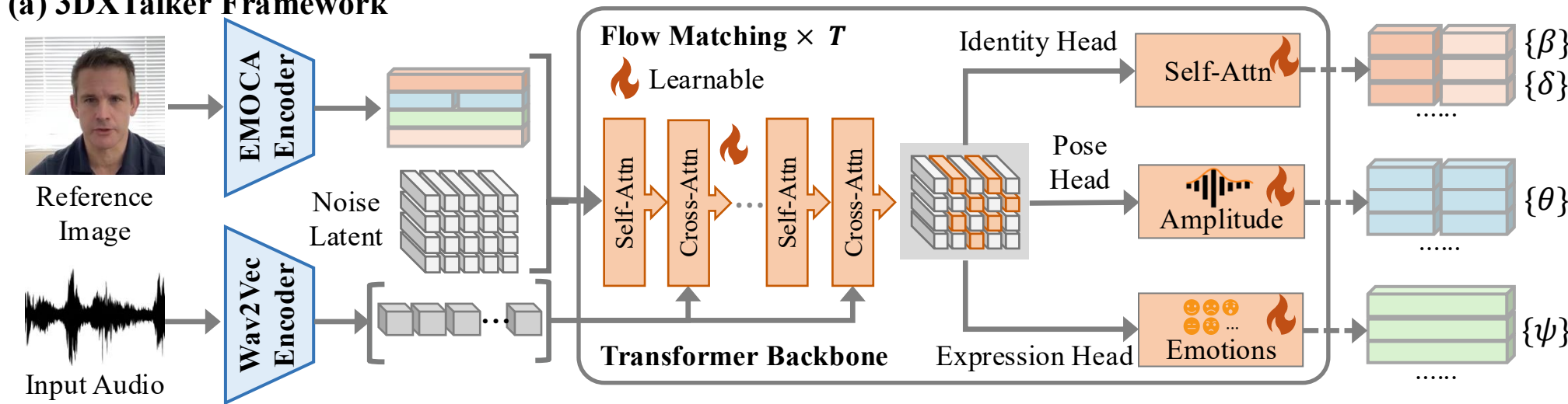
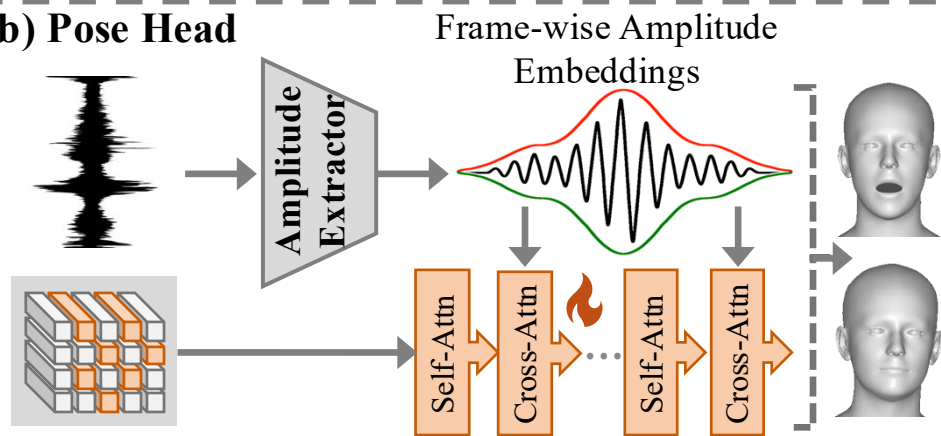


# (a) 3DXTalker Framework



## (b) Pose Head



## (c) Expression Head

