Introduction to Parallel Computing Problem Assignment #2

Mandelbrot Set

Presentation & Demo

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Outlines

- Hierarchical Master-Slave Architecture
 - Data Preprocessing
 - Dynamic Scheduling using MPI
 - Bootstrap
- Optimization
 - Bulb Check

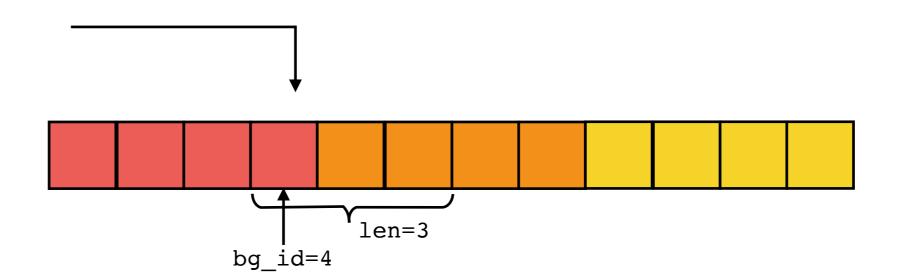
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Data Preprocessing

· 'Flatten'





- Job 'queues'
 - message of chunk (2 ints): (bg_id, len)
 - e.g. (4, 3)

Dynamic Scheduling using MPI

Master:

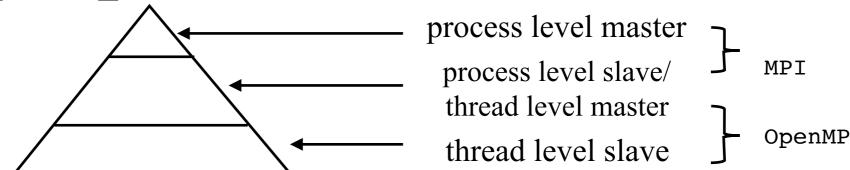
- 1. Send initial messages to all slaves (MPI_Recv)
- 2. Receive messages from all slaves (MPI_Isend)
 - source=MPI_ANY_SOURCE
- 3. (Suppose receive message from slave i)
 - Check whether all jobs have been done
 - Yes: send overall finish message
 - No: allocate a new job chunk (MPI_Isend)
- 4. Repeat [2]-[3] until finished

Slave:

- 1. Receive a job chunk message (MPI_Recv)
- 2. Do job using OpenMP
- 3. Send a job chunk finish message to Master
- 4. Repeat [1]-[3] until receive a overall finish message from Master

Hierarchical Dynamic Scheduling

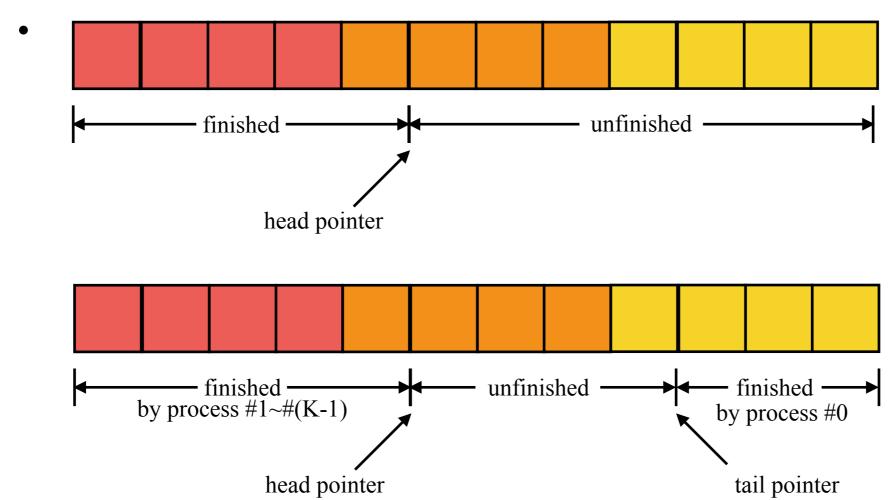
- Hierarchical Dynamic Scheduling
 - PROCESS_CHUNK_SIZE=(Width+Height)*5
 - THREAD_CHUNK_SIZE=50



- The implementation of 'master'
 - Process ? rank=0 -> master
 - waste
 - Thread ? rank=0 + PThread
 - communication problem: one process can't using MPI Recv and MPI Isend at the same time.

Bootstrap

· Recall job 'queue'



Bootstrap (cond)

Master:

- 1. Send initial messages to all slaves (MPI_Recv)
- 2. Receive messages from all slaves (MPI_Isend)
 - source=MPI_ANY_SOURCE
- 3. (Suppose receive message from slave i)
 - Check whether head = tail
 - Yes: send overall finish message
 - No: allocate a new job chunk (MPI_Isend)
- 4. Repeat [2]-[3] until finished

Slave #0:

- 1. Change the tail pointer and get job chunk itself
- 2. Do job using OpenMP
- 3. Repeat [1]-[2] until head = tail

Slave #1 \sim #(K-1): remains same

Bootstrap (cond)

Master:

- 1. Send initial messages to all slaves (MPI_Recv)
- 2. Receive messages from all slaves (MPI_Isend)
 - source=MPI_ANY_SOURCE
- 3. (Suppose receive message from slave i)

mutex #0

- Check whether head = tail
 - Yes: send overall finish message
 - No: allocate a new job chunk (MPI Isend)
- 4. Repeat [2]-[3] until finished

Slave #0:

mutex #0

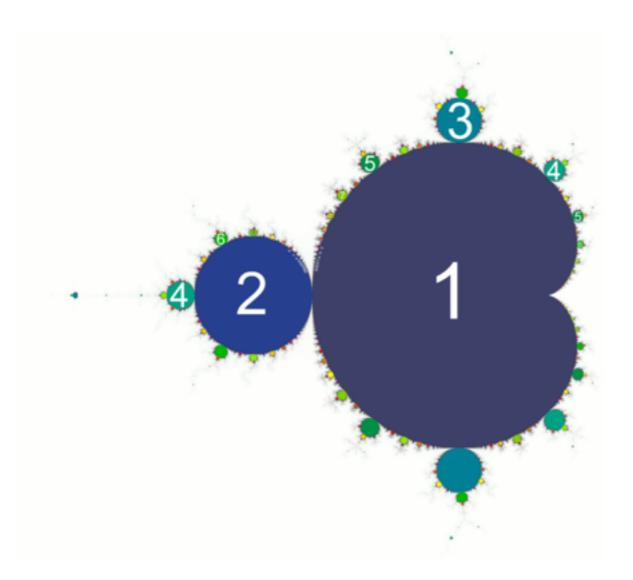
- 1. Change the tail pointer and get job chunk itself
- 2. Do job using OpenMP
- 3. Repeat [1]-[2] until head = tail

Slave #1 \sim #(K-1): remains same

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Bulb Check



• Get Analytical Solution of Bulb #1 and #2.

$$q=\left(x-rac{1}{4}
ight)^2+y^2, \ q\left(q+\left(x-rac{1}{4}
ight)
ight)<rac{1}{4}y^2.$$

Thank You Q&A