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AutoGen2 is an open-source framework that allows developers

to build LLM applications via multiple agents that can

converse with each other to accomplish tasks. AutoGen agents are customizable, conversable, and can operate in various modes that employ combinations of LLMs, human inputs, and tools. Using AutoGen, developers

can also flexibly define agent interaction behaviors. Both natural language and computer code can be used to program flexible conversation patterns for different applications. AutoGen serves as a generic framework for

building diverse applications of various complexities and LLM capacities. Empirical studies demonstrate the effectiveness of the framework in many example applications, with domains ranging from mathematics, coding,

question answering, operations research, online decision-making, entertainment, etc.



Cust./Conv.
Agents



Conversation
Programming

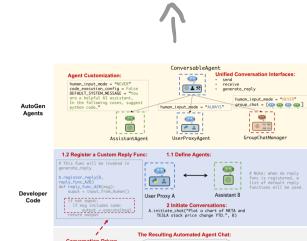


Figure 2: Illustration of how to use Autogen to program a multi-agent conversation. The top sub-figure illustrates the built-in agents provided by Autogen, which have unified conversation interfaces and can be customized. The middle sub-figure shows an example of using Autogen to develop a two-agent conversation system. The bottom sub-figure illustrates the resulting automated agent chat from the two-agent system during program execution.

By allowing custom agents that can converse with each other, conversable agents in Autogen serve as a useful building block. However, to develop applications where agents make meaningful progress on tasks, developers also need to be able to specify and mold these multi-agent conversations.

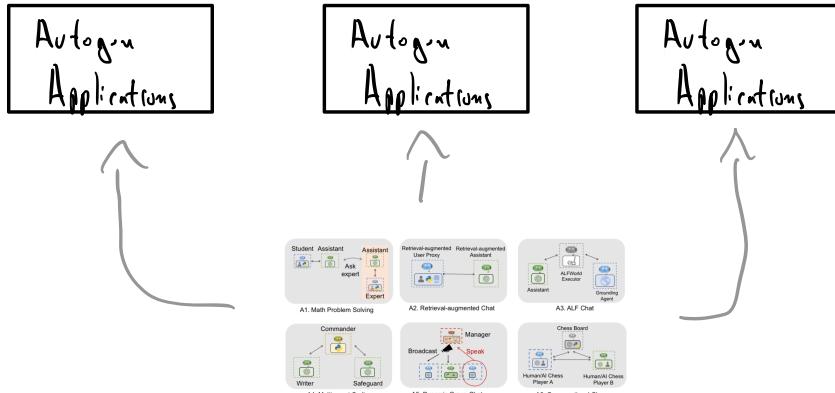


Figure 3: Six examples of diverse applications built using AutoGen. Their conversation patterns show AutoGen's flexibility and power.

Demo Q&A Break

Practice Feedback AutoGen + OpenAI

Tools/
Function call

Demo/
Practice
(Search
Agent)

Q&A/
Break

AutoGen
vs. Agent

Demo/
Practice

AutoGen
vs. Agent

(Personal Assistant)

Q&A/
Break

Next?

Conv. Programming \leftarrow
 composition := action
 control flow := composition 1 — comp. 2
 — comp 3 . . .

allows to program these seq.

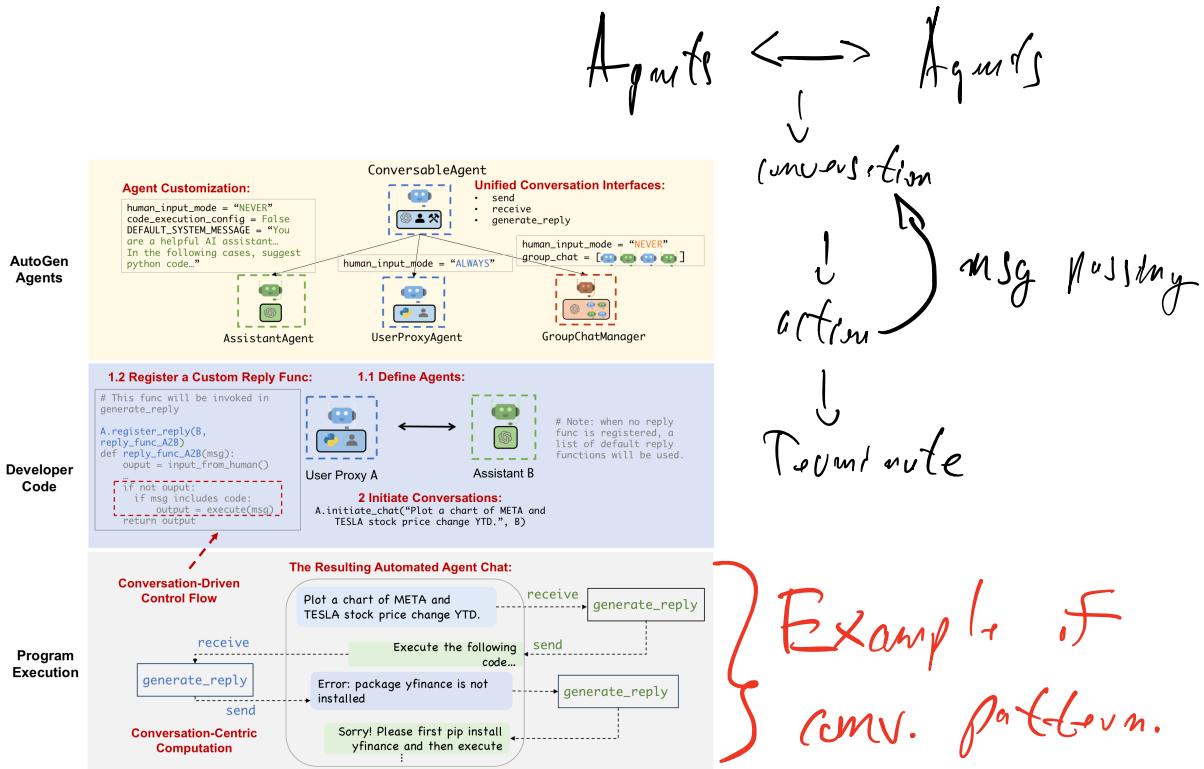
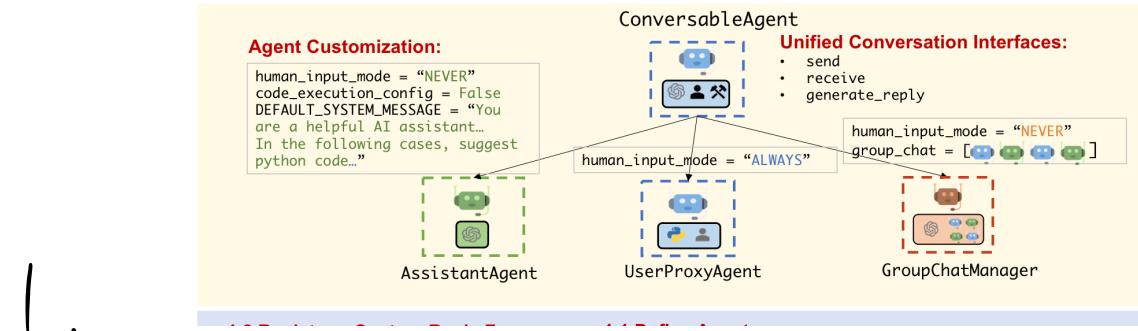


Figure 2: Illustration of how to use AutoGen to program a multi-agent conversation. The top sub-figure illustrates the built-in agents provided by AutoGen, which have unified conversation interfaces and can be customized. The middle sub-figure shows an example of using AutoGen to develop a two-agent system with a custom reply function. The bottom sub-figure illustrates the resulting automated agent chat from the two-agent system during program execution.

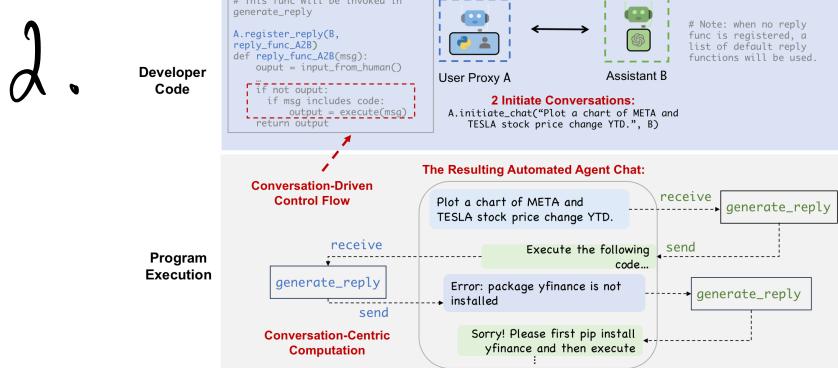
Agent custom = setting params for the \$ agents.

Agent Customization:

```
human_input_mode = "NEVER"
code_execution_config = False
DEFAULT_SYSTEM_MESSAGE = "You are a helpful AI assistant...
In the following cases, suggest python code..."
```



"Unified interface & auto.reply for autom. chat"



Control = Nat. lang + Programming

Conversational Patterns

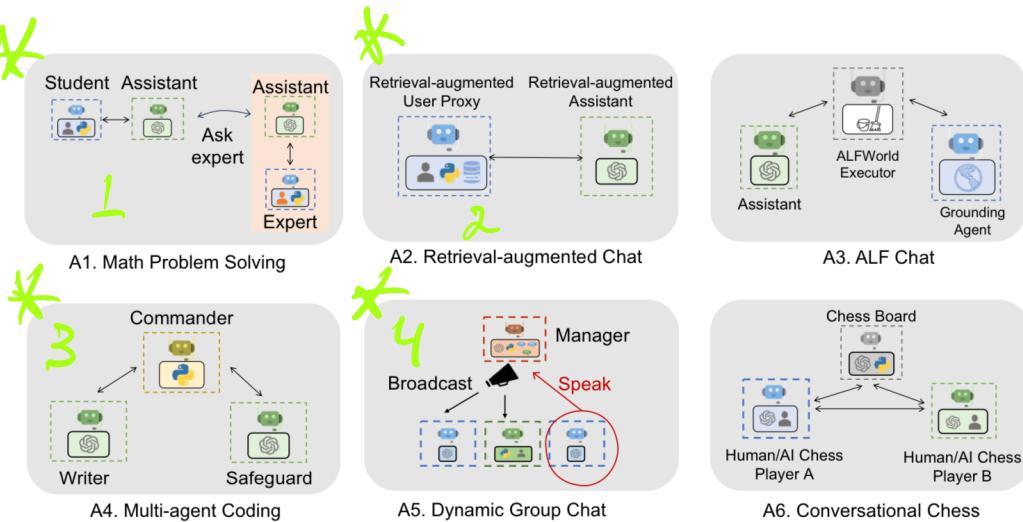


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Pattern := how you set up the interactions.

(** if I add these, must add code examples)

1. Student - Assistant - Expert (Math problem solving)

2. Retr. Aug. Chat

3. Writer - Commander - Safeguard (multi-agent coding)

4. Dynamic - group chat