

## Tutorial 1

- 1) Briefly define essential computer and network security requirements including Accountability, Availability, Authenticity, Integrity, Confidentiality.
  - Answer:
    - Accountability: The security goal that generates the requirement for actions of an entity to be traced uniquely to that entity.
    - Availability: Assures that systems work promptly and service is not denied to authorized users.
    - Authenticity: The property of being genuine and being able to be verified and trusted; confidence in the validity of a transmission, a message, or a message originator.
    - Data integrity: assures that information and programs are changed only in a specified authorized manner system integrity: assures that a system performs its intended function in an unimpaired manner, free from deliberate or inadvertent unauthorized manipulation of the system.
    - Data confidentiality: assures that private or confidential information is not made available or disclosed to unauthorized individuals; Privacy: assures that individuals control or influence what information related to them may be collected and stored and by whom and to whom that information may be disclosed.
- 2) Briefly define the Caesar cipher.
  - Answer: The Caesar cipher involves replacing each letter of the alphabet with the letter standing  $k$  places further down the alphabet, for  $k$  in the range 1 through 25.
- 3) What is the difference between passive and active security attacks?
  - Answer: Passive attacks have to do with eavesdropping on, or monitoring, transmissions. Electronic mail, file transfers, and client/server exchanges are examples of transmissions that can be monitored. Active attacks include the modification of transmitted data and attempts to gain unauthorized access to computer systems. Passive attacks: release of message contents and traffic analysis. Active attacks: masquerade, replay, modification of messages, and denial of service.
- 4) What is the Denial of Service (DoS) attack?
  - Answer: Denial of Service (DoS): prevents the normal use or management of communications facilities. DoS attack may have a specific target; for example, an entity may suppress all messages directed to a particular destination (e.g., the security audit service). Another form of DoS is the disruption of an entire network, either by disabling the network or by overloading it with messages so as to degrade performance.
- 5) What is the non-repudiation?
  - Answer: Nonrepudiation: Provides protection against denial by one of the entities involved in a communication of having participated in all or part of the communication.
- 6) A generalization of the Caesar cipher, known as the affine Caesar cipher, has the following form: For each plaintext letter  $p$ , substitute the ciphertext letter  $C$ :

$$C = E([a, b], p) = (ap + b) \bmod 26$$

A basic requirement of any encryption algorithm is that it be one-to-one. That is, if  $p \neq q$ , then  $E(k, p) \neq E(k, q)$ . Otherwise, decryption is impossible, because more than one plaintext character maps into the same ciphertext character. The affine Caesar cipher is not one-to-one for all values of  $a$ . For example, for  $a = 2$  and  $b = 3$ , then  $E([a, b], 0) = E([a, b], 13) = 3$ .

- Are there any limitations on the value of  $b$ ? Explain why or why not.
  - Answer: No. A change in the value of  $b$  shifts the relationship between plaintext letters and ciphertext letters to the left or right uniformly, so that if the mapping is one-to-one it remains one-to-one.
- Determine which values of  $a$  are not allowed.
  - Answer: 2, 4, 6, 8, 10, 12, 13, 14, 16, 18, 20, 22, 24. Any value of  $a$  larger than 25 is equivalent to  $a \bmod 26$ .

- Provide a general statement of which values of  $a$  are and are not allowed. Justify your statement.
  - Answer: The values of  $a$  and 26 must have no common positive integer factor other than 1. This is equivalent to saying that  $a$  and 26 are relatively prime, or that the greatest common divisor of  $a$  and 26 is 1. To see this, first note that  $E(a, p) = E(a, q)$  ( $0 \leq p \leq q < 26$ ) if and only if  $a(p - q)$  is divisible by 26.
    1. Suppose that  $a$  and 26 are relatively prime. Then,  $a(p - q)$  is not divisible by 26, because there is no way to reduce the fraction  $a/26$ , and  $(p - q)$  is less than 26.
    2. Suppose that  $a$  and 26 have a common factor  $k > 1$ . Then  $E(a, p) = E(a, q)$ , if  $q = p + m/k \neq p$  where  $m = 26$ .

7) A ciphertext has been generated with an affine cipher. The most frequent letter of the ciphertext is “B”, and the second most frequent letter of the ciphertext is “U”. Break this code.

- Answer: Assume that the most frequent plaintext letter is  $e$  and the second most frequent letter is  $t$ . Note that the numerical values are  $e = 4; B = 1; t = 19; U = 20$ . Then we have the following equations:

$$1 = (4a + b) \bmod 26, \quad 20 = (19a + b) \bmod 26$$

Thus,  $19 = 15a \bmod 26$ . By trial and error, we solve:  $a = 3$ . Then  $1 = (12 + b) \bmod 26$ . By observation,  $b = 15$ .

8) Using the Vigenre cipher, encrypt the word “explanation” using the key “leg”.

- Answer:

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

Plain text	e	x	p	l	a	n	a	t	i	o	n
key	l	e	g	l	e	g	l	e	g	l	e
Cipher text	p	b	v	w	e	t	l	x	o	z	r

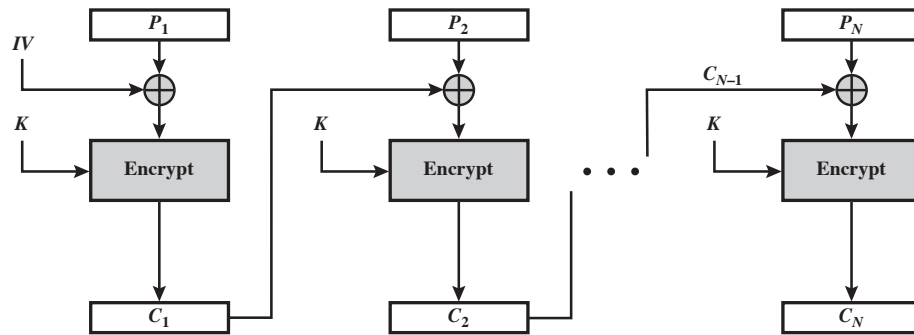
## Tutorial 2

- 1) What is the difference between a block cipher and a stream cipher?
  - Answer: A stream cipher is one that encrypts a digital data stream one bit or one byte at a time. A block cipher is one in which a block of plaintext is treated as a whole and used to produce a ciphertext block of equal length.
- 2) What is the difference between diffusion and confusion?
  - Answer: In diffusion, the statistical structure of the plaintext is dissipated into long-range statistics of the ciphertext. This is achieved by having each plaintext digit affect the value of many ciphertext digits, which is equivalent to saying that each ciphertext digit is affected by many plaintext digits. Confusion seeks to make the relationship between the statistics of the ciphertext and the value of the encryption key as complex as possible, again to thwart attempts to discover the key. Thus, even if the attacker can get some handle on the statistics of the ciphertext, the way in which the key was used to produce that ciphertext is so complex as to make it difficult to deduce the key. This is achieved by the use of a complex substitution algorithm.
- 3) Explain the avalanche effect.
  - Answer: The avalanche effect is a property of any encryption algorithm such that a small change in either the plaintext or the key produces a significant change in the ciphertext.
- 4) Prove One-Time Padding is unconditional secure.
  - Answer: The security depends on the randomness of the key, but it is hard to define randomness. In cryptographic context, we seek two fundamental properties in a binary random key sequence: **Unpredictability**: Independent of the number of the bits of a sequence observed, the probability of guessing the next bit is not better than  $1/2$ . Therefore, the probability of a certain bit being 1 or 0 is exactly equal to  $1/2$ . **Balanced (Equal Distribution)**: The number of 1 and 0 should be equal.

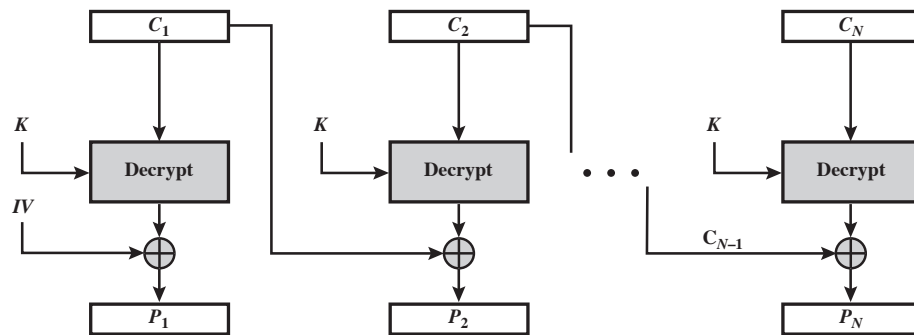
$m_i$	Prob. m	$k_i$	Prob. k	$c_i$	Prob. c
0	$x$	0	$1/2$	0	$x/2$
0	$x$	1	$1/2$	1	$x/2$
1	$1 - x$	0	$1/2$	1	$(1 - x)/2$
1	$1 - x$	1	$1/2$	0	$(1 - x)/2$

The probability of a key bit being 1 or 0 is exactly equal to  $1/2$ ; The plaintext bits are not balanced. Let the probability of 0 be  $x$  and then the probability of 1 turns out to be  $1 - x$ ; We can calculate the probability of ciphertext bits. We find out the probability of a ciphertext bit being 1 or 0 is equal to  $1/2 \cdot x + 1/2 \cdot (1 - x) = 1/2$ , and the ciphertext looks like a random sequence.

- 5) With the ECB mode, if there is an error in a block of the transmitted ciphertext, only the corresponding plaintext block is affected. However, in the CBC mode, this error propagates. For example, an error in the transmitted  $C_1$  obviously corrupts  $P_1$  and  $P_2$ .
  - Are any blocks beyond  $P_2$  affected?
    - Answer: No. For example, suppose  $C_1$  is corrupted. The output block  $P_3$  depends only on the input blocks  $C_2$  and  $C_3$ .
  - Suppose that there is a bit error in the source version of  $P_1$ . Through how many ciphertext blocks is this error propagated? What is the effect at the receiver?



(a) Encryption



(b) Decryption

- Answer: An error in  $P_1$  affects  $C_1$ . But since  $C_1$  is input to the calculation of  $C_2$ ,  $C_2$  is affected. This effect carries through indefinitely, so that all ciphertext blocks are affected. However, at the receiving end, the decryption algorithm restores the correct plaintext for blocks except the one in error. You can show this by writing out the equations for the decryption. Therefore, the error only effects the corresponding decrypted plaintext block.

6) Is it possible to perform encryption operations in parallel on multiple blocks of plaintext in CBC mode? How about decryption?

- Answer: In CBC encryption, the input block to each forward cipher operation (except the first) depends on the result of the previous forward cipher operation, so the forward cipher operations cannot be performed in parallel. In CBC decryption, however, the input blocks for the inverse cipher function (i.e., the ciphertext blocks) are immediately available, so that multiple inverse cipher operations can be performed in parallel.

7) CBC-Pad is a block cipher mode of operation used in the RC5 block cipher, but it could be used in any block cipher. CBC-Pad handles plaintext of any length. The ciphertext is longer than the plaintext by at most the size of a single block. Padding is used to assure that the plaintext input is a multiple of the block length. It is assumed that the original plaintext is an integer number of bytes. This plaintext is padded at the end by from 1 to  $bb$  bytes, where  $bb$  equals the block size in bytes. The pad bytes are all the same and set to a byte that represents the number of bytes of padding. For example, if there are 8 bytes of padding, each byte has the bit pattern 00001000. Why not allow zero bytes of padding? That is, if the original plaintext is an integer multiple of the block size, why not refrain from padding?

- Answer: After decryption, the last byte of the last block is used to determine the amount of padding that must be stripped off. Therefore there must be at least one byte of padding.

## Problem Discussion

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September 25, 2018

### 1 PROBLEMS

1. If  $p|10a - b$ ,  $p|10c - d$ , then  $p|ad - bc$ .

*Proof.* From  $p|10a - b$ , we know  $p \cdot k_1 = 10a - b$  for some  $k_1$ . Then,

$$p \cdot k_1 \cdot c = (10a - b) \cdot c$$

Let  $k_2 = k_1 \cdot c$ , we have  $p \cdot k_2 = (10a - b) \cdot c = 10ac - bc$ .

Similarly, we have  $p \cdot k_4 = (10c - d) \cdot a = 10ca - ad$  for some  $k_4$ . Then,

$$p \cdot k_2 - p \cdot k_4 = 10ac - bc - 10ac + ad \Rightarrow p(k_2 - k_4) = ad - bc$$

Therefore,

$$p|ad - bc$$

□

2. If  $n$  is odd, then  $3|2^n + 1$

*Proof.* Since  $2 + 1 \equiv 0 \pmod{3}$ , we have  $2 \equiv -1 \pmod{3}$ . Then,

$$2^n \equiv (-1)^n \pmod{3}$$

Because  $n$  is odd, we have

$$2^n - (-1)^n \equiv 0 \pmod{3} \Rightarrow 2^n + 1 \equiv 0 \pmod{3} \Rightarrow 3|2^n + 1$$

□

3.  $k = 0, 1, 2, \dots$ , for  $n \in \mathbb{Z}$ , we have  $2n+1|1^{2k+1} + 2^{2k+1} + \dots + (2n-1)^{2k+1} + 2n^{2k+1}$ .

*Proof.* For each  $i = 1, 2, \dots, n$ , we have

$$i + (2n+1) - i \equiv 2n+1 \equiv 0 \pmod{2n+1}$$

$$i \equiv -((2n+1) - i) \pmod{2n+1} \Rightarrow i^{2k+1} \equiv [ -((2n+1) - i) ]^{2k+1} \pmod{2n+1}$$

Since  $2k+1$  is odd, we have

$$i^{2k+1} + ((2n+1) - i)^{2k+1} \equiv 0 \pmod{2n+1}$$

$$\sum_{i=1}^n [i^{2k+1} + ((2n+1) - i)^{2k+1}] \equiv 0 \pmod{2n+1}$$

Therefore,

$$2n+1|1^{2k+1} + 2^{2k+1} + \dots + (2n-1)^{2k+1} + 2n^{2k+1}$$

□

4. If  $m-p|mn+pq$ , then  $m-p|mq+np$

*Proof.* Since

$$(m-p)|(m-p)(n-q) \Rightarrow (m-p)|mn+pq - (mq+np)$$

Because  $m-p|mn+pq$ , we have  $m-p|mq+np$ .

□

5. If  $x \equiv 1 \pmod{m^k}$ , then  $x^m \equiv 1 \pmod{m^{k+1}}$ .

*Proof.* Since  $x \equiv 1 \pmod{m^k}$ , we have  $x = 1 + k \cdot m^k = 1 + (k \cdot m^{k-1}) \cdot m$ , thus

$$m^k|x-1, \quad x \equiv 1 \pmod{m}$$

From  $x \equiv 1 \pmod{m}$ , we have  $x^i \equiv 1^i \pmod{m}$  for  $i = 0, 1, \dots, m-1$ . Then,

$$\sum_{i=0}^{m-1} x^i \equiv \sum_{i=0}^{m-1} 1^i \pmod{m}$$

$$1 + x + x^2 + \cdots + x^{m-1} \equiv m \pmod{m} \Rightarrow 1 + x + x^2 + \cdots + x^{m-1} \equiv 0 \pmod{m}$$

Then,

$$m \mid (1 + x + x^2 + \cdots + x^{m-1})$$

Finally, we have

$$m^k \cdot m \mid (x - 1)(1 + x + x^2 + \cdots + x^{m-1}) \Rightarrow m^{k+1} \mid x^m - 1 \Rightarrow x^m \equiv 1 \pmod{m^{k+1}}.$$

□

### Tutorial 3

1) Does the set of residue classes (mod 3) form a group

- with respect to modular addition?  
– Answer: Here are the addition and multiplication tables

+	0	1	2
0	0	1	2
1	1	2	0
2	2	0	1

x	0	1	2
0	0	0	0
1	0	1	2
2	0	2	1

Yes. The identity element is 0, and the inverses of 0, 1, 2 are respectively 0, 2, 1.

- with respect to modular multiplication?  
– No. The identity element is 1, but 0 has no inverse.

2) Consider the set  $S = \{a, b\}$  with addition and multiplication defined by the following tables. Is  $S$  a ring? Justify your answer.

+	a	b
a	a	b
b	b	a

×	a	b
a	a	a
b	a	b

- Answer:  $S$  is a ring. We show it by using the axioms
  - (A1) Closure: The sum of any two elements in  $S$  is also in  $S$ .
  - (A2) Associative:  $S$  is associative under addition, by observation.
  - (A3) Identity element:  $a$  is the additive identity element for addition.
  - (A4) Inverse element: The additive inverses of  $a$  and  $b$  are  $b$  and  $a$ , respectively.
  - (A5) Commutative:  $S$  is commutative under addition, by observation.
  - (M1) Closure: The product of any two elements in  $S$  is also in  $S$ .
  - (M2) Associative:  $S$  is associative under multiplication, by observation.
  - (M3) Distributive laws:  $S$  is distributive with respect to the two operations, by observation.

3) Find the multiplicative inverse of each nonzero element in  $Z_5$ .

- Answer:

$x \in Z_5^*$	1	2	3	4
$x^{-1} \bmod 5$	1	3	2	4

4) Let  $p$  be a prime number, and  $2^m \not\equiv 1 \pmod p$ . Please prove

$$1^m + 2^m + \cdots + (p-1)^m \equiv 0 \pmod p$$

- Answer: Let  $A = \{A_1 = 1, A_2 = 2, \dots, A_{p-1} = p-1\}$  be one set. We can construct another set  $B$ , where  $B = \{B_1 = 2 \cdot 1 \bmod p, B_2 = 2 \cdot 2 \bmod p, \dots, B_{p-1} = 2 \cdot (p-1) \bmod p\}$ . Since  $\gcd(2, p) = 1$ , we can see  $|A| = |B|$  and two sets  $A$  and  $B$  are identical. Therefore, we have

$$\sum_{i=1}^{p-1} A_i^m = \sum_{i=1}^{p-1} B_i^m \Rightarrow \sum_{i=1}^{p-1} A_i^m \equiv \sum_{i=1}^{p-1} B_i^m \pmod p$$

Then, we have

$$1^m + 2^m + \cdots + (p-1)^m \equiv (2 \cdot 1)^m + (2 \cdot 2)^m + \cdots + (2 \cdot (p-1))^m \pmod p$$

$$1^m + 2^m + \cdots + (p-1)^m \equiv 2^m \cdot (1^m + 2^m + \cdots + (p-1)^m) \pmod p$$

$$(2^m - 1) \cdot (1^m + 2^m + \cdots + (p-1)^m) \equiv 0 \pmod p$$

Because  $2^m \not\equiv 1 \pmod p$ , we have

$$1^m + 2^m + \cdots + (p-1)^m \equiv 0 \pmod p$$



5) Let  $p > 3$  be a prime number. Please prove that, for any integers  $a, b$ , we will have

$$ab^p - ba^p \equiv 0 \pmod{6p}$$

• Answer:

$$ab^p - ba^p \equiv 0 \pmod{6p} \Rightarrow ab^p - ab - (ba^p - ab) \equiv 0 \pmod{6p}$$

We first prove  $ab^p - ab \equiv 0 \pmod{6p}$ , and then prove  $ba^p - ab \equiv 0 \pmod{6p}$ .

For  $ab^p - ab \equiv 0 \pmod{6p}$ , we actually need to prove  $6p \mid (ab^p - ab)$ .

Because  $b^p - b = b(b^{p-1} - 1) = b[(b^2)^{\frac{p-1}{2}} - 1] = b(b^2 - 1)[(b^2)^{\frac{p-1}{2}-1} + (b^2)^{\frac{p-1}{2}-2} \dots + 1]$ , we know

$$b(b^2 - 1) \mid b^p - b$$

It is easy to see

$$6 \mid b(b^2 - 1)$$

(we can see  $b(b^2 - 1)$  always has a factor 2 and a factor 3, so we have  $6 \mid b(b^2 - 1)$ .) Therefore, we have

$$6 \mid b^p - b$$

From the Fermat Little Theorem, we have

$$p \mid b^p - b$$

Because  $\gcd(6, p) = 1$ , we have

$$6p \mid b^p - b$$

Then,  $6p \mid (ab^p - ab)$ . Similarly, we can prove  $6p \mid (ba^p - ab)$ .

Finally, we have  $ab^p - ab - (ba^p - ab) \equiv 0 \pmod{6p}$ , that is,  $ab^p - ba^p \equiv 0 \pmod{6p}$ .

## Tutorial 4

1) What are the principal elements of a public-key cryptosystem?

- Answer: *Plaintext*: This is the readable message or data that is fed into the algorithm as input. *Encryption algorithm*: The encryption algorithm performs various transformations on the plaintext. *Public and private keys*: This is a pair of keys that have been selected so that if one is used for encryption, the other is used for decryption. The exact transformations performed by the encryption algorithm depend on the public or private key that is provided as input. *Ciphertext*: This is the scrambled message produced as output. It depends on the plaintext and the key. For a given message, two different keys will produce two different ciphertexts. *Decryption algorithm*: This algorithm accepts the ciphertext and the matching key and produces the original plaintext.

2) What are the roles of the public and private key?

- Answer: A user's private key is kept private and known only to the user. The user's public key is made available to others to use. The private key can be used to encrypt a signature that can be verified by anyone with the public key. Or the public key can be used to encrypt information that can only be decrypted by the possessor of the private key.

3) In a public-key system using RSA, you intercept the ciphertext  $C = 10$  sent to a user whose public key is  $e = 5$ ,  $n = 35$ . What is the plaintext  $M$ ?

- Answer:  $M = 5$

4) In the RSA public-key encryption scheme, each user has a public key,  $e$ , and a private key,  $d$ . Suppose Bob leaks his private key. Rather than generating a new modulus, he decides to generate a new public and a new private key. Is this safe?

- Answer: No, it is not safe. Once Bob leaks his private key, Alice can use this to factor his modulus,  $N$ . Then Alice can crack any message that Bob sends.

Here is one way to factor the modulus:

Let  $k = ed - 1$ . Then  $k$  is congruent to 0 mod  $\phi(N)$  (where ' $\phi$ ' is the Euler totient function). Select a random  $x$  in the multiplicative group  $Z_N^*$ . Then  $x^k \equiv 1 \pmod N$ , which implies that  $x^{k/2}$  is a square root of 1 mod  $N$ . With 50% probability, this is a nontrivial square root of  $N$ , so that

$$\gcd(x^{k/2} - 1, N)$$

will yield a prime factor of  $N$ .

If  $x^{k/2} = 1 \pmod N$ , then try  $x^{k/2}, x^{k/4}, \text{etc...}$

This will fail if and only if  $x^{k/2^i} = -1 \pmod N$  for some  $i$ . If it fails, then choose a new  $x$ .

This will factor  $N$  in expected polynomial time.

5) "I want to tell you, Holmes," Dr. Watson's voice was enthusiastic, "that your recent activities in network security have increased my interest in cryptography. And just yesterday I found a way to make one-time pad encryption practical."

"Oh, really?" Holmes' face lost its sleepy look.

"Yes, Holmes. The idea is quite simple. For a given one-way function  $F$ , I generate a long pseudorandom sequence of elements by applying  $F$  to some standard sequence of arguments. The cryptanalyst is assumed to know  $F$  and the general nature of the sequence, which may be as simple as  $S, S+1, S+2, \dots$ , but not secret  $S$ . And due to the one-way nature of  $F$ , no one is able to extract  $S$  given  $F(S+i)$  for some  $i$ , thus even if he somehow obtains a certain segment of the sequence, he will not be able to determine the rest."

"I am afraid, Watson, that your proposal isn't without flaws and at least it needs some additional conditions to be satisfied by  $F$ . Let's consider, for instance, the RSA encryption function, that is  $F(M) = M^K \pmod N$ ,  $K$  is secret. This function is believed to be one-way, but I wouldn't recommend its use, for example, on the sequence  $M = 2, 3, 4, 5, 6, \dots$

"But why, Holmes?" Dr. Watson apparently didn't understand. "Why do you think that the resulting sequence  $2^K \pmod N, 3^K \pmod N, 4^K \pmod N, \dots$  is not appropriate for one-time pad encryption if  $K$  is kept secret?"

"Because it is at least partially predictable, dear Watson, even if  $K$  is kept secret. You have said that the cryptanalyst is assumed to know  $F$  and the general nature of the sequence. Now let's assume that he will obtain somehow a short segment of the output sequence. In crypto circles, this assumption is generally considered to be a viable one. And for this output sequence, knowledge of just the first two elements will allow him to predict quite a lot of the next elements of the sequence, even if not all of them, thus this sequence can't be considered to be cryptographically strong. And with the knowledge of a longer segment he could predict even more of the next elements of the sequence. Look, knowing the general nature of the sequence and its first two elements  $2^K \pmod N$  and  $3^K \pmod N$ , you can easily compute its following elements."

Show how this can be done.

- Answer: 3rd element, because it equals to the 1st squared, 5th element, because it equals to the product of 1st and 2nd, 7th element, because it equals to the cube of 1st, etc.

## Tutorial 5

1) The example used by Sun-Tsu to illustrate the Chinese Remainder Theorem (CRT) was

$$\begin{cases} x \equiv 2 \pmod{3} \\ x \equiv 3 \pmod{5} \\ x \equiv 2 \pmod{7} \end{cases}$$

Solve for  $x$ .

- Answer: Let  $m_1 = 3, m_2 = 5, m_3 = 7$ .  $a_1 = 2, a_2 = 3, a_3 = 2$ . We have  $M = m_1 \cdot m_2 \cdot m_3 = 3 \times 5 \times 7 = 105$ ,  $M_1 = M/m_1 = 35$ ,  $M_2 = M/m_2 = 21$ ,  $M_3 = M/m_3 = 15$ .  
 $\alpha_1 = M_1^{-1} \pmod{m_1} = 35^{-1} \pmod{3} = 2$ ,  $\alpha_2 = M_2^{-1} \pmod{m_2} = 21^{-1} \pmod{5} = 1$ ,  $\alpha_3 = M_3^{-1} \pmod{m_3} = 15^{-1} \pmod{7} = 1$

Therefore,

$$x = a_1 \cdot \alpha_1 \cdot M_1 + a_2 \cdot \alpha_2 \cdot M_2 + a_3 \cdot \alpha_3 \cdot M_3 \pmod{M} = 2 \times 2 \times 35 + 3 \times 1 \times 21 + 2 \times 1 \times 15 \pmod{M} = 23$$

2) Consider a Diffie-Hellman scheme with a common prime  $q = 11$  and a primitive root  $\alpha = 2$ .

- Show that 2 is a primitive root of 11.
  - Answer:  $\phi(11) = 10$ ,  $2^{10} = 1024 = 1 \pmod{11}$ . If you check  $2^n$  for  $n < 10$ , you will find that none of the values is  $1 \pmod{11}$ .
- If user A has public key  $Y_A = 9$ , what is A's private key  $X_A$ ?
  - Answer: 6, because  $2^6 \pmod{11} = 9$ .
- If user B has public key  $Y_B = 3$ , what is the secret key  $K$  shared with A?
  - Answer:  $K = 3^6 \pmod{11} = 3$

3) Consider an ElGamal encryption scheme with a common prime  $q = 11$  and a primitive root  $\alpha = 2$ . If B has public key  $Y_B = 3$  and A choose the random integer  $k = 2$ , what is the ciphertext of  $M = 8$ ?

- Answer:  $(4, 6)$ . Because  $C_1 = \alpha^k = 2^2 = 4 \pmod{11} = 4$ ,  $C_2 = M \cdot Y_B^k = 8 \times 3^2 = 6 \pmod{11} = 6$

4) The lecture note describes a man-in-the-middle attack on the Diffie-Hellman key exchange protocol in which the adversary generates two public-private key pairs for the attack. Could the same attack be accomplished with one pair? Explain.

- Answer:
  - Darth prepares for the attack by generating a random private key  $X_D$  and then computing the corresponding public key  $Y_D$ .
  - Alice transmits  $Y_A$  to Bob.
  - Darth intercepts  $Y_A$  and transmits  $Y_D$  to Bob. Darth also calculates  $K_2 = (Y_A)^{X_D} \pmod{q}$ .
  - Bob receives  $Y_D$  and calculates  $K_1 = (Y_D)^{X_B} \pmod{q}$ .
  - Bob transmits  $X_A$  to Alice.
  - Darth intercepts  $X_A$  and transmits  $Y_D$  to Alice. Darth calculates  $K_1 = (Y_B)^{X_D} \pmod{q}$ .
  - Alice receives  $Y_D$  and calculates  $K_2 = (Y_D)^{X_A} \pmod{q}$ .

5) What are the negatives of the following elliptic curve points over  $Z_{17}$ ?  $P = (5, 8)$ ,  $Q = (3, 0)$ ,  $R = (0, 6)$ .

- Answer: The negative of a point  $P = (x_P, y_P)$  is the point  $-P = (x_P, -y_P \pmod{p})$ . Thus  $-P = (5, 9)$ ;  $-Q = (3, 0)$ ;  $-R = (0, 11)$ .

6) Consider the elliptic curve  $E_{11}(1, 6)$ , that is, the curve is defined by  $y^2 = x^3 + x + 6$  with a modulus of  $p = 11$ . For some point  $G = (2, 7)$ . Compute the multiples of  $G$  from  $2G$  through  $4G$ .

- Answer: We follow the rules of addition described in lecture notes,  $2G = (2, 7) + (2, 7)$ , we first compute

$$\lambda = \frac{3 \times 2^2 + 1}{2 \times 7} \pmod{11} = \frac{13}{14} \pmod{11} = 2/3 \pmod{11} = 8$$

Then,

$$x_3 = 8^2 - 2 - 2 \pmod{11} = 5, \quad y_3 = 8(2 - 5) - 7 \pmod{11} = 2 \quad \Rightarrow 2G = (5, 2)$$

Similarly,  $3G = 2G + G = (8, 3)$ ,  $4G = 3G + G = (10, 2)$ .

## Tutorial 6

- 1) Let us consider using an encryption algorithm to construct a one-way hash function. Consider using RSA with a known key. Then process a message consisting of a sequence of blocks as follows: Encrypt the first block, XOR the result with the second block and encrypt again, etc. Show that this scheme is not secure by solving the following problem. Given a two-block message  $B_1, B_2$ , and its hash  $RSAH(B_1, B_2) = RSA(RSA(B_1) \oplus B_2)$ . Given an arbitrary block  $C_1$ , choose  $C_2$  so that  $RSAH(C_1, C_2) = RSAH(B_1, B_2)$ . Thus, the hash function does not satisfy weak collision resistance.

- Answer: The opponent has the two-block message  $B_1, B_2$  and its hash  $RSAH(B_1, B_2)$ . The following attack will work. Choose an arbitrary  $C_1$  and choose  $C_2$  such that:

$$C_2 = RSA(C_1) \oplus RSA(B_1) \oplus B_2$$

Then,

$$RSA(C_1) \oplus C_2 = RSA(C_1) \oplus RSA(C_1) \oplus RSA(B_1) \oplus B_2 = RSA(B_1) \oplus B_2$$

So

$$RSAH(C_1, C_2) = RSA(RSA(C_1) \oplus C_2) = RSA(RSA(B_1) \oplus B_2) = RSAH(B_1, B_2)$$

- 2) It is tempting to try to develop a variation on Diffie-Hellman that could be used as a digital signature. Here is one that is simpler than DSA and that does not require a secret random number in addition to the private key.

**Public elements:**  $q$  prime number,  $\alpha$ ,  $\alpha < q$  and  $\alpha$  is a primitive root of  $q$

**Private key:**  $X$ ,  $X < q$

**Public key:**  $Y = \alpha^X \mod q$

To sign a message  $M$ , compute  $h = H(M)$ , which is the hash code of the message. We require that  $\gcd(h, q-1) = 1$ . If not, append the hash to the message and calculate a new hash. Continue this process until a hash code is produced that is relatively prime to  $(q-1)$ . Then calculate  $Z$  to satisfy  $Z \times h \equiv X \pmod{q-1}$ . The signature of the message is  $\alpha^Z$ . To verify the signature, a user verifies that  $Y = (\alpha^Z)^h = \alpha^X \mod q$ .

- Show that this scheme works. That is, show that the verification process produces an equality if the signature is valid.
  - Answer: To verify the signature, the user verifies that  $(g^Z)^h = g^X \mod q$ .
- Show that the scheme is unacceptable by describing a simple technique for forging a user's signature on an arbitrary message.
  - Answer: To forge the signature of a message, we first find its hash  $h$ . Then we calculate  $Z$  to satisfy  $Z \cdot h = 1 \mod (q-1)$ . Now  $g^{Zh} = g$ , so  $g^{XZh} = g^X \mod q$ . Hence  $(h, g^{XY})$  is a valid signature and the opponent can calculate  $g^{XY}$  as  $(g^X)^Y$ .

## Tutorial 7

1) What is the difference between a session key and a master key?

- Answer: A session key is a temporary encryption key used between two principals. A master key is a long-lasting key that is used between a key distribution center and a principal for the purpose of encoding the transmission of session keys. Typically, the master keys are distributed by non-cryptographic means.

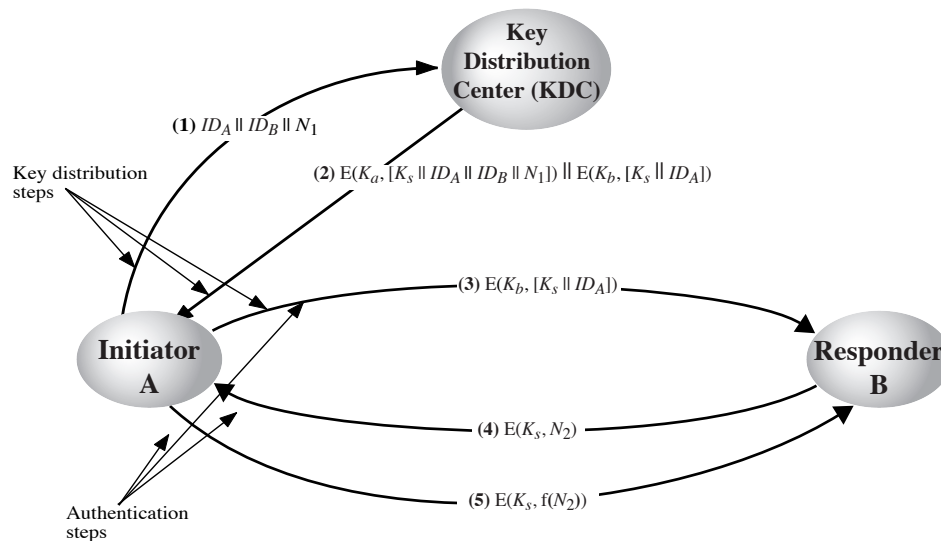
2) What is a nonce?

- Answer: A nonce is a value that is used only once, such as a timestamp, a counter, or a random number; the minimum requirement is that it differs with each transaction.

3) List four general categories of schemes for the distribution of public keys.

- Answer:
  - public announcement: users distribute public keys to recipients or broadcast to community at large
  - publicly available directory: can obtain greater security by registering keys with a public directory
  - public-key authority: improve security by tightening control over distribution of keys from directory
  - public-key certificates: certificates allow key exchange without real-time access to public-key authority

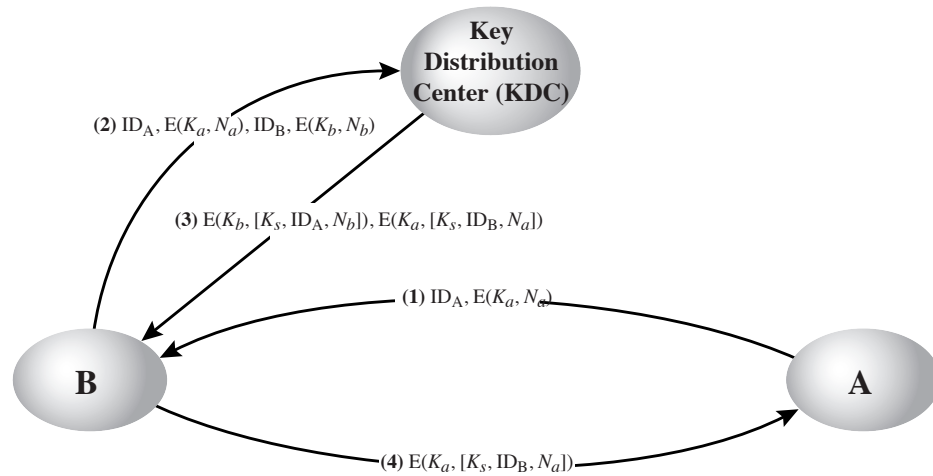
4) One local area network vendor provides a key distribution facility, as illustrated in the figure. Describe the scheme.



- Answer:

- Before A wants to connect with B, A first send  $ID_A$ ,  $ID_B$ , and a nonce  $N_1$  to the KDC.
- KDC returns  $E(K_a, [K_s \parallel ID_A \parallel ID_B \parallel N_1])$  and  $E(K_b, [K_s \parallel ID_A])$  to A. ( $K_A, K_B$  are master keys,  $K_s$  is a session key.)
- A forwards  $E(K_b, [K_s \parallel ID_A])$  to B.
- B uses  $E(K_s, N_2)$  to authenticate the session key  $K_s$ .
- A returns  $E(K_s, f(N_2))$  for authentication.

5) Describe the scheme in the following figure, and compare the scheme to that in the previous figure, what are the pros and cons?



- Answer: A sends a connection request to B, with an event marker or nonce ( $N_a$ ) encrypted with the key that A shares with the KDC. If B is prepared to accept the connection, it sends a request to the KDC for a session key, including A's encrypted nonce plus a nonce generated by B ( $N_b$ ) and encrypted with the key that B shares with the KDC. The KDC returns two encrypted blocks to B. One block is intended for B and includes the session key, A's identifier, and B's nonce. A similar block is prepared for A and passed from the KDC to B and then to A. A and B have now securely obtained the session key and, because of the nonces, are assured that the other is authentic. The proposed scheme appears to provide the same degree of security as that of in previous figure. One advantage of the proposed scheme is that the, in the event that B rejects a connection, the overhead of an interaction with the KDC is avoided.

## Tutorial 8

- 1) There are three typical ways to use nonces as challenges in user authentication. Suppose  $N_a$  is a nonce generated by A, A and B share key  $K$ , and  $f()$  is a function (such as an increment). The three usages are

Usage 1	Usage 2	Usage 3
(1) $A \rightarrow B: N_a$ (2) $B \rightarrow A: E(K, N_a)$	(1) $A \rightarrow B: E(K, N_a)$ (2) $B \rightarrow A: N_a$	(1) $A \rightarrow B: E(K, N_a)$ (2) $B \rightarrow A: E(K, f(N_a))$

Describe situations for which each usage is appropriate.

- Answer: All three really serve the same purpose. The difference is in the vulnerability. In Usage 1, an attacker could breach security by inflating  $N_a$  and withholding an answer from B for future replay attack, a form of suppress-replay attack. The attacker could attempt to predict a plausible reply in Usage 2, but this will not succeed if the nonces are random. In both Usage 1 and 2, the messages work in either direction. That is, if  $N$  is sent in either direction, the response is  $E[K, N]$ . In Usage 3, the message is encrypted in both directions; the purpose of function  $f$  is to assure that messages 1 and 2 are not identical. Thus, Usage 3 is more secure.
- 2) In addition to providing a standard for public-key certificate formats, X.509 specifies an authentication protocol. The original version of X.509 contains a security flaw. The essence of the protocol is as follows.

$$\begin{aligned}
 A \rightarrow B & : A\{t_A, r_A, ID_B\} \\
 B \rightarrow A & : B\{t_B, r_B, ID_A, r_A\} \\
 A \rightarrow B & : A\{r_B\}
 \end{aligned}$$

where  $t_A$  and  $t_B$  are timestamps,  $r_A$  and  $r_B$  are nonces and the notation  $X\{Y\}$  indicates that the message  $Y$  is transmitted, encrypted, and signed by  $X$ .

The text of X.509 states that checking timestamps  $t_A$  and  $t_B$  is optional for three-way authentication. But consider the following example: Suppose A and B have used the preceding protocol on some previous occasion, and that opponent C has intercepted the preceding three messages. In addition, suppose that timestamps are not used and are all set to 0. Finally, suppose C wishes to impersonate A to B. C initially sends the first captured message to B:

$$C \rightarrow B : A\{0, r_A, ID_B\}$$

B responds, thinking it is talking to A but is actually talking to C:

$$B \rightarrow C : B\{0, r'_B, ID_A, r_A\}$$

C meanwhile causes A to initiate authentication with C by some means. As a result, A sends C the following:

$$A \rightarrow C : A\{0, r'_A, ID_C\}$$

C responds to A using the same nonce provided to C by B:

$$C \rightarrow A : C\{0, r'_B, ID_A, r'_A\}$$

A responds with

$$A \rightarrow C : A\{r'_B\}$$

This is exactly what C needs to convince B that it is talking to A, so C now repeats the incoming message back out to B.

$$C \rightarrow B : A\{r'_B\}$$

So B will believe it is talking to A whereas it is actually talking to C. Suggest a simple solution to this problem that does not involve the use of timestamps.

- Answer: The problem has a simple fix, namely the inclusion of the name of B in the signed information for the third message, so that the third message now reads:

$$A \rightarrow B : A\{r_B, B\}$$

- 3) Consider a one-way authentication technique based on asymmetric encryption:

case 1:

$$\begin{aligned}A &\rightarrow B &: ID_A \\B &\rightarrow A &: R_1 \\A &\rightarrow B &: E(PR_a, R_1)\end{aligned}$$

case 2:

$$\begin{aligned}A &\rightarrow B &: ID_A \\B &\rightarrow A &: E(PU_a, R_2) \\A &\rightarrow B &: R_2\end{aligned}$$

where  $R_1, R_2$  are random numbers.  $PU_a, PR_a$  are the public key and private key of A.

- Explain the protocol in each case.
  - Answer:
    - \* This is a means of authenticating A to B.  $R_1$  serves as a challenge, and only A is able to encrypt  $R_1$  so that it can be decrypted with A's public key.
    - \* This is a means of authenticating A to B. Only A can decrypt the second message, to recover  $R_2$ .
- In each case, what type of attack is the protocol susceptible to?
  - Answer:
    - \* Someone (e.g., C) can use this mechanism to get A to sign a message. Then, C will present this signature to D along with the message, claiming it was sent by A. This is a problem if A uses its public/private key for both authentication, signatures, etc.
    - \* Someone (e.g. C) can use this mechanism to get A to decrypt a message (i.e., send that message as  $R_2$ ) that it has eavesdropped from the network (originally sent to A).



## Tutorial 9

1) Provide a brief definition of network access control.

- Answer: Network access control (NAC) is an umbrella term for managing access to a network. NAC authenticates users logging into the network and determines what data they can access and actions they can perform. NAC also examines the health of the user's computer or mobile device (the endpoints).

2) What is an EAP?

- Answer: The Extensible Authentication Protocol (EAP) acts as a framework for network access and authentication protocols. EAP provides a set of protocol messages that can encapsulate various authentication methods to be used between a client and an authentication server. EAP can operate over a variety of network and link level facilities, including point-to-point links, LANs, and other networks, and can accommodate the authentication needs of the various links and networks.

3) List and briefly define four EAP authentication methods.

- Answer:
  - EAP-TLS (EAP-Transport Layer Security): EAP-TLS (RFC 5216) defines how the TLS protocol can be encapsulated in EAP messages.
  - EAP-TTLS (EAP-Tunneled TLS) is similar to EAP-TLS except only the server has a certificate to authenticate itself to the client first.
  - EAP-PSK (EAP Generalized Pre-Shared Key) is an EAP method for mutual authentication and session key derivation using a Pre-Shared Key (PSK).
  - EAP-PSK specifies an EAP method based on pre-shared keys and employs secret key-based cryptographic algorithms. EAP-IKEv2 supports mutual authentication and session key establishment using a variety of methods.

4) Define cloud computing.

- Answer: NIST defines cloud computing as follows: A model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction. This cloud model promotes availability and is composed of five essential characteristics, three service models, and four deployment models.

5) Describe some of the main cloud-specific security threats.

- Answer:
  - *Abuse and nefarious use of cloud computing*: For many cloud providers (CPs), it is relatively easy to register and begin using cloud services, some even offering free limited trial periods. This enables attackers to get inside the cloud to conduct various attacks, such as spamming, malicious code attacks, and denial of service.
  - *Insecure interfaces and APIs*: CPs expose a set of software interfaces or APIs that customers use to manage and interact with cloud services. The security and availability of general cloud services is dependent upon the security of these basic APIs.
  - *Malicious insiders*: Under the cloud computing paradigm, an organization relinquishes direct control over many aspects of security and, in doing so, confers an unprecedented level of trust onto the CP. One grave concern is the risk of malicious insider activity. Cloud architectures necessitate certain roles that are extremely high-risk. Examples include CP system administrators and managed security service providers.
  - *Shared technology issues*: IaaS vendors deliver their services in a scalable way by sharing infrastructure. Often, the underlying components that make up this infrastructure (CPU caches, GPUs, etc.) were not designed to offer strong isolation properties for a multi-tenant architecture.
  - *Data loss or leakage*: For many clients, the most devastating impact from a security breach is the loss or leakage of data.
  - *Account or service hijacking*: With stolen credentials, attackers can often access critical areas of deployed cloud computing services, allowing them to compromise the confidentiality, integrity, and availability of those services.
  - *Unknown risk profile*: In using cloud infrastructures, the client necessarily cedes control to the cloud provider on a number of issues that may affect security.

## Tutorial 10

- 1) Why does PGP generate a signature before applying compression?
  - Answer: It is preferable to sign an uncompressed message so that one can store only the uncompressed message together with the signature for future verification. If one signed a compressed document, then it would be necessary either to store a compressed version of the message for later verification or to recompress the message when verification is required. b. Even if one were willing to generate dynamically a recompressed message for verification, PGP's compression algorithm presents a difficulty. The algorithm is not deterministic; various implementations of the algorithm achieve different tradeoffs in running speed versus compression ratio and, as a result, produce different compressed forms. However, these different compression algorithms are interoperable because any version of the algorithm can correctly decompress the output of any other version. Applying the hash function and signature after compression would constrain all PGP implementations to the same version of the compression algorithm.
- 2) Why is R64 conversion useful for an e-mail application?
  - Answer: R64 converts a raw 8-bit binary stream to a stream of printable ASCII characters. Each group of three octets of binary data is mapped into four ASCII characters.
- 3) What is the basic difference between X.509 and PGP in terms of key hierarchies and key trust?
  - Answer: We trust this owner, but that does not necessarily mean that we can trust that we are in possession of that owner's public key.
- 4) Consider radix-64 conversion as a form of encryption. In this case, there is no key. But suppose that an opponent knew only that some form of substitution algorithm was being used to encrypt English text and did not guess that it was R64. How effective would this algorithm be against cryptanalysis?
  - Answer: It certainly provides more security than a monoalphabetic substitution. Because we are treating the plaintext as a string of bits and encrypting 6 bits at a time, we are not encrypting individual characters. Therefore, the frequency information is lost, or at least significantly obscured.

University of New Brunswick  
Faculty of Computer Science  
**CS4355/6355 Cryptanalysis and Database Security**  
October 30th, 2018; Time Allowed: 80 minutes

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**Instructions**

This paper contains 8 questions and comprises 2 pages.

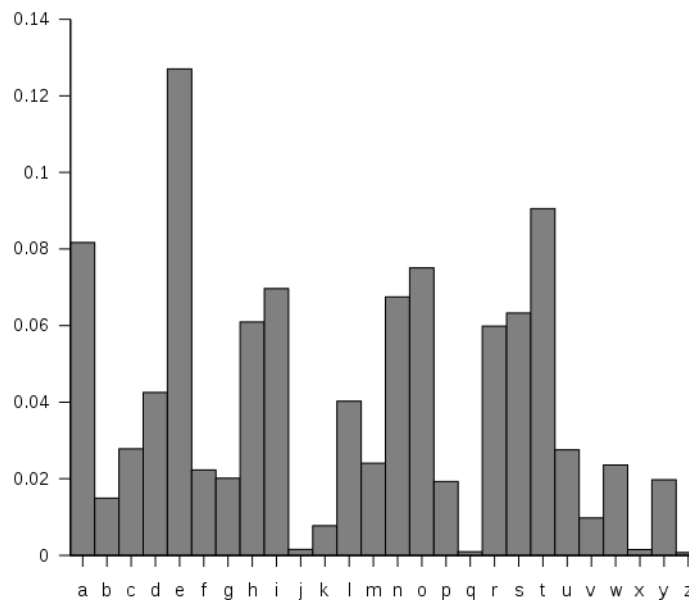
Answer ALL questions.

This is a closed-book examination, a calculator is allowed.

The marking scheme is shown in the left margin and [100] constitutes full marks.

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- [25] 1. Please answer the following sub-questions to the best of your ability.
- [5] (a) What is the difference between passive attacks and active attacks?
- [5] (b) What is the Denial of Service (DoS) attack?
- [5] (c) What is the non-repudiation?
- [5] (d) What is the difference between diffusion and confusion?
- [5] (e) What is the relationship between the public key and the private key in a public-key cryptosystem?
- [5] 2. A ciphertext has been generated with an affine cipher. The most frequent letter of the ciphertext is “w”, and the second most frequent letter of the ciphertext is “p”. Break this code. The relative frequencies of letters in text are shown in the following figure.

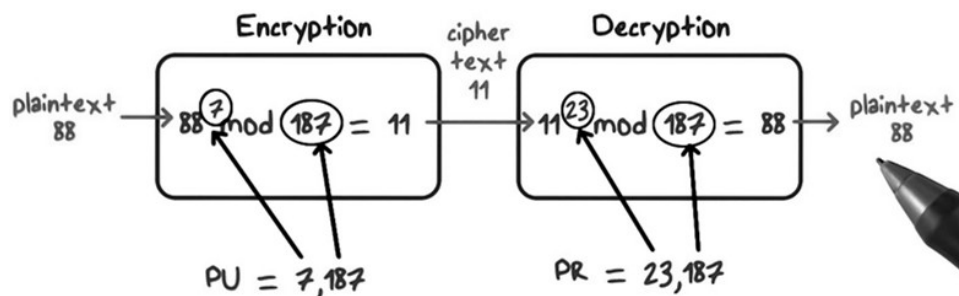


- [10] 3. Let  $n$  be a positive odd integer. Please prove that  $11|(10^n + 1)$ .
- [10] 4. Please prove the One-Time Padding is unconditional secure.
- [10] 5. In the RSA public-key encryption scheme, each user has a public key,  $e$ , and a private key,  $d$ . Suppose Alice leaks her private key. Rather than generating a new modulus, she decides to generate a new public and a new private key  $(e', d')$  under the old modulus  $n$ . Is this safe? Why or why not?
- [10] 6. Consider an ElGamal encryption scheme with a common prime  $q = 11$  and a primitive root  $\alpha = 2$ . If B has public key  $Y_B = 3$  and A chooses the random integer  $k = 3$ , what is the ciphertext of  $M = 8$ ?
- [10] 7. One example used for illustrating the Chinese Remainder Theorem (CRT) was

$$\begin{cases} x \equiv 1 \pmod{3} \\ x \equiv 2 \pmod{5} \\ x \equiv 3 \pmod{7} \end{cases}$$

Solve for  $x$ .

- [20] 8. Let  $p$  and  $q$  be two distinct odd prime numbers, and  $n = pq$ . For two integers  $e, d$ , we have  $ed \equiv 1 \pmod{(p-1)(q-1)}$ . The RSA encryption operation is  $E(x) = y = x^e \pmod{n}$  and the decryption operation is  $D(y) = y^d \pmod{n}$ , as shown in the example below. In our class, we have proved that  $D(E(x)) = x$  if  $x \in \mathbb{Z}_n^*$ . Prove that the same statement is true for any  $x \in \mathbb{Z}_n$ .



END OF PAPER

## Solutions.

1. (a) Passive attacks have to do with eavesdropping on, or monitoring, transmissions. Electronic mail, file transfers, and client/server exchanges are examples of transmissions that can be monitored. Active attacks include the modification of transmitted data and attempts to gain unauthorized access to computer systems.  
Passive attacks: release of message contents and traffic analysis. Active attacks: masquerade, replay, modification of messages, and denial of service.
- (b) Denial of Service (DoS): prevents the normal use or management of communications facilities. DoS attack may have a specific target; for example, an entity may suppress all messages directed to a particular destination (e.g., the security audit service). Another form of DoS is the disruption of an entire network, either by disabling the network or by overloading it with messages so as to degrade performance.
- (c) Nonrepudiation: Provides protection against denial by one of the entities involved in a communication of having participated in all or part of the communication.
- (d) In diffusion, the statistical structure of the plaintext is dissipated into long-range statistics of the ciphertext. This is achieved by having each plaintext digit affect the value of many ciphertext digits, which is equivalent to saying that each ciphertext digit is affected by many plaintext digits. Confusion seeks to make the relationship between the statistics of the ciphertext and the value of the encryption key as complex as possible, again to thwart attempts to discover the key. Thus, even if the attacker can get some handle on the statistics of the ciphertext, the way in which the key was used to produce that ciphertext is so complex as to make it difficult to deduce the key. This is achieved by the use of a complex substitution algorithm.
- (e) A user's private key is kept private and known only to the user. The user's public key is made available to others to use. The private key can be used to encrypt a signature that can be verified by anyone with the public key. Or the public key can be used to encrypt information that can only be decrypted by the possessor of the private key. Given a private key, we can compute the public key. While it is hard to gain the private key from the public key.

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

2. • From the figure, we can see that the most frequent plaintext letter is  $e$  and the second most frequent letter is  $t$ . Note that the numerical values are  $e = 4; w = 22; t = 19; p = 15$ . Then we have the following equations:

$$22 = (4a + b) \bmod 26, \quad 15 = (19a + b) \bmod 26$$

Thus,  $-7 = 15a \pmod{26}$ . That is,  $15a = 19 \pmod{26}$ . By computing  $15^{-1} \pmod{26} = 7$ , we solve:  $a = 15^{-1} \cdot 19 \pmod{26} = 7 \cdot 19 \pmod{26} = 3$ . Then  $22 = (4 \cdot 3 + b) \pmod{26}$ . By observation,  $b = 10$ .

3. • From  $10 + 1 \equiv 0 \pmod{11}$ , we have  $10 \equiv -1 \pmod{11}$  and  $10^n \equiv (-1)^n \pmod{11}$ . Because  $n$  is odd, we have  $10^n + 1 \equiv 0 \pmod{11}$ , which means  $11 | (10^n + 1)$ .
4. • The security depends on the randomness of the key, but it is hard to define randomness. In cryptographic context, we seek two fundamental properties in a binary random key sequence: **Unpredictability**: Independent of the number of the bits of a sequence observed, the probability of guessing the next bit is not better than  $1/2$ . Therefore, the probability of a certain bit being 1 or 0 is exactly equal to  $1/2$ . **Balanced (Equal Distribution)**: The number of 1 and 0 should be equal.

$m_i$	Prob. m	$k_i$	Prob. k	$c_i$	Prob. c
0	$x$	0	$1/2$	0	$x/2$
0	$x$	1	$1/2$	1	$x/2$
1	$1 - x$	0	$1/2$	1	$(1 - x)/2$
1	$1 - x$	1	$1/2$	0	$(1 - x)/2$

The probability of a key bit being 1 or 0 is exactly equal to  $1/2$ ; The plaintext bits are not balanced. Let the probability of 0 be  $x$  and then the probability of 1 turns out to be  $1 - x$ ; We can calculate the probability of ciphertext bits. We find out the probability of a ciphertext bit being 1 or 0 is equal to  $1/2 \cdot x + 1/2 \cdot (1 - x) = 1/2$ , and the ciphertext looks like a random sequence.

5. • No, it is not safe. Once Alice leaks her private key, Bob can use this to factor the modulus,  $N$ . Then Bob can crack any message that Alice sends.

Here is one way to factor the modulus:

First, given  $x^2 \equiv 1 \pmod{N}$ , we know we have four solutions, namely  $x_1 = 1$ ,  $x_2 = -1$ ,  $x_3 = 1 + k_3p$ ,  $x_4 = 1 + k_4q$ . Then, if we have  $x_3$ , then  $\gcd(x_3 - 1, N) = p$ . Therefore, Let  $k = ed - 1$ . Then  $k$  is congruent to 0 mod  $\phi(N)$  (where ' $\phi$ ' is the Euler totient function). Select a random  $x$  in the multiplicative group  $Z_N^*$ . Then  $x^k \equiv 1 \pmod{N}$ , which implies that  $x^{k/2}$  is a square root of 1 mod  $N$ . With 50% probability, this is a nontrivial square root of  $N$ , so that

$$\gcd(x^{k/2} - 1, N)$$

will yield a prime factor of  $N$ .

If  $x^{k/2} = 1 \pmod N$ , then try  $x^{k/2}, x^{k/4}$ , etc...

This will fail if and only if  $x^{k/2^i} = -1 \pmod N$  for some  $i$ . If it fails, then choose a new  $x$ .

This will factor  $N$  in an expected polynomial time.

6. •  $(8, 7)$ . Because  $C_1 = \alpha^k = 2^3 = 8 \pmod{11} = 8$ ,  $C_2 = M \cdot Y_B^k = 8 \times 3^3 = 7 \pmod{11} = 7$
7. • Let  $m_1 = 3, m_2 = 5, m_3 = 7$ .  $a_1 = 1, a_2 = 2, a_3 = 3$ . We have  $M = m_1 \cdot m_2 \cdot m_3 = 3 \times 5 \times 7 = 105$ ,  $M_1 = M/m_1 = 35$ ,  $M_2 = M/m_2 = 21$ ,  $M_3 = M/m_3 = 15$ .  
 $\alpha_1 = M_1^{-1} \pmod{m_1} = 35^{-1} \pmod{3} = 2$ ,  $\alpha_2 = M_2^{-1} \pmod{m_2} = 21^{-1} \pmod{5} = 1$ ,  
 $\alpha_3 = M_3^{-1} \pmod{m_3} = 15^{-1} \pmod{7} = 1$

Therefore,

$$x = a_1 \cdot \alpha_1 \cdot M_1 + a_2 \cdot \alpha_2 \cdot M_2 + a_3 \cdot \alpha_3 \cdot M_3 \pmod M = 1 \times 2 \times 35 + 2 \times 1 \times 21 + 3 \times 1 \times 15 \pmod{105} = 52$$

8. • Assume the message is  $m = kp$ , we can use the Chinese Remainder Theorem (CRT) to prove the result.

$$\begin{cases} m \equiv 0 \pmod p \\ m \equiv (kp)_q \pmod q \end{cases}$$

Because  $\gcd(p, q) = 1$ , we have  $sp + tq = 1$  for some  $s, t \in \mathbb{Z}$  from the extended Euclidean algorithm. From CRT,  $m_1 = p$ ,  $m_2 = q$ ,  $M = m_1 m_2 = pq$ ,  $M_1 = q$ ,  $M_2 = p$ ,  $M_1^{-1} \pmod{m_1} = t$ ,  $M_2^{-1} \pmod{m_2} = s$

$$m = 0 \cdot qt + (kp)_q \cdot ps \pmod{pq} = (kp)_q \cdot ps = (kp)_q \cdot (1 - tq) \pmod{pq}.$$

Because  $c = m^e \pmod n$ , we have  $c \equiv 0 \pmod p$  and  $c = ((kp)_q \cdot ps)^e \pmod q$ .  $c^d \equiv 0 \pmod p$ ,  $c^d \equiv ((kp)_q \cdot ps)^{ed} \equiv ((kp)_q \cdot ps)^{1+k(p-1)(q-1)} \equiv ((kp)_q \cdot ps) \equiv (kp)_q \cdot (1 - tq) \equiv (kp)_q \pmod q$ . from

$$\begin{cases} c^d \equiv 0 \pmod p \\ c^d \equiv (kp)_q \pmod q \end{cases}$$

we have  $c^d = m \pmod n$ .