EXPERIMENT 8

```
CODE:
#include <limits.h>
#include <stdbool.h>
#include <stdio.h>
#define V 9
int minDistance(int dist[], bool sptSet[])
{
        int min = INT_MAX, min_index;
        for (int v = 0; v < V; v++)
                if (sptSet[v] == false && dist[v] <= min)
                         min = dist[v], min_index = v;
        return min_index;
}
void printSolution(int dist[])
{
        printf("Vertex \t\t Distance from Source\n");
        for (int i = 0; i < V; i++)
                printf("%d \t\t\t %d\n", i, dist[i]);
}
void dijkstra(int graph[V][V], int src)
{
```

```
int dist[V];
         bool sptSet[V];
         for (int i = 0; i < V; i++)
         dist[i] = INT_MAX, sptSet[i] = false;
         dist[src] = 0;
         for (int count = 0; count < V - 1; count++) {
                 int u = minDistance(dist, sptSet);
                 sptSet[u] = true;
                 for (int v = 0; v < V; v++)
                          if (!sptSet[v] && graph[u][v]
                                   && dist[u] != INT_MAX
                                   && dist[u] + graph[u][v] < dist[v])
                                   dist[v] = dist[u] + graph[u][v];
        }
                 printSolution(dist);
}
int main()
{
         int graph[V][V] = \{ \{ 0, 4, 0, 0, 0, 0, 0, 8, 0 \},
                                                     {4,0,8,0,0,0,11,0},
                                                     \{0, 8, 0, 7, 0, 4, 0, 0, 2\},\
                                                     \{0, 0, 7, 0, 9, 14, 0, 0, 0\},\
                                                     \{0, 0, 0, 9, 0, 10, 0, 0, 0\}
                                                     \{0, 0, 4, 14, 10, 0, 2, 0, 0\},\
```

OUTPUT:

Vertex	Distance from Source
0	0
1	4
2	12
3	19
4	21
5	11
6	9
7	8
8	14
=== Code Ex	ecution Successful ===