

# DATA BASE SYSTEMS ARCHITECTURE

## Databases III

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# Outline

- 1 DataBases Infrastructure
- 2 DBMS Architecture
- 3 Database System Administration
- 4 Transactional System
- 5 Query Execution
- 6 Concurrency Control
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# What is On-Premises Computing?

- **On-premises computing** is the **traditional** way of accessing **computing resources**.
- **On-premises computing** requires users to **purchase** and **maintain** their own **computing** resources such as **servers**, **storage**, and **databases**.



# What is the Cloud Computing?

- **Cloud computing** is the delivery of **computing services** over the **internet**.
- **Cloud computing** allows users to **access computing resources** such as **servers**, **storage**, and **databases on demand**.



# Pros & Cons of Cloud Computing

## • Pros:

- **Cost-Effective:** Cloud computing is a **cost-effective** way to access computing resources.
- **Scalable:** Cloud computing is a **scalable** way to access computing resources.
- **Flexible:** Cloud computing is a **flexible** way to access computing resources.

## • Cons:

- **Security:** Cloud computing can be less secure than on-premises computing.
- **Performance:** Cloud computing can be slower than on-premises computing.
- **Reliability:** Cloud computing can be less reliable than on-premises computing.



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# SaaS Vs. IaaS Vs. PaaS

- **Software as a Service (SaaS)** is a **software distribution** model in which a **third-party** provider **hosts applications** and makes them available to customers over the **internet**.
- **Infrastructure as a Service (IaaS)** is a **cloud computing** model that provides **virtualized computing** resources over the **internet**.
- **Platform as a Service (PaaS)** is a **cloud computing** model that provides a **platform** for developers to **build, deploy, and manage** applications over the **internet**.





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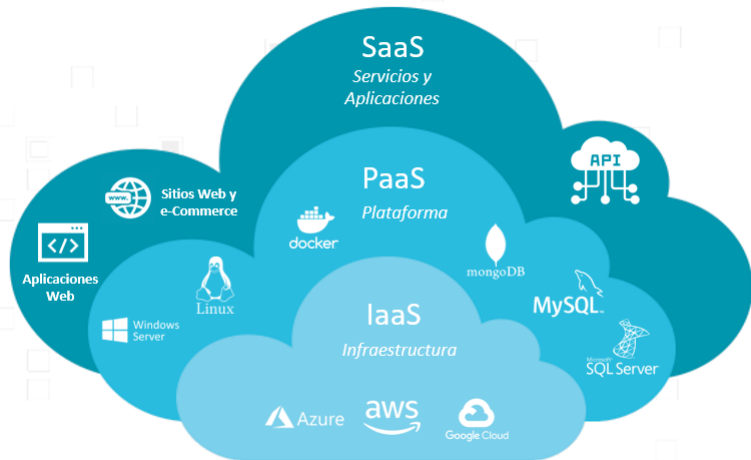


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# Cloud Levels

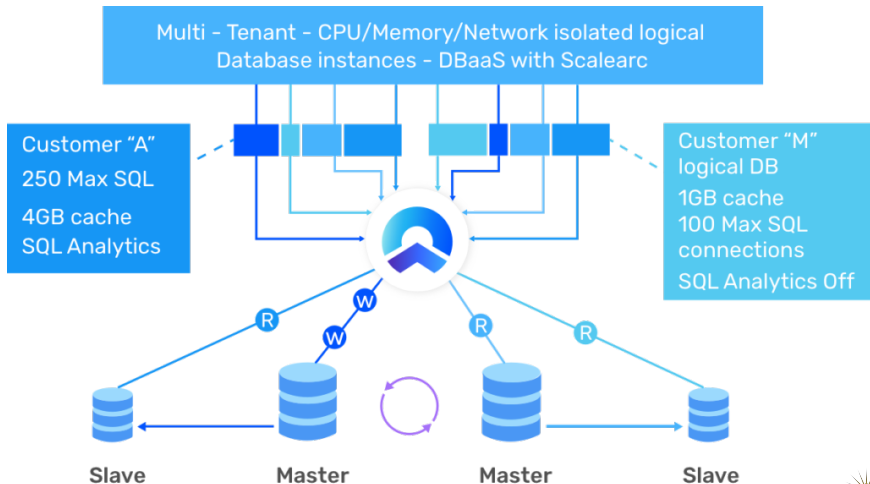


# DataBases as a Service

**Database as a Service (DBaaS)** is a **cloud computing model** that provides **database services** over the **internet**.



# Case Study: DBaaS Custom for Clients



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# DBMS Architecture Overview

- A **Database Management System (DBMS)** is organized in **layers**:
  - **Storage Manager**: Handles *data storage*, *file organization*, and *access methods*.
  - **Query Processor**: Parses, optimizes, and executes *SQL queries*.
  - **Transaction Manager**: Ensures *ACID properties* for transactions.
  - **Concurrency Control Manager**: Manages *simultaneous operations* and prevents conflicts.
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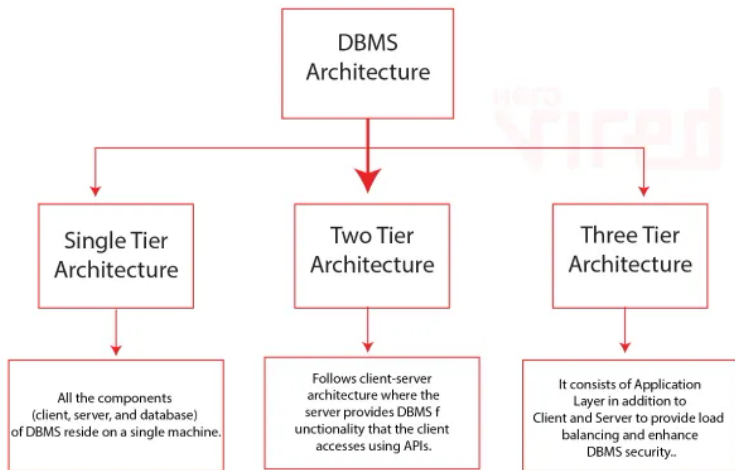


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# DBMS Architecture Tiers



# DBMS Architecture N-Tier

## DBMS Architecture



DatabaseTown.com

It is responsible for providing an interface for users.

It is responsible for managing the different views of the data in the database.

It is responsible for managing the logical organization of data in the database.

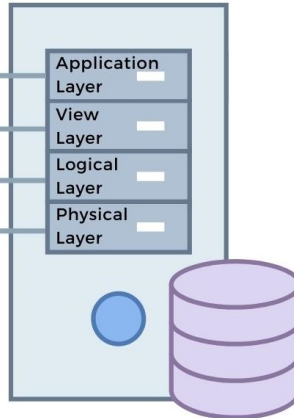
It is responsible for managing the physical storage of data on disk.

Application Layer

View Layer

Logical Layer

Physical Layer



# Types of DBMS Architecture

There are several types of **DBMS architectures**:

- **Centralized DBMS**: All components are on a **single server**.
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- **Distributed DBMS**: Data is distributed across **multiple servers**.
- **Cloud DBMS**: Database services are provided over the **cloud**.
- **Hybrid DBMS**: **Combines** features of centralized and distributed systems.
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- **Database system administration** is the discipline of **managing**, **configuring**, and **maintaining** *database systems* to ensure their reliability, performance, security, and availability.
- Key responsibilities include:
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  - System architecture design
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# Record Storage Concepts

- A **record** (or row/tuple) is the **basic unit** of data storage in a *database table*.
- **Efficient record storage** is crucial for **fast data retrieval** and **update**.
- **Storage techniques:**
  - **Heap storage:** Unordered, fast inserts.
  - **Indexed sequential:** Ordered, fast range queries.
  - **Clustered storage:** Used indexes for fast lookup.





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# Block and Page Organization

- Data is stored in **blocks** (pages) on disk.
- Block size and layout affect I/O performance.
- Records may be packed, slotted, or may span multiple blocks.
- Free space management is important for updates and inserts.
- Fragmentation management ensures efficient use of space.
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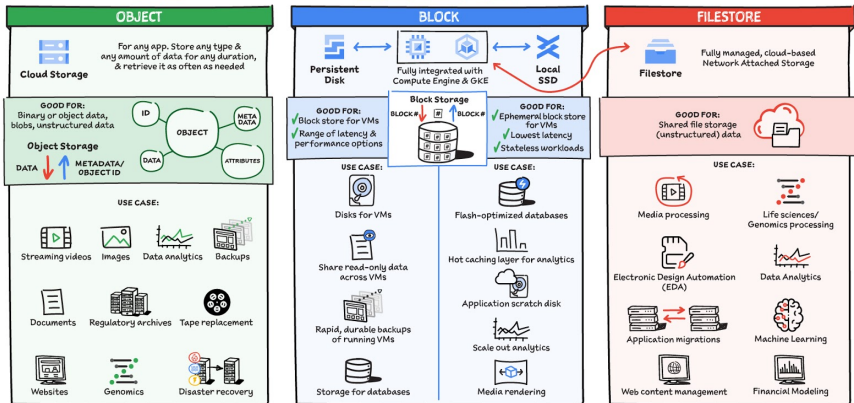
# Record Storage: Use Cases

#GCPsketchnote

@PVERGADIA  
THECLOUDGIRL.DEV  
04.23.2021



## Which Storage Should I Use?



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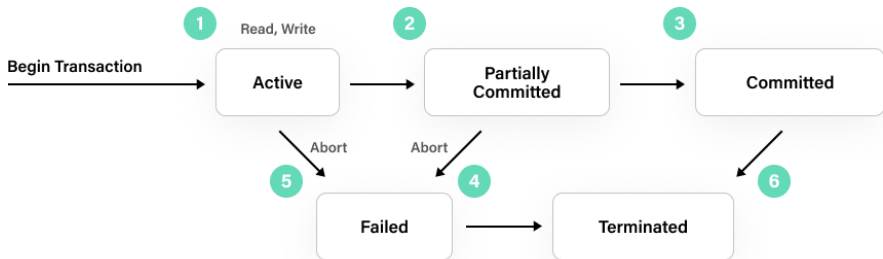
# Transactional System Concepts

- A **transaction** is a sequence of operations performed as a **single logical unit of work**.
- Transactions must satisfy the **ACID** properties:
  - **Atomicity**: All or nothing.
  - **Consistency**: Preserves database integrity.
  - **Isolation**: Transactions do not interfere.
  - **Durability**: Results persist after completion.



# Transaction Lifecycle

- **Begin**: Transaction starts.
- **Read/Write**: Operations are performed.
- **Commit**: Changes are made permanent.
- **Rollback**: Changes are undone if an error occurs.
- **Savepoints** can be used for partial rollbacks.



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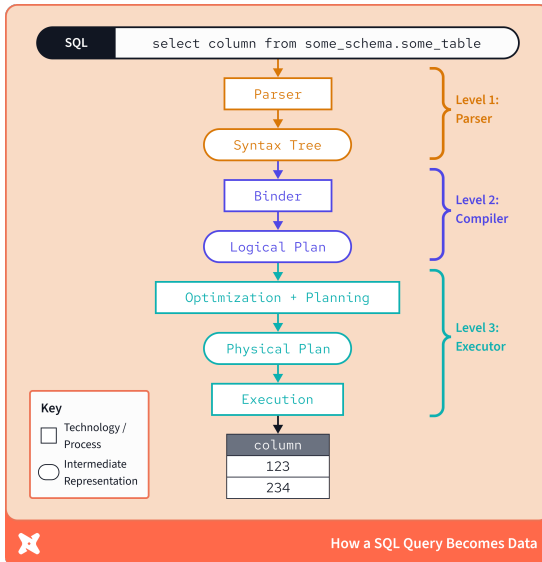
# Query Execution Process

- **Query execution** is the process of **interpreting** and **running** database queries.
- Steps:
  - **Parsing**: Analyzing query syntax.
  - **Optimization**: Choosing the best execution plan.
  - **Execution**: Retrieving and processing data.
- **Efficient execution** is critical for **performance**.





# Query Execution Flow: Full Transaction



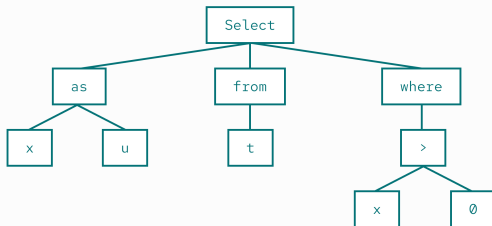
# Query Execution Flow: Syntax Tree

SQL

`select x as u from t where x > 0`

Parser

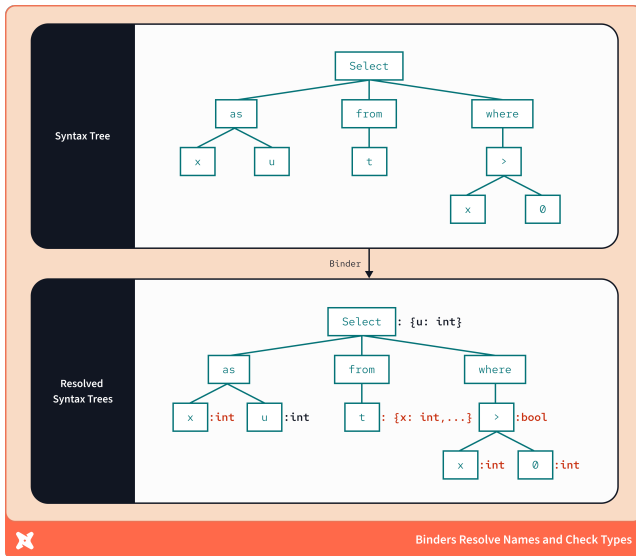
Syntax Tree



Parsers Recognize the Structure of the Query

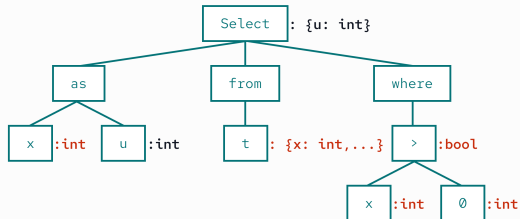


# Query Execution Flow: Compilation



# Query Execution Flow: Logical Plan

Resolved  
Syntax Trees



Generating Logical Plan

Logical Plan

1. TableScan: t
2. Filter: t.x > 0
3. Projection: t.x as u



Compilation Produces an Executable Plan from a Resolved Syntax Tree



# Query Optimization

- The **query optimizer** selects the most efficient strategy for executing a query.
- Considers indexes, join methods, and data distribution.
- May rewrite queries for better performance.
- Cost-based and rule-based optimization approaches.



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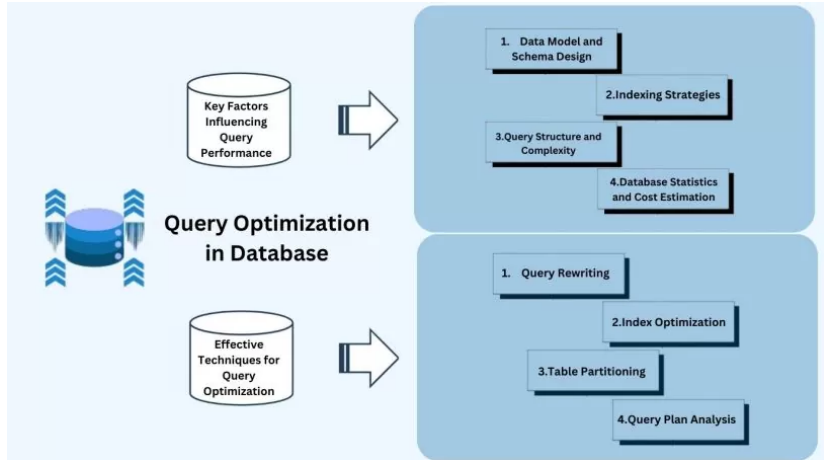
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- Prevents problems like **lost updates**, **dirty reads**, and **deadlocks**.
- Techniques:
  - Locking protocols: Use locks to control access (e.g., two-phase locking).
  - Timestamp ordering: Assigns timestamps to transactions.
  - Optimistic concurrency control: Assumes no conflicts, resolves conflicts if they occur.



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  - **Timestamp ordering**: Assigns timestamps to transactions.
  - **Optimistic concurrency control**: Assumes no conflicts.
  - **Pessimistic concurrency control**: Assumes conflicts may occur.



# Locking and Deadlocks

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- 2 DBMS Architecture
- 3 Database System Administration
- 4 Transactional System
- 5 Query Execution
- 6 Concurrency Control
- 7 Failure Recovery**



# Failure Recovery Concepts

- **Failure recovery** restores the database to a **consistent state** after a failure.
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  - Transaction failure: Only one transaction fails.
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# Thanks!

## Questions?



Repo: <https://github.com/EngAndres/ud-public/tree/main/courses/databases-ii>

