

Electricity Price Forecasting by Hybrid Model

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Introduction

In Competitive electricity markets, Electricity price forecasting is very valuable for all participants. Good forecasting plays a very important role in power investment decision and transmission expansion.

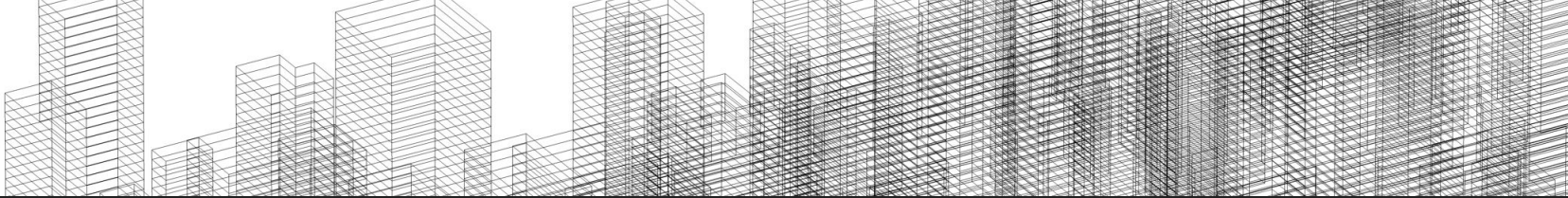
Agenda



1. Why Electricity price forecasting is difficult ?
2. Why didn't we simply employed the statistical model??
3. Why we didn't only use machine learning??
4. Wavelet transformation
5. Extreme Machine Learning (ELM)
6. Particle Swarm Optimisation(PSO)
7. Time- Series Analysis
8. Performance Measures
9. Results
10. Conclusion
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Electricity price forecasting is difficult. Why??

1. High volatility
2. High frequency
3. Nonlinearity
4. Mean-reversion
5. Non-stationarity
6. Calendar-effect
7. Price spikes



Why didn't we simply employed the statistical model??

Because :

- 1.Limited ability to capture the non-linear behavior**
- 2.Rapid changes in the price signal**

Why we didn't only use machine learning??

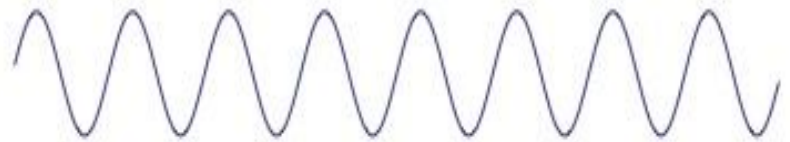
1. Selection of network structure and parameters dependent on **experience**
2. Features captured by the ANNs method may lose their value as time changes
3. **Excessive** tunable parameters
4. High possibility of entrapment in local minima
5. Over-tuning

Wavelet transformation:



- ❖ Wavelets = Mini-Waves
- ❖ Wavelet Transform tells us about the frequencies present as well as the time in which these frequencies were observed.
- ❖ It is possible to model with a finite wave which you can 'slide' along to time domain (Convolution)

Sine



Wavelet



Wavelet transformation:



- ❖ First we work on the signal with larger windows captures the larger features and then, for smaller features we use a smaller window.
- ❖ Small frequencies = high resolution in the frequency domain but less resolution in the time domain.
- ❖ On the other hand, it has large resolution in time domain for large frequencies but less in frequency domain.



The maths behind Wavelet..

$$X = \frac{1}{\sqrt{|a|}} \int_{-\infty}^{\infty} x(t) \bar{\psi}\left(\frac{t-\tau}{a}\right) dt$$

↓
The decomposed
series

↓
scale

↓
Our original
series

↓
The normalised
parameter

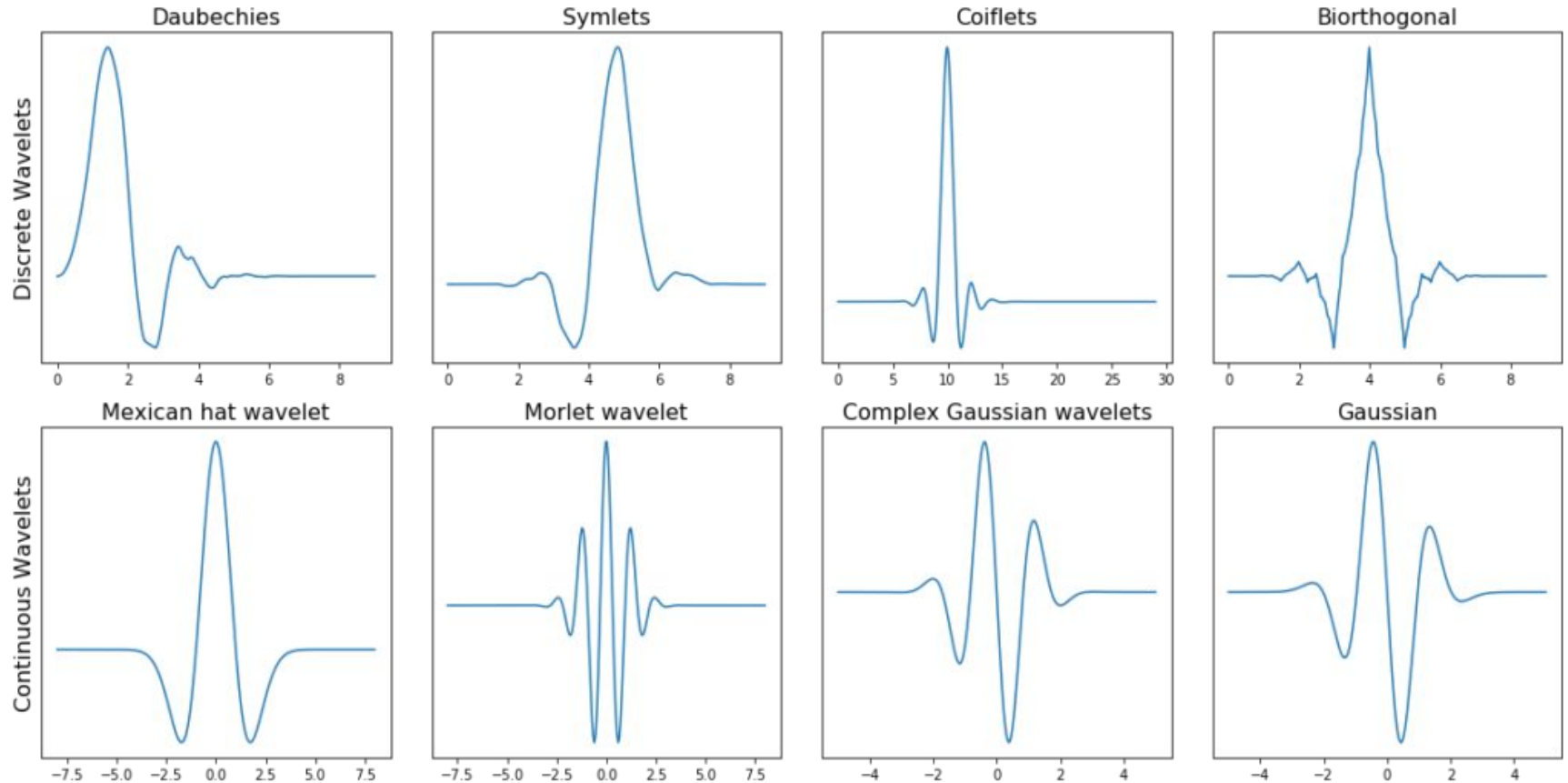
↓
mother wavelet

Sliding finite wave = mother wavelet (there are various types, used as per convenience)

Window = Non zero magnitudes of the mother wavelet

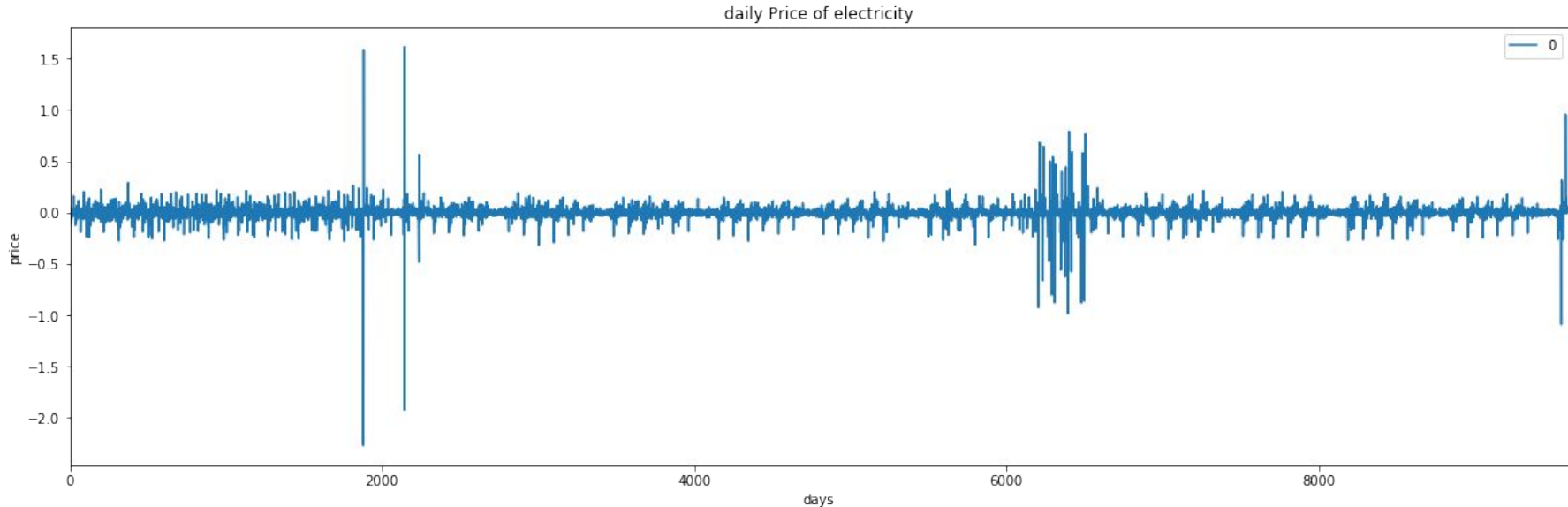
Scale = size of the window

Different types of Wavelets..



Why we are not using it??

Sadly, we are not using this because our data is **already stationary**..
We need not decompose the series into more stationary components.



Extreme learning machine (ELM)



- Extreme learning machines are feedforward neural networks for classification, regression and clustering with a single layer or multiple layers of hidden nodes, where the parameters of hidden nodes need not be tuned.
- These hidden nodes can be randomly assigned and never updated.
- The output weights of hidden nodes are usually learned in a single step, which essentially amounts to learning a linear model.

How it works?



$(\mathbf{x}_i, \mathbf{y}_i)$ with M distinct samples, satisfied $\mathbf{x}_i \in \mathcal{R}^{d^1}$ and $\mathbf{y}_i \in \mathcal{R}^{d^2}$, the structure of ELM with N hidden neurons perfectly approximates to the given output as:

$$\sum_{i=1}^N \beta_i \mathbf{f}(\mathbf{w}_i^T \mathbf{x}_j + b_i) = \mathbf{y}_j, 1 \leq j \leq M \quad (1)$$

f : activation function; \mathbf{w}_i : the weight for connecting input layer and hidden layer; b_i : bias; β_i : output weight

How it works?

Eq. 1 can be written as $\mathbf{HB} = \mathbf{Y}$, \mathbf{H} can be represented as:

$$\mathbf{H} = \begin{pmatrix} f(\mathbf{w}_1^T \mathbf{x}_1 + b_1) & \cdots & f(\mathbf{w}_N^T \mathbf{x}_1 + b_N) \\ \cdots & \cdots & \cdots \\ f(\mathbf{w}_1^T \mathbf{x}_M + b_1) & \cdots & f(\mathbf{w}_N^T \mathbf{x}_M + b_N) \end{pmatrix} \quad (2)$$

$\mathbf{B} = (\beta_1^T, \beta_2^T, \dots, \beta_N^T)^T$ and $\mathbf{Y} = (y_1^T, y_2^T, \dots, y_M^T)^T$.

B can be found by

$$\mathbf{B} = \mathbf{H}^{-1} * \mathbf{Y}$$



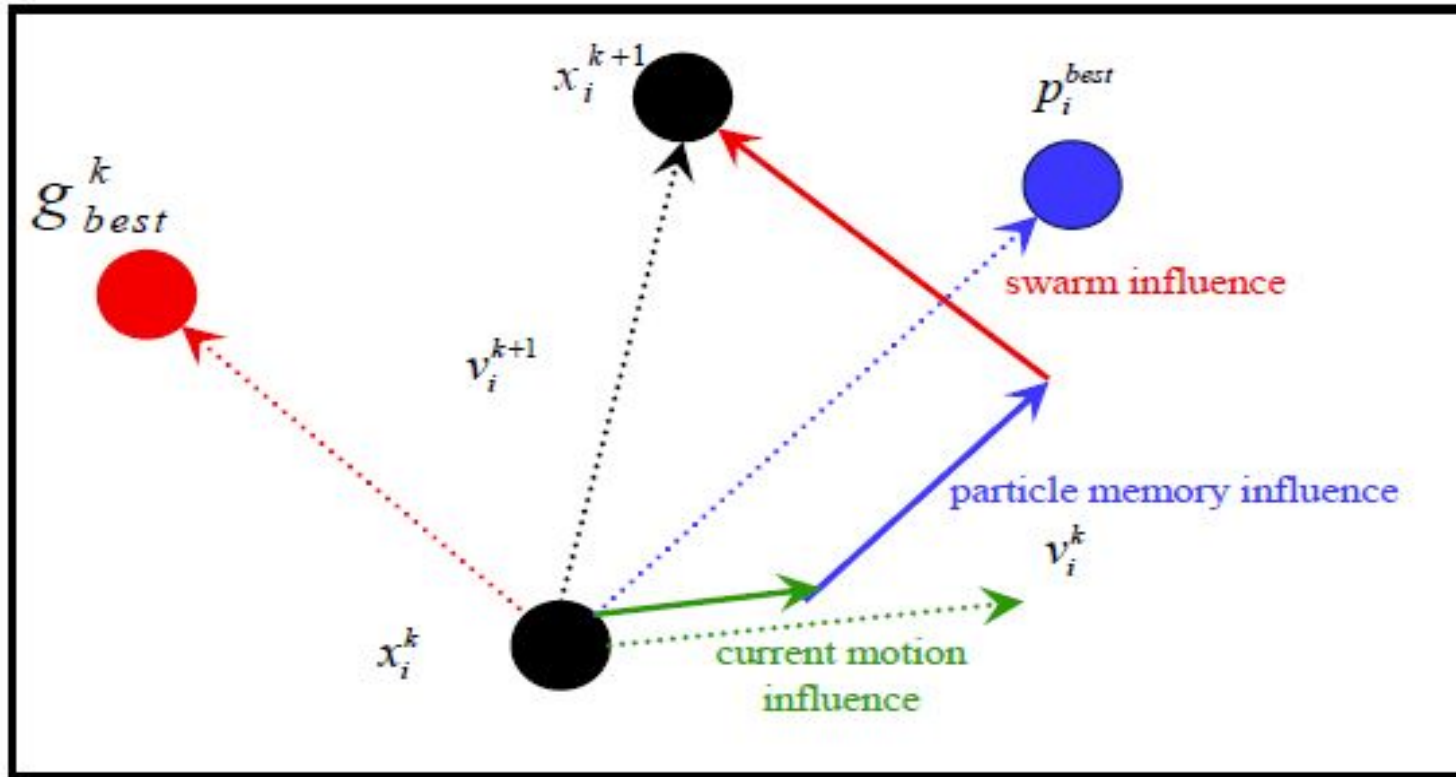
Particle Swarm Optimization (PSO)

- PSO was first intended for simulating social behaviour, as a stylized representation of the movement of organisms in a bird flock or fish school.
- PSO is a metaheuristic as it makes few or no assumptions about the problem being optimized and can search very large spaces of candidate solutions



How PSO works?

- Initially we have set of Candidate solutions (called Particles).
- These particles are moved around in the search-space
- Every Particle have three direction to move
 - Its current direction
 - Particle's best direction
 - Swarm's best direction



Visual representation of Single Particle movement

Mathematics of PSO



A particle i is defined by its position vector, x_i and its velocity vector, v_i . Every iteration, each particle changes its position according to the new velocity as

$$X_i(t+1) = X_i(t) + V_i(t+1)$$

Where

$$V_i(t+1) = w.V_i(t) + c_1r_1(xBest_i - X_i(t)) + c_2r_2(gBest - X_i(t))$$

$xBest$ = best particle position

$gBest$ = best swarm position

w = inertia weight

r_1, r_2 = random parameters in $[0, 1]$

c_1, c_2 = two positive constants



Time Series

Time Series is a set of observations on the values that a variable takes at different time.

Ex. Sales trend, Stock market prices, weather forecasts etc.



Stationarity

A series y_t is said to be stationary:

$$E(X_t) = \mu$$

$$\text{Var}(X_t) = \sigma^2$$

$$\text{Cov}(X_t, X_{t+h}) = f(h) ; \text{ does not depend on } t$$



AR

Series current values depend on its own previous values
In equation form it can be written as

$$\text{AR}(1) : y_t = a_1 * y_{t-1}$$

$$\text{AR}(2): y_t = a_1 * y_{t-1} + a_2 * y_{t-2}$$

$$\text{AR}(3): y_t = a_1 * y_{t-1} + a_2 * y_{t-2} + a_3 * y_{t-3}$$

AR(p) - Current values depend on its own p-previous values

P is the order of AR process



MA

The current deviation from mean depends on previous deviations
MA(q) - The current deviation from mean depends on q- previous deviations

q is the order of MA process

$$\text{MA}(1): \varepsilon_t = b_1 * \varepsilon_{t-1}$$

$$\text{MA}(2): \varepsilon_t = b_1 * \varepsilon_{t-1} + b_2 * \varepsilon_{t-2}$$

$$\text{MA}(3): \varepsilon_t = b_1 * \varepsilon_{t-1} + b_2 * \varepsilon_{t-2} + b_3 * \varepsilon_{t-3}$$



Differencing

Differencing in statistics is a transformation applied to time-series data in order to make it stationary.

A stationary time series properties do not depend on the time at which the series is observed.

$$y'_t = y_t - y_{t-1}$$

One order differencing

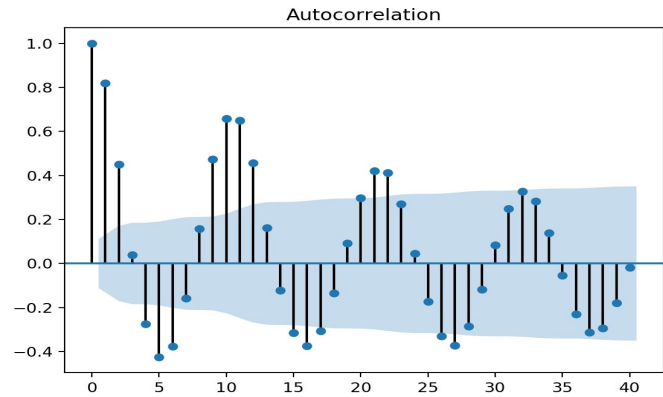
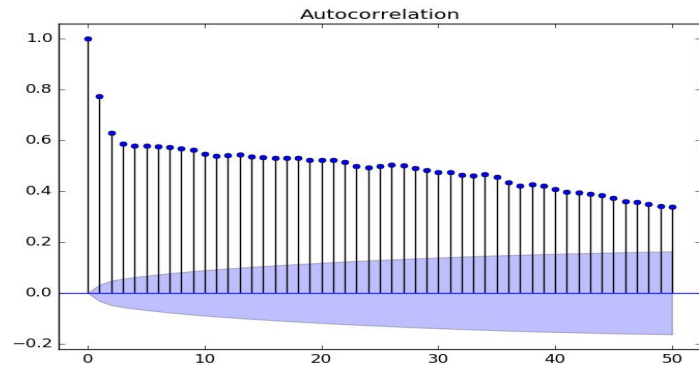


Autocorrelation

Correlation between series and its past values

Correlation between pairs of values at a certain lag

Use of Autocorrelation





ARIMA

Auto-**R**egressive Integrated **M**oving **A**verage

A ARIMA model is classified as an "ARIMA(p,d,q)" model, where:

p is the number of autoregressive terms,

d is the number of differences needed for stationarity, and

q is the number of lagged forecast errors in the prediction equation.

Performance Measure:



We have used three performance measure for checking how good our model is

1. Mean Absolute Error

$$MAE = \frac{1}{n} \sum_{i=1}^n |Y_i - y_i|$$

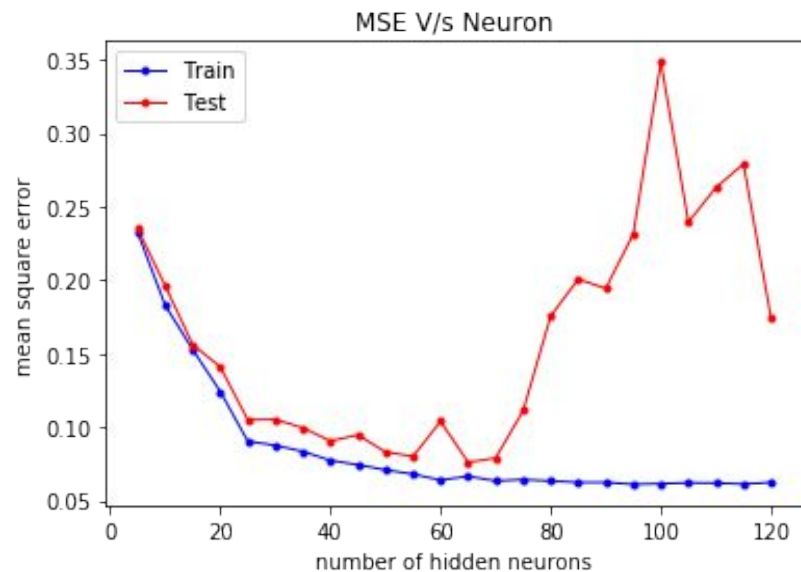
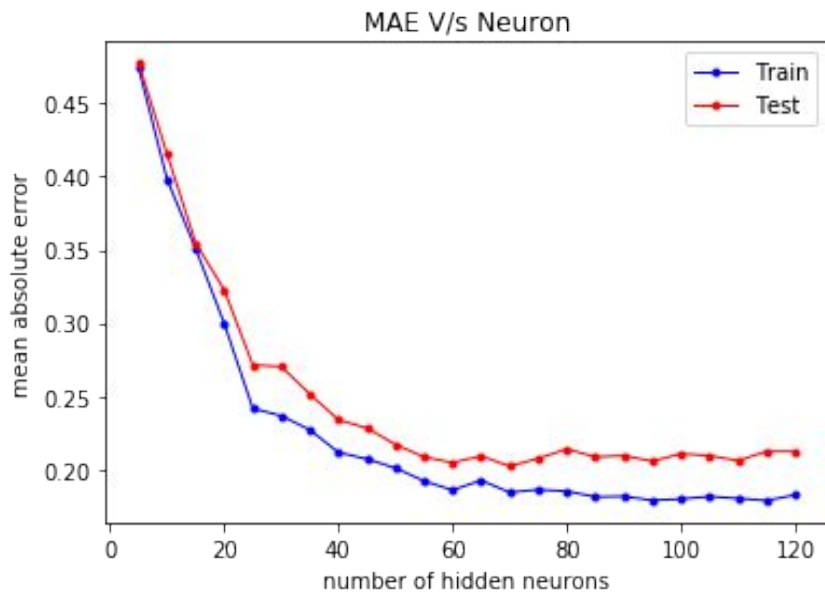
2. Mean Squared Error

$$MSE = \frac{1}{n} \sum_{i=1}^n (Y_i - y_i)^2$$

3. R2 Score

$$R^2 = 1 - \frac{\sum_{i=1}^n (Y_i - y_i)^2}{\sum_{i=1}^n (Y_i - y_{mean})^2}$$

Results of ELM



Results of various Methods :



<i>Methods</i>	<i>Mean Absolute Error</i>		<i>Mean Squared Error</i>		<i>R2 - Score</i>	
	Train	Test	Train	Test	Train	Test
<i>EML</i>	0.2012	0.2219	0.0717	0.0881	0.6014	0.6364
<i>ARIMA</i>	0.0350	0.0319	0.0032	0.0030	0.9810	0.9796
<i>Hybrid (ELM+ARIMA)</i>	0.0120	0.0112	0.0240	0.0225	0.8820	0.8745
<i>ELM+PSO</i>	-	-	0.0071	0.0130	-	-

Conclusion :

ARIMA gives the best forecast according to MSE and R2-Score

ELM+ARIMA gave best results on MAE.

While employing PSO optimiser on ELM, the model got overfit on train set and gave comparatively poor results on test set.

Reference :



1. Electricity price forecasting by a hybrid model, combining wavelet transform, ARMA and kernel-based extreme learning machine methods - [ZhangYang^{ab}](#) [LiCe^a](#) [LiLian^a](#)
<https://doi.org/10.1016/j.apenergy.2016.12.130>



Thank You

QnA:

1. Why did we not use Fourier transform?

A- The Fourier Transform has problem of resolution. You can either be sure of the frequency or the time of a signal, but not both.

