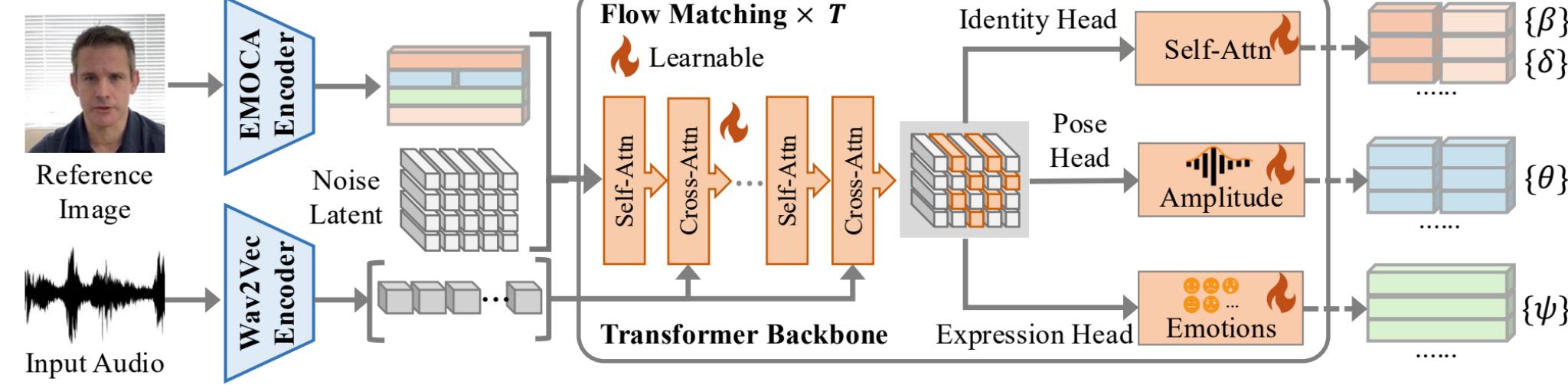
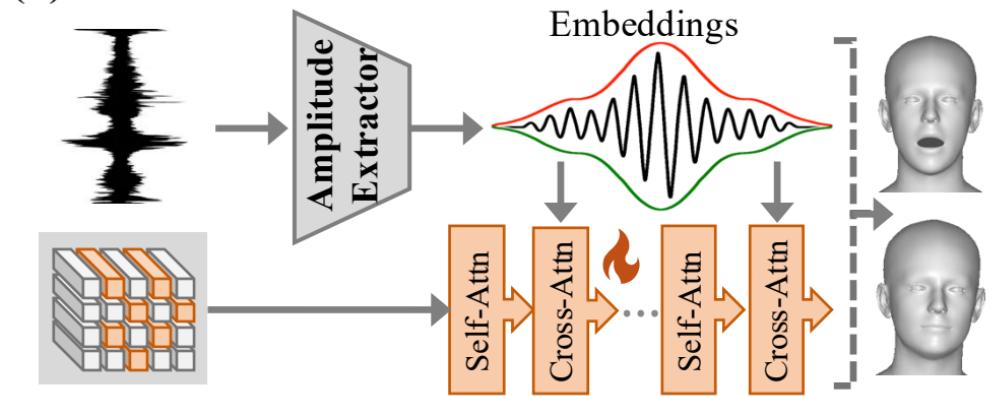


(a) 3DXTalker Framework



(b) Pose Head



(c) Expression Head

