### **EXPERIMENT NO: - 04**

Name:- Manav Punjabi Class:- D15A Roll:No: - 44

**AIM:** - To create an interactive Form using form widget.

#### **Theory:** -

A form in Flutter is a structured container that collects user input through various fields like text fields, dropdowns, checkboxes, and buttons. It plays a crucial role in applications that require user data entry, such as login pages, registration forms, and feedback submissions. Flutter provides the Form widget, which works alongside TextFormField and other input elements to manage validation, state handling, and error messages efficiently. By using form validation techniques, developers can ensure data accuracy and enhance user experience.

When you create a form, it is necessary to provide the GlobalKey. This key uniquely identifies the form and allows you to do any validation in the form fields. The form widget uses child widget TextFormField to provide the users to enter the text field. This widget renders a material design text field and also allows us to display validation errors when they occur.

#### **Creation of a Form**

While creating a form in Flutter, the <b>Form widget</b> is essential as it acts as a container for grouping multiple form fields and managing validation.
A <b>GlobalKey<formstate></formstate></b> is required to uniquely identify the form and enable validation or data retrieval from the form fields.
The <b>TextFormField widget</b> is used to provide input fields where users can enter data such as names, phone numbers, or email addresses.
To enhance the appearance and usability of input fields, <b>InputDecoration</b> is used, allowing customization of labels, icons, borders, and hint text.
Validation plays a crucial role in forms, and the validator property within TextFormField

ensures user input meets specific criteria before submission.

Different types of input require appropriate keyboard types, such as TextInputType.number
for numeric fields or TextInputType.emailAddress for email fields.
Proper <b>state management</b> is needed to store and retrieve user input, ensuring the form data
is processed correctly.
A <b>submit button</b> is necessary to trigger form validation and submit the collected data for
further processing.

#### **Some Properties of Form Widget**

- **key:** A GlobalKey that uniquely identifies the Form. You can use this key to interact with the form, such as validating, resetting, or saving its state.
- **child:** The child widget that contains the form fields. Typically, this is a Column, ListView, or another widget that allows you to arrange the form fields vertically.
- **autovalidateMode:** An enum that specifies when the form should automatically validate its fields.

#### **Some Methods of Form Widget**

- validate(): This method is used to trigger the validation of all the form fields within the Form. It returns true if all fields are valid, otherwise false. You can use it to check the overall validity of the form before submitting it.
- save(): This method is used to save the current values of all form fields. It invokes the onSaved callback for each field. Typically, this method is called after validation succeeds.
- reset(): Resets the form to its initial state, clearing any user-entered data.
- **currentState:** A getter that returns the current FormState associated with the Form.

Code: -	Icons.chat, size: 60,
login page.dart	color: Colors.white,
	),
import 'package:flutter/material.dart';	),
import 'home_screen.dart';	const SizedBox(height: 30),
class LoginScreen extends StatefulWidget {	// Welcome Text
<pre>const LoginScreen({super.key});</pre>	Text(
	isLogin ? 'Welcome Back' : 'Create
@override	Account',
State <loginscreen> createState() =&gt;</loginscreen>	style: const TextStyle(
_LoginScreenState();	fontSize: 28,
}	fontWeight: FontWeight.bold,
	),
class _LoginScreenState extends	),
State <loginscreen> {</loginscreen>	const SizedBox(height: 10),
bool isLogin = true;	Text(
final _emailController =	isLogin ? 'Login to continue' : 'Sign
TextEditingController();	up to get started',
final _passwordController =	style: TextStyle(
TextEditingController();	fontSize: 16,
	color: Colors.grey[600],
@override	),
void dispose() {	),
_emailController.dispose();	const SizedBox(height: 30),
_passwordController.dispose();	const sized on (noight. 50);
<pre>super.dispose();</pre>	// Email Field
}	TextField(
	controller: emailController,
@override	decoration: InputDecoration(
Widget build(BuildContext context) {	labelText: 'Email',
return Scaffold(	prefixIcon: const Icon(Icons.email),
body: SafeArea(	border: OutlineInputBorder(
child: SingleChildScrollView(	borderRadius:
child: Padding(	BorderRadius.circular(12),
padding: const EdgeInsets.all(16.0),	),
child: Column(	enabledBorder: OutlineInputBorder(
mainAxisAlignment:	borderRadius:
MainAxisAlignment.center,	BorderRadius.circular(12),
children: [	borderSide: const
const SizedBox(height: 50),	BorderSide(color: Colors.grey),
// App Logo	),
Container(	focusedBorder: OutlineInputBorder(
height: 100,	borderRadius:
width: 100,	BorderRadius.circular(12),
decoration: BoxDecoration(	borderSide: const
color: Colors.blue,	BorderSide(color: Colors.blue),
borderRadius:	),
BorderRadius.circular(20),	),
),	keyboardType:
child: const Icon(	TextInputType.emailAddress,

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),	context,
const SizedBox(height: 16),	MaterialPageRoute(builder:
	(context) => const HomeScreen()),
// Password Field	);
TextField(	},
controller: _passwordController,	style: ElevatedButton.styleFrom(
decoration: InputDecoration(	shape: RoundedRectangleBorder(
labelText: 'Password',	borderRadius:
prefixIcon: const Icon(Icons.lock),	BorderRadius.circular(12),
	)
border: OutlineInputBorder(	),
borderRadius:	), skild: Toyt(
BorderRadius.circular(12),	child: Text(
),	isLogin? 'Login': 'Sign Up',
enabledBorder: OutlineInputBorder(	style: const TextStyle(fontSize:
borderRadius:	16),
BorderRadius.circular(12),	),
borderSide: const	),
BorderSide(color: Colors.grey),	),
),	const SizedBox(height: 20),
focusedBorder: OutlineInputBorder(	
borderRadius:	// Toggle Login/Signup
BorderRadius.circular(12),	Row(
borderSide: const	mainAxisAlignment:
BorderSide(color: Colors.blue),	MainAxisAlignment.center,
)	children: [
),	Text(
obscureText: true,	`
obscure text. true,	isLogin? 'Don't have an account?'
),	: 'Already have an account?',
const SizedBox(height: 20),	style: TextStyle(color:
	Colors.grey[600]),
// Forgot Password Button	),
if (isLogin)	TextButton(
Align(	onPressed: () {
alignment: Alignment.centerRight,	setState(() {
child: TextButton(	<pre>isLogin = !isLogin;</pre>
onPressed: () {	<b>})</b> ;
// Forgot password logic	},
},	child: Text(
child: const Text('Forgot	isLogin? 'Sign Up': 'Login',
Password?'),	style: const TextStyle(fontWeight
)	FontWeight.bold),
)"	).
const SizedBox(height: 20),	)"
const Sizeabox(neight, 20),	<i>)</i> , 1
// La sin/Si saura Pretton	J,
// Login/Signup Button	<i>)</i> ,
SizedBox(	J,
width: double.infinity,	),
height: 50,	),
child: ElevatedButton(	),
onPressed: () {	),
// Login/Signup logic ke baad	);
Navigator.pushReplacement(	}

}

#### signup screen.dart

```
import 'package:flutter/material.dart';
class SignupScreen extends StatefulWidget {
 const SignupScreen({super.key});
 @override
 State<SignupScreen> createState() => SignupScreenState();
class SignupScreenState extends State<SignupScreen> {
 final formKey = GlobalKey<FormState>();
 final nameController = TextEditingController();
 final emailController = TextEditingController();
 final phoneController = TextEditingController();
 final passwordController = TextEditingController();
 String? selectedGender;
 DateTime? selectedDate;
 String? profileImage;
 @override
 Widget build(BuildContext context) {
  return Scaffold(
   appBar: AppBar(
    title: const Text('Create Account'),
   body: SingleChildScrollView(
    padding: const EdgeInsets.all(16),
    child: Form(
      key: formKey,
      child: Column(
       crossAxisAlignment: CrossAxisAlignment.start,
       children: [
        Center(
         child: Stack(
          children: [
            CircleAvatar(
             radius: 50,
             backgroundColor: Theme.of(context).colorScheme.primary.withAlpha(30),
             backgroundImage: profileImage!= null
               ? NetworkImage( profileImage!)
               : null,
             child: profileImage == null
               ? const Icon(Icons.person, size: 50)
               : null,
            ),
            Positioned(
             bottom: 0,
             right: 0,
             child: CircleAvatar(
```

```
backgroundColor: Theme.of(context).colorScheme.primary,
      radius: 18,
      child: IconButton(
       icon: const Icon(Icons.camera alt, size: 18),
       color: Colors.white,
       onPressed: pickImage,
const SizedBox(height: 24),
TextFormField(
 controller: nameController,
 decoration: const InputDecoration(
  labelText: 'Full Name',
  prefixIcon: Icon(Icons.person outline),
 ),
 validator: (value) {
  if (value == null || value.isEmpty) {
   return 'Please enter your name';
  return null;
 },
),
const SizedBox(height: 16),
TextFormField(
 controller: emailController,
 decoration: const InputDecoration(
  labelText: 'Email',
  prefixIcon: Icon(Icons.email outlined),
 ),
 validator: (value) {
  if (value == null || value.isEmpty) {
   return 'Please enter your email';
  if (!value.contains('@')) {
   return 'Please enter a valid email';
  return null;
 },
const SizedBox(height: 16),
TextFormField(
 controller: phoneController,
 decoration: const InputDecoration(
  labelText: 'Phone Number',
  prefixIcon: Icon(Icons.phone outlined),
 ),
 keyboardType: TextInputType.phone,
```

```
validator: (value) {
  if (value == null || value.isEmpty) {
   return 'Please enter your phone number';
  if (value.length < 10) {
   return 'Please enter a valid phone number';
  }
  return null;
 },
),
const SizedBox(height: 16),
TextFormField(
 controller: passwordController,
 decoration: const InputDecoration(
  labelText: 'Password',
  prefixIcon: Icon(Icons.lock outline),
 ),
 obscureText: true,
 validator: (value) {
  if (value == null || value.isEmpty) {
   return 'Please enter a password';
  if (value.length < 6) {
   return 'Password must be at least 6 characters';
  return null;
 },
),
const SizedBox(height: 16),
DropdownButtonFormField<String>(
 value: selectedGender,
 decoration: const InputDecoration(
  labelText: 'Gender',
  prefixIcon: Icon(Icons.people outline),
 items: ['Male', 'Female', 'Other'].map((gender) {
  return DropdownMenuItem(
   value: gender,
   child: Text(gender),
  );
 }).toList(),
 onChanged: (value) {
  setState(() {
    _selectedGender = value;
  });
 validator: (value) {
  if (value == null) {
   return 'Please select your gender';
  return null;
```

```
},
       ),
       const SizedBox(height: 16),
       InkWell(
        onTap: selectDate,
        child: InputDecorator(
         decoration: const InputDecoration(
          labelText: 'Date of Birth',
           prefixIcon: Icon(Icons.calendar today outlined),
         ),
         child: Text(
          _selectedDate != null
             ?'${ selectedDate!.day}/${ selectedDate!.month}/${ selectedDate!.year}'
             : 'Select Date',
         ),
        ),
       ),
       const SizedBox(height: 24),
       SizedBox(
        width: double.infinity,
        height: 48,
        child: ElevatedButton(
         onPressed: submitForm,
         child: const Text('Create Account'),
Future<void>_pickImage() async {
 // Implement image picker
Future<void> _selectDate() async {
 final DateTime? picked = await showDatePicker(
  context: context,
  initialDate: DateTime.now(),
  firstDate: DateTime(1900),
  lastDate: DateTime.now(),
 );
 if (picked != null) {
  setState(() {
   _selectedDate = picked;
  });
```

```
void _submitForm() {
   if ( formKey.currentState!.validate()) {
    // Create user object
    final user = {
     'name': nameController.text,
      'email': emailController.text,
      'phone': phoneController.text,
      'gender': _selectedGender,
      'dateOfBirth': selectedDate?.toIso8601String(),
     'profileImage': profileImage,
    };
    // Save user data and navigate
    print(user); // Replace with actual API call
    Navigator.pushReplacementNamed(context, '/home');
  }
  @override
  void dispose() {
   nameController.dispose();
   _emailController.dispose();
   _phoneController.dispose();
   _passwordController.dispose();
   super.dispose();
 }
TextStyle(fontSize: 18)), Column(
       children: myCrops.map((crop) => Text(crop)).toList(),
      ),
    ],
   ),
  );
 Widget buildTextField({ required String label, required String initialValue,
  required Function(String?) onSaved,
 }) {
  return TextFormField(initialValue: initialValue, decoration: InputDecoration(
   labelText: label,
    border: OutlineInputBorder(),
   ),
   onSaved: onSaved,
  );
```

### **OUTPUT: -**



