

# Analogue and Digital Signals

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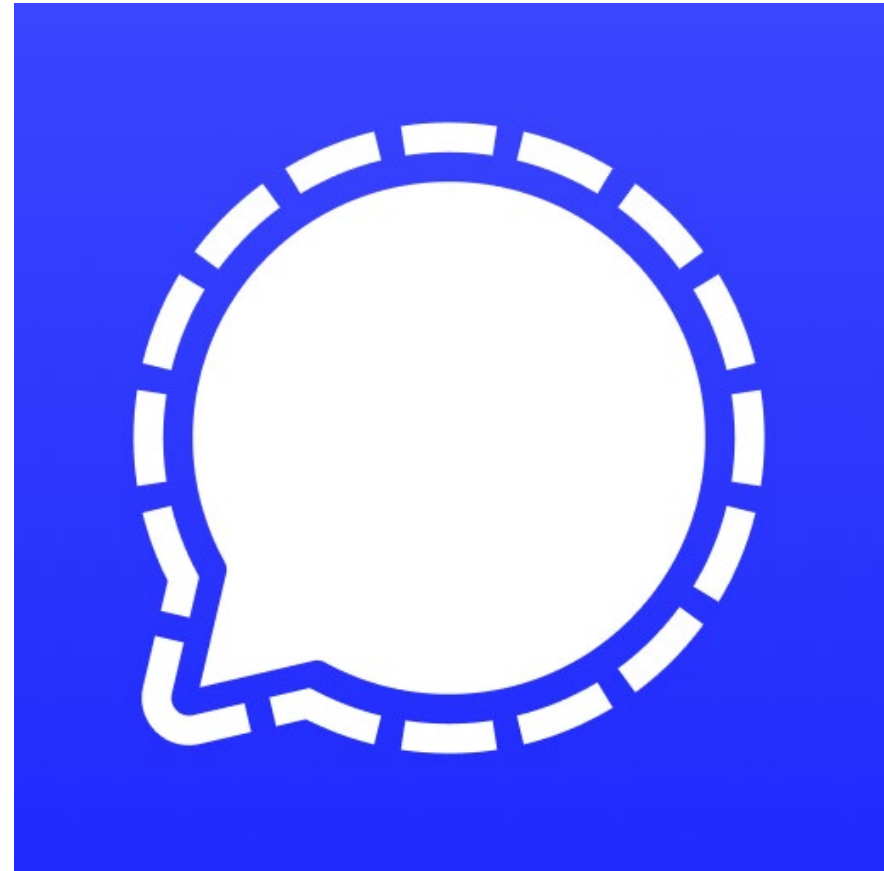
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# What are signals

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- Signals are a method for components in a system to communicate with each other
- They can be used to communicate between both input, output and control devices
- A signal is any measurable quantity that conveys information about a system's state



# Types of signals

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Because signals is a vague term there are several different types:

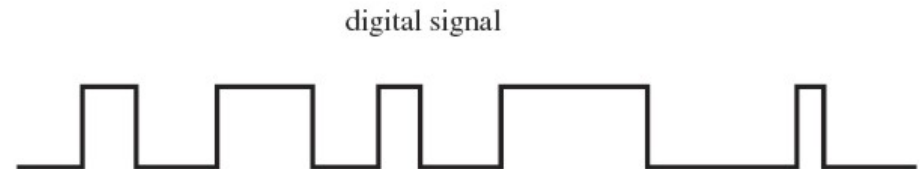
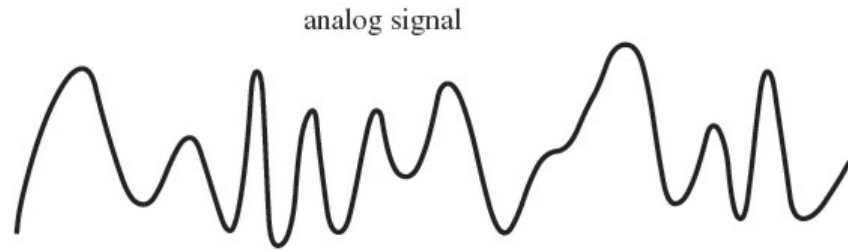
- **Electrical Signals** – Voltage or current used to transmit information (e.g., from sensors to microcontrollers).
- **Mechanical Signals** – Physical movement or force (e.g., displacement of a robotic arm).
- **Optical Signals** – Light-based signals (e.g., infrared sensors or fibre optics).
- **Pneumatic/Hydraulic Signals** – Pressure variations used to control actuators in fluid-powered systems.

# Analogue vs Digital signals

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For this lesson we are focusing on electrical signals which are split into two forms:

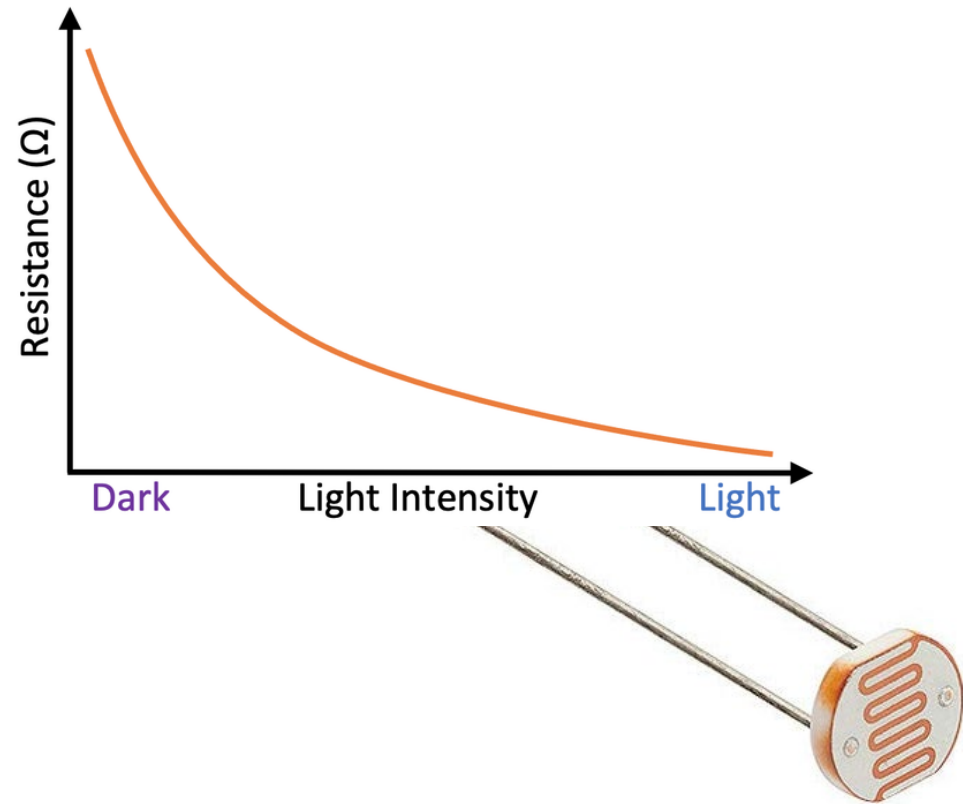
- Analogue signals are continuous and change smoothly over time
- Digital signals are discrete and therefore have set values which they change between



# Example of an analogue signal

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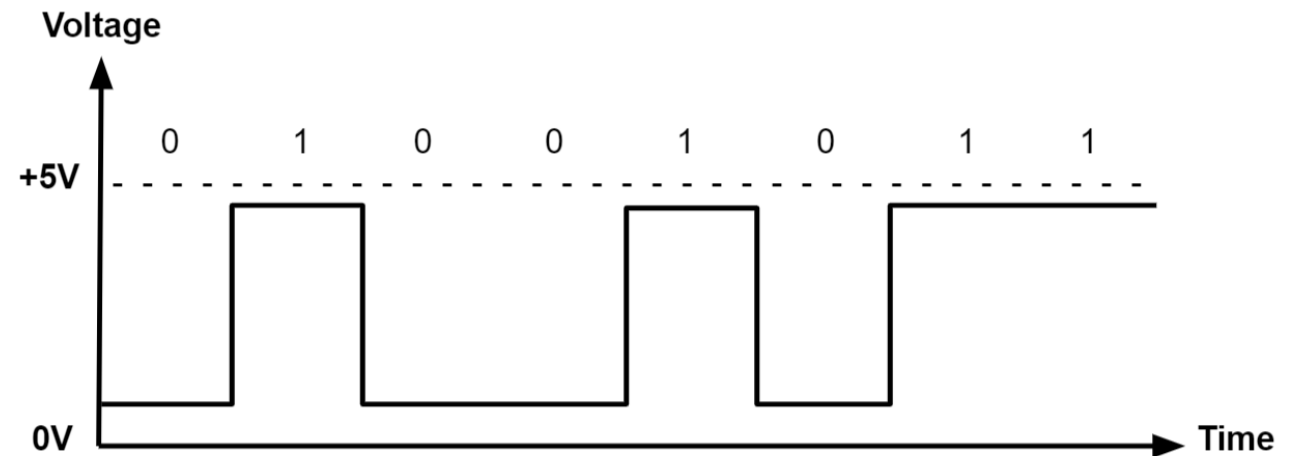
- **Light Sensor (e.g., LDR)**
- Produces a voltage that varies continuously based on light intensity.
- It does this by varying resistance based on the light hitting the LDR which relates directly to voltage
- This voltage then can be read by a microcontroller



# Example of a digital signal

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- **Push Button or Switch**
- Outputs either HIGH (1) or LOW (0) depending on whether the switch is pressed.
- It does this by completing the circuit when the button is pressed
- A microcontroller can detect when a voltage is input and when it isn't



# Your turn

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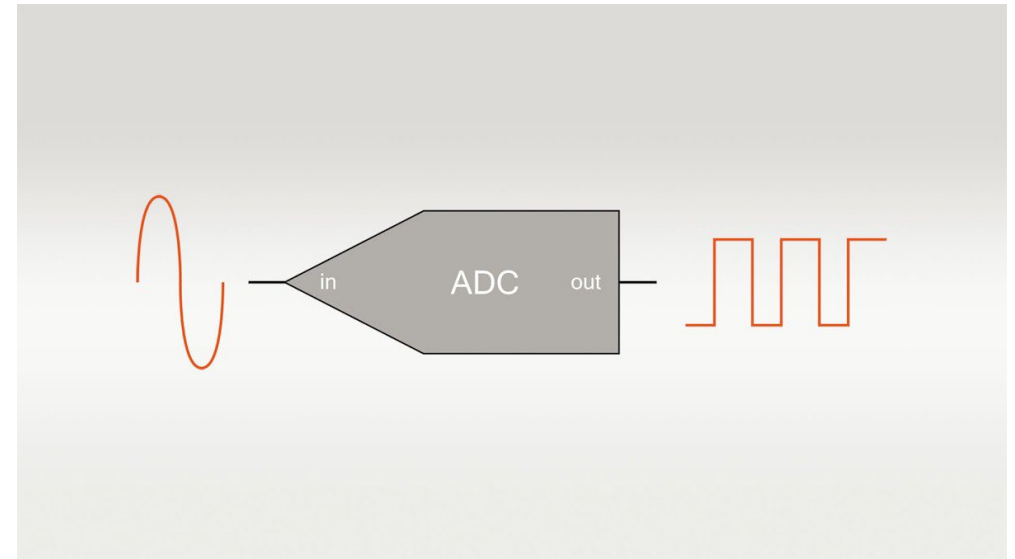
Determine whether these components are digital or analogue and whether they are input or output:

Switch	Motor speed control
Relay	Micro-switch
Thermocouple	Solenoid
Pressure sensor	A moving coil meter
Variable flow valve	Proximity Switch
Motor ON/OFF	Optical Sensor
Current Loop	LED

# Microcontrollers and Analogue Signals

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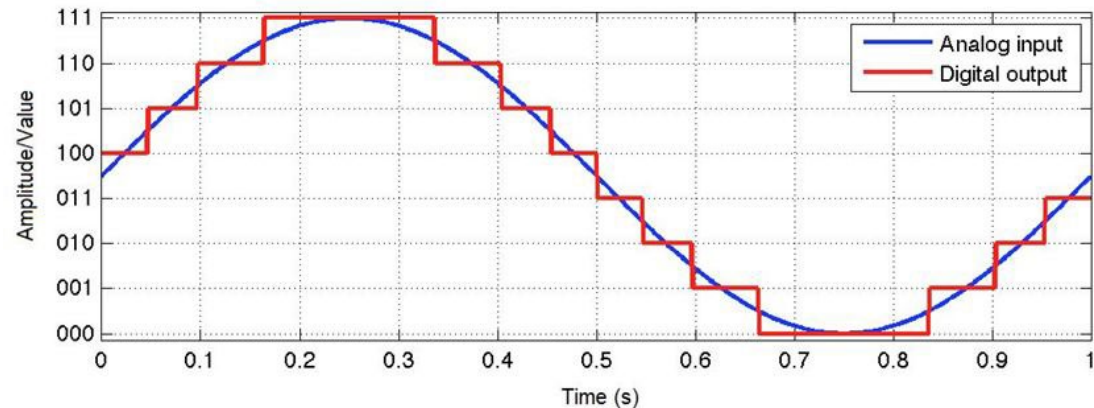
- Most controllers only understand digital logic as they use binary logic
- So, when putting an analogue signal into a controller you must change it into a digital signal
- This is done using an ADC or Analogue to Digital Converter





# Analogue to Digital Converter

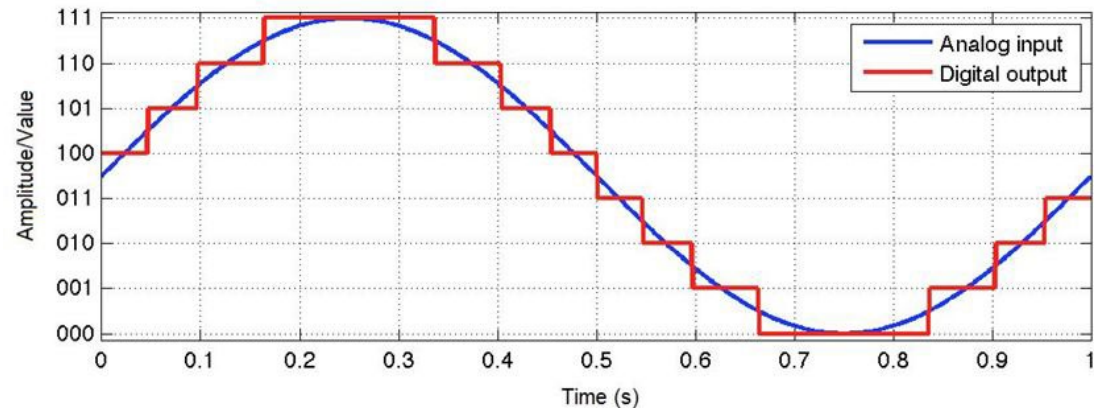
- An ADC converts an analogue signal to digital by having “steps”
- Each of these steps is equal to a certain range of values in an analogue signal
- The wave is then sampled where points are taken from it and rounded to these steps



# Analogue to Digital Converter

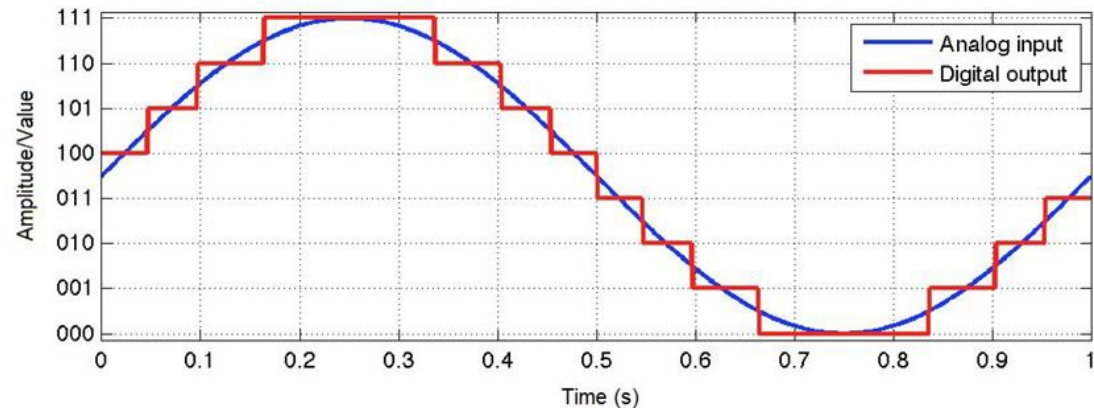
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- So an ADC follows this process:
- **Sampling:** The ADC measures the analogy signal at regular intervals.
- **Quantization:** The sampled values are rounded to the nearest digital level.
- **Encoding:** The values are stored as binary numbers (e.g., 8-bit, 10-bit, etc.).



# ACD Resolution

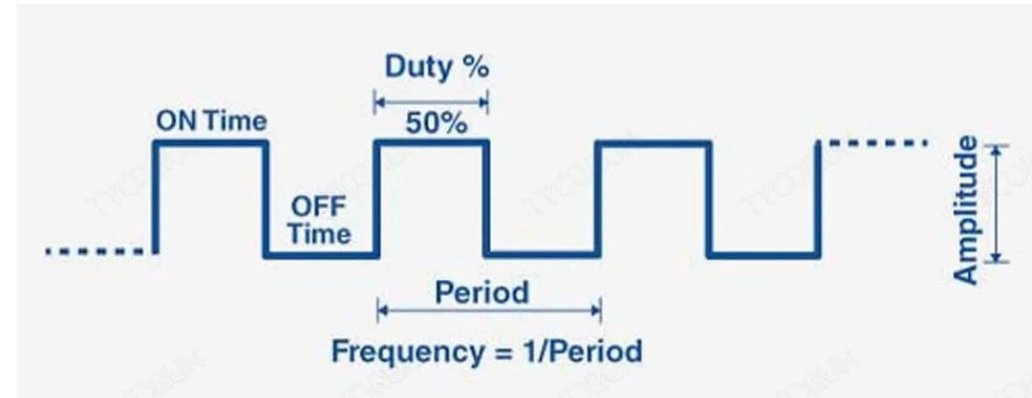
- The resolution of ADC is the number of steps a wave will be converted to
- For an 8-bit ADC a wave is split into 256 separate values ( $2^8$ )
- For a 10-bit ADC a wave is split into 1024 separate values ( $2^{10}$ )
- Higher resolution means the ADC is more accurate, but the controller needs more processing power



# What is PWM

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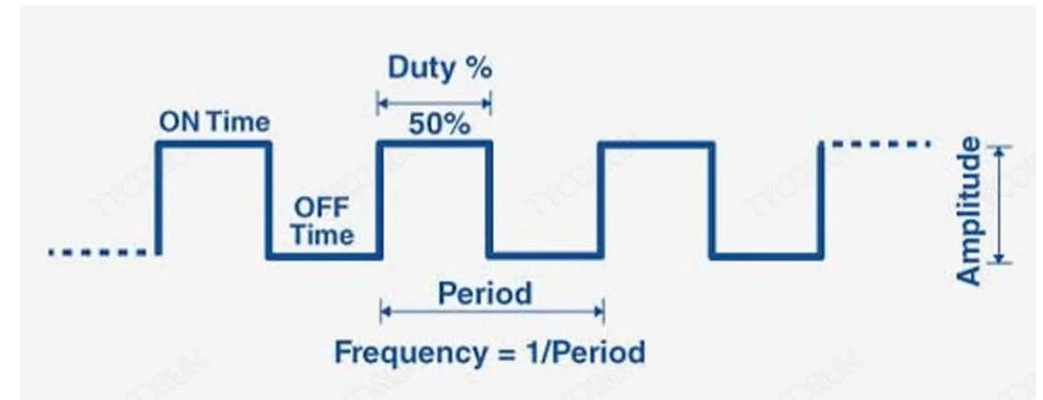
- A technique to control power by rapidly switching a signal between ON and OFF states.
- Simulates an analogue output using a digital signal
- Used for controlling motors, LEDs, and power regulation



# Parts of a PWM

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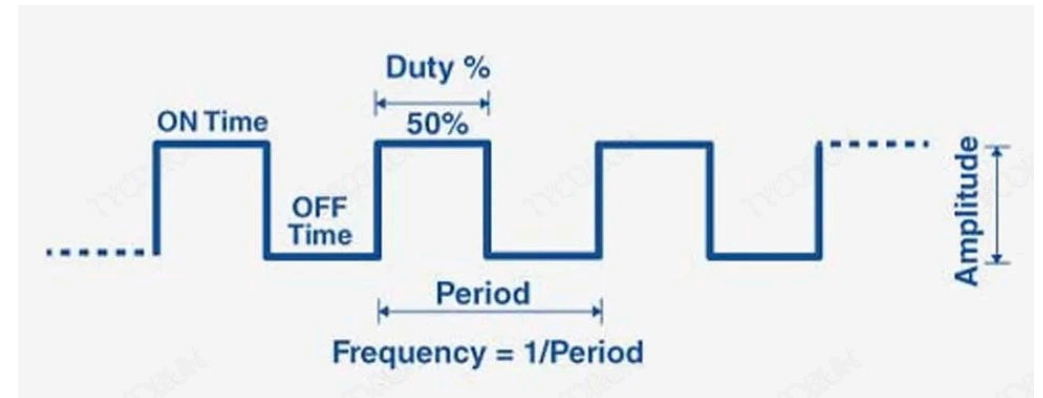
- The duty cycle determines what percentage of the wave is “on”
- This can be worked out by:
  - $\text{Duty Cycle (\%)} = (\text{Time HIGH} / \text{Total Period}) \times 100$
  - 100% Duty Cycle → Always ON (Full Power)
  - 50% Duty Cycle → ON half the time (Half Power)
  - 0% Duty Cycle → Always OFF (No Power)



# PWM Frequency

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- How fast the signal switches ON and OFF (measured in Hz).
- Higher frequency = smoother control (important in motors & audio signals).
- Lower frequency = flickering or choppy motion in certain applications.



# PWM Applications

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**LED Dimming** – Adjust brightness without changing voltage.

**Motor Speed Control** – DC motors respond to different duty cycles.

**Servo Motors** – PWM signals determine precise angular positions.

**Audio Signals & Power Supplies** – Used in digital sound processing and voltage regulation.

**Communication Systems** – Used in encoding signals for wireless communication.