

## RCM-BFin C Interpreter - as of 12 December 2017

The new RCM-BFin C interpreter is based on the [picoC open source C interpreter](#). Full documentation for picoC is in the works, but for now, we are providing some code samples that highlight capabilities.

### **/\* comments \*/**

```
printf("Hello\n"); /* this is a comment */
printf("Hello\n"); // this is also a comment
```

### **/\* printf \*/**

```
int Count;
for (Count = -5; Count <= 5; Count++)
    printf("Count = %d\n", Count);

printf("String 'hello', 'there' is '%s', '%s'\n", "hello", "there");
printf("Character 'A' is '%c'\n", 65);
printf("Character 'a' is '%c'\n", 'a');
```

### **/\* structs \*/**

```
struct fred
{
    int boris;
    int natasha;
};
struct fred bloggs;

bloggs.boris = 12;
bloggs.natasha = 34;
printf("%d\n", bloggs.boris);
printf("%d\n", bloggs.natasha);
```

### **/\* array \*/**

```
int Count;
int Array[10];
for (Count = 1; Count <= 10; Count++)
    Array[Count-1] = Count * Count;
for (Count = 0; Count < 10; Count++)
    printf("%d\n", Array[Count]);
```

### **/\* switch \*/**

```
int Count;
for (Count = 0; Count < 4; Count++)
{
    printf("%d\n", Count);
    switch (Count)
    {
        case 1:
            printf("%d\n", 1);
            break;
        case 2:
            printf("%d\n", 2);
            break;
        default:
            printf("%d\n", 0);
            break;
    }
}
```

### **/\* while + do while \*/**

```
int a;
int p;
int t;
a = 1;
```

```
p = 0;
t = 0;
while (a < 100)
{
    printf("%d\n", a);
    t = a;
    a = t + p;
    p = t;
}
```

```
do
{
    printf("%d\n", a);
    t = a;
    a = t + p;
    p = t;
} while (a < 100);
```

**/\* pointer \*/**

```
int a;
int *b;
int c;

a = 42;
b = &a;
printf("a = %d\n", *b);
```

```
struct ziggy
{
    int a;
    int b;
    int c;
} bolshevic;
```

```
bolshevic.a = 12;
bolshevic.b = 34;
bolshevic.c = 56;
```

```
printf("bolshevic.a = %d\n", bolshevic.a);
printf("bolshevic.b = %d\n", bolshevic.b);
printf("bolshevic.c = %d\n", bolshevic.c);
```

```
struct ziggy *tsar = &bolshevic;
```

```
printf("tsar->a = %d\n", tsar->a);
printf("tsar->b = %d\n", tsar->b);
printf("tsar->c = %d\n", tsar->c);
```

**/\* #define \*/**

```
#define FRED 12
#define BLOGGS(x) (12*(x))
```

```
printf("%d\n", FRED);
```

**/\* integers \*/**

```
int a = 24680;
int b = 01234567;
int c = 0x2468ac;
int d = 0x2468AC;
int e = 0b010101010101;
```

```
printf("%d\n", a);
printf("%d\n", b);
printf("%d\n", c);
printf("%d\n", d);
```

```

/* if */
int a = 1;
if (a)
    printf("a is true\n");
else
    printf("a is false\n");

int b = 0;
if (b)
    printf("b is true\n");
else
    printf("b is false\n");

/* recursion */
int factorial(int i)
{
    if (i < 2)
        return i;
    else
        return (i * factorial(i - 1));
}

int Count;
for (Count = 1; Count <= 10; Count++)
    printf("%d\n", factorial(Count));

/* nesting */
int x, y, z;
for (x = 0; x < 2; x++)
{
    for (y = 0; y < 3; y++)
    {
        for (z = 0; z < 3; z++)
        {
            printf("%d %d %d\n", x, y, z);
        }
    }
}

```

#### **/\* Robot Functions \*/**

- void autorun(int seconds): leave picoC if ESC character is received in (int) seconds,
  - e.g. autorun(5);
  - only used at beginning of C program
- int abs(int data): returns absolute value of int data
- int acos(int adjacent, int hypotenuse): arccos(adjacent, hypotenuse)
- int analog(int channel): read AD7998 8-channel 12-bit A/D
  - channels 1-8 correspond to i2c device 0x20
  - channels 11-18 correspond to i2c device 0x23
  - channels 21-28 correspond to i2c device 0x24
- int analogx(int channel): read analog channel from SRV-4WD
  - channel 0 = battery
  - channel 1 = 5V gyro
  - channel 2 = 3.3V gyro
  - channel 3 = IR 1
  - channel 4 = IR 2
  - channel 6 = IR 3
  - channel 7 = IR 4

- `int asin(int opposite, int hypotenuse):` `arcsin(opposite, hypotenuse)`
- `int atan(int opposite, int adjacent):` `arctan(opposite, adjacent)`
- `int battery():` check SVS battery detector ... 1=okay, 0=low battery
- `int compass():` read HMC6352 compass
- `int compassx():` read HMC5843 compass on SRV-NAV
  - note that min/max calibration data is accessible as `cxmin`, `cxmax`, `cymin`, `cymax`
- `void compassxcal(xmin, xmax, ymin, ymax, continuous_calibration):` set calibration data for HMC5843
  - use `$c` console command to gather data
  - `continuous_calibration` flag determines whether `compassx()` function continues to collect calibration data. `continuous_calibration` flag: off = 0, on = 1
  - this function is useful for scripting an auto-calibration routine - see `test4wd.c`
- `int cos(int angle):` `cos(angle) * 1000`
- `void delay(int milliseconds):` delay xxx milliseconds
- `void encoders():` compute pulses/second from wheel encoders
  - data returned in globals `lcount` and `rcount`
- `int encoderx(channel):` read cumulative pulse count from specific motor encoder 1-4 on SRV-4WD
  - count cycles after 65535 pulses
  - depends on wheel size, but 1000 pulses on 4.5" wheel is approximately 1 foot of travel
- `void exit():` leave picoC on completion of stored program, bypassing the interactive mode
- `void gps():` parse `$GPGGA` string from gps
  - data returned in globals `gpslat`, `gpslon`, `gpsalt`, `gpsfix`, `gpssat`, `gpsutc`
  - 36.5deg is represented as 36500000
  - 100.5W deg is represented as -100500000
- `int gps_dist(int lat1, int lon1, int lat2, int lon2):` compute distance in meters between two gps coordinates
  - format of coordinates is deg\*1000000
  - 36.5deg is represented as 36500000
  - 100.5W deg is represented as -100500000
- `int gps_head(int lat1, int lon1, int lat2, int lon2):` compute heading in degrees between two gps coordinates (N == 0-deg)
  - 36.5deg is represented as 36500000
  - 100.5W deg is represented as -100500000
- `void init_uart1(int baudrate):` initializes 2nd Blackfin UART
- `int input():` return single character from read of serial channel (same as `getch()`)
- `int input1():` return single character from read of `uart1`
- `void iodir(int iopins):` set GPIO-H15/14/13/12/11/10 as inputs or outputs
  - 0 = input, 1 = output
  - `iodir(0x31) ==` H15-out H14-out H13-in H12-in H11-in H10-out
  - `iodir(0b110001) ==` H15-out H14-out H13-in H12-in H11-in H10-out
  - `iodir(0x03) ==` H15-in H14-in H13-in H12-in H11-out H10-out
- `int ioread():` read GPIO pins H15-H10
  - if H15=1 H14=1 H13=0 H12=0 H11=0 H10=0,
  - `ioread()` would return 48 == 0x30

- `void iowrite(int iopins)`: set GPIO pins H15-H10  
`iowrite(0x31)` or `iowrite(0b110001)` would set  
H15=1 H14=1 H13=0 H12=0 H11=0 H10=1
- `void laser(int which_laser)`: 0=off, 1=left, 2=right, 3=both
- `void motors(int left, int right)`: set left and right PWM motor power -100 to 100
- `void motors2(int left, int right)`: set left and right PWM2 motor power (tmr6/7) -100 to 100
- `void motorx(int left, int right)`: set left and right SRV-4WD motor power -100 to 100
- `void nninit()`: initialize neural net
- `void nnlearnblob(int pattern_number)`: scale and save blob to 8x8 pattern
- `int nnmatchblob(int blob_number)`: see which pattern is best match to selected blob  
neuron output values are found in `neuron[]`  
return value is index to best match
- `void nnset(int first8bits, int second8bits, int ..., int, int, int, int, int, int)`: set nn pattern
- `void nnshow(int which_pattern)`: display nn pattern
- `int nntest(int first8bits, int second8bits, int ..., int, int, int, int, int, int)`: test nn pattern  
neuron output values are found in `neuron[]`  
return value is index to best match
- `void nntrain()`: train neural net
- `void output(int)`: output a single character to serial channel (uart0)
- `void output1(int)`: output a single character to uart1
- `int peek(int address, int wordsize)`: `int x = peek(addr, size)` where size = 1, 2, 4 bytes  
- byte/short/word alignment is forced
- `void poke(int address, int wordsize, int value)`: `poke(addr, size, val)` where size = 1, 2, 4 bytes  
- byte/short/word alignment is forced
- `int rand(int number_range)`: return random number ranging from 0 to xxx
- `int range()`: use laser pointer to estimate range
- `int read_int()`: reads an integer from the console - terminates on anything but '-' or '0'-'9'
- `int read_str(char *)`: reads a string from the console into character array and returns number of  
chars read. terminates on receipt of 0x00 or 0x01, or if read count exceeds 1023.
- `int readi2c(int device, int register)`: read byte from I2C port
- `int readi2c2(int device, int register)`: read two bytes from I2C port
- `int readi2c3(int device, int register)`: read three bytes from I2C port
- `int readi2crs(int device, int register)`: read byte from I2C port using repeated start
- `int readi2c2rs(int device, int register)`: read two bytes from I2C port using repeated start
- `int readi2c3rs(int device, int register)`: read three bytes from I2C port using repeated start
- `void servos(int timer2, int timer3)`: set pin 7/8 (tmr 2/3) PPM levels 0 to 100
- `void servos2(int timer6, int timer7)`: set pin 5/6 (tmr 6/7) PPM levels 0 to 100

- `int signal()`: non-blocking check for input on serial channel - non-zero return indicates an input
- `int signal1()`: non-blocking check for input on second serial channel (uart1) - non-zero return indicates an input
- `int sin(int angle)`:  $\sin(\text{angle}) * 1000$
- `int sonar(int which_channel)`: ping modules 1, 2, 3 or 4
- `int sqrt(int value)`: compute integer square root
- `int tan(int angle)`:  $\tan(\text{angle}) * 1000$
- `int tilt(int axis)`: return tilt sensor reading from channel 1 (x axis), 2 (y axis) or 3 (z axis)
  - `int x = tilt(1)`; `int y = tilt(2)`; `int z = tilt(3)`;
- `int time()`: return time in milliseconds since startup
- `int vblob(int color_bin, int which_blob)`: blob search on color xxx - returns number of blobs found
  - 'int' return value indicates how many matching blobs were found
  - 2nd value determines which blob (largest to smallest)
  - data returned in globals `blobcnt`, `blobx1`, `blobx2`, `bloby1`, `bloby2`
- `void vcam(int settings)`: enable/disable automatic gain, white balance and exposure camera functions (default is 7)
  - `vcam(4)` -> AGC enable
  - `vcam(2)` -> AWB enable
  - `vcam(1)` -> AEC enable
  - `vcam(7)` -> AGC+AWB+AEC on
  - `vcam(0)` -> AGC+AWB+AEC off
- `void vcap()`: capture video frame
- `void vcolor(int color_bin, int ymin, int ymax, int umin, int umax, int vmin, int vmax)`: set color bin with
  - `ymin`, `ymax`, `umin`, `umax`, `vmin`, `vmax`
- `void vdiff(int flag)`: enable/disable differencing with `vcap()`
  - `vdiff(1)` enables / `vdiff(0)` disables
- `int vfind(int color, int x1, int x2, int y1, int y2)`:
  - count number of pixels in color bin
  - in range of `x1` -> `x2`, `y1` -> `y2`
- `int vjpeg(int quality)`: compress image captured by `vcap()`. use `vsend()` to transmit:
  - `int size = vjpeg(int quality)`;
  - `vsend(size)`;
 returned value is size of jpeg image. input parameter is quality of jpeg image (1-8, 1 = highest quality)
- `void vmean()`: get YUV means over full frame
  - data returned in globals `y1`, `u1`, `v1`
- `void vpix(int x, int y)`: get YUV values of `vpix(x, y)`
  - data returned in globals `y1`, `u1`, `v1`
  - `vpix(0,0)` reads the pixel from the upper left corner of the image
- `void vrcap()`: capture reference frame for differencing
- `int vscan(int columns, int threshold)`: edge detect function
  - counts edge pixels and divides image into columns
  - columns range from 1-9, threshold ranges from 0001-9999 (4000 is good starting point)
  - returns the distance from bottom of the image to first edge pixel in each column - results found in `scanvect[]` array, e.g.
    - `int ii`;

```
vcap();  
vscan(3, 4000); // search 3 columns, set threshold to 4000  
for (ii=0; ii<3; ii++)  
    printf("column %d distance %d\r\n", ii, scanvect[ii]);
```

- void vsend(int size): send JPEG image that was captured and compressed using vcap() and vjpeg()
- void writei2c(int device, int register, int value): write one byte to I2C port
- void writei2c2(int device, int register, int value): write two bytes to I2C port
- void writei2c3(int device, int register, int value): write three bytes to I2C port
- void writei2c4(int device, int register, int value): write four bytes to I2C port

last updated 10 December 2017