```
1 /*
2 - Variables
3 --- Basics
4 */
  #include <iostream>
5
  using namespace std;
6
  int main()
7
8
   {
       int val = 500;
9
      cout << val << "\n";</pre>
10
       val = 400;
11
       cout << val << "\n";</pre>
12
      // int val =200; // Error --> redeclarition
13
      // cout << val ;
14
       cout << "========\n";
15
16
       int val2;
17
       val2 = 150;
18
       cout << val2 << "\n";
19
       cout << "val2" << "\n";</pre>
20
21
22
       cout << "=======\n";
23
24
       int a, b, c;
       a = b = c = 50;
25
       cout << a << " " << b << " " << c << "\n";
26
27
28 return 0;
29 }
```

```
1 /*
2 - Variables
3 --- Another declarition types
4 --- Global , local scopes
5 */
6 #include <iostream>
7 using namespace std;
8
9 int glob = 1000;
10 void second ();
11 int main ()
12 {
int x = 50;
14
     int y (60);
      int z {40};
15
     cout << x << " " << y << " " << z << "\n";
16
17
18
     cout << "========\n";
19
      cout << glob << " From Main\n";</pre>
20
     // cout << loc << " From Main\n"; // Cannot</pre>
21
      second();
22
23
24 }
25 void second ()
26 {
      int loc = 500;
27
28
      cout << glob << " From Second\n";</pre>
29   cout << loc << " From Second\n";</pre>
31 }
```

```
2 - Variables
   --- Literals in Variables
4
   #include <iostream>
5
  using namespace std;
6
   int main()
8
   {
9
       long long int numOne = 5000;
       cout << sizeof(numOne) << "\n";</pre>
10
       cout << sizeof(5000) << "\n";</pre>
11
       cout << sizeof(500011) << "\n";</pre>
12
13
                   // int
14
       75
15
       75u
                   // unsigned int
                   // long
       751
16
       75ul
                   // unsigned long
17
                   // unsigned long
18
       751u
19
       // With floating number --> 1 --> long double
20
21
       f or F float
22
       l or L long double
23
24
       cout << sizeof(5000.51) << "\n";</pre>
25
       cout << sizeof(5000.5f) << "\n";</pre>
26
27 }
```

```
2 - Variables
3 --- Constant
4 */
5 #include <iostream>
6 using namespace std;
7 const int num1 = 100;
8 const char newline = '\n';
9 const char tab = '\t';
10 int main ()
11 {
12 cout << num1 << newline;</pre>
13
      // num1 = 200; // Error it's constant --> Cannot Update Value
14
      cout << num1 << newline;</pre>
15
      16
17
      cout << num1 << tab << num1;</pre>
18 }
```

```
• • •
2 - Variables
3 -- Escape Sequences Characters
4 ---- Special Non Printing Characters
5 ---- Control Printing Behaviour
6 ---- Start With Back Slash "\"
7 ---- Can Be Inserted In Any Position
8 - \n =>  new line
9 - \\ => insert \
10 - \" => insert "
11 - \' => insert '
12 - \t => Tab Equal 2/4/6/8 Spaces
13 - \b => backspace
14 - \a => Alert (Beep)
15 - \r => Carriage Return
17 // Important :'/r' , '/b'--> Overwrite texts
18 #include <iostream>
19 using namespace std;
20 int main()
21 {
       cout << "Youssef\tAhmad";</pre>
22
23
        cout << "\n";</pre>
       cout << "Jo\nNasr";</pre>
24
        cout << "\n";</pre>
25
      cout << "My Birth day : 05\\03\\05"; // Print : 05/03/05</pre>
26
        cout << "\n";</pre>
27
       cout << "will not appear\rYoussef Ahmad Nasr";</pre>
28
29
        cout << "\n";</pre>
30
      cout << "12345\r56";
        cout << "\n";</pre>
31
       cout << "My Name : \"Jo Nasr\"";</pre>
32
33
        cout << "\n";</pre>
34
       cout << "ABCDEF\b";</pre>
        cout << "\n";</pre>
35
       cout << "ABCDEF\ba";</pre>
36
37
       cout << "\n";
        cout << "ABCDEF\b\bab";</pre>
38
        cout << "\n";</pre>
39
        cout << "ABCDEF\b\babc";</pre>
40
       cout << "\n";</pre>
41
        cout << "ABCDEF\b\b\b\b\b\ba";</pre>
42
43
       cout << "\n";</pre>
        cout << "ABCDEF\b\b\b\b\b\b1234";</pre>
44
45 }
```