

EXPERIMENT NO: - 05

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AIM: - To apply navigation, routing and gestures in Flutter App.

Theory: -

In Flutter, the screens and pages are known as routes, and these routes are just a widget. In Android, a route is similar to an Activity.

In any mobile app, navigating to different pages defines the workflow of the application, and the way to handle the navigation is known as routing. Flutter provides a basic routing class `MaterialPageRoute` and two methods `Navigator.push()` and `Navigator.pop()` that shows how to navigate between two routes. The following steps are required to start navigation in your application.

Gestures enable the app to respond to user interactions, making the application more dynamic and responsive.

□ Navigation and Routing in Flutter

Navigation is the process of moving between different screens or pages in an app. Flutter provides a simple and effective way to handle this through the use of the `Navigator` widget and routes.

1. Using Navigator Widget

The `Navigator` widget manages a stack of routes, allowing for pushing and popping routes on the stack.

- **Pushing a Route:** To navigate to a new screen, use `Navigator.push()`.
- **Popping a Route:** To go back to the previous screen, use `Navigator.pop()`.

```
ElevatedButton(  
  onPressed: () {  
    Navigator.push(  
      context,    ),  
  ),  
)
```

```
context,  
  MaterialPageRoute(builder: (context) => SecondScreen()),  
);},  
);
```

2. Named Routes

Flutter also allows the use of named routes to navigate, which can make the routing process cleaner, especially in larger applications.

```
MaterialApp(  
  initialRoute: '/',  
  routes: {  
    '/': (context) => HomeScreen(),  
    '/second': (context) => SecondScreen(),  
  },  
);  
  
Navigate to the route using Navigator.pushNamed()  
  
Navigator.pushNamed(context, '/second');
```

Handling Gestures in Flutter

Gestures refer to user interactions with the app, such as taps, swipes, pinches, and drags. Flutter provides several widgets and gesture detectors to handle these interactions.

Tap Gestures

The most common gesture is the tap, which can be handled using the GestureDetector widget or specific buttons like InkWell or ElevatedButton.

Long Press Gesture

For long press gestures, Flutter provides the onLongPress callback in GestureDetector or InkWell.

Swipe and Drag Gestures

Flutter also provides swipe and drag gesture handling. The onHorizontalDragUpdate and onVerticalDragUpdate callbacks are used for dragging gestures.

Code: -

main.dart

```
import 'package:flutter/material.dart';
import 'screens/login_screen.dart';

void main() {
  runApp(const MyApp());
}

class MyApp extends StatelessWidget {
  const MyApp({super.key});

  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      title: 'Chat App',
      theme: ThemeData(
        primarySwatch: Colors.blue,
        visualDensity: VisualDensity.adaptivePlatformDensity,
      ),
      home: const LoginScreen(),
    );
  }
}
```

Login_page.dart:-

```
import 'package:flutter/material.dart';
import 'home_screen.dart';
import 'signup_screen.dart'; // Added this import

class LoginScreen extends StatefulWidget {
  const LoginScreen({super.key});

  @override
  State<LoginScreen> createState() =>
    _LoginScreenState();
}

class _LoginScreenState extends State<LoginScreen>
{
  bool isLogin = true;
  final _emailController = TextEditingController();
  final _passwordController = TextEditingController();

  @override
  void dispose() {
    _emailController.dispose();
    _passwordController.dispose();
    super.dispose();
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      body: SafeArea(
        child: SingleChildScrollView(
          child: Padding(
            padding: const EdgeInsets.all(16.0),
            child: Column(
              mainAxisAlignment:
MainAxisAlignment.center,
              children: [
                const SizedBox(height: 50),
                // App Logo
                Container(
                  height: 100,
                  width: 100,
                  decoration: BoxDecoration(
                    color: Colors.blue,
                    borderRadius: BorderRadius.circular(20),
                  ),
                  child: const Icon(
                    Icons.chat,
                    size: 60,
                    color: Colors.white,
                  ),
                ),
                const SizedBox(height: 30),
```

```
// Welcome Text
Text(
  isLogin ? 'Welcome Back' : 'Create
Account',
  style: const TextStyle(
    fontSize: 28,
    fontWeight: FontWeight.bold,
  ),
),
const SizedBox(height: 10),
Text(
  isLogin ? 'Login to continue' : 'Sign up to
get started',
  style: TextStyle(
    fontSize: 16,
    color: Colors.grey[600],
  ),
),
const SizedBox(height: 30),

// Email Field
TextField(
  controller: _emailController,
  decoration: InputDecoration(
    labelText: 'Email',
    prefixIcon: const Icon(Icons.email),
    border: OutlineInputBorder(
      borderRadius:
BorderRadius.circular(12),
    ),
    enabledBorder: OutlineInputBorder(
      borderRadius:
BorderRadius.circular(12),
      borderSide: const BorderSide(color:
Colors.grey),
    ),
    focusedBorder: OutlineInputBorder(
      borderRadius:
BorderRadius.circular(12),
      borderSide: const BorderSide(color:
Colors.blue),
    ),
    keyboardType:
TextInputType.emailAddress,
  ),
  const SizedBox(height: 16),

// Password Field
TextField(
  controller: _passwordController,
  decoration: InputDecoration(
    labelText: 'Password',
    prefixIcon: const Icon(Icons.lock),
    border: OutlineInputBorder(
```


profile_screen.dart

```
import 'package:flutter/material.dart';

import 'home_screen.dart';

import 'signup_screen.dart'; // Added
this import
```

```
class LoginScreen extends
StatefulWidget {

  const LoginScreen({super.key});

  @override

  State<LoginScreen> createState() =>
_LoginScreenState();

}
```

```
class _LoginScreenState extends
State<LoginScreen> {

  bool isLogin = true;

  final _emailController =
TextEditingController();

  final _passwordController =
TextEditingController();

  @override

  void dispose() {

    _emailController.dispose();

    _passwordController.dispose();

    super.dispose();

  }
```

@override

```
Widget build(BuildContext context) {

  return Scaffold(
```

```
body: SafeArea(

  child: SingleChildScrollView(

    child: Padding(

      padding: const

EdgeInsets.all(16.0),

      child: Column(

        mainAxisAlignment:

MainAxisAlignment.center,

        children: [

          const SizedBox(height: 50),

          // App Logo

          Container(

            height: 100,

            width: 100,

            decoration: BoxDecoration(

              color: Colors.blue,

              borderRadius:

BorderRadius.circular(20),

            ),

            child: const Icon(

              Icons.chat,

              size: 60,

              color: Colors.white,

            ),

          ),

          const SizedBox(height: 30),

          // Welcome Text

          Text(

            isLogin ? 'Welcome Back' :

'Create Account',

            style: const TextStyle(

              fontSize: 28,
```

```

fontWeight:
FontWeight.bold,
),
),
const SizedBox(height: 10),
Text(
isLogin ? 'Login to
continue' : 'Sign up to get started',
style: TextStyle(
fontSize: 16,
color: Colors.grey[600],
),
),
const SizedBox(height: 30),

// Email Field
TextField(
controller:
_emailController,
decoration:
InputDecoration(
labelText: 'Email',
prefixIcon: const
Icon(Icons.email),
border:
OutlineInputBorder(
borderRadius:
BorderRadius.circular(12),
),
enabledBorder:
OutlineInputBorder(
borderRadius:
BorderRadius.circular(12),
borderSide: const
BorderSide(color: Colors.grey),

```

```

),
focusedBorder:
OutlineInputBorder(
borderRadius:
BorderRadius.circular(12),
borderSide: const
BorderSide(color: Colors.blue),
),
),
keyboardType:
TextInputType.emailAddress,
),
const SizedBox(height: 16),

// Password Field
TextField(
controller:
_passwordController,
decoration:
InputDecoration(
labelText: 'Password',
prefixIcon: const
Icon(Icons.lock),
border:
OutlineInputBorder(
borderRadius:
BorderRadius.circular(12),
),
enabledBorder:
OutlineInputBorder(
borderRadius:
BorderRadius.circular(12),
borderSide: const
BorderSide(color: Colors.grey),
),
focusedBorder:

```

```

OutlineInputBorder(
    borderRadius:
BorderRadius.circular(12),
    borderSide: const
BorderSide(color: Colors.blue),
),
),
obscureText: true,
),
const SizedBox(height: 20),

// Forgot Password Button
if (isLogin)
Align(
    alignment:
Alignment.centerRight,
    child: TextButton(
        onPressed: () {
            // Forgot password logic
        },
        child: const Text('Forgot
Password?'),
    ),
),
const SizedBox(height: 20),

// Login/Signup Button
SizedBox(
    width: double.infinity,
    height: 50,
    child: ElevatedButton(
        onPressed: () {
            // Login/Signup logic ke

```

```

baad

Navigator.pushReplacement(
    context,

MaterialPageRoute(builder: (context)
=> const HomeScreen()),
);
},

style:
ElevatedButton.styleFrom(
    shape:
RoundedRectangleBorder(
        borderRadius:
BorderRadius.circular(12),
    ),
),
child: Text(
    isLogin ? 'Login' : 'Sign
Up',
    style: const
TextStyle(fontSize: 16),
),
),
const SizedBox(height: 20),

// Toggle Login/Signup
Row(
    mainAxisAlignment:
MainAxisAlignment.center,
    children: [
        Text(
            isLogin ? 'Don\'t have an
account?' : 'Already have an account?',

```



```

        style: TextStyle(color: Colors.grey[600]),
      ),
    ),
    TextButton(
      onPressed: () {
        if (isLogin) {
          // If on login, go to
          signup screen
          Navigator.push(
            context,
            MaterialPageRoute(builder: (context)
=> const SignupScreen()),
          );
        } else {
          // If seeing signup text,
          toggle back to login
          setState(() {
            isLogin = !isLogin;
          });
        }
      },
      child: Text(
        isLogin ? 'Sign Up' :
        'Login',
        style: const
        TextStyle(fontWeight:
        FontWeight.bold),
      ),
    ],
  ),
],
),
],
),

```

search_screen.dart

```
import 'package:flutter/material.dart';
import 'chat_screen.dart';

class SearchScreen extends StatefulWidget {
  const SearchScreen({super.key});

  @override
  State<SearchScreen> createState() =>
    _SearchScreenState();
}

class _SearchScreenState extends
  State<SearchScreen> {
  final TextEditingController
    _searchController =
    TextEditingController();

  bool _isSearching = false;

  // Dummy data for demonstration
  final List<Map<String, String>>
    _recentSearches = [
    {'name': 'John Doe', 'status': 'Online'},
    {'name': 'Jane Smith', 'status': 'Last seen
    2h ago'},
    {'name': 'Mike Johnson', 'status':
    'Online'},
  ];

  final List<Map<String, String>>
    _suggestedUsers = [
    {'name': 'Alice Brown', 'status': 'Online'},
    {'name': 'Bob Wilson', 'status': 'Last seen
    yesterday'},
```

```
    {'name': 'Carol White', 'status': 'Online'},
    {'name': 'David Black', 'status': 'Last seen
    30m ago'},
  ];

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: _isSearching
          ? _buildSearchField()
          : const Text('Search'),
        actions: [
          IconButton(
            icon: Icon(_isSearching ?
              Icons.close : Icons.search),
            onPressed: () {
              setState() {
                _isSearching = !_isSearching;
                if (!_isSearching) {
                  _searchController.clear();
                }
              });
            },
          ),
        ],
      ),
      body: Column(
        mainAxisAlignment:
          MainAxisAlignment.start,
        children: [
          if (!_isSearching) ...[
```

```

// Recent Searches
const Padding(
  padding: EdgeInsets.all(16),
  child: Text(
    'Recent Searches',
    style: TextStyle(
      fontSize: 18,
      fontWeight: FontWeight.bold,
    ),
  ),
),
ListView.builder(
  shrinkWrap: true,
  itemCount:
    _recentSearches.length,
  itemBuilder: (context, index) {
    return _buildUserTile(
      _recentSearches[index]['name']!,
      _recentSearches[index]['status']!,
      isRecent: true,
    );
  },
),

```

// Suggested Users

```

const Padding(
  padding: EdgeInsets.all(16),
  child: Text(
    'Suggested Users',
    style: TextStyle(

```

```

      fontSize: 18,
      fontWeight: FontWeight.bold,
    ),
  ),
),
Expanded(
  child: ListView.builder(
    itemCount:
      _suggestedUsers.length,
    itemBuilder: (context, index) {
      return _buildUserTile(
        _suggestedUsers[index]['name']!,
        _suggestedUsers[index]['status']!,
      );
    },
  ),
),
],
if (_isSearching)
  Expanded(
    child: _buildSearchResults(),
  ),
),

```

```

floatingActionButton:
FloatingActionButton(
  onPressed: () {
    _showAddContactDialog();
  },
  child: const Icon(Icons.person_add),
),

```

```

);
}

Widget _buildSearchField() {
  return TextField(
    controller: _searchController,
    autofocus: true,
    decoration: const InputDecoration(
      hintText: 'Search users...',
      border: InputBorder.none,
      hintStyle: TextStyle(color:
Colors.white70),
    ),
    style: const TextStyle(color:
Colors.white),
    onChanged: (value) {
      setState(() {});
    },
  );
}

```

```

Widget _buildSearchResults() {
  // Filter users based on search query
  final searchQuery =
_searchController.text.toLowerCase();

  final searchResults = [..._recentSearches,
..._suggestedUsers]
    .where((user) =>
user['name']!.toLowerCase().contains(searchQuery))
    .toList();

  return ListView.builder(

```

```

    itemCount: searchResults.length,
    itemBuilder: (context, index) {
      return _buildUserTile(
        searchResults[index]['name']!,
        searchResults[index]['status']!,
      );
    },
  );
}

Widget _buildUserTile(String name,
String status, {bool isRecent = false}) {
  return ListTile(
    leading: CircleAvatar(
      backgroundColor: Colors.blue[100],
      child: Text(
        name[0],
        style: const TextStyle(
          color: Colors.blue,
          fontWeight: FontWeight.bold,
        ),
      ),
    ),
    title: Text(name),
    subtitle: Text(
      status,
      style: TextStyle(color:
Colors.grey[600]),
    ),
    trailing: isRecent
      ? IconButton(
        icon: const Icon(Icons.close),

```

```

    onPressed: () {
      // Remove from recent searches
    },
  ),
  : null,
  onTap: () {
    Navigator.push(
      context,
      MaterialPageRoute(builder: (context)
=> const ChatScreen()),
    );
  },
);
}

```

```

void _showAddContactDialog() {
  showDialog(
    context: context,
    builder: (context) => AlertDialog(
      title: const Text('Add New Contact'),
      content: Column(
        mainAxisAlignment: MainAxisAlignment.min,
        children: [
          TextField(
            decoration: const InputDecoration(
              labelText: 'Name',
              prefixIcon: Icon(Icons.person),
            ),
          ),
          const SizedBox(height: 16),
          TextField(

```

```

            decoration: const InputDecoration(
              labelText: 'Email or Phone',
              prefixIcon: Icon(Icons.email),
            ),
          ],
        ),
      actions: [
        TextButton(
          onPressed: () {
            Navigator.pop(context);
          },
          child: const Text('Cancel'),
        ),
        ElevatedButton(
          onPressed: () {
            // Add contact logic
            Navigator.pop(context);
          },
          child: const Text('Add'),
        ),
      ],
    );
  }
}

```

OUTPUT: -







