COMP3900
COMPUTER SCIENCE PROJECT
RETROSPECTIVE B

CONEX

3900F11ABLIW

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Submission Date: 3/11/2023

Meeting Date: 3/11/2023

Meeting Time: 12:00PM

Present Team Members

Liana Isaias-White

Brendan Ye

Ian Hou

Jinghan Wang

Raymond Li

Absent Team Members

None

Things To Try from Sprint 1	What Went Well	What did not go so Well	To try next sprint

• Complete programming for company user first
   o We completed the majority of the programming for company users first, which ensured that we had at least one user to present for the demo.
 	
• Start earlier
   o Some of us started earlier which made it easier for others to build off of. However, we still rushed a bit at the end because not everyone started early.
 	
• Increasing communication
   o We communicated via text much more than sprint 1, which helped us update each other where we were.
   o However, we did not increase the number of meetings
	• We completed all the Jira tickets in this sprint implemented. This is an improvement from last time.
	
	• We completed majority functionality for the project. We also managed to add some advanced functionality, including email notifications, which were not originally planned for the sprint.
	
	• Demo went smoothly and was able to show the functionality in the given time.
	
	• Knowledge sharing – everyone shared what they knew and helped each other with bugs.
	
	•
		• Although our functionality of the software was working and was running smoothly, the user interface could be better to make navigation easier.
		
		• Side panels of our properties could be bigger and easier to read since it is an important component for a company user when creating a project.
		
		• Also, our dashboard top bar could incorporate a username or updated profile picture to indicate what current account is being used. This will be needed to be updated for next sprint.
		
		• Padding is needed in-between our information as it feels squished and hard to read.
			• Try fill out whitespaces of the pages.
			   o All members to enforce.
			   o Raymond to follow up.
			
			• Make key properties of user profile cleared and easy to read.
			   o Brendan to enforce.
			   o Ian to follow up.
			
			• Make it easier for users to distinguish which user type account they are logging in now (Can be done through show a user tag inside the user profile page as well as a user type sign at the top bar of the dashboard)
			   o Raymond to enforce.
			   o Liana to follow up.
			
			• Practising the demo, a couple of times and presenting from the perspective of a user and not a developer.

which would have been helpful to
 	
• Mark the master branch as protected
   o This was done ASAP, which greatly reduced the number of bugs introduced to master.
   o The master branch allowed us to have a very smooth demo as we all knew what was on the master.
		• Some titles of the functionalities in the UI are hard to pinpoint for a user.	o Everyone to enforce.
			   o Jinghan to follow up.
			
			• Some of the fields inside project haven't been clearly titled, therefore the next sprint will also focus on modify some of the ambiguous titles to clearly show what the field's functionality is.
			   o Ian to enforce.
			   o Liana to follow up.
			
			• Adding the last user stories of our last sprint, making sure it is ready for presentation.
			   o Everyone to enforce.
			   o Brendan to follow up.