

UML AND CLASS DIAGRAMS

Advanced Programming I

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1 Unified Modeling Language (UML)

2 UML Diagrams

3 UML Class Diagrams



Outline

1 Unified Modeling Language (UML)

2 UML Diagrams

3 UML Class Diagrams



Basics of UML



Figure: Prompt: Draw a software architect drawing some software designs.



- The Unified Modeling Language (UML) is a **general-purpose, developmental, modeling language** in the field of **software engineering**, that is intended to provide a **standard way** to visualize the **design** of a system.



The UML represents a collection of best engineering practices that have proven successful in the modeling of large and complex systems.



Basics of UML



Figure: Prompt: Draw a software architect drawing some software designs.



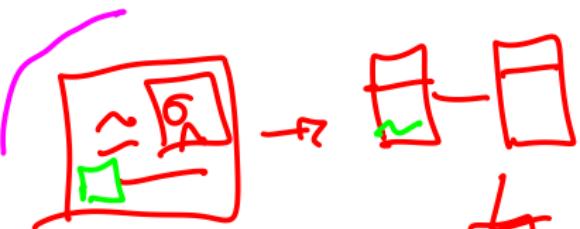
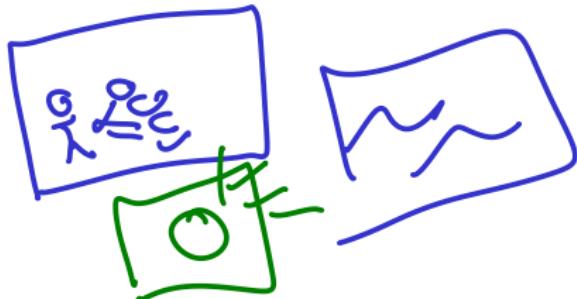
- The **Unified Modeling Language (UML)** is a **general-purpose, developmental, modeling language** in the field of **software engineering**, that is intended to provide a **standard way** to visualize the **design** of a system.
- The UML represents a **collection of best engineering practices** that have proven successful in the modeling of large and complex systems.



Importance of UML

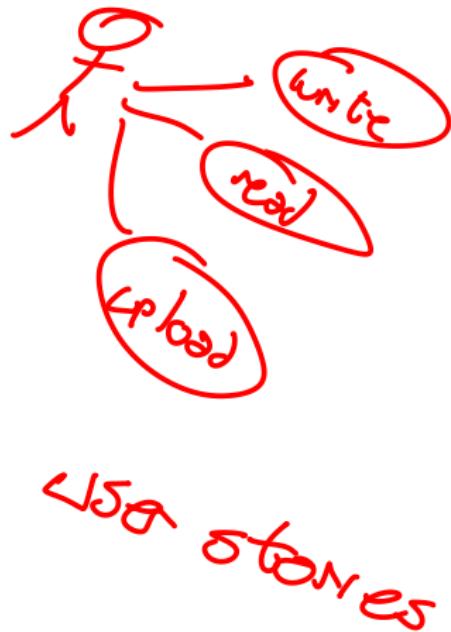
- The UML is a ~~standard language for specifying, visualizing, constructing, and documenting the artifacts of software systems.~~

- It is a ~~powerful and flexible language that is used to model systems in an object-oriented~~
startups



Importance of UML

- The UML is a **standard language** for specifying, visualizing, constructing, and documenting the artifacts of software systems.
- It is a **powerful** and **flexible** language that is used to **model** systems in an **object-oriented** way.



Outline

1 Unified Modeling Language (UML)

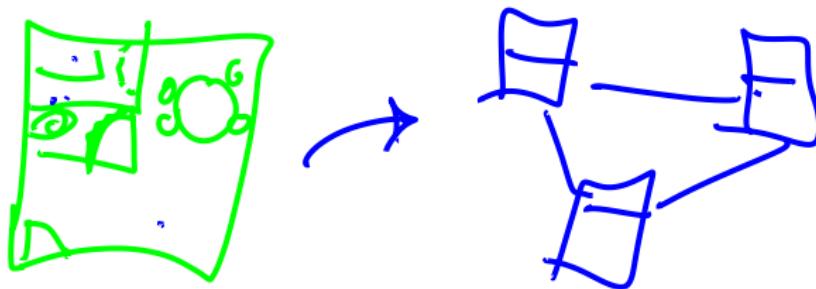
2 UML Diagrams

3 UML Class Diagrams



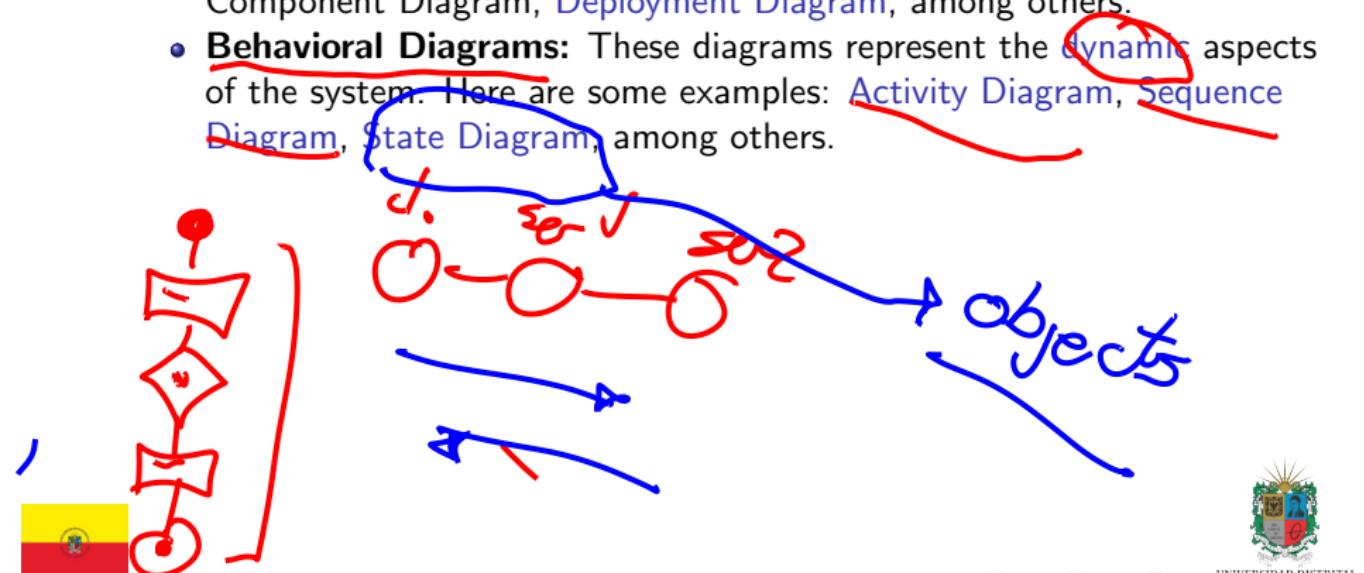
List of UML Diagrams

- UML has **14 types** of diagrams, which can be divided into two categories:
 - **Structural Diagrams:** These diagrams represent the **static** aspects of the system. Here are some examples: Class Diagram, Object Diagram, Component Diagram, Deployment Diagram, among others.
 - **Behavioral Diagrams:** These diagrams represent the **dynamic** aspects of the system. Here are some examples: Activity Diagram, Sequence Diagram, State Diagram, among others.



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UML Deployment Diagrams I

Deployment diagrams are used to visualize the physical hardware and software expected to be used in real-world execution of a system.

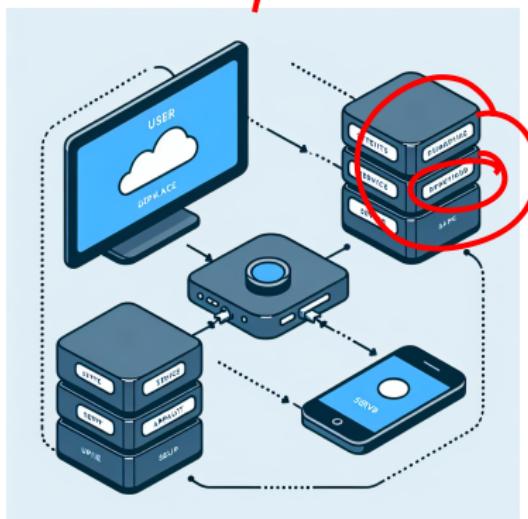
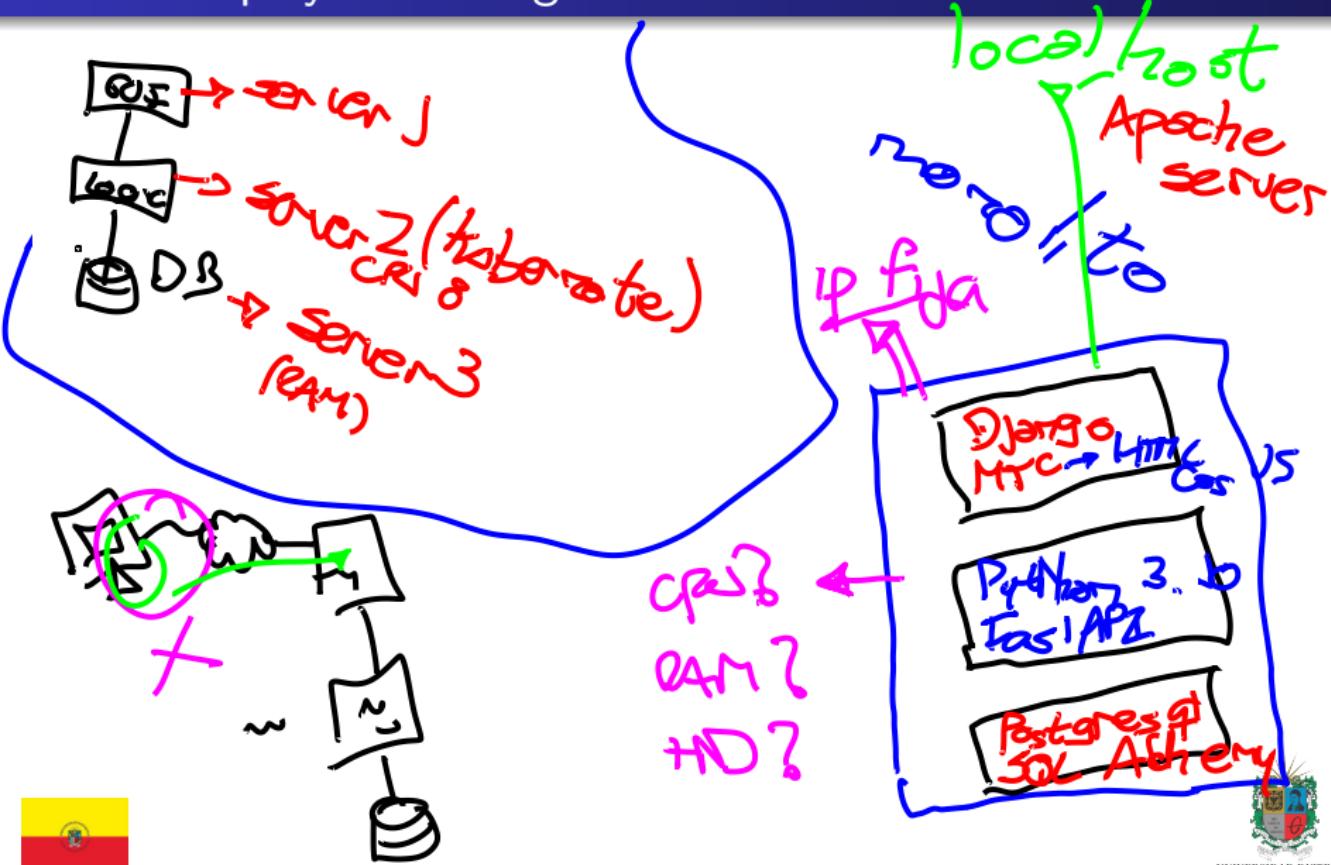


Figure: Prompt: Draw an UML deployment diagram for a simple system.



UML Deployment Diagrams II



UML Activity Diagrams I

Activity diagrams are used to model workflow and business processes.

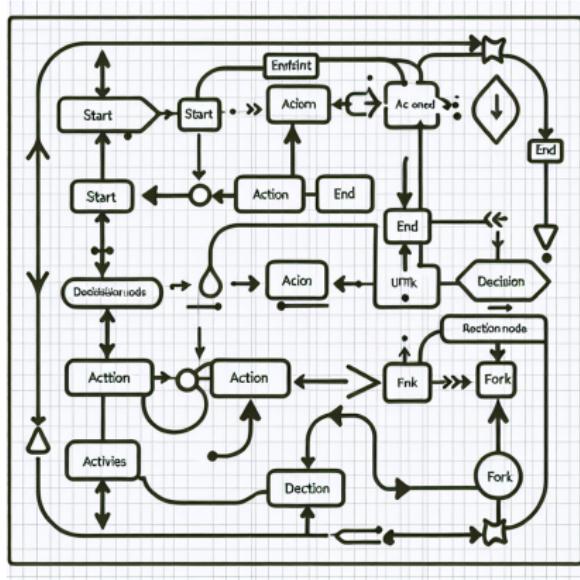
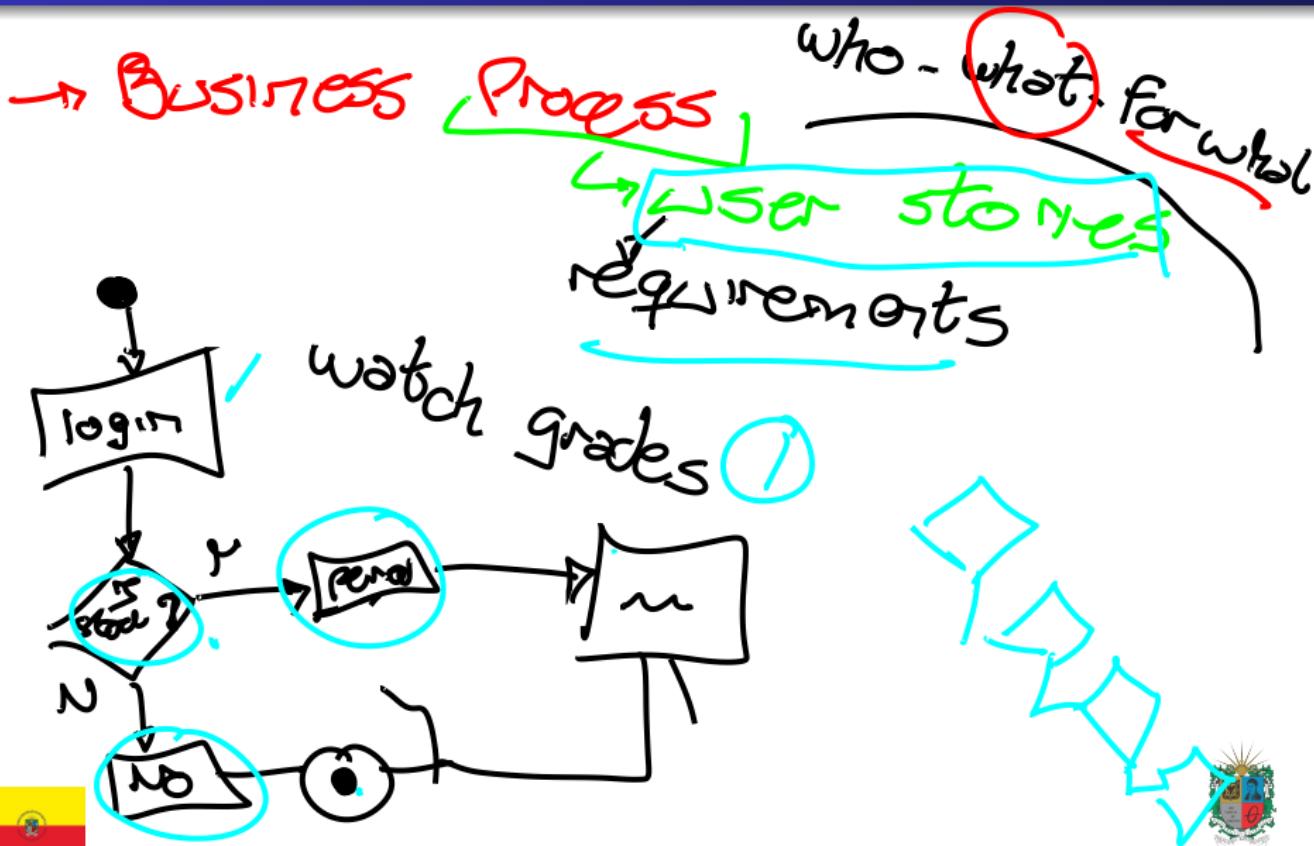


Figure: Prompt: Draw an UML activity diagram for a simple process.



UML Activity Diagrams II



UML Sequence Diagrams I

Sequence diagrams are used to model interactions between objects in a system.

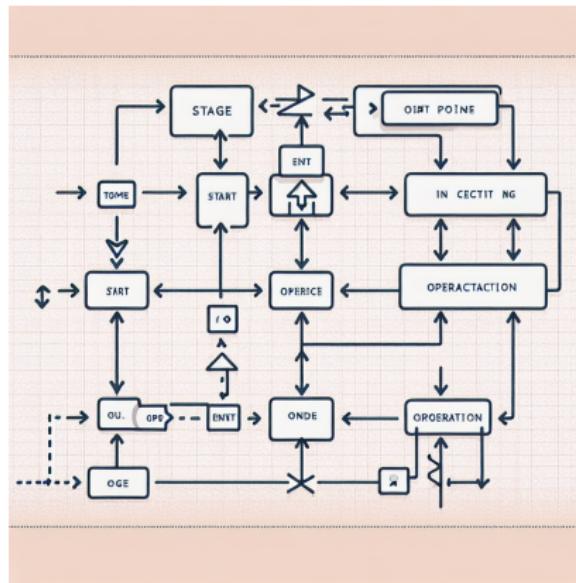
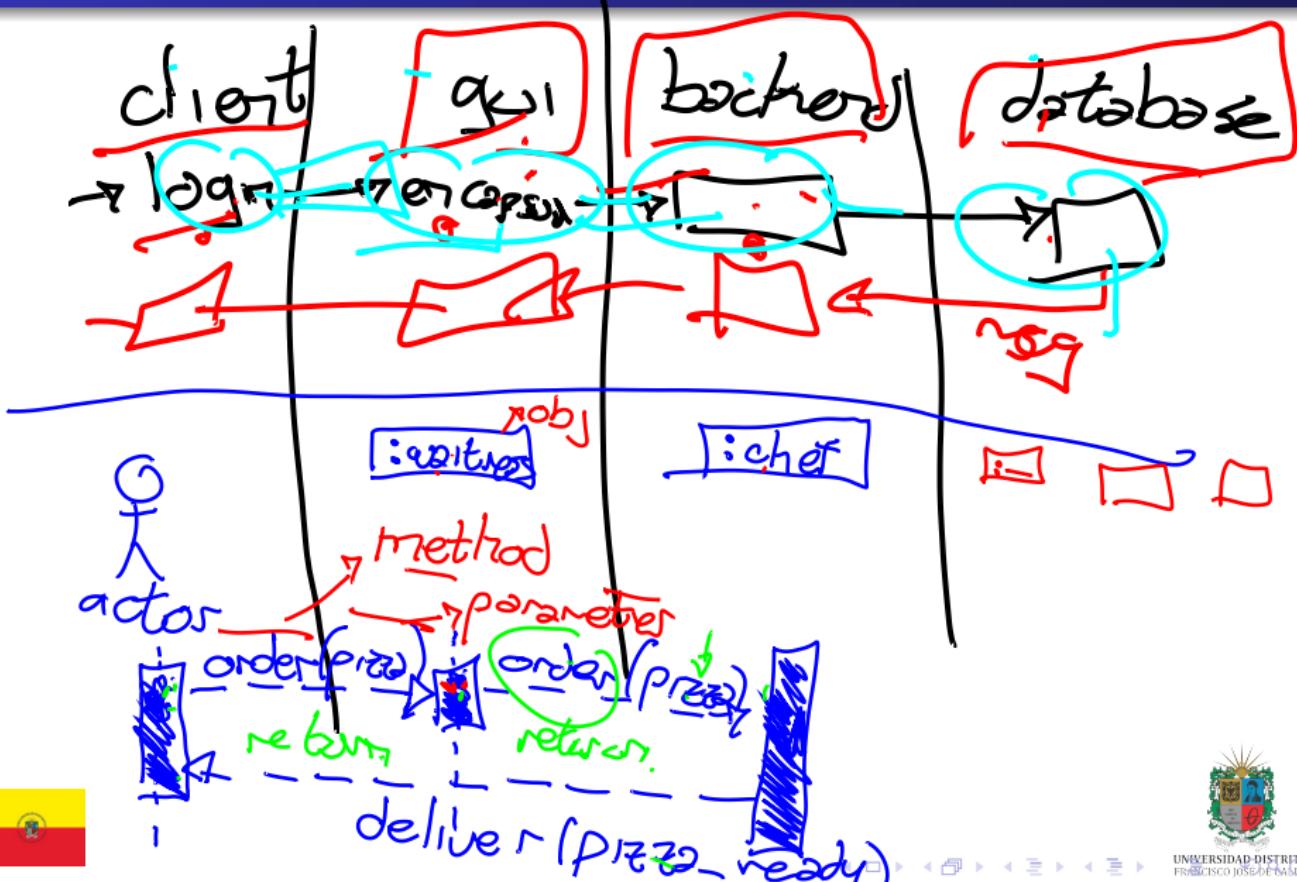


Figure: Prompt: Draw an UML sequence diagram for a simple system.



UML Sequence Diagrams II



UML State Diagrams I

State diagrams are used to model the **dynamic behavior** of an **object** in a system.

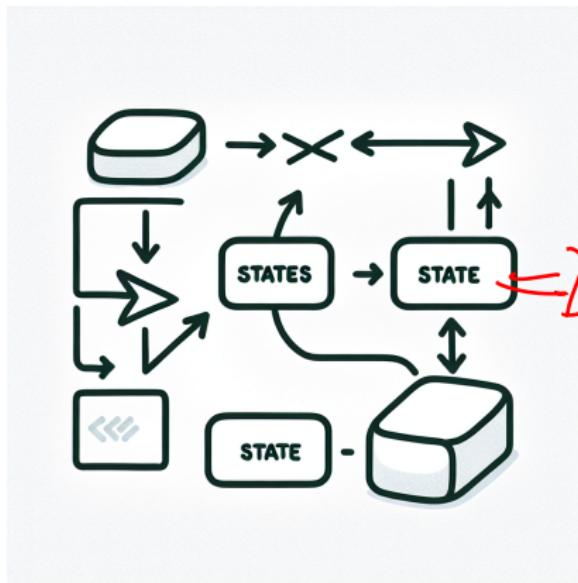
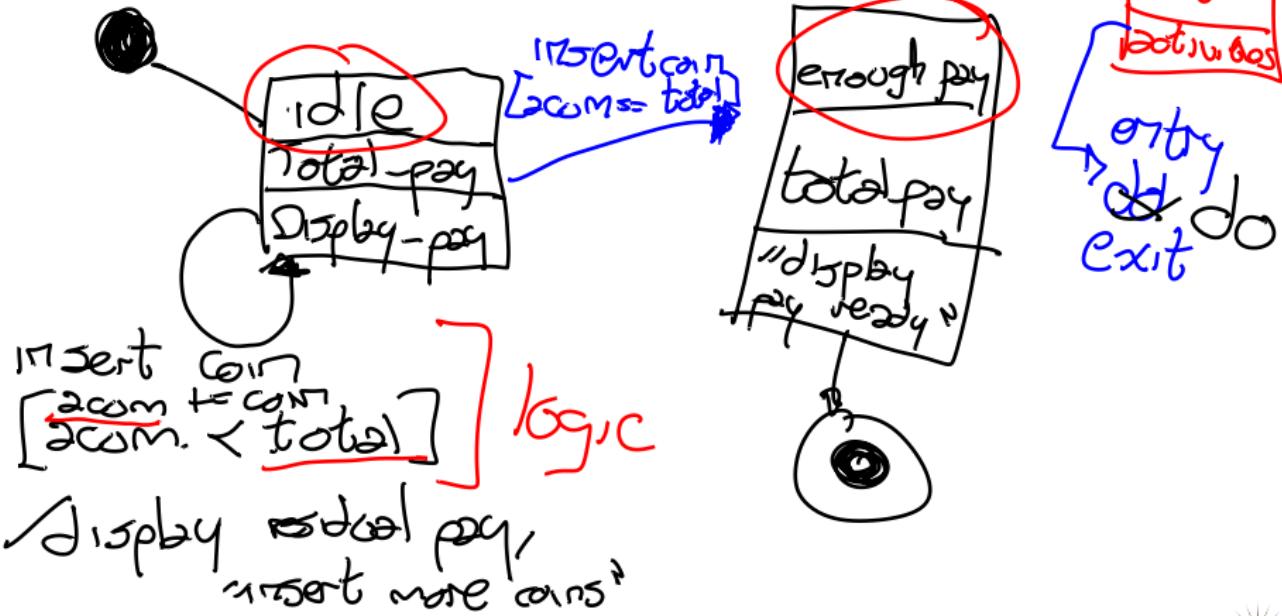


Figure: Prompt: Draw an UML state diagram for a simple system.



UML State Diagrams II

Object: food dispenser machine



Business Process Diagrams I

Business process diagrams are used to model the workflow and business processes of an organization.

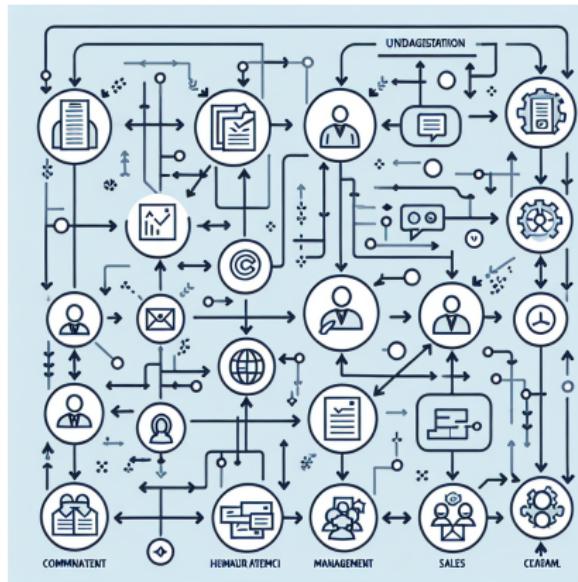
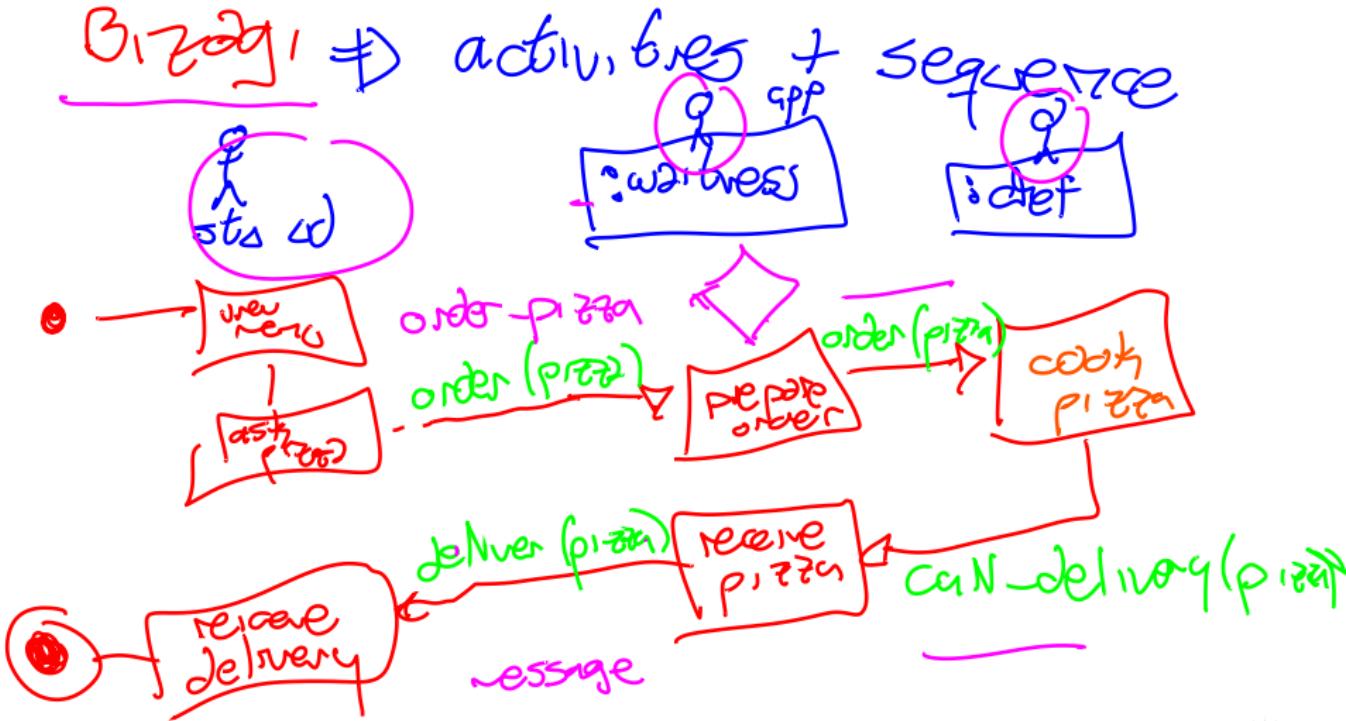


Figure: Prompt: Draw a business process diagram for a simple organization

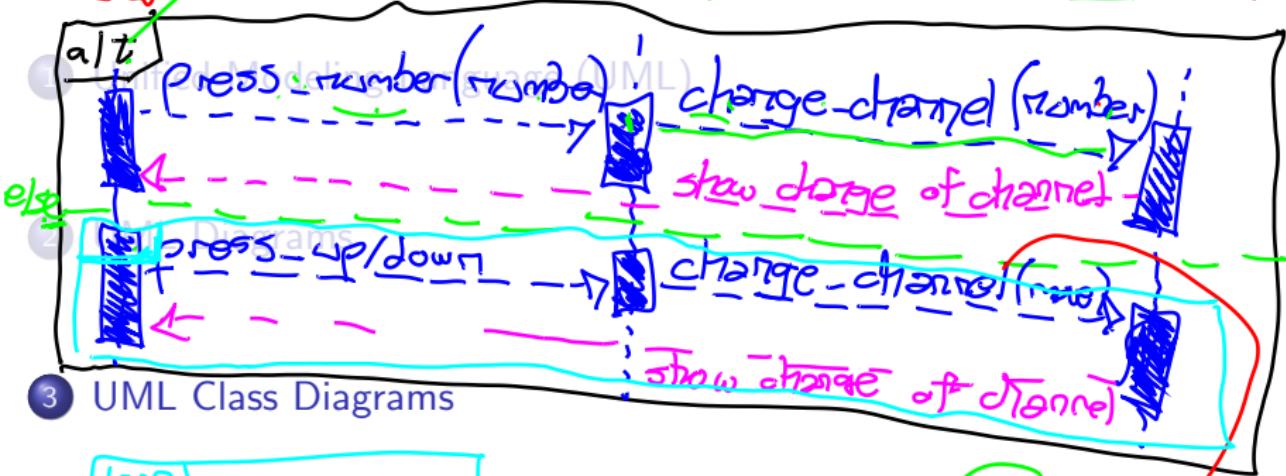


Business Process Diagrams II



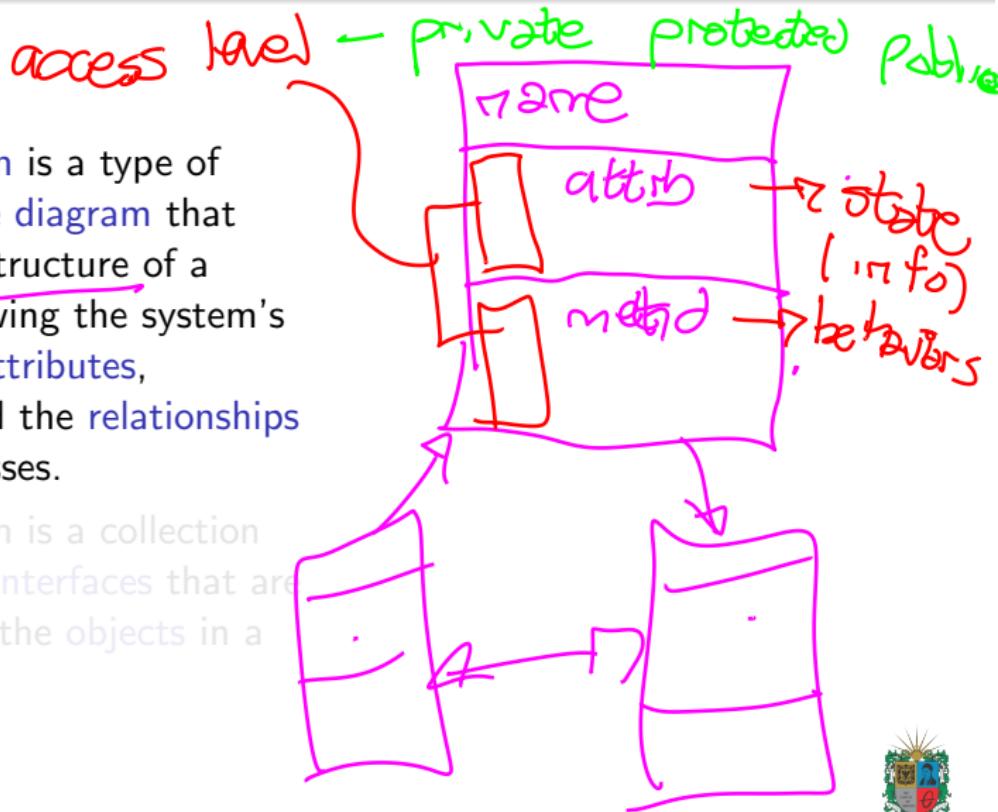
Outline

View
Sequence II: Controller Made
spur alternative : Remote : Television



Basic Concepts of UML Class Diagrams

- A class diagram is a type of static structure diagram that describes the structure of a system by showing the system's classes, their attributes, operations, and the relationships among the classes.
- A class diagram is a collection of classes and interfaces that are used to model the objects in a system.



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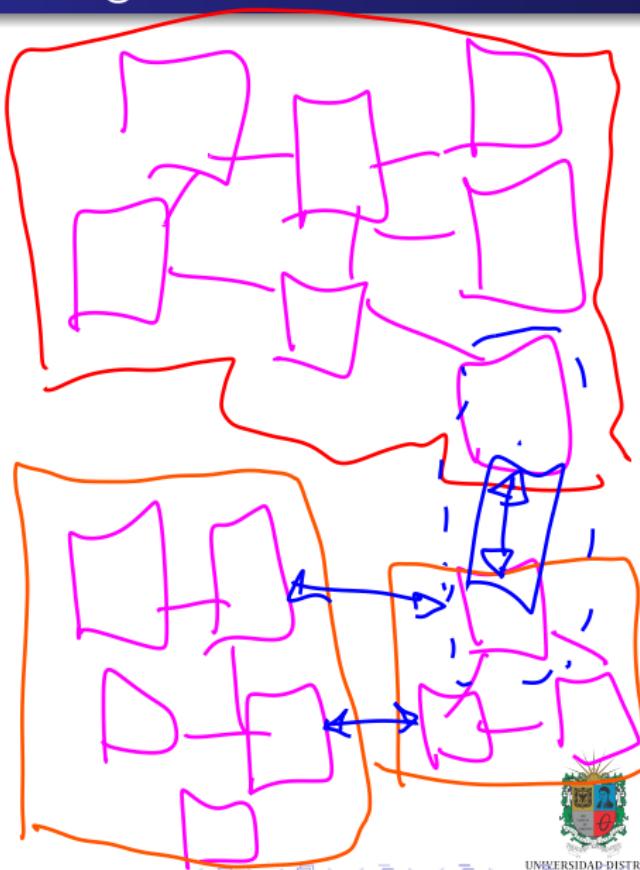


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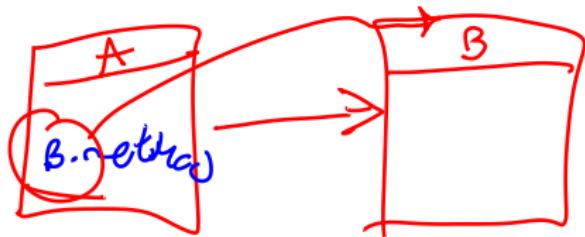
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CRC



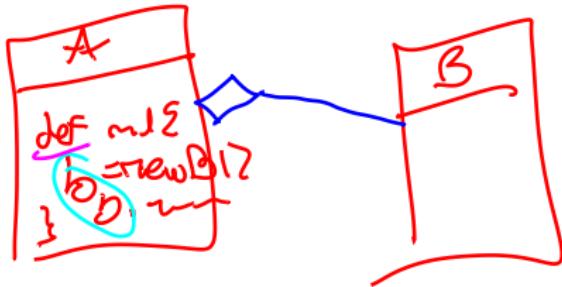
Types of Objects Relations



- Association: A relationship between two classes that is used to represent a connection between the classes.
- Aggregation: A relationship between two classes that is used to represent a part-whole relationship between the classes.
- Composition: A relationship between two classes that is used to represent a stronger part-whole relationship between the classes.



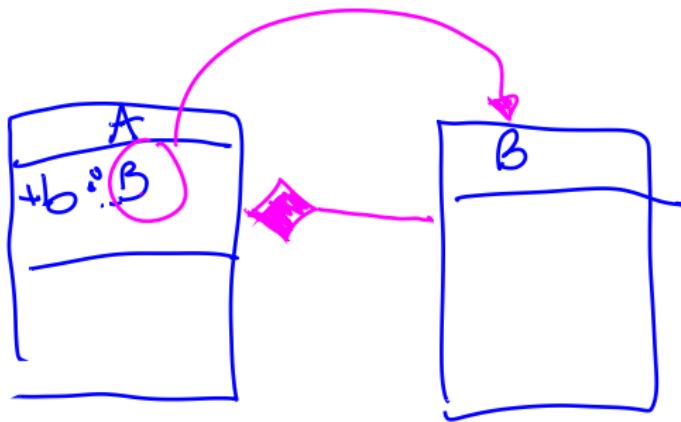
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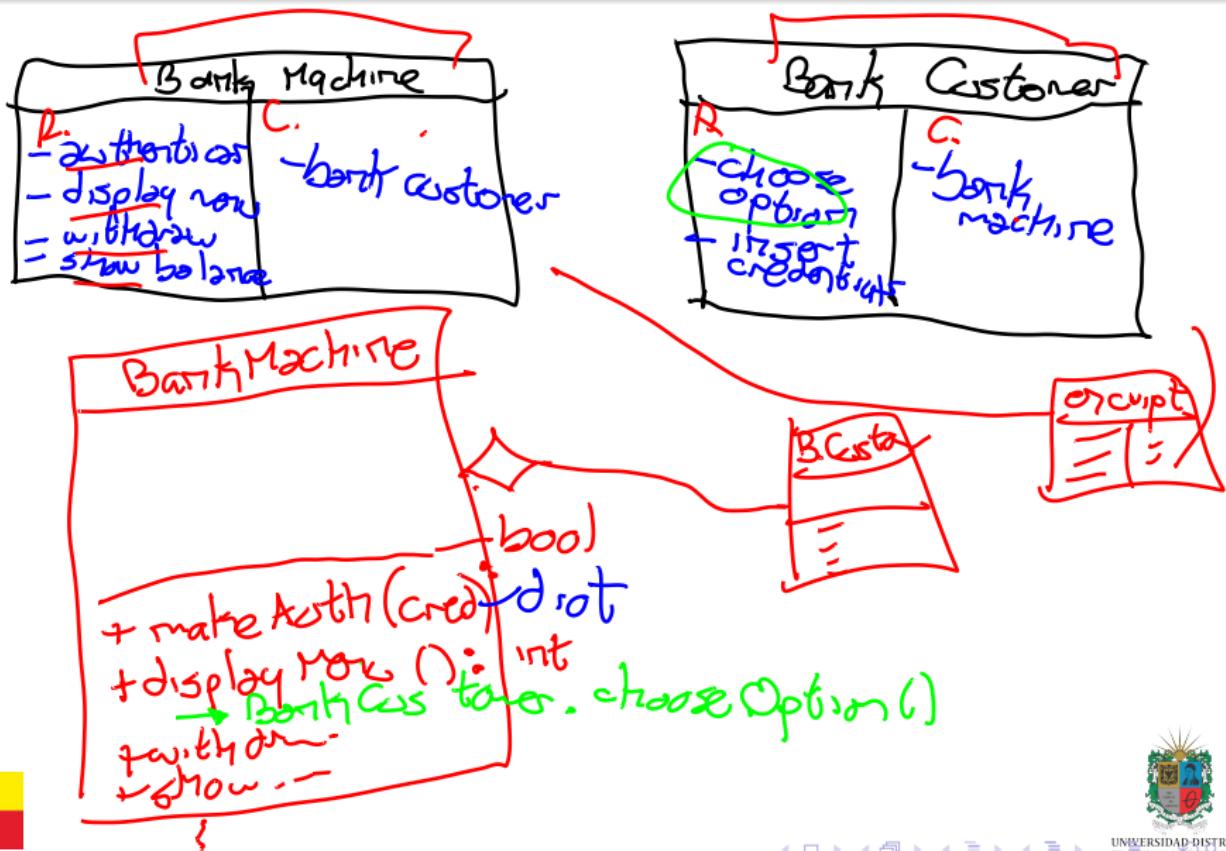
Good practices in UML Class Diagrams

- Use singular nouns for class names.
- Use ~~CamelCase~~ for class names.
- Use singular nouns for attributes.
- Use camelCase for attributes.
- Use verbs for operations as methods.
- Use camelCase for operations.

CarSX → Car
 Students ⇒ Student
 Students Of UDX
 Students Of UD
 int float string } str.
 dict list } p/w
 JAVA → Python ⇒ snake
 get set
 JAVA ⇒ Python ⇒ snake



Class Diagram Example



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Thanks!

Questions?



Repo:

 github.com/engandres/ud-public/courses/advanced-programming



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