

ENGINE INFINITY

Whitepaper v0.1

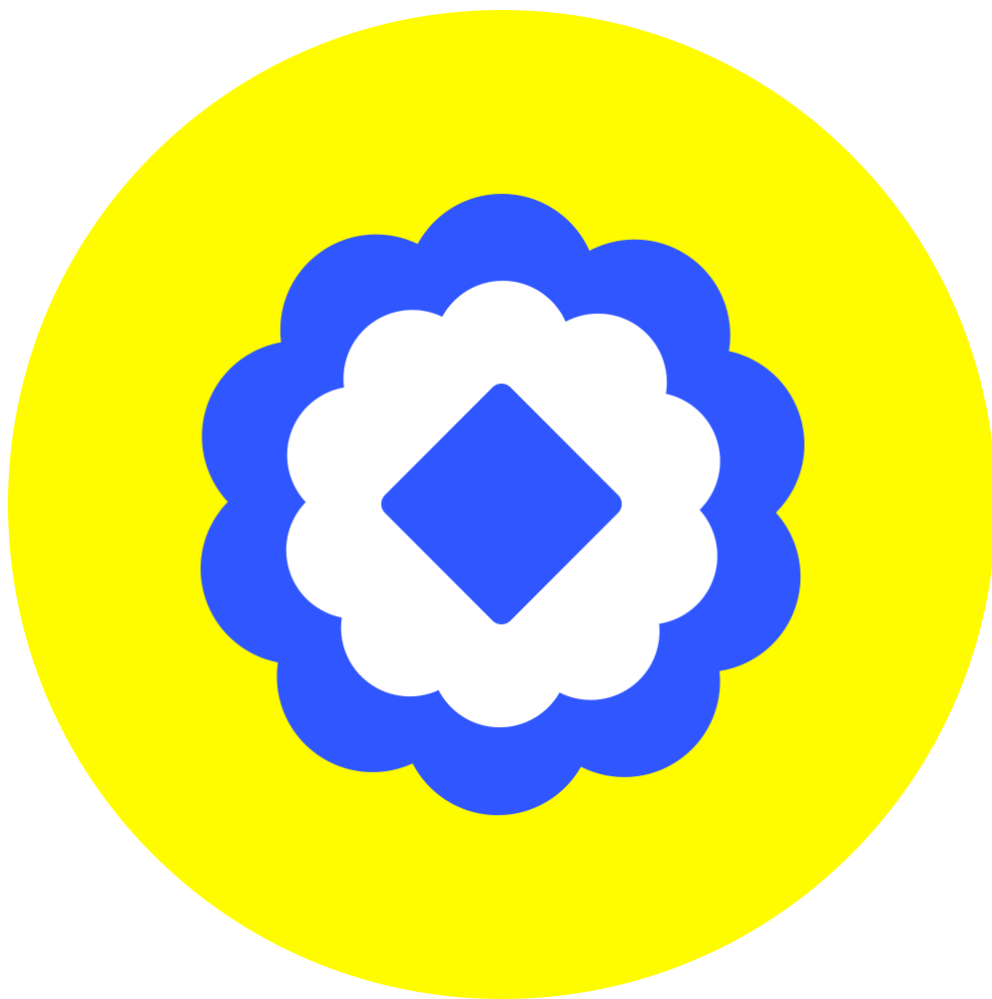




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STARTUP

Introduction

Engine Infinity is a Web3 software start-up founded by Daniel.N with a vision to revolutionize the gaming industry through blockchain technology. Our mission is to empower gamers worldwide by providing better gaming experiences and tools to enhance the adoption of web3 technology.

Our Mission

At Engine Infinity, our mission is to enhance the lives of gamers by developing innovative games and tools on the blockchain. Our aim is to create a professional gaming environment where skilled gamers can earn a living and pursue a career in the gaming industry.

The Problems we're solving

The gaming industry faces numerous challenges that hinder the growth and success of talented gamers. These include:

1. Limited monetization opportunities - Gamers are currently limited to third-party platforms where they can stream and monetize their skills, often for a small percentage cut, and with the risk of their accounts being banned.
2. Centralized Esports tournaments - The current system of "Pro Esports" is centralized, with the same teams participating in events via invitation, making it difficult for new talent to break through.
3. Poorly designed blockchain games - The current state of blockchain games leaves much to be desired, with poor gameplay and poorly designed tokenomics that result in quick inflation and loss of value.

Engine Infinity Solutions

We believe that every gamer deserves a fair chance to make a living through their skills and passion for gaming. That's why we're committed to fixing these challenges through our well-designed ecosystem that prioritizes fairness for all gamers.

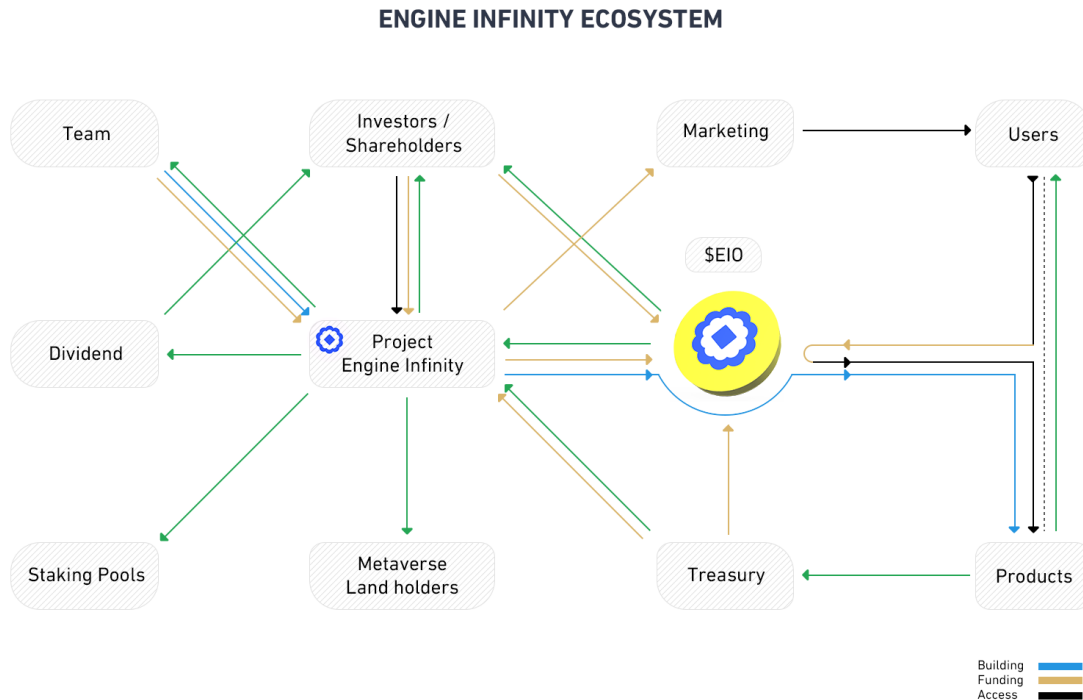
Our Team

Leading the charge at Engine Infinity is our founder and CEO, Daniel.N, who serves as the lead developer for our main projects. Our team currently consists of 5 members, and we are always seeking new talent to join our growing family. Get to know us more by joining our socials.

Quick links: <https://linktr.ee/engineinfinity.com>



ECOSYSTEM



How does our Ecosystem work?

There are 3 main phases for our ecosystem cycle:

Phase 1 : Building & Funding:

At Engine Infinity, we are committed to continuous development and improvement of our products to bring maximum utility to our users.

For funding, our initial stage will be backed by early rounds of investment to kickstart the project. However, our ecosystem is designed in a way to ensure long-term funding without the need for token sales. Our products are designed to generate consistent net profit, providing a sustainable funding model for the future.



Phase 2 : Launching utility & Marketing:

Launching utility:

We take a user-centered approach to product development. Before launching our games on the mainnet, we will first run a testnet phase where users can try out our products and provide feedback. Participants will be rewarded with a fair amount of \$EIO tokens and NFTs for their contribution.

Once the testnet phase is complete, our games will be available in two separate modes: Free-to-Play and Challenge-to-Earn. The **Free-to-Play** mode is accessible to all and will include small tokens as an incentive for players to collect and move to the Pro Mode > The **Challenge-to-Earn** mode is designed to bring value and increase demand for tokens by allowing players to compete in gaming pools with other players.

Many blockchain gaming projects adopt the "Play to Earn" model, where a significant portion of tokens are kept as rewards for players. This leads to an inflation of the circulating supply and can rapidly reduce the token's value. See examples below:





Our [Challenge-to-Earn](#) module works by enabling players to challenge each other in 1v1 or multiplayer battle royale modes. In a 1v1 match, two players deposit a predetermined amount of tokens and compete for the prize pool, minus a small in-game tax for the project's profit. In a multiplayer battle royale match, a group of players deposit a predetermined amount of tokens, and the smart contract splits the prize pool among the top players based on their rank, minus a small in-game tax. Full details on how the game pools work will be available in the game documentation.

Marketing & Adoption:

Our marketing strategy is to create a strong community base by engaging with our users and letting them test our games and products on the testnet, then reward them for their contribution and feedback.

We'll also be using influencer marketing to reach a wider audience, and utilizing social media platforms to engage with our community and create brand awareness.

In addition, we'll be hosting and participating in gaming events and tournaments to showcase our products and reach potential users.

We believe that a strong community base and user engagement is key to the success and long-term sustainability of Engine Infinity.



Phase 3 : Profit recycling & Growth:

The primary source of profit will come from the utilities associated with our token, \$EIO. One such utility is the "Challenge to Earn" mode in our gaming module, where players can participate in smart contract-governed in-game pools. The smart contract will take a 20% tax from each game and direct it back to the project, while the remaining 80% will be split among the winners. This setup will drive buy pressure, as players must purchase the token to play in this mode, even if they then sell it after the game. A minimum of 20% of the token will be subject to buy pressure.

The profit distribution:

All revenue generated from our products will be directed to the project's Treasury. The funds in the Treasury will first be allocated to cover the expenses of the project, leaving the Net profit. Out of the Net profit, 50% will be used for project future funding, marketing, and reserve purposes. The remaining 50% will be divided as follows:

- 15% to our VIP Shareholders as Dividend.
- 10% to our Metaverse Land holders.
- 5% to the Staking Pools.
- 5% to the Tournaments treasury.
- 5% reserve for upcoming products testnet rewards.
- 10% burn \$EIO out of circulation forever.

How to become a VIP Shareholder?

The privileged VIP shareholders receive a direct share of the profits generated by our products as a token of appreciation for their support of our project. This exclusive offer is restricted to only 500 VIPs, divided into three levels: Bronze, Silver, and Gold.



250 VIP Bronze NFT



150 VIP Silver NFT



100 VIP Gold NFT



Conditions to become a VIP Shareholder:

1. Hold at least one VIP NFT.
2. Be in the top 500 holders of our token \$EIO.
3. Maintain your position in the top 500 during quarterly snapshots (*this will happen on a random day every last month of a quarter, missing a quarterly snapshot disqualifies you from that quarter dividend*).

Dividend distribution:

- Gold tier will get 60%
- Silver tier will get 30%
- Bronze tier will get 10%

Example: If the dividend is \$1,000,000. And all VIP tiers are full!

- Gold tier will get \$600,000 with 100 VIP Shareholders each receiving: \$6000
- Silver tier will get \$300,000 with 150 VIP Shareholders each receiving: \$2000
- Bronze tier will get \$100,000 with 250 VIP Shareholders each receiving: \$400

Note: You can hold multiple VIP Shareholder spots for increased rewards.

15 VIP NFTs will be given for FREE (5 from each tier):

- 3 Gold, 3 Silver, 3 Bronze to our Seed & Private Sale contributors.
- 2 Gold, 2 Silver, 2 Bronze to our Public Sale contributors.
- 1 Gold, 1 Silver, 1 Bronze to our Community via activities on launch day.

70% of VIP NFT sales go to the project marketing, while 30% buys back and burns \$EIO. VIP NFTs can be traded on any supported NFT marketplace, with a 10% royalty fee that burns \$EIO and increases both token and NFT value.



What are the Products and Utilities of \$EIO?

Infinity Gods: Our first game, currently in development soon to be launched! an NFT card game with maps that will be part of our Metaverse land.

Engine City Battle Royale: Our main game, a full AAA battle royale game hosted in the Engine City Metaverse.

NFT Marketplace: All items in our games, including Season passes, Skins, Gears, Emotes, and Metaverse Land, can only be bought with \$EIO. 50% of the sales revenue will be burned and taken out of circulation, while the other 50% will be used for various purposes, as explained in the profit recycling section.

Metaverse: The Engine City Metaverse will host the maps of our games and offer profitable NFT lands. A percentage of the in-game income will be given back to land holders, who can trade their lands with a small fee that will burn more \$EIO. The value and profit of the lands will increase as more players play on em.

Metaverse Lands: Direct income source for land holders, as the more players play on a specific land, the more income it generates. Some hub areas may become more expensive than others, and non-looted tokens from the Battle Royale mode will also go to the land holder.

Ads Marketplace: Advertisers can choose which land area to advertise on, and all payments must be made in \$EIO (if the advertiser can't pay using cryptocurrencies, we will offer an alternative solution to get paid and use that money to buy back \$EIO). This will provide an extra income source for both the project and the land holders. Part of this \$EIO income will be burned, while the other part will go to the land holders and Tournaments treasury.

Esports Platform: We plan to build a free, blockchain-based esports platform that is open to everyone, not just our games. \$EIO will be the main utility token, along with Bitcoin, ETH, BNB, and stablecoins. Using \$EIO will result in a 50% tax reduction.

Estream Platform: A free streaming platform, mainly for gamers, where anyone can stream as long as they follow the terms of service. \$EIO will be the main and only coin used for subscriptions, donations, and tips.

It is a long list of utilities and will take time to reach our goals! We're here to stay, build and help speed up the blockchain technologies adoption.



What's our roadmap?

Bron - Q1 2023:

- Team assembly and strategic plans.
- Ecosystem design and development.
- Fundraising and \$EIO token launch.
- Infinity Gods miner Dapp using \$EIO.
- VIP Shareholders program.
- Marketing campaign, Infinity Gods game launch on testnet.

Q2 2023

- Mega marketing campaign preparation for Infinity Gods game to launch on mainnet.
- NFT Marketplace platform.
- Infinity Gods game: Mainnet.

Q3 2023

- Engine City Battle Royale: Development Alpha.
- Engine City Battle Royale: Private testnet showcase & Devlog.
- Marketing campaign preparation for Engine City Battle Royale public testnet Alpha.

Q4 2023

- Engine City Metaverse Land Sale action using \$EIO.
- Engine City Battle Royale public testnet live.
- Mega Marketing campaign preparation for Engine City Battle Royale Beta: Mainnet.
- Project expansion and partnerships.
- Engine City Battle Royale Beta: Mainnet.

- 2023 Dividend to VIP Shareholders.

Q1 2024

- Mega Marketing campaign preparation for Engine City Battle Royale Season 1 + Esport Tournament .
- Engine City Battle Royale Season 1 + Esport Tournament Live.

Q2 2024

- Ads Marketplace platform.
- Marketing campaign targeting advertisers to monetize our Metaverse products.

Q3 2024

- Esports platform.
- Marketing campaign for our Esports platform.
- Mega Marketing campaign for Engine City Battle Royale Season 2 + Esport Tournament.

Q4 2024

- ECBR Season 2 + Esport Tournament Live.
- 2024 Dividend to VIP Shareholders.

Q1 2025

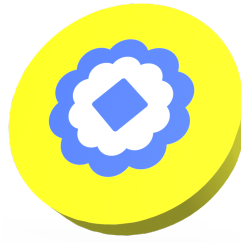
- Estream platform.
- Mega Marketing campaign for Engine City Battle Royale Season 3 + Esport Tournament .
- ECBR Season 3 + Esport Tournament Live.

Q2 2025

- Roadmap Update.



TOKEN \$EIO



What is \$EIO?

\$EIO serves as the core currency in the Engine Infinity ecosystem, utilized across all of our products and offerings.

What gives \$EIO value?

The value of \$EIO is derived from its multiple utilities within the Engine Infinity Ecosystem. The "Challenge to Earn" module will drive significant demand for \$EIO, further adding to its value.

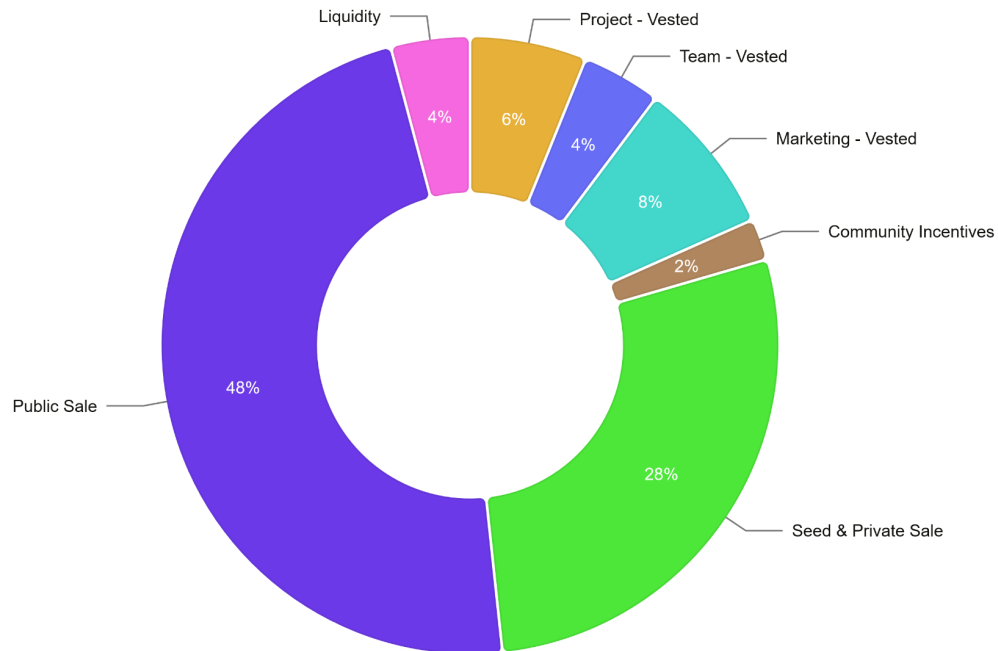
\$EIO is a multi-functional token with various utilities, including its use in the Engine Infinity Ecosystem for the following purposes:

- Gaming ecosystems
- Purchasing NFTs in the NFT Marketplace
- Buying lands in the Metaverse
- Staking
- Payments
- Esports platform
- Estream platform
- Ads Marketplace
- VIP Shareholder
- Storage of value

For more information on how \$EIO can be utilized for these purposes, please refer to the "Phase 3: Profit recycling & growth" + "What are the other Utilities for \$EIO?" sections.



What's \$EIO Tokenomics?



Max Supply: 100,000,000 \$EIO

Circulation Supply: 91%

Tax: 0%

Contract code: immutable. (it can never be changed).

Liquidity: will be locked for 2 years and renewed annually before 1 year from expiration date.

MC at Seed round: \$220,000 (70% Marketing fund / 30% Liquidity via buybacks).

MC at Private Sale: \$330,000 (70% Marketing fund / 30% Liquidity via buybacks).

MC at Public Sale: \$440,000 (70% Initial liquidity / 30% Marketing fund).

MC at Launch: \$500,000

Token Distribution:

- 6% Project: ½ will be vested for 1 year then quarterly release 1/4.
- 4% Team: ½ will be vested for 1 year then quarterly release 1/4.
- 8% ½ Marketing. will only sell if needed and it will be announced.
- 2% Rewards: Testnet & Community.
- 28% Seed & Private Sale. will get 100% of their tokens airdropped at launch.
- 48% Public Sale. can claim 100% of their tokens at launch.
- 4% Liquidity.



What's \$EIO Contract Address?

Chain: TBA
Token: TBA
Symbol: \$EIO
Decimals: 18
Contract: [0x0000...TBA](#)

Note: A community vote on which blockchain to launch on will be taken into consideration.

How to get \$EIO token?

You can get \$EIO token by participating in the early Funding rounds or buying it after launch following the steps below:

1. You'll need a cryptocurrency wallet like **MetaMask**, **Coinbase Wallet** or **TrustWallet**.
2. You'll need the main chain coin **\$ETH** for example in your wallet, you can buy it from exchanges like Binance or Coinbase and send **\$ETH** to your wallet via **ERC20** ethereum network.
3. Use a Dex to swap (exchange) **\$ETH** for **\$EIO**. Example for a Dex: **Uniswap**.

After those 3 steps you'll have **\$EIO** in your wallet. If you need any help don't hesitate to ask us in our communities (*links on the next page*). Educational videos tutorials are coming soon!



Earn more with VIP Shareholders



250 VIP BRONZE
NFT



150 VIP SILVER
NFT



100 VIP GOLD
NFT

500 **NFTs**

Limited spots 



15 VIP NFTs will be given for free (5 from each tier)

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- 2 Gold, 2 Silver, 2 Bronze to our Public Sale contributors.
- 1 Gold, 1 Silver, 1 Bronze to our Community via activities on launch day.



Links & Branding

Website: www.engineinfinity.com

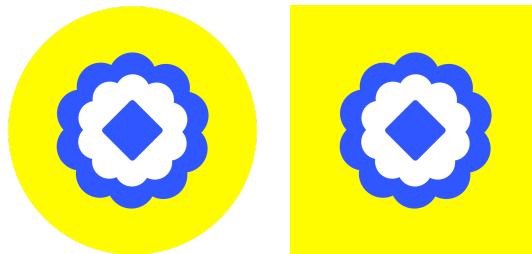
Twitter: www.twitter.com/EngineInfinity

Telegram chat group: [@EngineInfinity](https://t.me/EngineInfinity)

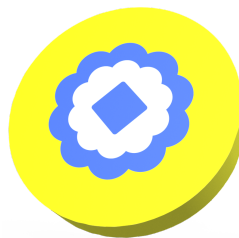
Telegram announcement channel: [@EngineInfinityCom](https://t.me/EngineInfinityCom)

Quick link: <https://linktr.ee/engineinfinity.com>

OUR LOGO:



OUR COIN \$EIO:





A visual of our first product ecosystem
game: **Infinity GODS**



Further documentation will be provided.



Get a Whitelist spot!

We invite you to join our communities for a chance to win a whitelist spot. This coveted spot grants you exclusive access to our testnet, as well as the opportunity to earn airdrop rewards for both NFTs and tokens.

INFINITY GODS
engineinfinity™ first product

Get a Whitelist Spot to Start for FREE!



CLAIM AIRDROP

free NFTs & Tokens Airdrop
for Testnet users & Active
community members.



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