WBS NUMBER	TASK TITLE	START DATE	PRIORITY	DEPENDENCY	DUE DATE	PCT OF TASK COMPLETE	8/10/20-28/10/20															29/10/20-18/11/20															19/11/20-25/11/20				
							WEEK 1					WEEK 2					WEEK 3					WEEK 4					WEEK 5					WEEK 6					WEEK 7				
							Th	F	M	T	W	Th	F	M	T	W	Th	F	M	T	W	Th	F	M	T	W	Th	F	M	T	W	Th	F	M	T	W	Th	F	M	T	W
1	**Website**																																								
1.1	Make it possible to upload files	04/11/20	Medium	-	09/11/20	100%																				🟩	🟩	🟩	🟩												
1.2	Make it easy to locate and access files	10/11/20	Medium	-	11/10/20	100%																								🟩	🟩										
1.3	Link any required documents	11/11/20	High	1.1	12/10/20	100%																								🟩	🟩										
2	**Requirements**																																								
2.1	Introduction	20/10/20	Low	-	21/10/20	100%									🟩	🟩																									
2.2	Create user requirements	22/10/20	High	-	23/10/20	100%											🟩	🟩																							
2.3	Create functional requirements	26/10/20	High	-	27/10/20	100%													🟩	🟩																					
2.4	Create non functional requirements	28/10/20	High	-	29/10/20	100%															🟩	🟩																			
2.5	Create relevent notes	30/10/20	Low	2.2 - 2.4	02/11/20	100%																	🟩	🟩																	
3	**Method selection and planning**																																								
3.1	Project organisation	15/10/20	Medium	-	16/10/20	100%						🟩	🟩																												
3.2	Resources and justification	15/10/20	Medium	-	16/10/20	100%						🟩	🟩																												
3.3	Project Schedule	15/10/20	High	-	16/10/20	100%						🟩	🟩																												
3.4	Create gantt chart	15/10/20	Medium	3.3	16/10/20	100%						🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩																						
4	**Risk assessment and mitigation**																																								
4.1	Introduction	16/10/20	Low	-	19/10/20	100%							🟩	🟩	🟩																										
4.2	Identify risks	20/10/20	High	2.2 - 2.4	22/10/20	100%									🟩	🟩	🟩																								
4.3	Analyse risks	21/10/20	Medium	4.2	23/10/20	100%										🟩	🟩	🟩																							
5	**Architecture**																																								
5.1	Create abstract class diagrams	21/10/20	High	2.2 - 2.4	30/10/20	100%										🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩																		
5.2	Create abstract state diagrams	26/10/20	Medium	2.2 - 2.4	02/11/20	100%													🟩	🟩	🟩	🟩	🟩	🟩																	
5.3	Create abstract sequence diagrams	28/10/20	Medium	2.2 - 2.4	04/11/20	100%															🟩	🟩	🟩	🟩	🟩	🟩															
5.4	Create concrete class diagrams	18/11/20	High	6.3	23/11/20	100%																														🟩	🟩	🟩	🟩		
5.5	Justify abstract and concrete representaitons	19/11/20	Low	5.1 - 5.4	24/11/20	100%																														🟩	🟩	🟩	🟩		
6	**Implementation**																																								
6.1	Relearn Java	15/10/20	Low	-	22/10/20	100%						🟩	🟩	🟩	🟩	🟩	🟩	🟩																							
6.2	Learn how to control Game engine	17/10/20	Medium	-	27/10/20	100%								🟩	🟩	🟩	🟩	🟩	🟩	🟩																					
6.3	Programming the main game	26/10/20	High	5.1 - 5.3, 2.2 - 2.4	17/11/20	100%													🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩	🟩		