vision** of the system to **stakeholders** and to **guide** the **development** of the system.



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Process Definition

- A **Process** is a **series** of steps or actions taken to achieve a particular end.
- **Processes** are used to **organize** and **manage** work.



Causal Loops

- A **Causal Loop** is a **diagram** that shows the **relationships** between different variables in a system.
- Causal loops are used to **analyze** and **understand** the **dynamics** of a system.
- Causal loops can be **positive** or **negative**.

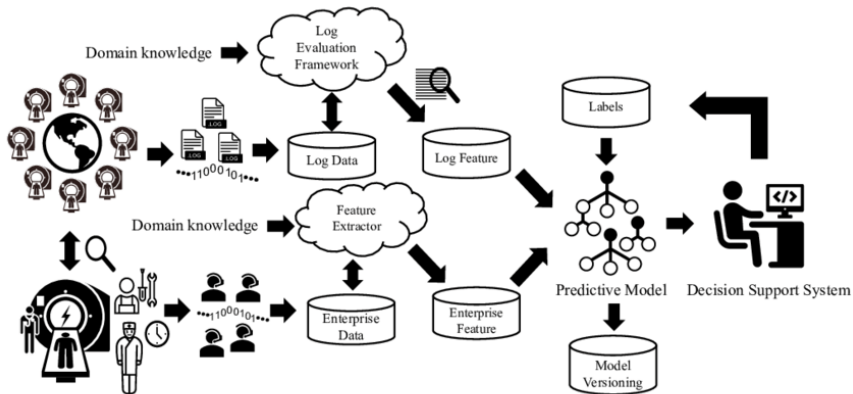


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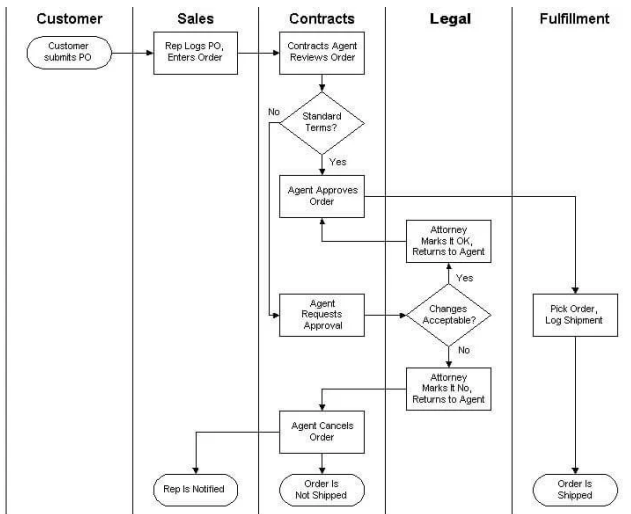
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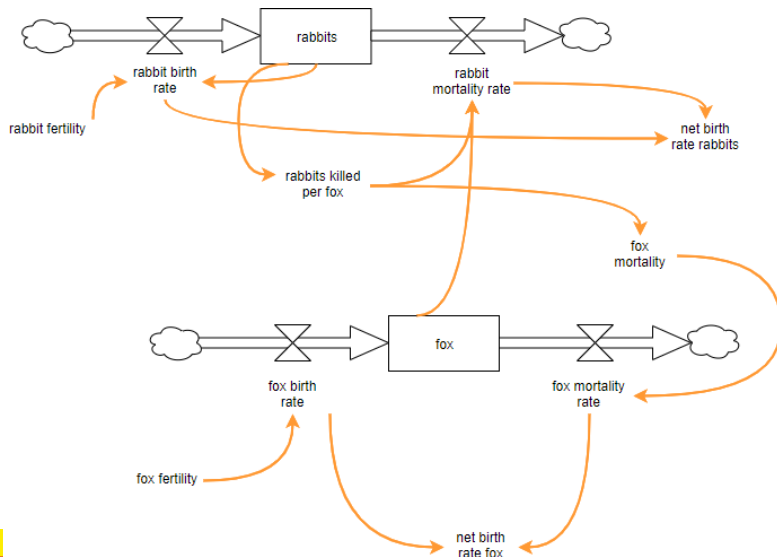
System Schema Example: Processing Pipeline



Business Process Model and Notation (BPMN)



Stock and Flow Diagram



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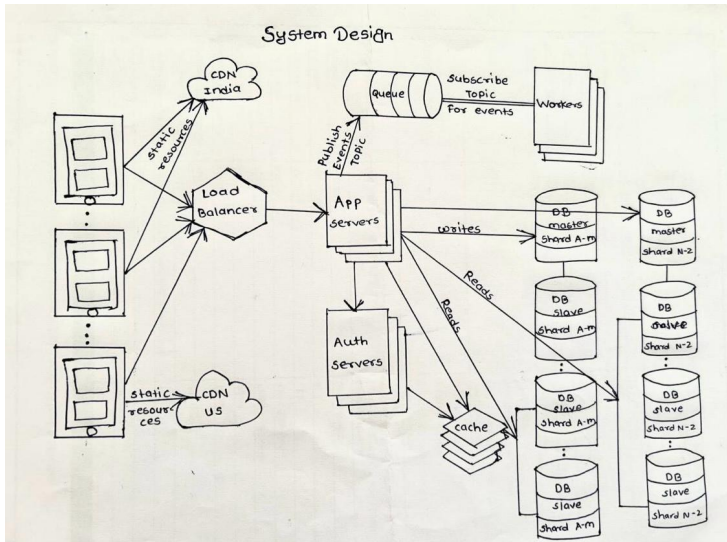


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Systems Design applied to Software Architectures



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- A **dynamical system** is a system whose state *evolves* with time according to a **fixed rule**.
- **Dynamical systems** are characterized by **state variables** that represent the **system's condition** at a *given time*.
- The **evolution** of a **dynamical system** is described by differential equations (*continuous time*) or difference equations (*discrete time*).
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Classical Control Theory

- **Classical control theory** focuses on designing controllers for **single-input, single-output systems**.
- Key techniques include:
 - PID Control: *Proportional-Integral-Derivative* controllers.
 - Root Locus: Analysis of *closed-loop poles*.
 - Frequency Response: *Bode and Nyquist plots*.
- These methods are widely used in **industrial applications** due to their simplicity and robustness.



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 - State Feedback Control: Using *state variables* for feedback.
 - Optimal Control: Minimizing a cost function (e.g., LQR-Linear Quadratic Regulator).
 - Observer Design: Estimating unmeasured state variables.
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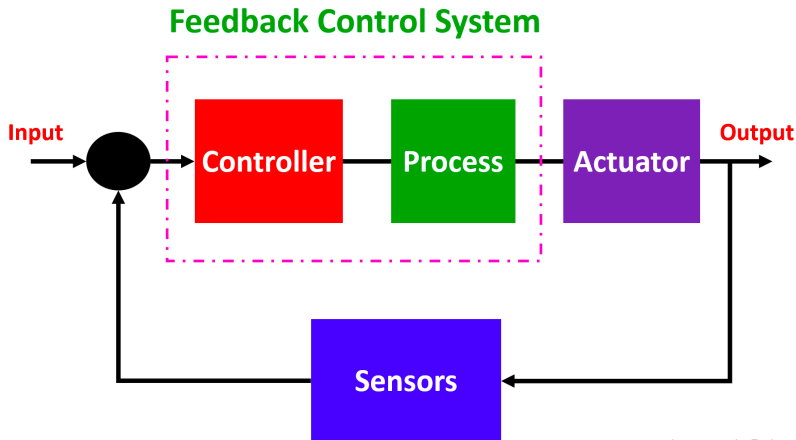


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Feedback Control Loop



InstrumentationTools.com

Figure: Typical feedback control system architecture



Adaptive Control

- **Adaptive control** systems can **modify their behavior** in response to changes in *system dynamics* or *disturbances*.
- Main approaches:
 - Model Reference Adaptive Control (MRAC): System tries to follow a *reference model*.
 - Self-Tuning Regulators (STR): Parameters are *estimated online*.
 - Gain Scheduling: Controller parameters change based on operating conditions.
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- Key methods include:
 - Feedback Linearization: Transform nonlinear systems into linear form.
 - Backstepping: Recursive Lyapunov-based design for cascaded systems.
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- Key advantages:
 - Learning from Data: *No need for explicit mathematical models.*
 - Adaptation: *Continuous improvement through experience.*
 - Handling Complexity: *Managing high-dimensional, complex systems.*
 - Robustness: *Performing well in uncertain conditions.*
- AI combines the strengths of control theory and machine learning.



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Neural Networks for System Identification

- **System identification** is the process of building **mathematical models** of dynamic systems from measured data.
- **Neural networks** can:
 - Learn complex nonlinear relationships from *input-output data*.
 - Implement *black-box models* when physical insights are unavailable.
 - Provide a systematic modeling framework for data-driven components.
- Common architectures:
 - Feedforward neural networks for static input-output relationships.
 - Recurrent neural networks (RNNs) for capturing temporal dependencies.
 - Convolutional neural networks (CNNs) for processing spatial or time-series data.



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- Common architectures:
 - **Feedforward neural networks** (FFNN): Suitable for static system identification where the output depends only on the current input.
 - **Recurrent neural networks** (RNN): Designed for dynamic systems where the output depends on the current input and previous states.
 - **Radial basis function networks** (RBFN): Effective for approximating nonlinear functions.
 - **Deep neural networks** (DNN): Capable of learning highly complex, hierarchical representations of system dynamics.



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Reinforcement Learning Control

- **Reinforcement Learning (RL)** enables agents to learn **optimal control policies** through **interaction** with the environment.
- Key components:
 - States: System conditions.
 - Actions: Control inputs.
 - Rewards: Feedback on performance.
 - Policy: Mapping from states to actions.
- Popular algorithms:
 - Deep Q-Networks (DQN): *Value-based method.*
 - Policy Gradient methods: *Directly optimizes policy.*
 - Actor-Critic: *Combines value and policy networks.*
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Case Study: Autonomous Vehicles

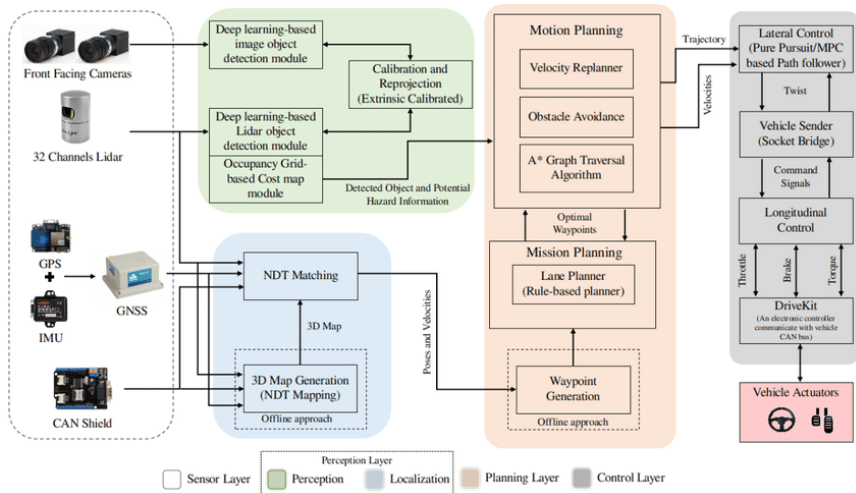


Figure: AI-driven control architecture for autonomous vehicles



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Complex Adaptive Systems

- **Complex Adaptive Systems (CAS)** are systems that can **learn** and **adapt** to changing environments.
- Key research areas:
 - Emergence: How complex behaviors arise from simple rules.
 - Self-organization: Spontaneous order without central control.
 - Adaptation: How systems evolve in response to environmental changes.
 - Networks: Study of interaction patterns and information flow.
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 - Quantifying resilience using *mathematical metrics*.
 - Design principles for building *resilient systems*.
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- Research directions:
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 - Interoperability between heterogeneous systems.
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- **Smart manufacturing** integrates **AI** and **cybernetic principles** to create self-regulating production systems.
- Key technologies:
 - Predictive maintenance using *sensor data* and *machine learning*.
 - Quality control with *computer vision* and *deep learning*.
 - Energy optimization through *reinforcement learning*.
 - Supply chain management with *dynamic feedback systems*.
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 - Dynamic pricing through *reinforcement learning*.
 - Fault detection using *anomaly detection algorithms*.
 - Load balancing using *distributed control systems*.
 - Energy storage optimization through *predictive balancing*.
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 - Disease monitoring with *wearable sensors* and feedback.
 - Hospital management and *resource allocation*.
 - Drug discovery with *algorithmic experimentation*.
 - Patient safety with *advanced control systems*.
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 - Public safety through *predictive policing* and *emergency response*.
 - Waste management with *IoT-enabled collection*.
 - Environmental monitoring for *pollution* and *climate impacts*.
 - Energy management with *smart metering* and *feedback systems*.
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 - **Traffic management** with *real-time optimization*.
 - **Public safety** through *predictive policing* and *emergency response*.
 - **Waste management** with IoT-enabled collection.
 - **Environmental monitoring** for pollution and *climate impacts*.
 - **Utility management** with *smart metering* and feedback systems.
- Benefits include **sustainability**, **economic growth**, and **quality of life**.



Autonomous Systems

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- Examples:
 - Self-driving vehicles using *perception, planning, and control*.
 - Autonomous drones for *delivery, inspection, and mapping*.
 - Robotics systems *automation for business workflows*.
 - Autonomous trading systems in *financial markets*.
 - Smart infrastructure systems with *self-governance capabilities*.
- These systems require sophisticated feedback mechanisms, learning capabilities, and decision-making frameworks.



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Future Challenges

- **Technical challenges:**

- **Explainability** and **transparency** of AI decisions.
- Safety and verification of complex systems.
- Energy efficiency of AI algorithms.
- Integration of heterogeneous systems.

- **Social and ethical challenges:**

- Privacy concerns in data-driven systems.
- Algorithmic bias and discrimination.
- Employment and technology displacement.
- Security and cybersecurity threats.

- These challenges require **interdisciplinary approaches** combining technical expertise with **ethical considerations**.



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● *How can we ensure that AI systems are used responsibly and ethically?*

● *How can we ensure that AI systems are designed to be transparent and accountable?*

● *How can we ensure that AI systems are designed to be fair and unbiased?*

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- Ethical implications of AI decision-making.

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Outline

- 1 Modeling, Analysis and Design of Systems
- 2 Strategies of Control for Dynamical Systems
- 3 Dynamic Systems Applications Using AI
- 4 Current Research Lines in System Sciences
- 5 AI and Cybernetics Applications



Thanks!

Questions?



Repo: <https://github.com/EngAndres/ud-public/tree/main/courses/systems-sciences-foundations>

