

Inertia tensor

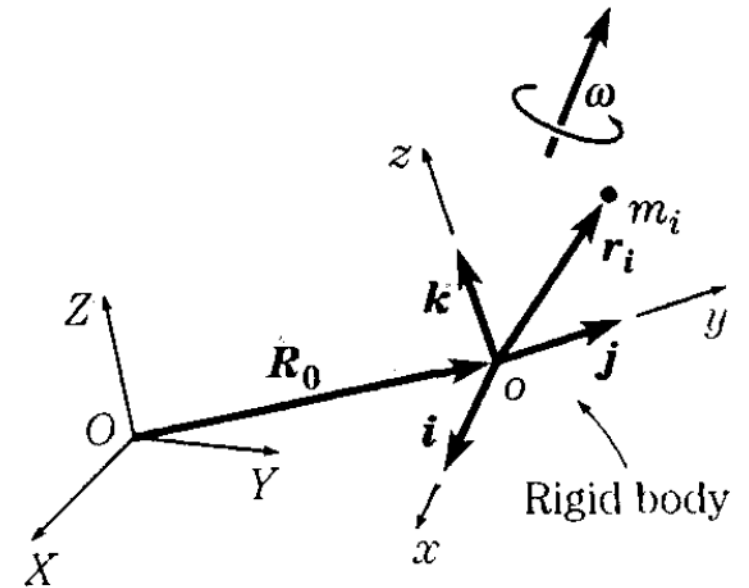
Consider a rigid body consisting of a very large number of particles, and which is undergoing angular velocity $\boldsymbol{\omega}$.

The body is attached to the $oxyz$ **body-coordinate frame** where the origin o of this frame is fixed.

The velocity of the i^{th} particle,

$$\begin{aligned}\mathbf{v}_i &= \frac{d\mathbf{R}_o}{dt} + \mathbf{v}_{\text{rel}} + \boldsymbol{\omega} \times \mathbf{r}_i \\ &= \boldsymbol{\omega} \times \mathbf{r}_i\end{aligned}$$

\mathbf{r}_i is the position vector of m_i with respect to o .



Rigid body attached to $oxyz$ **body-coordinate frame**, undergoing angular velocity $\boldsymbol{\omega}$ about fixed point o .

The angular momentum of the rigid body about o ,

$$\begin{aligned}\mathbf{H}_0 &= \sum_{i=1}^N \mathbf{r}_i \times m_i \mathbf{v}_i \\ &= \sum_{i=1}^N \mathbf{r}_i \times m_i (\boldsymbol{\omega} \times \mathbf{r}_i) \\ &= \sum_{i=1}^N m_i \mathbf{r}_i \times (\boldsymbol{\omega} \times \mathbf{r}_i)\end{aligned}$$

Vector triple product,

$$\mathbf{A} \times (\mathbf{B} \times \mathbf{C}) = (\mathbf{A} \cdot \mathbf{C})\mathbf{B} - (\mathbf{A} \cdot \mathbf{B})\mathbf{C}$$

$$\mathbf{H}_0 = \sum_{i=1}^N m_i [(\mathbf{r}_i \cdot \mathbf{r}_i)\boldsymbol{\omega} - (\mathbf{r}_i \cdot \boldsymbol{\omega})\mathbf{r}_i]$$

In terms of the *oxyz* unit vectors,

$$\mathbf{H}_o = H_x \mathbf{i} + H_y \mathbf{j} + H_z \mathbf{k}$$

$$\mathbf{r}_i = x_i \mathbf{i} + y_i \mathbf{j} + z_i \mathbf{k}$$

$$\boldsymbol{\omega} = \omega_x \mathbf{i} + \omega_y \mathbf{j} + \omega_z \mathbf{k}$$

$$\begin{aligned} H_o = & \sum_{i=1}^N m_i [(x_i^2 + y_i^2 + z_i^2)(\omega_x \mathbf{i} + \omega_y \mathbf{j} + \omega_z \mathbf{k}) \\ & - (x_i \omega_x + y_i \omega_y + z_i \omega_z)(x_i \mathbf{i} + y_i \mathbf{j} + z_i \mathbf{k})] \end{aligned}$$

$$\begin{aligned}
 H_o = \sum_{i=1}^N m_i [& \boxed{x_i^2 \omega_x \mathbf{i}} + x_i^2 \omega_y \mathbf{j} + x_i^2 \omega_z \mathbf{k} + \boxed{y_i^2 \omega_x \mathbf{i}} + y_i^2 \omega_y \mathbf{j} + y_i^2 \omega_z \mathbf{k} \\
 & + \boxed{z_i^2 \omega_x \mathbf{i}} + z_i^2 \omega_y \mathbf{j} + z_i^2 \omega_z \mathbf{k} - (\boxed{x_i \omega_x x_i \mathbf{i}} + x_i \omega_x y_i \mathbf{j} \\
 & + x_i \omega_x z_i \mathbf{k} + \boxed{y_i \omega_y x_i \mathbf{i}} + y_i \omega_y y_i \mathbf{j} + y_i \omega_y z_i \mathbf{k} + \boxed{z_i \omega_z x_i \mathbf{i}} \\
 & + z_i \omega_z y_i \mathbf{j} + z_i \omega_z z_i \mathbf{k})]
 \end{aligned}$$

The sum of all the **x components** on the right hand side of the equation,

$$H_x = \sum_{i=1}^N m_i [\cancel{x_i^2 \omega_x \mathbf{i}} + y_i^2 \omega_x \mathbf{i} + z_i^2 \omega_x \mathbf{i} - \cancel{x_i^2 \omega_x \mathbf{i}} - x_i y_i \omega_y \mathbf{i} - x_i z_i \omega_z \mathbf{i}]$$


By factoring out the angular velocity components,


$$\mathbf{H}_x = \left[\sum_{i=1}^N m_i (y_i^2 + z_i^2) \right] \omega_x + \left[- \sum_{i=1}^N m_i (x_i y_i) \right] \omega_y + \left[- \sum_{i=1}^N m_i (x_i z_i) \right] \omega_z$$


$$H_y = \left[- \sum_{i=1}^N m_i (y_i x_i) \right] \omega_x + \left[\sum_{i=1}^N m_i (x_i^2 + z_i^2) \right] \omega_y + \left[- \sum_{i=1}^N m_i (y_i z_i) \right] \omega_z$$

$$H_z = \left[- \sum_{i=1}^N m_i (z_i x_i) \right] \omega_x + \left[- \sum_{i=1}^N m_i (z_i y_i) \right] \omega_y + \left[\sum_{i=1}^N m_i (x_i^2 + y_i^2) \right] \omega_z$$

$$H_x = \left[\sum_{i=1}^N m_i (y_i^2 + z_i^2) \right] \omega_x + \left[- \sum_{i=1}^N m_i (x_i y_i) \right] \omega_y + \left[- \sum_{i=1}^N m_i (x_i z_i) \right] \omega_z$$


 I_{xx}


 I_{xy}


 I_{xz}

$$H_x = I_{xx} \omega_x + I_{xy} \omega_y + I_{xz} \omega_z$$

$$H_y = I_{yx} \omega_x + I_{yy} \omega_y + I_{yz} \omega_z$$

$$H_z = I_{zx} \omega_x + I_{zy} \omega_y + I_{zz} \omega_z$$

Moments of inertia

$$I_{xx} = \sum_{i=1}^N m_i (y_i^2 + z_i^2) \quad I_{yy} = \sum_{i=1}^N m_i (x_i^2 + z_i^2) \quad I_{zz} = \sum_{i=1}^N m_i (x_i^2 + y_i^2)$$

Products of inertia

$$I_{xy} = - \sum_{i=1}^N m_i x_i y_i = I_{yx} \quad I_{xz} = - \sum_{i=1}^N m_i x_i z_i = I_{zx} \quad I_{yz} = - \sum m_i y_i z_i = I_{zy}$$

Moment of inertia

The resistance of a body to rotate about an axis

- Moment of inertia of a mass about x-axis I_{xx}
- Moment of inertia of a mass about y-axis I_{yy}
- Moment of inertia of a mass about z-axis I_{zz}

[List of moments of inertia – Wikipedia](#)

Product of inertia

The symmetric measure for a body.

If any one of the three planes is a symmetric plane, then the product of inertia of the perpendicular planes are zero.

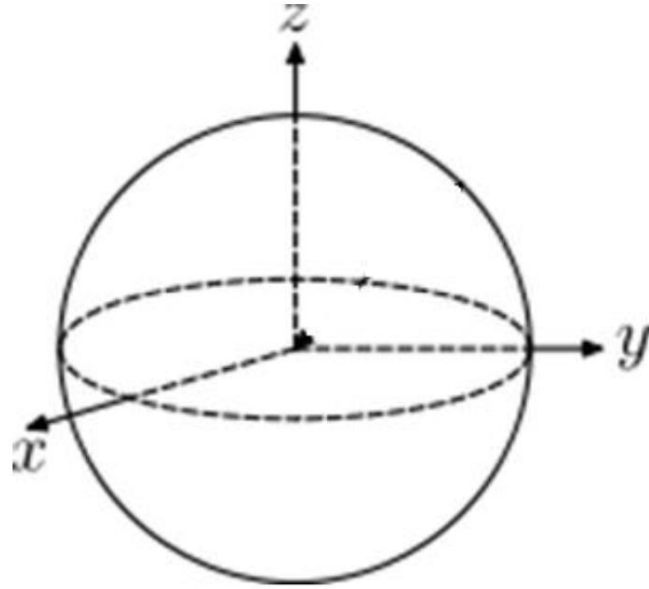
In matrix form,

$$\{H\}_o = [I]_o \{\omega\}$$

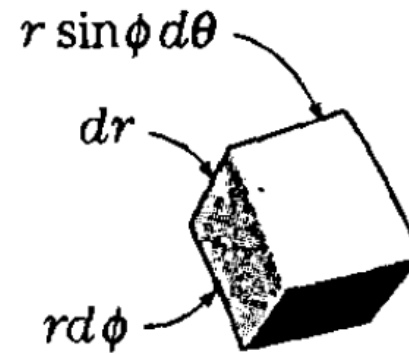
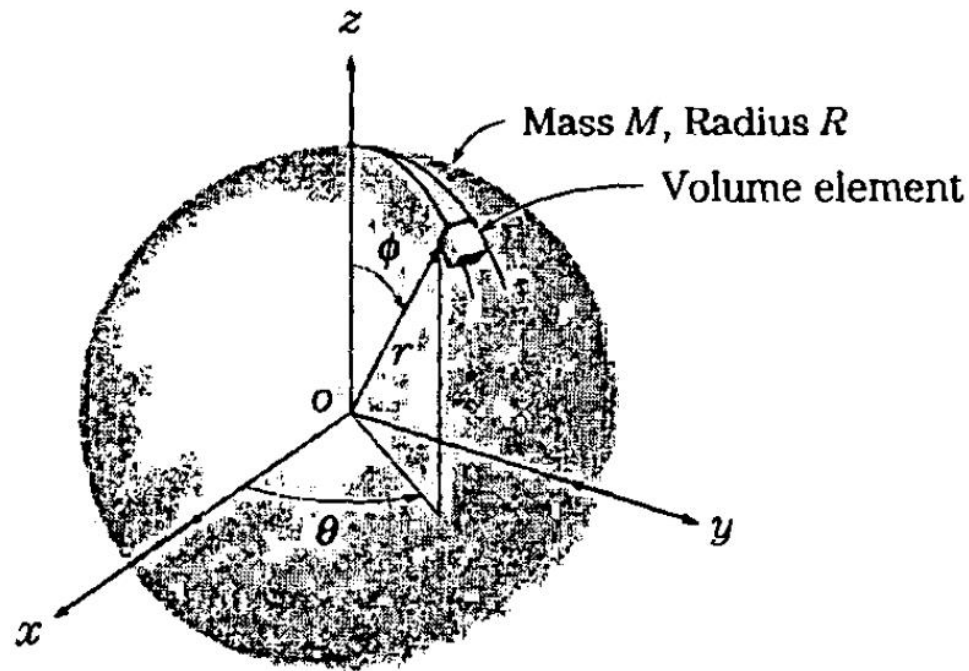
$$\{H\}_o = \begin{Bmatrix} H_x \\ H_y \\ H_z \end{Bmatrix}_o \qquad \{\omega\} = \begin{Bmatrix} \omega_x \\ \omega_y \\ \omega_z \end{Bmatrix}$$

$$[I]_o = \begin{bmatrix} I_{xx} & I_{xy} & I_{xz} \\ I_{yx} & I_{yy} & I_{yz} \\ I_{zx} & I_{zy} & I_{zz} \end{bmatrix}_o$$

Inertia tensor for a uniform sphere



Solid sphere with radius R and mass M



$$\rho = \frac{M}{\text{Volume}} = \frac{M}{\frac{4}{3}\pi R^3}$$

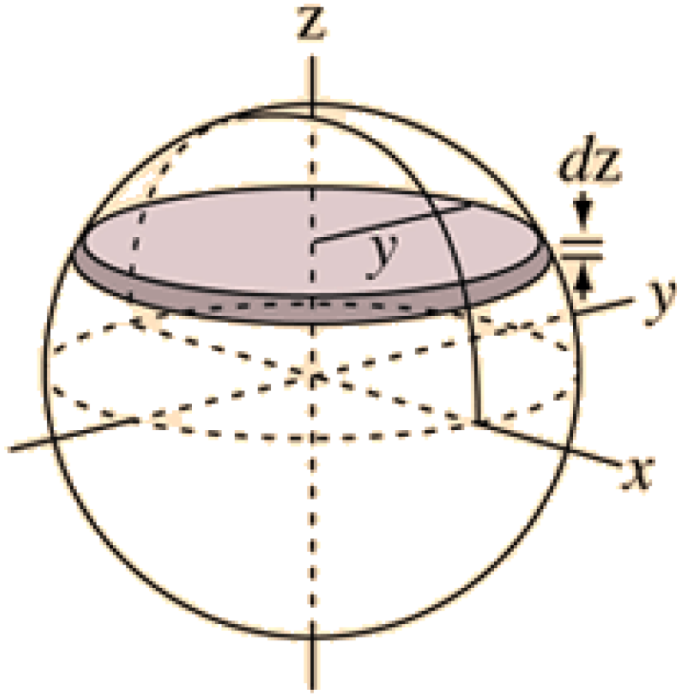
$$x = r \cos \theta \sin \phi \quad y = r \sin \theta \sin \phi \quad z = r \cos \phi$$

$$dV = (r d\phi)(r \sin \phi d\theta)(dr) = r^2 \sin \phi d\phi d\theta dr$$

$$dm = \rho dV$$

$$I_{yy} = \sum_{i=1}^N m_i (x_i^2 + z_i^2) = \int_M (x^2 + z^2) dm = \int_V (x^2 + z^2) \rho dV$$

Reference book, page 287, Example 6-3.

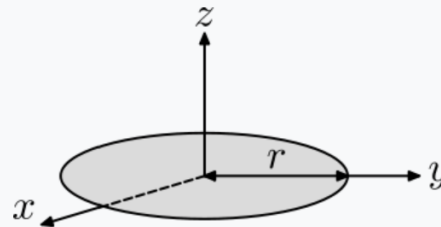


Moment of Inertia, Sphere (gsu.edu)

Thin, solid **disk** of radius r and mass m .

This is a special case of the solid cylinder, with $h = 0$. That

$I_x = I_y = \frac{I_z}{2}$ is a consequence of the **perpendicular axis theorem**.



$$I_z = \frac{1}{2}mr^2$$

$$I_x = I_y = \frac{1}{4}mr^2$$