Requirements Document
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EnginAir

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Accepted as the baseline requirements for the project:

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For the team: Megan Mikami Date: 12/12/19

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1. Introduction

In 1903, the Wright Brothers made history by building and flying the first successful powered airplane. Since then, airplanes have become the most commonly used mode of transportation and helped spark the advancement of the Aerospace and Defense industry. The Aerospace and Defense industry is comprised of the manufacturing, sale, service of aircraft, aerospace parts, space vehicles, and military defense systems. The U.S. Aerospace and Defense industry is the largest in the world having a revenue of $838 billion in 2018 and providing over 2.5 million jobs, 20 percent which comes from manufacturing [1][4]. The top three Aerospace companies in the U.S. based on 2018 revenue are Boeing, Airbus, and United Technology Corporation [3].

Our project focuses on the manufacturing of engines, specifically turbofans. Turbofans are a type of jet engine also called a gas turbine which is primarily used for aircraft propulsion. These jet engines produce thrust through the burning of fuel which gets released as hot gas. This gas is forced through the turbine blades causing them to rotate. Gas turbines, however, require a sufficient amount of airflow between the blades before introducing fuel and starting combustion. If the turbine blades are not pushing enough airflow before this happens, a hot start occurs which causes the engine to overheat and results in damage. Auxiliary Power Units (APUs) are smaller turbine engines that generate high-pressure exhaust which is used to kickstart the turbine blades to prevent a hot start. APUs can also be used as an additional power source for aircraft electrics like lighting, cockpit avionics, and environmental packs that are used to heat and cool the cabin [2].

Our sponsor, Honeywell, is the largest producer of gas turbine APUs, with more than 100,000 produced and over 36,000 still in use today. Honeywell APUs are found on common commercial aircrafts such as the Boeing 747 and Boeing 777. Other Honeywell applications are found on helicopters, military jets, and on the U.S. Army Abrams Tank. Our sponsor contact is Harlan Mitchell and he is the Systems Technical Manager for the HTF7K Controls System Integration Unit. The HTF7K is a turbofan engine family primarily used on business jets like the Cessna Citation Longitude jet.

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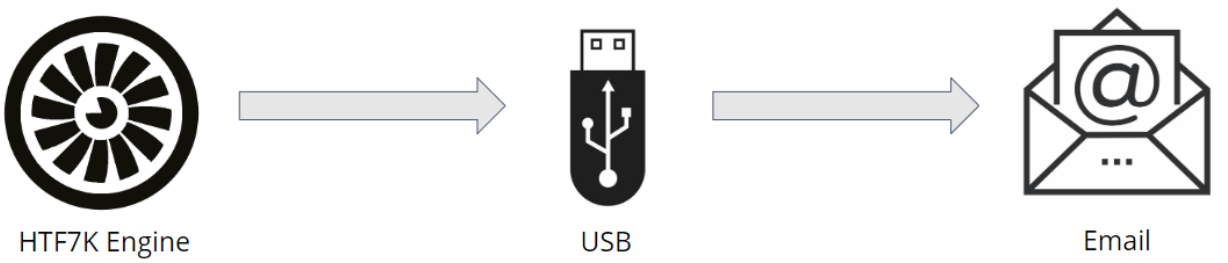
2. Problem Statement

During a flight, the Engine Control Unit (ECU) saves trending and maintenance data which is reported to the mechanics and engineers via a hardware diagnostic report. Proper upkeep is important to prevent maintenance delays and keeps the engine functioning properly to ensure a safe flight.



Currently, Honeywell engine operators are required to download and send engine diagnostic data reports once a month. This process requires:

1. a manual port connection using a USB device and a cable,
2. transferring a file to a USB drive, and
3. sending the file via email.

This process is tedious and collects a small data set containing basic maintenance information. Because this process occurs once a month, it can result in infrequent data collections and missed maintenance opportunities.

To better this process and collect flight data more frequently, Honeywell is currently developing a connected engine product called the Connected Engine Data Access System (CEDAS). CEDAS allows engines to autonomously upload engine data wirelessly to a cloud. The CEDAS is hosted on an embedded computer located in the aircraft along with a WiFi antenna. If the WiFi connection is spotty or nonexistent at a certain location, the diagnostics may not send. When this happens and the data upload is not on schedule, it is difficult to determine the status of the aircraft; whether it is grounded, inflight, or if there is a potential problem with the engine.

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2.1. Checklist

Our project helps to solve the following problems:

- Determine unknown causes of failed uploads
- Account for missing upload entries
- Locate probable upload locations
- Acquire airport WiFi configurations
- Centralize upload and landing information

Our team, EnginAir, is designing a solution to help account for the diagnostic data gaps and provide a visual representation of WiFi configurations.

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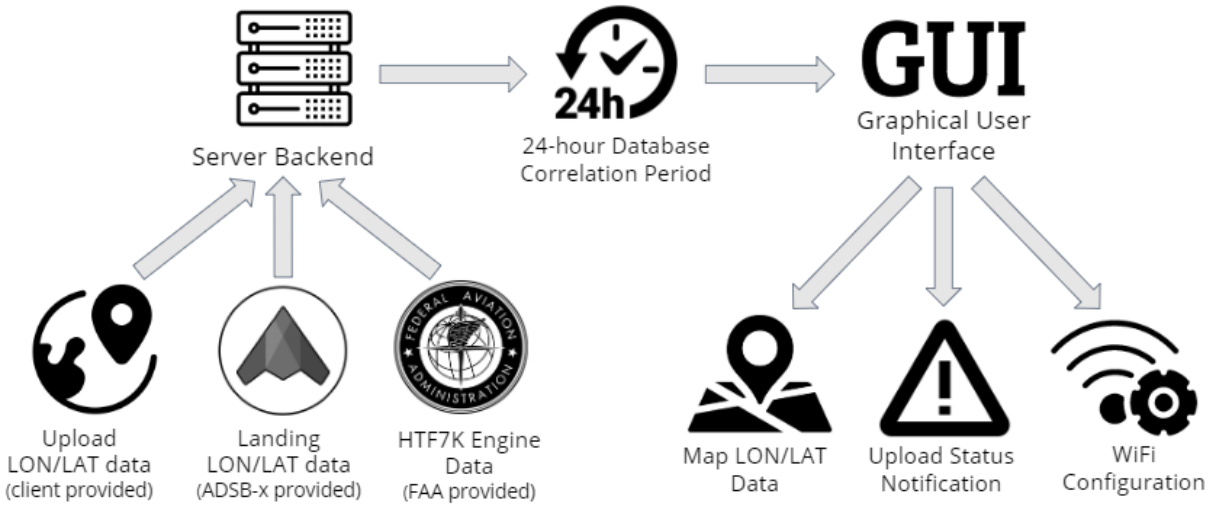
3. Proposed Solution

To solve our client's problem, our team has come up with the Connected Engine Upload Status System (CEUSS). Two primary goals of this system are: [1] provide airplane operators a way to know where to park their aircraft for the highest chance of upload success and [2] provide engineers a way to be notified and help visualize where and when potential problems occur. CUESS is composed of two main components: the server-side backend software which is primarily responsible for the data import and execution of database correlations, and the administrative front end web panel which is primarily used as a graphical interface to display notifications and LON/LAT locations.

A high-level workflow of our solution is outlined below:



3.1. Server Backend

The server backend software will implement many of the core features of our overall system. This software is responsible for accessing the engine upload Excel files and extracting critical information such as tail numbers and upload LAT/LON coordinates. The software will then interact with the ADSB-Exchange API to collect landing LON/LAT locations for the aircraft tail numbers which have an HTF7K engine. Due to security and privacy policies at Honeywell, they were not able to provide us a list of aircraft tail numbers that they worked with. So, our team has used the FAA public API to compile a list of tail numbers that contain an HTF7K engine as sample data within this project. This information will be added to our database which will be

correlated with the landing and upload databases to calculate aircraft upload status and possible upload failure explanations.

Our team elected to build this software using Java due to our familiarity with the language and the availability of open-source libraries.

3.2. Administrative Front End Web Panel

The front-end web panel will implement the graphical interface of the system that will be used by both aircraft operators and Honeywell engineers. The goal of this administrative panel is to provide a visual representation of the information correlated from the landing and upload databases like LAT/LON coordinates, upload failure notifications, and WiFi connectivity and configurations.

Our team has elected to use NGINX, Node.js, MongoDB, and Bootstrap for our web application. NGINX was chosen for its superior load balancing and caching capabilities and Node.js was chosen for its easily integrable routing framework and multithreading library. MongoDB was chosen because it is easily compatible with JSON files, Java and Node.js. Bootstrap was chosen for its simplicity and ease of use in creating sleek and modern web pages.

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4. Project Requirements

We describe our requirements in the form of user stories to explain the functionality for the different types of end-users: engine technicians and airplane operators. Engine technicians are more interested in knowing the technical aspects of the aircraft upload process (i.e., upload failure explanations, landing locations, status of upload entry, etc.) while the aircraft operators (i.e. pilots) are more concerned with the big picture like where to park the aircraft to ensure a successful upload.

The eight high-level user stories are listed below:

As an engine technician, I want to be able to:

- view all aircraft landing locations, every 24 hours.
- visualize all flights that are currently in progress.
- simulate various locations and their corresponding WiFi configuration.
- know the status of each landing/upload entry.
- visualize the status of each upload entry
- run a report to determine the cause of a failed upload.

As an aircraft pilot/operator, I want to be able to:

- visualize locations on where to park the aircraft for an upload success.
- simulate locations and their WiFi strength.

4.1. System Requirements

The naming convention for System Requirements are as follows:
[SYS.<Component><Requirement><Number>]

- Component → Database (D), Server (S) and GUI (G)
- Requirement →Functional (F) and Non-Functional (P)
- Number → Sequential numbering indicating requirement
- *Note:* not all fields must be occupied.

The data files referenced in the system requirements are as follows:

1. Engine Startup/Roll-down: client provided Excel file containing engine start and roll-down LAT/LON coordinates, and date/time.
2. Flight Landing Information: ADSB-x archived JSON file from the first of each month containing crowdsourced data of aircrafts every minute.

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3. Tail Number Registration: a newline separated file containing aircraft registration tail numbers obtained from the 2019 FAA Aircraft Registry.

4.1.1. Database

[SYS.DF1] The system shall include an Upload Database that contains the following information regarding an upload from the ECU to the cloud database:

- Engine roll-down GPS location
- Engine roll-down time/date
- Engine start GPS location
- Engine start time/date
- Upload GPS location
- WAP signal strength
- WAP ID
- Airport Code

[SYS.DF2] The Upload Database entries shall be classified using the following criteria:

- GREEN if there has been uploaded recorded, within 24 hours of landing.
- YELLOW if an upload has not been recorded and another flight departure has not been started, within 24 hours of landing.
- RED is if an upload has not been recorded and another flight departure has been started, within 24 hours.
- *Note:* "flight" refers to the same aircraft tail number

[SYS.DF3] The Upload Database information shall be obtained via client provided test data (1).

[SYS.DF4] The test data (1) shall include the following:

- ESN: Upload identifier
- Longitude/Latitude Coordinates: Location coordinates of a completed upload accurate to two decimal points (1.11km)
- GMT date/time: Greenwich Mean Time Zone date and time upload occurred

[SYS.DF5] The system shall include an Access Database (Wireless Application Protocol (WAP) Database) that contains the following information regarding aircraft landing locations and WiFi configurations:

- WAP ID

- WAP GPS Position
- Airport Code

The following attributes are needed for each entry but are not necessary for the scope of this project:

- SSID
- Password
- MAC Address
- Public/Private Boolean
- Honeywell WAP Validated (Yes/No)
- WAP Model Number

[SYS.DF6] The system shall include a Landing Database that includes ADSB-x data which provides LAT/LON locations of aircraft, landing, and takeoff locations (2).

[SYS.DF7] The parsed ADSB-x data (2) shall include the following fields:

- LON: Longitude coordinates of aircraft at time of data download
- LAT: Latitude coordinates of aircraft at time of data download
- ALT: Altitude of aircraft at time of data download
- Speed: Speed of aircraft at time of data download
- Tail number: Unique tail number identifying each aircraft

[SYS.DF8] The Landing Database shall include an entry for each aircraft containing an HTF7K engine.

[SYS.DF9] The Upload Database shall integrate with the Access and Landing Database.

[SYS.DP1] The databases shall be populated and updated every 24 hours.

4.1.2. Backend Server

[SYS.SF1] The system shall be able to parse an aircraft tail number file (3).

[SYS.SF2] The system shall correlate the cause of failed uploads based on the following criteria:

1. Airport has no WiFi connection or has not been configured by any aircraft (i.e. No landing aircraft or any other aircraft has the airport in their WAP DB).

2. Aircraft does not have the airport WiFi configured (i.e. Other aircraft have had successful uploads from the airport but not the current aircraft).

3. Possible broken EDG-100 (i.e. Aircraft has landed at three airports that have a WiFi configuration and have uploaded in the past, but a current upload has not occurred).

4. WAP credentials have changed (i.e. Aircraft has uploaded data at a specified airport in the past, but not this time, and aircraft has uploaded data at least once since landing, at another airport).

[SYS.SF3] For failed upload criteria 1, the system shall display a list of airport codes and number of landings at that airport.

[SYS.SF4] For failed upload criteria 2, the system shall display a list of aircrafts that have visited an un-configured airport 5 times in each month.

[SYS.SF5] For failed upload criteria 3, the system shall display a list of the aircraft's previous landing points and current point.

[SYS.SF6] For failed upload criteria 4, the system shall display a list of previous aircraft landing WiFi configurations at landing location.

[SYS.SF7] All data input files, client provided or self-created, shall be in JSON or Excel format.

[SYS.SP1] The server shall correlate database entries every 24 hours.

[SYS.SP2] The server shall run and collect upload data to populate databases every 24 hours.

4.1.3. GUI

[SYS.GF1] The graphical interface shall integrate with the Upload database.

[SYS.GF2] All graphical interface components shall be compatible with Google Chrome version 69 internet browser.

[SYS.GF3] For purposes of graphing or identifying LAT/LON locations, the scope of locations shall be restricted to the that within the US.

[SYS.GP1] The backend web application shall have an average TTFB of 200ms/request.

[SYS.GP2] The backend web application shall execute 100 requests/min.

[SYS.GP3] The graphical interface shall render webpage within 10 seconds.

4.2. User Requirements

The naming convention for User Requirements are as follows:
[USR.<Requirement><Number>]

- Requirement → Functional (F)
- Number → Sequential numbering indicating requirement
- *Note:* not all fields must be occupied.

[USR.F1] The user shall be able to run a diagnostic test to determine the cause of upload failure.

[USR.F2] The user shall be able to view plotted LAT/LON points of aircraft flights in-progress.

- *Note:* "in-progress" is defined as flights that are not grounded

[USR.F3] The user shall be able to simulate landing scenarios to test probability of upload success.

[USR.F4] The user shall be able to enter a number of hours parked at a current landing location and a next flight landing location.

[USR.F5] The user shall be able to navigate a map.

[USR.F6] The user shall be able to view WiFi configuration at specific LAT/LON points.

[USR.F7] The user shall be able to highlight a test aircraft.

[USR.F8] The user shall be able to isolate and view an individual Upload Database entry.

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[USR.F9] The user shall be able to view database upload status as colored dots matching the status color (green, yellow, red).

[USR.F10] The user shall be able to view the database upload entries by status (i.e. view all green status, all yellow status, red status).

[USR.F11] The user shall be able to visualize WiFi strengths at an upload location as circular areas, varying in opacity.

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5. Potential Risks/Challenges

With the complexity of our solution, we predict there will be some potential risks and challenges that may impact our project progression. A risk is potential problem that could have detrimental effects whereas a challenge is an inconvenience that we will need to assess and work around. We have analyzed three risks and two challenges and have developed ways to handle each issue as described below.

5.1. Risks

RISK	DESCRIPTION	SEVERITY	LIKELIHOOD
ADSB-x Downtime	Database Corruption, unable to check for upload failures	High	Low
ADSB-x Accuracy	Locations reported by ADSB-x are not always accurate, and are crowdsourced.	Low	Medium
Data Import Inconsistencies	Database Corruption, schema modifications	Medium	Medium

5.1.1. Flight Data API Downtime

Our system relies heavily on using a third-party flight data API called ADSB-Exchange (ADS B-x) in order to determine the landing locations and flight occurrences of an aircraft. If the ADSB-x server were to malfunction, our software would be unable to retrieve flight data during this downtime and thus would not be able to correlate this with the upload data ([SYS.DF6], [SYS.SP1], [SYS.SP2]). This can be mitigated by writing a common generic interface in the server-side software which could be replaced easily without having to modify any code elsewhere in our codebase. For example, we can abstract the common operations of our database framework, such that no matter which actual database software we use, it will work the same on our server-side application.

5.1.2. Flight Data API Inaccuracy

Because our system must properly assign LON/LAT landing locations to a specific airport, our data must be accurate. Data received from ADSB-x however, is completely crowdsourced information which could skew the accuracy of particular locations. These potential inaccuracies could result in a misassignment of landing locations ([SYS.DF6]). A simple error-detection system that detects when there is an impossible change in position, during a flight, will prevent flights from having invalid landing locations.

5.1.3. Data Import Inconsistencies

One of our environmental constraints is that our import system for upload data must accept Excel documents ([SYS.SF7]). Because Excel does not have a fixed schema, it opens our software up to schema inconsistencies which could result in failed uploads or could corrupt our database. This could be mitigated by implementing a schema validation system which we check to make sure that the Excel document has the same structure as the previous Excel documents.

5.2. Challenges

CHALLENGE	DESCRIPTION	SEVERITY	LIKELIHOOD
MongoDB Speed	Indexes could be inefficient in storing our data	Medium	Low
Node.js Scalability	Some operations within Node.js are unable to scale	Medium	Low

5.2.1. MongoDB Index Speed

Our software will be ingesting about 20GB of aggregate flight data per day from ADSB-x. As such, we need to ensure that our MongoDB queries are using indexes rather than searching through the entirety of the historical data. Since we will be ingesting a large amount of data at regular intervals, our indexes will grow too large to be efficient. This will result in slower database queries and limit the performance of the web interface and server-side software of our solution. To alleviate the severity of this issue, an index Time-To-Live (TTL) can be set such that the historical data still exists in the database, but it is no longer accessible.

5.2.2. Node.js Scalability

One of our performance requirements states that our web application must be able to support 100 requests per minute ([SYS.GP2]). However, Node.js is by nature a single-threaded programming environment. This could result in the performance of our application plateauing at a certain level of requests. To resolve this, we can implement a forking web app framework, such as PM2, to allow our software to have multiple threads, at the expense of added complexity.

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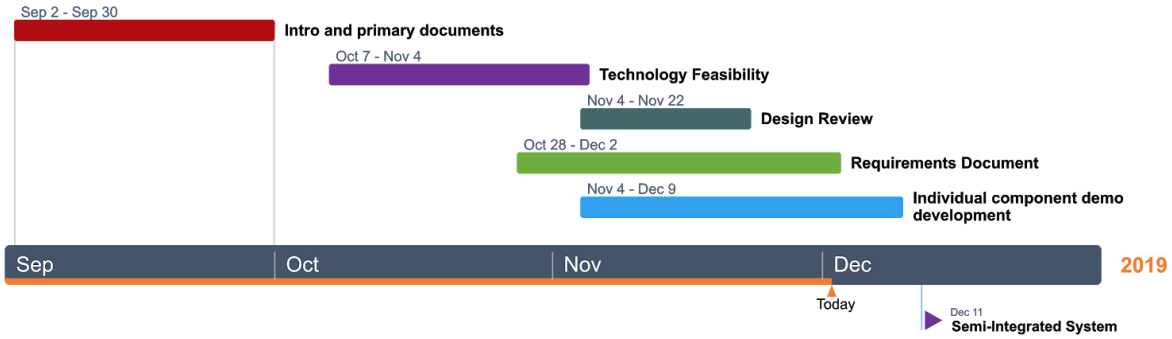
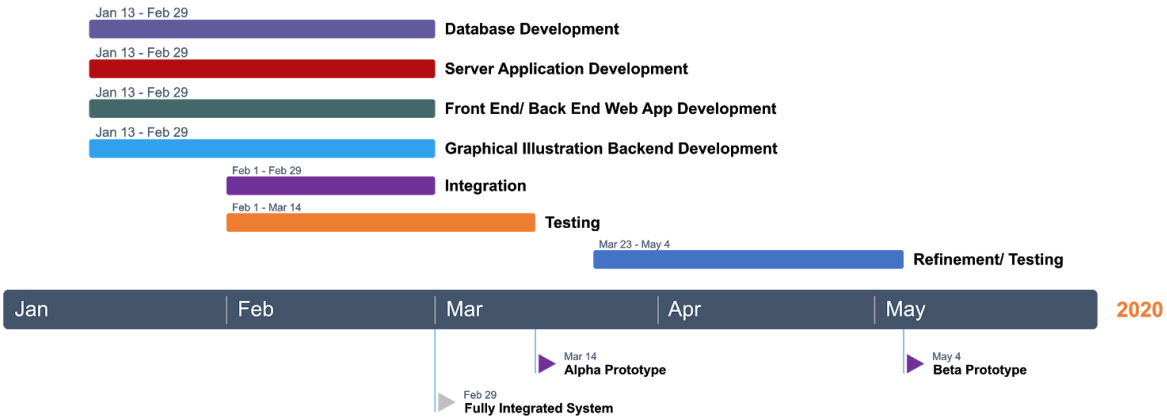
6. Project Plan



With only a few weeks left in the semester, there is only one more major milestone left, the semi-integrated demo. In this demo, each of our selected technologies will be showcased to prove their feasibility outlined in the technology feasibility document. This demo will demonstrate the integration between the database and the backend server applications while the other components will be shown independently executing simple tasks to confirm their ability to fulfil the requirements.



The spring semester begins the development of our project where we will start implementing all components. We have split up the project into four pieces, the database (4.1.1), the server application (4.1.2), the front and back-end web application (4.1.2), and the GUI application backend (4.1.3). The first milestone for the year will be on February 29th which is a fully integrated system. Testing will begin shortly after. This is where we will work out any major bugs and discover any flaws with our implementation. The next milestone is an Alpha prototype set for March 14th. This will be the first version of our product. The remaining of the semester includes refinements and further testing before our third milestone, a Beta release of the project. This will be the final product incorporating any and all refinements and fixed bugs from our testing phases.

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7. Conclusion

In conclusion, the US Aerospace industry is highly profitable and supplies millions of jobs. Honeywell is the largest producer of gas turbine APUs and ranks 13 out of the top 50 aerospace companies. Honeywell's current engine data download process is tedious and results in a small data set and although Honeywell has upgraded to wireless uploading via their CEDAS system, it is limited by the adequacy of WiFi connection. Our solution helps predict when and where an upload should occur and helps predict why an upload failed. This document outlines our functional requirements as user stories from the perspectives of the engine technician and the airplane operator. We anticipate our project will have risks and a few challenges to overcome but we do not believe that they will pose a big problem to the overall progress of the project. As we approach the end of the semester, we are working towards a semi-integrated demo showcasing the database and backend server. The other components of the system will be demonstrated independently. Next semester, we look forward to integration and testing phases resulting in a beta prototype by May 2020. We are team EnginAir and we are confident that our project plan is on track to provide our client a software product that helps better the maintenance process to keep engines working properly.

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