Configuratieoverzicht

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Versie: 1

# Te gebruiken hardware

Systeem 1 (Laptop)

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| **Apparaat** | **Vereisten** |
| Processor | Intel(R) Core(TM) i7-7700HQ CPU @ 2.80GHz |
| Videokaart | NVIDIA GeForce GTX 1050 4GB |
| RAM | 8GB 2400MHz SODIMM DDR4 |

Systeem 2 (Desktop)

|  |  |
| --- | --- |
| **Apparaat** | **Vereisten** |
| Processor | AMD Ryzen 5 2600 CPU @ 3.4GHz |
| Videokaart | NVIDIA GeForce GTX 1050 Ti 4GB |
| RAM | 16GB 3000MHz DDR4 |

## Te gebruiken software

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| **Software** | **Opmerkingen** | **URL (Mits van toepassing)** |
| Windows 10 Pro 64-Bit Build 19041 | Operatiesysteem |  |
| SourceTree/GIT | Versiebeheer | https://github.com/EngineerMark/mijnenopruimer |
| Visual Studio 2019 Community | IDE |  |
| Unity 2020.1.6f1 | Game Engine |  |
| Software Ideas Modeler | UML |  |
| Paint.NET | 2D Assets |  |
| Microsoft Word | Documentatie | https://github.com/EngineerMark/mijnenopruimer |
| Trello | Planning en bijhouden | https://trello.com/b/Az328305/proef-pvb-vulkanenruimer |

Werkende game builds zijn te vinden in de GitHub repositories onder Releases.