

*CONFIDENTIAL*

**PLAY** **NFT**

# The Playground for NFTs

"I just bought a NFT... now what?"

This platform was created to allow NFT holders and creators to add value to their tokens by using them in blockchain enabled games. Game developers can use this platform to fundraise or create unique experiences for their blockchain communities.


We are building a complete NFT platform solution and we have the partners and team to execute that vision.



 **Website:** <https://www.playnft.io>

 **Founded:** Feb 26, 2021

 **Office Locations:** Miami, FL USA  
Panama City, Panama

 **Partners:** Enjin  
Twitch  
Moralis  
Velas  
HECO  
AWS



## Our Team

01

### **XAVIER D. MOORE**

FEARLESS LEADER

Xavier is a veteran developer with over 20 years of software and game development experience.

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02

### **IRVING MALCOLM**

SYSTEMS DEVELOPER

Irving is a veteran developer with over 10 years of building software solutions.

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### **JUAN BARBA**

BACKEND DEVELOPER

Juan is a professional with extensive experience managing databases and creating APIs.

# Streamer Service

*"If executed properly, I can't see how the PlayNFT plugin isn't a success. Enabling blockchain functionality for streamers ought to be paramount to streaming platforms like Twitch." - TokenGamer*

We have partnered with Twitch to build an NFT solution for streamers.

Streamers will be able to use this to create a deeper connection with their fans, they can mint their own NFTs and then distribute them to their fans as rewards for donating or engaging.

The service has a free and paid option. The free option allows an NFT of 10 supply limited to be distributed, while the paid option is \$10 for a supply limit of 100. Streamers can set the price of their NFTs from \$0.99 to \$9.99 of which we receive 20% of every transaction. Twitch currently has an estimate of 8 million active streamers.







# NFT Utility Service

*"The future of NFTs is cross-chain"*

This service enables gamers and creators to link their NFTs to game content. NFTs from any supported chain can be linked to any game content available on the platform.

Once linked, NFTs are permanently activated in the platform even if the NFT is traded to another wallet. The prices for linking vary and are dependent on the game developer.

Payments are handled with CoinPayments which accepts BTC, ETH, DOGE, GUSD, USDC, XMR, LTC, VLX, and SOL.

No custody of the NFTs is needed. The link is captured on the platform after a successful payment. Users can immediately log into the game to see their unlocked content.



# Blockchain Game Service

Game publishers are able to register their games on the platform to expose their gated game content to NFT holders.

Game content can be exclusive to one NFT or available to any and types include:

- Unlockable Item
- Modifier
- Consumable
- Event

This service will be essential for developers who wish to expand their audience to multiple blockchains.

Publishers are paid 90% of each purchase of their content to their registered wallet.

# Competitive Advantage

Feature	PlayNFT	PlayDapp	OpenSea	Rarible
NFT Minting	✓		✓	✓
NFT Marketplace	✓	✓	✓	✓
NFT Utility	✓	✓		
Streamer Distribution	✓			
Cross-chain Support	✓	✓	✓	✓
Storefront	✓		✓	✓



# Roadmap



## Video NFT Support

Currently NFTs created for Streamers only support PNG images. We are adding support for video formats..



## Add support for cross-chain NFTs and games

Enjin Jumpnet is currently used to link NFTs to game content. We will be expanding to support multiple blockchains that will be interchangeable on the platform.



## Allow existing NFTs for Streamer distribution

Currently Streamers can only distribute NFTs created on the platform. We will be adding functionality to distribute NFTs from any origin.



## Create Showcase for NFTs and Game Content

NFTs and content linked to the platform will be displayed in a showcase. This gives exposure to the highest quality content available on the platform.



## Integrate PNFT Token for Marketplace and Community Rewards

Launching a new token to organize the marketplace and incentivize community tasks. This token will also provide an alternate payment option for platform services.



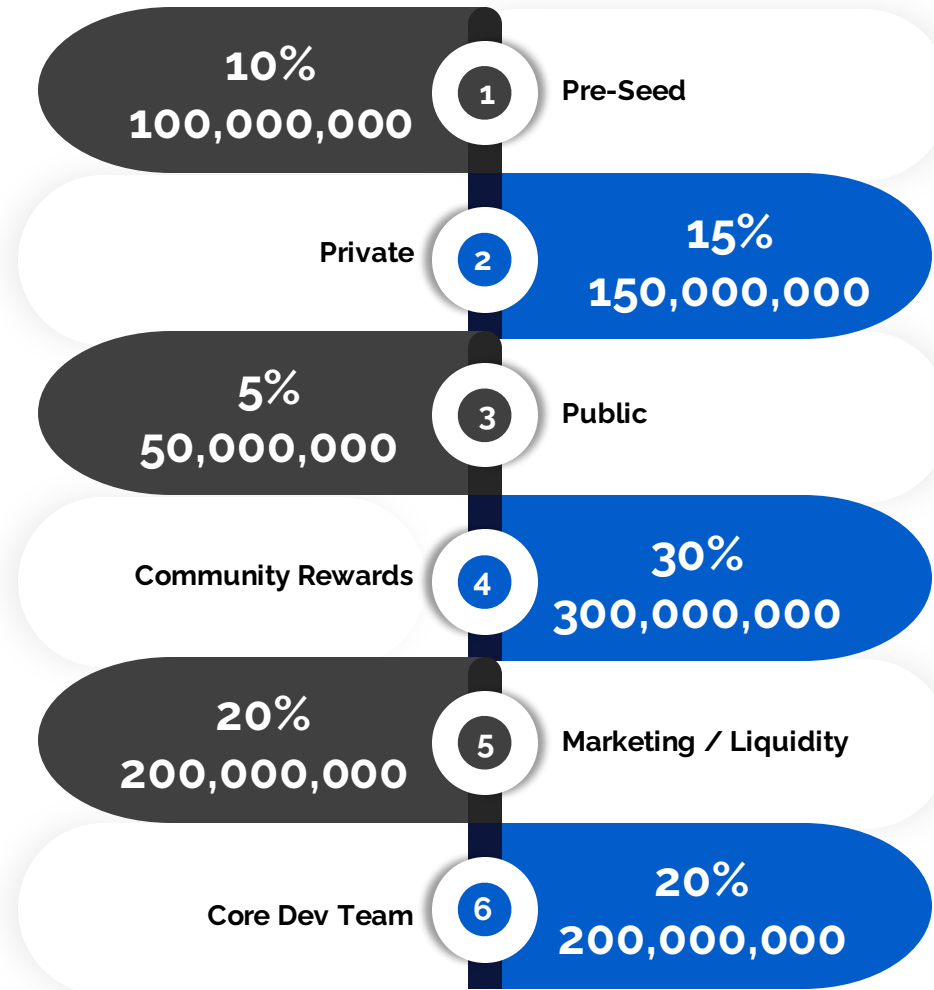
## Create PlayNFT Account System for non-blockchain games

Currently game developers are required to integrate a supported blockchain to use the PlayNFT API.. Our account system will be used to identify users and integrate into traditional games with no blockchain required.



# Initial Coin Supply

(1,000,000,000)



# Token Release Schedule

PlayNFT Coin	Allocation	Ticket: PNFT	TGE	Vesting
Initial Supply	100%	1,000,000,000		
Pre-seed	10%	100,000,000	12%	4 months cliff, vest 1% every week
Private	15%	150,000,000	12%	4 months cliff, vest 1% every week
Public	5%	500,000,000	12%	4 months cliff, vest 1% every week
Community Rewards	30%	300,000,000	100%	
Marketing / Liquidity	20%	200,000,000	25%	25% unlock every 3 months
Core Dev Team	20%	200,000,000	12%	4 months cliff, vest 1% every week

# Community Rewards



**Art/Content  
Contests**



**Quiz Events**



**Marketplace  
Activity**



**Login Streaks**



**Achievements/  
Badges**



**User Created  
Content**



**Social media  
sharing**



**Streaming  
Events**

**TASKS**





PlayNFT

Xavier D. Moore

**Miami, FL**

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Phone & Email

901-219-7933

xmoore@playnft.io



[www.playnft.io](http://www.playnft.io)





**Thank You**