# **Eman Barakat**

Frontend Engineer React Cairo, Egypt

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#### **Summary**

I graduated from the German University in Cairo with a degree in Mechatronics Engineering. I am passionate about front-end development. Built responsive eCommerce sites with HTML, CSS, and JavaScript. Familiar with React, TypeScript, and REST APIs. Combines analytical thinking with clean, functional design. Eager to apply problem-solving skills in a front-end developer role.

#### **Education**

## **German University in Cairo**

Bachelor of Mechatronics Engineering

Aug. 2018 – July 2023 cairo, Egypt

## **Experience**

## El-Nada company for Air conditioning

Business developer engineer

Aug. 2023 – May 2025 cairo, Egypt

## **Projects**

## Furniture Ecommerce website | Html, Css, javascript

Feb. 2025 - March 2025

- -Developed a fully responsive e-commerce website for furniture sales with a clean, user-friendly interface.
- -Implemented product listings with filtering options (by price, category) for easy navigation.
- -Built an interactive shopping cart (add/remove items, quantity adjustment) using JavaScript.
- -Designed a checkout page with form validation for shipping and payment details.
- -Enhanced UX with animations, hover effects, and a mobile-friendly layout using CSS Flexbox/Grid.
- -Used localStorage to persist cart data even after page refresh.

## **Ecommerce website** | Html, Css, javascript, React, tailwind

July. 2025 - Present

- -Developing a fully responsive e-commerce platform using React, Tailwind CSS, and clean code practices.
- -Implementing mobile-first layouts, dynamic product filtering, and cart functionality.
- -Ensuring cross-device compatibility with responsive design principles (Flexbox/Grid).
- -Optimizing component reusability and performance for scalability.

#### **Autonomous Ackermann Vehicle** | Python, ROS, Raspberry Pi, Gazebo

April 2023 - July 2023

-Developed an autonomous obstacle-avoiding Ackerman Vehicle on Gazebo, and tested ROS nodes on Raspberry pi.

## Machine testing plastic gear [Bachelor project] | Arduino

April 2022 – June 2022

-Testing plastic gears through temperature sensor and speed sensor in real-life experiments.

## **Re-Implement Hearthstone Card Game** | javascript, OOP

April 2019 - July 2019

The game is a turn-based, 2-player card game where each player takes control of a popular hero from the Warcraft universe. Based on the chosen hero, each player is dealt a deck of cards to defeat the opponent's hero using Java and OOP.

#### Technical Skills

- **Programming languages:** JavaScript ,Python, C, C++, G code.
- Technologies/Frameworks: Github, React, HTML/CSS, Bootstrap, Tailwind, TypeScript, REST APIs.
- **Communication Language:** Arabic [Native], English [Fluent], German[A2].

#### Course

- Web development
- Marketing

#### **Extracurricular Activities**

• FR member, IEEE GUC SB [2019-2020]