Week 05 Weekly Test Sample Answers

Test Conditions

These questions must be completed under self-administered exam-like conditions. You must time the test yourself and ensure you comply with the conditions below.

- You may complete this test in CSE labs or elsewhere using your own machine.
- You may complete this test at any time before Week 7 Thursday 21:00:00.
- Weekly tests are designed to act like a past paper to give you an idea of how well you are progressing in the course, and what you need to work on. Many of the questions in weekly tests are from past final exams.
- Once the first hour has finished, you must submit all questions you've worked on.
- You should then take note of how far you got, which parts you didn't understand.
- You may choose then to keep working and submit test question anytime up to Week 7 Thursday 21:00:00
- However the maximum mark for any question you submit after the first hour will be 50%

You may access this language documentation while attempting this test:

- manual entries, via the <u>man</u> command.
- Texinfo pages, via the *info* command.
- Bash documentation, via the help build-in.
- Python documentation, via the python3 -c 'help()' command.
- Shell/Regex quick reference
- Python quick reference
- full Python 3.9 documentation

Any violation of the test conditions will results in a mark of zero for the entire weekly test component.

Getting Started

Set up for the test by creating a new directory called test05 and changing to this directory.

\$ mkdir test05

\$ cd test05

There are some provided files for this test which you can fetch with this command:

\$ 2041 fetch test05

If you're not working at CSE, you can download the provided files as a zip file or a tar file.

WEEKLY TEST QUESTION:

Hello Files

Write a POSIX-compatible shell script, hello_files.sh which takes 2 arguments.

The first argument will be positive integer, **n**.

The second argument will be a string, *name*.

Your program should create *n* files.

The names of these files should be hellol.txt .. hello n.txt.

Each file should have the same contents, a single line: hello name

For example:

```
$ ls hello*.txt
ls: cannot access 'hello*.txt': No such file or directory
$ ./hello_files.sh 3 Andrew
$ ls hello*.txt
hello1.txt hello2.txt hello3.txt
$ wc hello*.txt
1 2 13 hello1.txt
 1 2 13 hello2.txt
1 2 13 hello3.txt
3 6 39 total
$ cat hello1.txt
hello Andrew
$ cat hello2.txt
hello Andrew
$ cat hello3.txt
hello Andrew
$ ./hello_files.sh 100 Brittany
$ ls hello*.txt|wc -l
100
$ cat hello100.txt
hello Brittany
$ cat hello42.txt
hello Brittany
$ cat hello1.txt
hello Brittany
```

HINT:

Make the first line of your shell-script #!/bin/dash

NOTE:

You are not permitted to use external programs such as grep, sort, uniq,

In particular you are not permitted to use the external program: seq.

You are permitted to use built-in shell arithmetic and other built-in shell features including:

cd if test
echo pwd while
exit read [
for shift

Note most of the above built-in shell features features are not useful for this problem.

You may not use non-POSIX-compatible shell features such as bash extensions.

Your script must work when run by /bin/dash on a CSE system.

You are not permitted to rely on the extra features provided by $\begin{subarray}{c} \begin{subarray}{c} \begin{subarray}{c}$

You can assume anything that works with the version of /bin/dash on CSE systems is POSIX compatible.

You may not use Perl, C, Python, or any other language.

You can assume the files do not exist already.

No error checking is necessary.

When you think your program is working you can autotest to run some simple automated tests:

\$ 2041 autotest hello_files

When you are finished working on this exercise you must submit your work by running give:

```
$ give cs2041 test05_hello_files hello_files.sh
```

SOLUTION:

Sample solution for hello_files.sh

WEEKLY TEST QUESTION:

Print the file with most lines

We what to know which of a set of files has the most lines.

Write a POSIX-compatible shell script most_lines.sh which given one of more filenames as argument, prints which file has the most lines.

For example

```
$ seq 1 5 >five_lines.txt
$ cat five_lines.txt
1
2
3
4
5
$ seq 1 10 >ten_lines.txt
$ seq 1 100 >hundred_lines.txt
$ ./most_lines.sh ten_lines.txt hundred_lines.txt five_lines.txt
hundred_lines.txt
```

NOTE:

Your program can assume it is given 1 or more valid filenames as arguments.

Your program should print one line of output.

This line should contain only one of the filename is was given

If multiple files have the most lines your program may print any of them.

Your program can assume files contain only ASCII

Your program can every assume every line in these files is terminated by a single '\n' character

You are permitted to use external programs such as wc.

Make the first line of your shell-script #!/bin/dash

You are permitted to use built-in shell features.

You may not use non-POSIX-compatible shell features such as bash extensions.

Your script must work when run by /bin/dash on a CSE system.

You are not permitted to rely on the extra features provided by /bin/bash or /bin/sh.

You can assume anything that works with the version of /bin/dash on CSE systems is POSIX compatible.

You may not use Perl, C, Python, or any other language.

No error checking is necessary.

When you think your program is working you can autotest to run some simple automated tests:

```
$ 2041 autotest most_lines
```

When you are finished working on this exercise you must submit your work by running give:

```
$ give cs2041 test05_most_lines most_lines.sh
```

WEEKLY TEST QUESTION:

List Identical Files in Shell

Write a POSIX-compatible shell script, Is_identical.sh which takes the pathnames of 2 directories as argument.

It should print in alphabetical order the names of all files which occur in both directories, and have exactly the same contents in both directories.

Files must have the same name in both directories and the same contents for their name to be printed.

Do not print the names of files with same contents but different names in both directories.

For example:

```
$ unzip directory.zip
Archive: directory.zip
    creating: directory1/
    creating: directory2/

$ ls_identical.sh directory1 directory2
empty.txt
same.txt
```

NOTE:

Your program can assume it is given 2 valid directory names as arguments.

Your program can assume file names do not start with '.'.

Your program can assume files contain only ASCII

You are permitted to use external programs such as diff.

Make the first line of your shell-script #!/bin/dash

You are permitted to use built-in shell features.

You may not use non-POSIX-compatible shell features such as bash extensions.

Your script must work when run by /bin/dash on a CSE system.

You are not permitted to rely on the extra features provided by /bin/bash or /bin/sh.

You can assume anything that works with the version of /bin/dash on CSE systems is POSIX compatible.

You may not use Perl, C, Python, or any other language.

No error checking is necessary.

When you think your program is working you can autotest to run some simple automated tests:

```
$ 2041 autotest shell_ls_identical
```

When you are finished working on this exercise you must submit your work by running **give**:

```
$ give cs2041 test05_shell_ls_identical ls_identical.sh
```

```
SOLUTION:
Sample solution for ls_identical.sh
  #!/bin/dash
  # list identical files in the two directories given as arguments
  # files starting with . are ignored
  # written by andrewt@unsw.edu.au as COMP(2041|9044) sample solution
  if [ "$#" != 2 ]; then
      echo "Usage: $0 <directory1> <directory2>" 1>&2
       exit 1
  fi
  directory1="$1"
  directory2="$2"
  for file in "$directory1"/*; do
      # compare file to corresponding file in directory2
      # any error message e.g. if file not present in directory2
      # is directed to /dev/null
      if diff "$file" "$directory2" > /dev/null 2>&1; then
          basename "$file"
       fi
  done
```

Submission

When you are finished each exercise make sure you submit your work by running give.

You can run give multiple times. Only your last submission will be marked.

Don't submit any exercises you haven't attempted.

If you are working at home, you may find it more convenient to upload your work via give's web interface.

Remember you have until Week 7 Thursday 21:00:00 to complete this test.

Automarking will be run by the lecturer several days after the submission deadline for the test, using test cases that you haven't seen: different to the test cases autotest runs for you.

Hint: do your own testing as well as running autotest

Test Marks

After automarking is run by the lecturer you can <u>view it here</u> the resulting mark will also be available via <u>via give's web interface</u> or by running this command on a CSE machine:

```
$ 2041 classrun -sturec
```

The test exercises for each week are worth in total 1 marks.

Each test is worth 1.7 marks, and will be automarked. Your total mark for the tests component is computed as a sum of your best 6 of 8 test marks.

COMP(2041|9044) 23T2: Software Construction is brought to you by

the <u>School of Computer Science and Engineering</u>
at the <u>University of New South Wales</u>, Sydney.

For all enquiries, please email the class account at <u>cs2041@cse.unsw.edu.au</u>

CRICOS Provider 00098G