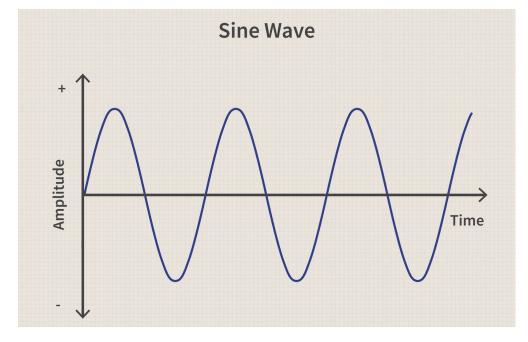
Sinusoidal waveforms



Sinusoidal Waveform

- A sinusoidal waveform oscillates smoothly between positive and negative values
- These sinusoidal waves are most used to display both amplitude and voltage
- Understanding Sinusoidal waveforms is very important for understanding AC power



Equation for a sinusoidal waveform

- The equation for a sinusoidal is:
 - $y(t) = Asin(\omega t + \Phi)$
 - A = Amplitude of the wave
 - ω = Angular frequency, related to the wave's frequency/period
 - t = Time
 - θ = Phase angle, which determines the wave's horizontal displacement.

Converting between values

Period/Wavelength:

 We can convert between period and angular frequency using the equation:

$$\omega=rac{2\pi}{T}$$

 ω = Angular Frequency

Wave Speed:

 We can work out the speed of a wave using frequency and wavelength:

$$v = f\lambda$$

 $v=f\lambda$ $_{\mathsf{f}\,\mathsf{=}\,\mathsf{Frequency}}$ λ = Wavelength

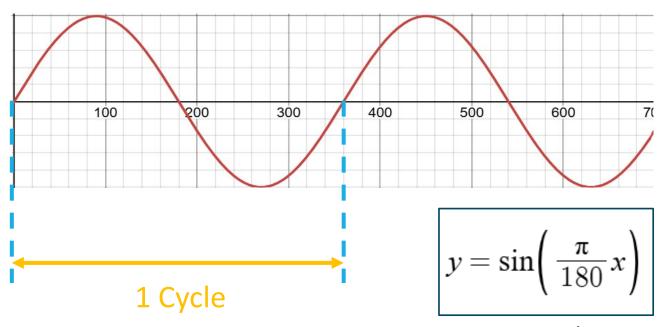
Frequency:

 We can work out frequency from angular frequency using

$$\omega = 2\pi f$$

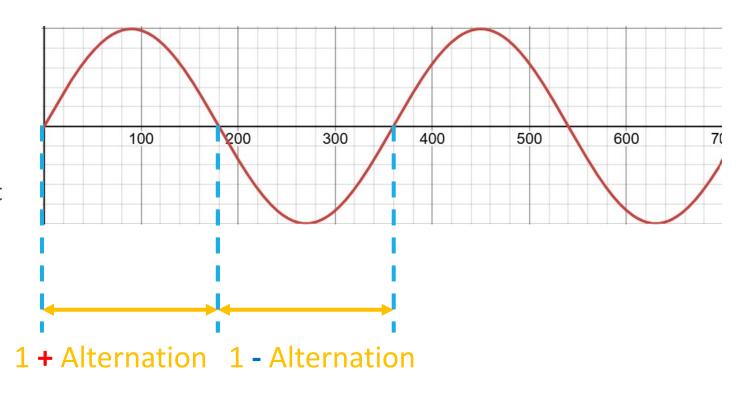
f = Frequency ω = Angular Frequency

- A cycle is the section of the waveform from where the waveform starts to when it repeats itself
- The length of a cycle is affected by the **frequency** of the wave and thus affected by Angular frequency
- The length of a cycle will often be in radians rather than degrees, so you must convert it using pi/180
- 1 Period/Wavelength = the horizontal distance over which one complete cycle of the sine graph is completed

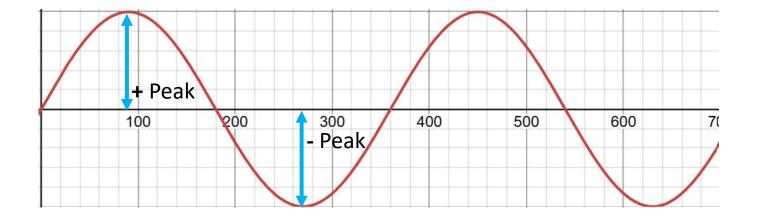


Equation to get this sine wave using degrees instead of radians

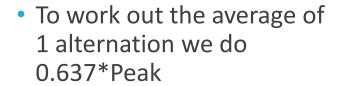
- An alternation is half of the cycle
- Alternations can be either positive or negative
- Both the length and height of an alteration are equal to all the other alternations

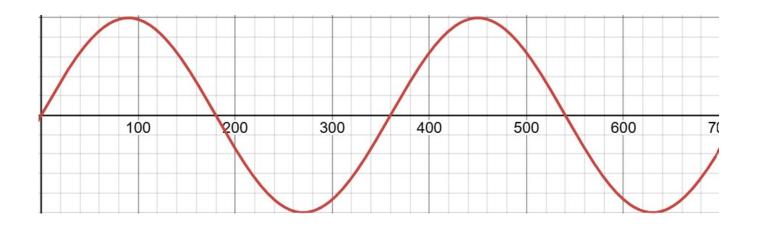


- A peak value is the top of the waveform it is determined by the amplitude
- At a peak, the conductor is creating the most amount of voltage that the circuit is going to get
- A peak to peak is the distance between the two peaks in either way so it's either the horizontal distance or 2*Peak



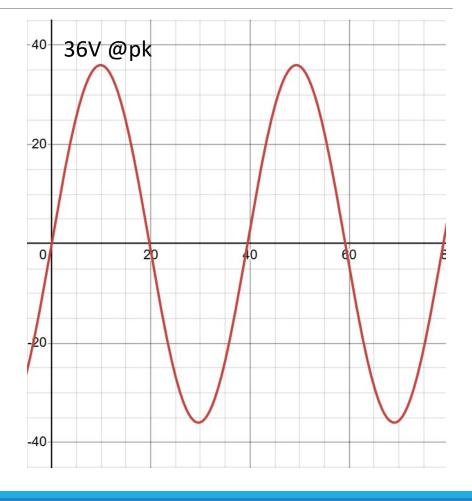
- An average is just the sum of all the values divided by the number of times you added them
- With a full Cycle the average will be 0 as both the positive and negative alternation cancel out



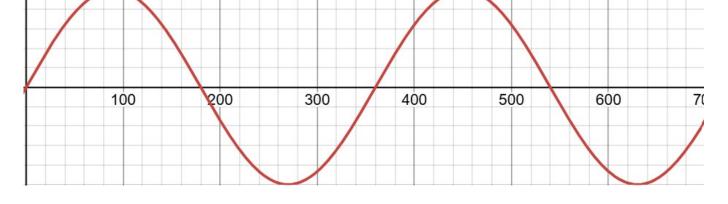


Example of calculating the average

- For the whole cycle, the average is 0
- For the first alteration the average is
 - \bullet 0.637*36 = 22.932



- An instantaneous is the value at a given point in the waveform
- To get the instantaneous we put the value of t into the equation



 t is the angle along the x axis (the number)

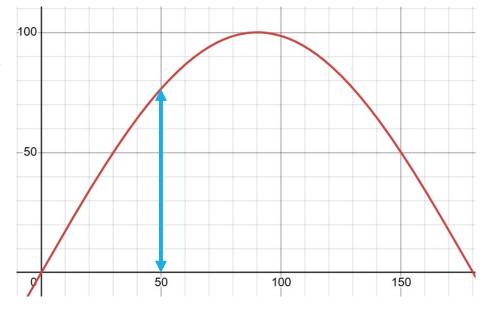
Example of solving an instantaneous

- To solve an instantaneous, we just plug in our value of x or t into the equation.
- For example, this graph has the equation

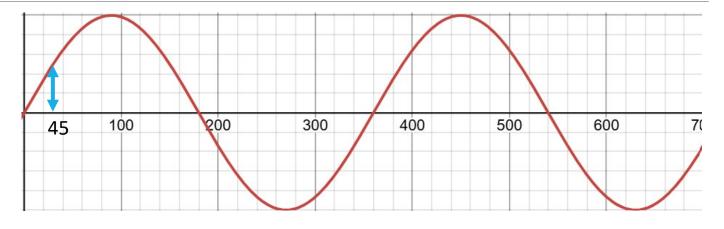
$$y = 100 \sin\!\left(\frac{\pi}{180}t\right)$$

• If we put 50 in as t we get:

$$y = 100 \cdot \sin\left(\frac{\pi}{180} \cdot 50\right) = 76.60444431$$



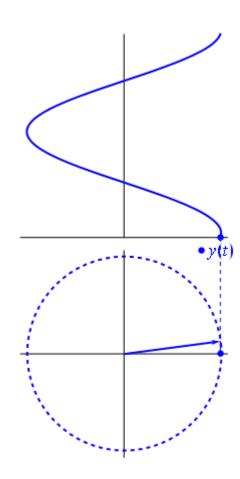
 An effective voltage is defined as the AC value that will give the same heating effect as an equivalent DC voltage



- An effective voltage is often referred to as the RMS or root means square
- To find the effective(RMS)
 value we can do 0.707*Peak

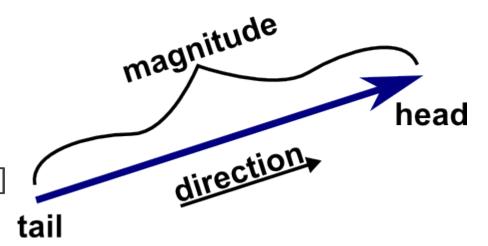
What is a Phasor?

- A Phasor is a rotating vector which can be used to map a sine wave
- The vector rotates at a speed of radians per second
- It allows us to draw out multiple waves easily & use vector math to work out a resultant wave
- It means you can simplify waves certain points in a wave into a more easily to understand format

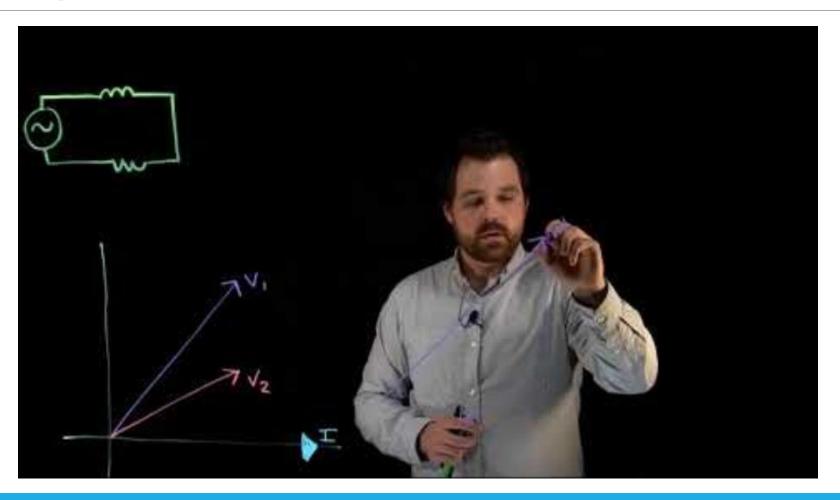


Vectors

- A vector is a quantity with both magnitude (size) and direction, commonly represented as an arrow
- In a coordinate system, it's expressed as an ordered list of numbers (e.g., v=[x,y,z]v=[x,y,z] in 3D).
- Used in physics, engineering, and computer graphics to represent forces, velocities, and spatial positions.



Adding Phasors



HV Chart

- HV charts are just meant to help understanding vector maths
- It allows you to easily split Horizontal and Vertical components of a vector to understand it and find a total resultant vector

| | H (Cos) | V (Sin) |
|--------------------|-------------------|---------------------|
| $V_1 = v @ \theta$ | $= cos(\theta)*v$ | $= \sin(\theta)^*v$ |
| $V_2 = v @ \theta$ | $= cos(\theta)*v$ | $= \sin(\theta)^*v$ |
| $V_T = v @ \theta$ | | |

Solving an example

| | Н | V |
|--------------------------|-------------------------|----------------------|
| $V_1 = 16_v @ 10^o$ | $= \cos(10)*16 = 15.76$ | = sin(10)*16 = 2.78 |
| $V_2 = 8_v \otimes 45^o$ | $= \cos(45)*8 = 5.66$ | = sin(45)*8 = 5.66 |
| $V_T =$ | = 15.76 + 5.66 = 21.42 | = 2.78 + 5.66 = 8.44 |

$$\tan(\theta) = \frac{opp}{adj} = \frac{8.44}{21.42} = 0.39$$
 $\theta = \tan^{-1} 0.39 = 21.31^{\circ}$

$$a^2 + b^2 = c^2$$
 $21.42^2 + 8.44^2 = c^2$ $\sqrt{21.42^2 + 8.44^2} = c$ $23.02_v = c$

$$V_T = 23.02_v @ 21.31^o$$

What is the complex plane

- The complex plane is a 2D plane where each point represents a complex number, with the x-axis as the real part and the y-axis as the imaginary part.
- Any complex number z=a+bi is a point on the plane, where a is the real component and b is the imaginary component.
- Addition, subtraction, multiplication, and division of complex numbers can be visualised geometrically as translations, rotations, and scaling on the plane.

Example of plotting on the complex plane

- Take the complex number z=3+4i.
- On the complex plane:
 - Plot the real part (3) on the x-axis. Plot the imaginary part (4) on the y-axis.
- Mark the point (3,4) on the plane.
- This point represents the complex number z=3+4i, and the distance from the origin to this point is its **magnitude** (calculated as $\sqrt{3^2 + 4^2} = 5$).