Week 04 Laboratory Exercises

Objectives

- · Practice writing shell scripts for real tasks.
- · Practice processing collections of files with shell scripts.

Preparation

Before the lab you should re-read the relevant lecture slides and their accompanying examples.

Getting Started

Set up for the lab by creating a new directory called lab04 and changing to this directory.

\$ mkdir lab04

\$ cd lab04

There are some provided files for this lab which you can fetch with this command:

\$ 2041 fetch lab04

If you're not working at CSE, you can download the provided files as a zip file or a tar file.

EXERCISE:

Converting Images from JPG to PNG

Write a POSIX-compatible shell script jpg2png.sh which converts all images in the current directory in <u>JPEG</u> format to <u>PNG</u> format.

You can assume that JPEG files and only JPEG files have the suffix jpg.

If the conversion is successful the JPEG file should be removed.

Your script should stop with the error message shown below and exit status 1 if a destination PNG file already exists.

```
$ unzip images.zip
Archive: images.zip
 inflating: Johannes Vermeer - The Girl With The Pearl Earring.jpg
 inflating: labelled_penguins.jpg
 inflating: nautilus.jpg
 inflating: panic.jpg
 inflating: penguins.jpg
 inflating: shell.jpg
 inflating: stingray.jpg
 inflating: treefrog.jpg
$ ./jpg2png.sh
$ ls -1
'Johannes Vermeer - The Girl With The Pearl Earring.png'
labelled_penguins.png
nautilus.png
panic.png
penguins.png
shell.png
stingray.png
treefrog.png
$ wget https://cgi.cse.unsw.edu.au/~cs2041/23T2/activities/jpg2png/files.ln/penguins.jpg
$ ls -1
'Johannes Vermeer - The Girl With The Pearl Earring.png'
labelled_penguins.png
nautilus.png
panic.png
penguins.jpg
penguins.png
shell.png
stingray.png
treefrog.png
$ ./jpg2png.sh
penguins.png already exists
```

HINT:

Make the first line of your shell-script #!/bin/dash

You may find <u>sed</u> and a sub-shell useful.

The tool <u>convert</u>, a part of ImageMagick, will convert between many image formats; for example:

\$ convert penguins.jpg penguins.png

NOTE:

You may not use non-POSIX-compatible shell features such as bash extensions.

Your script must work when run by /bin/dash on a CSE system.

You are not permitted to rely on the extra features provided by $\begin{subarray}{c} \begin{subarray}{c} \begin{subarray}{c}$

You can assume anything that works with the version of <code>/bin/dash</code> on CSE systems is POSIX compatible.

You may not use Perl, C, Python, or any other language.

When you think your program is working, you can use autotest to run some simple automated tests:

\$ 2041 autotest jpg2png

When you are finished working on this exercise, you must submit your work by running give :

```
$ give cs2041 lab04_jpg2png jpg2png.sh
```

before Monday 26 June 12:00 (midday) (2023-06-26 12:00:00) to obtain the marks for this lab exercise.

EXERCISE:

Email that Image?

Write a shell script email_image.sh which given a list of image files as arguments displays them one-by-one.

After the user has viewed an image the script should prompt the user for an e-mail address.

If the user does enter an email address, the script should prompt the user for a message to accompany the image and then send the image to the specified e-mail address.

\$./email_image.sh penguins.png treefrog.png shell.png
penguins.png displayed to screen if possible
Address to e-mail this image to? nobody@nowhere.com
Message to accompany image? Penguins are cool.
penguins.png sent to nobody@nowhere.com
treefrog.png displayed to screen if possible
Address to e-mail this image to? nobody@nowhere.com
Message to accompany image? This is a White-lipped Tree Frog
treefrog.png sent to nobody@nowhere.com
shell.png displayed to screen if possible
Address to e-mail this image to?
No email sent

HINT:

Make the first line of your shell-script #!/bin/dash

The program <u>display</u> can be used to view image files.

The program <u>mutt</u> can be used to send mail from the command line including attachments, for example:

\$ echo 'Penguins are cool.' | mutt -s 'penguins!' -e 'set copy=no' -a penguins.png -nobody@nowhere.com

A standard SSH connection won't be able to display an image to the screen and will instead display an error.

This is expected, try vlab or a lab computer to successfully display the image.

NOTE:

You may not use non-POSIX-compatible shell features such as bash extensions.

Your script must work when run by /bin/dash on a CSE system.

You are not permitted to rely on the extra features provided by /bin/bash or /bin/sh.

You can assume anything that works with the version of /bin/dash on CSE systems is POSIX compatible.

You may not use Perl, C, Python, or any other language.

There is no autotest and no automarking of this question.

When you are finished working on this exercise, demonstrate your work to another student in your lab and ask them to enter a <u>peer assessment</u>. It is preferred you do this during your lab, but if this is not possible you may demonstrate your work to any other COMP(2041|9044) student before Monday 26 June 12:00 (midday) (2023-06-26 12:00:00). Note, you must also submit the work with give.

When you are finished working on this exercise, you must submit your work by running give :

```
$ give cs2041 lab04_email_image email_image.sh
```

before Monday 26 June 12:00 (midday) (2023-06-26 12:00:00) to obtain the marks for this lab exercise.

EXERCISE:

Date A Penguin?

Write a POSIX-compatible shell script date_image.sh which given a list of image files as arguments changes each file so it has a label added to the image indicating the time it was taken. You can assume the last-modification time of the image file is the time it was taken.

For example: if we run these commands:

- \$ ls -l penguins.jpg
 -rw-r--r- 1 andrewt andrewt 58092 Mar 16 16:08 penguins.jpg
 \$./date_image.sh penguins.jpg
 \$ display penguins.jpg
- Then penguins.jpg should have been be modified to look like this:



HINT:

Make the first line of your shell-script #!/bin/dash

The program <u>convert</u> or <u>mogrify</u> can be used to label an image.

Eg:

\$ convert -gravity south -pointsize 36 -draw "text 0,10 'Andrew rocks'" penguins.jpg
temporary_file.jpg

<u>sed</u> and/or <u>cut</u> may be useful to extract the date and time from <u>ls</u>'s output.

find can also be used for date and time extract.

convert produces confusing messages if you don't get its option syntax exactly right.

NOTE:

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There is no autotest and no automarking of this question.

When you are finished working on this exercise, demonstrate your work to another student in your lab and ask them to enter a <u>peer assessment</u>. It is preferred you do this during your lab, but if this is not possible you may demonstrate your work to any other COMP(2041|9044) student before Monday 26 June 12:00 (midday) (2023-06-26 12:00:00). Note, you must also submit the work with give.

When you are finished working on this exercise, you must submit your work by running give:

```
$ give cs2041 lab04_date_image date_image.sh
```

before Monday 26 June 12:00 (midday) (2023-06-26 12:00:00) to obtain the marks for this lab exercise.

EXERCISE:

Tagging a Collection of Music

Andrew regularly spends time far from the internet and streaming music services such as Spotify, so he has a <u>large collection</u> of <u>MP3</u> files containing music.

Andrew has a problem:

The <u>ID3</u> tags in the MP3 files in his music collection are incorrect.

Unfortunately Andrew's favourite player software organises music using the information from these ID3 tags.

Your task it to fix Andrew's problem by set the ID3 tags to the correct values.

Fortunately the correct value for the tags can be retrieved from the file names and the names of the directories the files are in.

Your task is to write a POSIX-compatible shell script tag_music.sh which sets the ID3 tags of MP3 files using the information from file names and directory names.

You can assume the names of files and directories follow a standard format.

You can determine this format by look at the files in Andrew's music collection.

```
$ unzip music.zip
Archive: music.zip
  creating: music/
```

The command id3 can be used to list the value of ID3 tags in an MP3 file.

For example:

But, as you can see, the ID3 tags of this music file have been accidentally over-written.

The ID3 tags should be:

Fortunately, all the information needed to fix the ID3 tags is available in the name of the file and the name of the directory it is in.

You will write a shell script tag_music.sh which takes the name of 1 or more directories as arguments and fixes the ID3 tags of the all MP3 files in that directory.

For example:

```
$ ./tag_music.sh 'music/Triple J Hottest 100, 2015'
$ id3 -l 'music/Triple J Hottest 100, 2015/4 - The Less I Know The Better - Tame Impala.mp3'
music/Triple J Hottest 100, 2015/4 - The Less I Know the Better - Tame Impala.mp3:
Title : The Less I Know the Better
                                        Artist: Tame Impala
Album : Triple J Hottest 100, 2015
                                        Year: 2015, Genre: Unknown (255)
Comment:
                                         Track: 4
$ ./tag_music.sh music/*
$ id3 -l 'music/Triple J Hottest 100, 1995/10 - Greg! The Stop Sign!! - TISM.mp3'
music/Triple J Hottest 100, 1995/10 - Greg! The Stop Sign!! - TISM.mp3:
Title : Greg! The Stop Sign!!
                                         Artist: TISM
Album : Triple J Hottest 100, 1995
                                         Year: 1995, Genre: Unknown (255)
                                         Track: 10
Comment:
$ id3 -l 'music/Triple J Hottest 100, 1999/1 - These Days - Powderfinger.mp3'
music/Triple J Hottest 100, 1999/1 - These Days - Powderfinger.mp3:
Title : These Days
                                         Artist: Powderfinger
Album : Triple J Hottest 100, 1999
                                         Year: 1999, Genre: Unknown (255)
Comment:
                                         Track: 1
$ id3 -l 'music/Triple J Hottest 100, 2012/2 - Little Talks - Of Monsters and Men.mp3'
music/Triple J Hottest 100, 2012/2 - Little Talks - Of Monsters and Men.mp3:
Title : Little Talks
                                         Artist: Of Monsters and Men
Album : Triple J Hottest 100, 2012
                                         Year: 2012, Genre: Unknown (255)
Comment:
                                         Track: 2
```

Your script should not change the Genre or Comment fields.

HINT:

Make the first line of your shell-script #!/bin/dash

id3 is a tool for manipulating ID3 tags.

NOTE:

It can be difficult debugging your script on Andrew's music collection.

In cases like these it usually worth creating a smaller data set for initial debugging.

Such a tiny data set is available in tiny music.zip if you want to use it for debugging.

This dataset is used in the first autotests.

```
$ unzip tiny_music.zip
Archive: tiny_music.zip
    creating: tiny_music/
```

NOTE:

You may not use non-POSIX-compatible shell features such as bash extensions.

Your script must work when run by /bin/dash on a CSE system.

You are not permitted to rely on the extra features provided by /bin/bash or /bin/sh.

You can assume anything that works with the version of /bin/dash on CSE systems is POSIX compatible.

You may not use Perl, C, Python, or any other language.

When you think your program is working, you can use autotest to run some simple automated tests:

```
$ 2041 autotest tag_music
```

When you are finished working on this exercise, you must submit your work by running give :

```
$ give cs2041 lab04_tag_music tag_music.sh
```

before Monday 26 June 12:00 (midday) (2023-06-26 12:00:00) to obtain the marks for this lab exercise.

CHALLENGE EXERCISE:

Creating A Fake Music Collection

The test data for the previous question is not really Andrew's music collection.

All the mp3 files contain identical contents.

The directories and filenames were created from the source of this <u>web page</u>.

Write a POSIX-compatible shell script create_music.sh which uses the above webpage to create exactly the same directories and files as in the test data set supplied above.

Your script should take 2 arguments: the name of an MP3 file to use as the contents of the MP3 files you create and the directory in which to create the test data.

For example:

```
$ mkdir my_fake_music
$ ls my_fake_music
$ ./create_music.sh sample.mp3 my_fake_music
$ ls my_fake_music
'Triple J Hottest 100, 1993'
                              'Triple J Hottest 100, 1999'
                                                             'Triple J Hottest 100, 2005'
                                                                                            'Triple J Hottest 100,
2011' 'Triple J Hottest 100, 2017'
'Triple J Hottest 100, 1994'
                              'Triple J Hottest 100, 2000'
                                                             'Triple J Hottest 100, 2006'
                                                                                            'Triple J Hottest 100,
2012' 'Triple J Hottest 100, 2018'
'Triple J Hottest 100, 1995'
                              'Triple J Hottest 100, 2001'
                                                             'Triple J Hottest 100, 2007'
                                                                                            'Triple J Hottest 100,
2013' 'Triple J Hottest 100, 2019'
'Triple J Hottest 100, 1996'
                               'Triple J Hottest 100, 2002'
                                                                                            'Triple J Hottest 100,
                                                             'Triple J Hottest 100, 2008'
2014' 'Triple J Hottest 100, 2020'
                                                                                            'Triple J Hottest 100,
'Triple J Hottest 100, 1997'
                               'Triple J Hottest 100, 2003'
                                                             'Triple J Hottest 100, 2009'
2015' 'Triple J Hottest 100, 2021'
'Triple J Hottest 100, 1998'
                              'Triple J Hottest 100, 2004'
                                                             'Triple J Hottest 100, 2010'
                                                                                            'Triple J Hottest 100,
2016' 'Triple J Hottest 100, 2022'
$ ls -1 'my_fake_music/Triple J Hottest 100, 2007'
'1 - Knights of Cydonia - Muse.mp3'
"10 - Don't Fight It - The Panics.mp3"
'2 - Straight Lines - Silverchair.mp3'
'3 - On Call - Kings of Leon.mp3'
'4 - Better Than - John Butler Trio.mp3'
'5 - This Heart Attack - Faker.mp3'
'6 - The Pretender - Foo Fighters.mp3'
'7 - Harder, Better, Faster, Stronger (Alive 2007) - Daft Punk.mp3'
'8 - Hang Me Up to Dry - Cold War Kids.mp3'
"9 - I'll Kill Her - Soko.mp3"
$ ls -1 'my_fake_music/Triple J Hottest 100, 2022'
'1 - Say Nothing - Flume featuring May-a.mp3'
'10 - Glimpse of Us - Joji.mp3'
'2 - B.O.T.A. (Baddest of Them All) - Eliza Rose and Interplanetary Criminal.mp3'
'3 - Hardlight - Spacey Jane.mp3'
'4 - Bad Habit - Steve Lacy.mp3'
"5 - It's Been a Long Day - Spacey Jane.mp3"
'6 - Sitting Up - Spacey Jane.mp3'
'7 - About Damn Time - Lizzo.mp3'
'8 - Stars in My Eyes - Ball Park Music.mp3'
'9 - In the Wake of Your Leave - Gang of Youths.mp3'
```

HINT:

Make the first line of your shell-script #!/bin/dash

Instead of reading the HTML directly

wikipedia provides a raw version (wikitext) of the page which is easier to parse.

```
$ wget -q -0- 'https://en.wikipedia.org/w/index.php?
title=Triple_J_Hottest_100&oldid=1156459050&action=raw'
```

You may find this web page useful for dealing with unicode characters, such as the en dash.

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You can assume anything that works with the version of /bin/dash on CSE systems is POSIX compatible.

You may not use Perl, C, Python, or any other language.

When you think your program is working, you can use autotest to run some simple automated tests:

\$ 2041 autotest create_music

When you are finished working on this exercise, you must submit your work by running give:

```
$ give cs2041 lab04_create_music create_music.sh
```

before Monday 26 June 12:00 (midday) (2023-06-26 12:00:00) to obtain the marks for this lab exercise.

Submission

When you are finished each exercises make sure you submit your work by running give .

You can run give multiple times. Only your last submission will be marked.

Don't submit any exercises you haven't attempted.

If you are working at home, you may find it more convenient to upload your work via give's web interface.

Remember you have until Week 5 Monday 12:00:00 (midday) to submit your work.

You cannot obtain marks by e-mailing your code to tutors or lecturers.

You check the files you have submitted here.

Automarking will be run by the lecturer several days after the submission deadline, using test cases different to those autotest runs for you. (Hint: do your own testing as well as running autotest .)

After automarking is run by the lecturer you can <u>view your results here</u>. The resulting mark will also be available <u>via give's web interface</u>.

Lab Marks

When all components of a lab are automarked you should be able to view the the marks <u>via give's web interface</u> or by running this command on a CSE machine:

\$ 2041 classrun -sturec

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at the <u>University of New South Wales</u>, Sydney.

For all enquiries, please email the class account at <u>cs2041@cse.unsw.edu.au</u>

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