

Theory Homework Assignment 2

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Questions/ Answers

1a.) p is a prime number, if $a^p \equiv b^p \pmod{p}$ then prove that $a^p \equiv b^p \pmod{p^2}$?

By Fermat $p \mid a - b$, then $a \equiv b \pmod{p}$

$$\frac{a^p - b^p}{a - b} = (a^{p-1} + a^{p-2}b + \dots + b^{p-2}a + b^{p-1}) \equiv (b^{p-1} + b^{p-2}b + \dots + b^{p-2}b + b^{p-1}) \equiv pb^{p-1} \equiv 0$$

In modulo p

Since $\frac{a^p - b^p}{a - b}$ and $a - b$ are divisible by p . The product $a^p - b^p$ is divisible by p^2 .

1b.) Let $\gcd(m, n) = 1$, then prove that $m^{\phi(n)} + n^{\phi(m)} \equiv 1 \pmod{mn}$?

Since the $\gcd(m, n) = 1$, by Euler's theorem $m^{\phi(n)} \equiv 1 \pmod{n}$ and $n^{\phi(m)} \equiv 1 \pmod{m}$. But $m^{\phi(n)} \equiv 0 \pmod{m}$ and $n^{\phi(m)} \equiv 0 \pmod{n}$. Therefore, $m^{\phi(n)} + n^{\phi(m)} \equiv (1 + 0) \pmod{n} \equiv 1 \pmod{n}$ and $m^{\phi(n)} + n^{\phi(m)} \equiv (1 + 0) \pmod{m} \equiv 1 \pmod{m}$.

Therefore, $m^{\phi(n)} + n^{\phi(m)} \equiv 1 \pmod{mn}$

- 2.) a. Boss A and his set of friends $B = \{b_1, b_2, \dots, b_n\}$ collectively share a symmetric key $E_{\text{AES-ABi}}$
- b. A encrypts each member of the set of keywords, $K = \{k_1, k_2, \dots, k_n\}$, with $E_{\text{AES-ABi}}$ to obtain $K' = \{E(k_1), E(k_2), \dots, E(k_n)\}$.
- c. A encrypts each member of the set of friends, $B = \{b_1, b_2, \dots, b_n\}$, with $E_{\text{AES-ABi}}$ to obtain $B' = \{E(b_1), E(b_2), \dots, E(b_n)\}$.
- d. To create the Bloom filter for K' , A creates an array L of size q and r hash functions $\{h_1, h_2, \dots, h_r \mid h_i : K' \rightarrow \{0, 1, \dots, q-1\}\}$, such that A initially sets L to 0, for any $E(k) \in K'$, and then A sets $L[h_i(E(k))] = 1$ for $1 \leq i \leq r$.
- e. To create the Bloom filter for B' , A creates an array R of size q and s hash functions $\{h_1, h_2, \dots, h_s \mid h_i : B' \rightarrow \{0, 1, \dots, q-1\}\}$, such that A initially sets R to 0, for any $E(b) \in B'$, and then A sets $R[h_i(E(b))] = 1$ for $1 \leq i \leq s$.
- f. A sends L , q hash functions, R and s hash functions to Secretary S.
- g. A friend b_i forwards a message, with set of encrypted keywords $P = \{E(k_1) \dots, E(k_m)\}$ and his/her encrypted information, $E(b_x)$, sent to S.
- h. S will check to see if $E(b_x) \in B'$ by checking whether all locations of $R[h_i(E(b_x))]$, for $1 \leq i \leq s$, is set to 1. If this is true, S will check for the keyword or will discard the message if otherwise.

- i. S will check if $E(k_j) \in K'$, for $0 \leq j \leq m$, by checking whether all locations of $L[hi(E(k_j))]$, for $1 \leq i \leq r$, is set to 1. If this is true, S will forward the message or will discard the message if otherwise.
 - j. A and S can also share a symmetric key, which is different from EAES-ABi, to encrypt communication if necessary.
- 3.)
- a. For each element in the set $A = \{a_1, a_2, \dots, a_n\}$, Alice computes two random numbers per bit of the element to obtain a set $R = \{\{\alpha_0, \alpha_1, \beta_0, \beta_1, \dots\}_1, \{\alpha_0, \alpha_1, \beta_0, \beta_1, \dots\}_2, \dots, \{\alpha_0, \alpha_1, \beta_0, \beta_1, \dots\}_n\}$.
 - b. For each element a_i and based on the values of each bit in a_i Alice selects the appropriate random numbers from R, and XORs them to generate a set of values $A' = \{x_1, x_2, x_3 \dots x_n\}$ where $\alpha_{\{0,1\}} \oplus \beta_{\{0,1\}} \dots = x_i$ for all for $1 \leq i \leq n$.
 - c. Alice sends A' and R to Bob and Carlos.
 - d. For each element b_i , in the set $B = \{b_1, b_2, \dots, b_n\}$ and based on the values of each bit in b_i , Bob selects the appropriate random numbers from R, and XORs them to generate a set of values $B' = \{y_1, y_2, y_3 \dots y_n\}$ where $\alpha_{\{0,1\}} \oplus \beta_{\{0,1\}} \dots = y_i$ for all for $1 \leq i \leq n$.
 - e. Bob compares B' and A' to find similar values to generate $A \cap B$
 - f. Bob sends $A \cap B$ to C
 - g. For each element, c_i , in the set $C = \{c_1, c_2, \dots, c_n\}$ and based on the values of each bit in c_i , Carlos selects the appropriate random numbers from R, and XORs them to generate a set of values $C' = \{z_1, z_2, z_3 \dots z_n\}$ where $\alpha_{\{0,1\}} \oplus \beta_{\{0,1\}} \dots = z_i$ for all for $1 \leq i \leq n$.
 - h. Carlos compares C' to $A \cap B$ to find similar values to generate $A \cap B \cap C$.
- 4.)
- a. Assuming Alice has input $x = 001$ and Bob has input $y = 011$
 - b. Bob prepares to two random numbers per bit of $y = 011$. For 0, α_0 and α_1 are created. For 1, β_0 and β_1 are created. For 1, γ_0 and γ_1 are created.
 - c. Bob sends $\alpha_0, \alpha_1, \beta_0, \beta_1, \gamma_0$ and γ_1 to Alice.
 - d. Based on the value each bit Bob has in $y = 011$, Bob selects the corresponding random number from each pair. For 0, α_0 is selected; for 1, β_1 is selected; and for 1, γ_1 is selected.
 - e. Bob computes $C = \alpha_0 \oplus \beta_1 \oplus \gamma_1$ and sends C to Alice.
 - f. Based on the value each bit Alice has in $x = 001$, Alice selects the corresponding random number from each pair. For 0, α_0 is selected; for 0, β_0 is selected; and for 1, γ_1 is selected.
 - g. Alice computes $D = \alpha_0 \oplus \beta_0 \oplus \gamma_1$
 - h. Alice compare C and D to determine whether $C = D$. If they are equal, comparison is completed.
 - i. If they are not equal, both Alice and Bob divide x and y into two parts.
 - j. Steps b to h are repeated on the most significant section of the x and y .
 - k. If they are equal, steps b to h are repeated on the least significant section of the x and y .
 - l. For either step j or k, if the bits are not equal, steps i to j are repeated for either section until only two bits are compared.
 - m. If they are not equal, Alice and Bob will expose their bits, the person with a value of 1 has the highest value.
 - n. If they are equal, Alice and Bob will move bitwise towards the right until unequal result is obtained, for which step m will be performed to see who has the highest value.