Hugging Face API Unity Integration

This Unity package provides an easy-to-use integration for the Hugging Face Inference API, allowing developers to access and use Hugging Face AI models within their Unity projects.

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Installation

Via Git URL

- 1. Open the Unity project you want to add the package to.
- 2. Go to "Window" > "Package Manager" to open the Package Manager.
- 3. Click the "+" in the upper left hand corner and select "Add package from git URL".
- 4. Enter the URL of this repository and click "Add": https://github.com/huggingface/unity-api.git

Usage

Configuration

After installation, the Hugging Face API wizard should open. If not, open it by clicking "Window" > "Hugging Face API Wizard".

- 1. Enter your API key. Generate keys at: https://huggingface.co/settings/profile
- 2. Test the API key.
- 3. Optionally, update the endpoints to use different models.

Example Scene

To try the included example scene, follow these steps:

- 1. Click "Install Examples" in the Hugging Face API Wizard to copy the example files into your project.
- Navigate to the "Hugging Face API" > "Examples" > "Scenes" folder in your project.
- 3. Open the "ConversationExample" scene.
- 4. If prompted by the TMP Importer, click "Import TMP Essentials".
- 5. Press "Play" to run the example. You should be able to use the UI to interact with the model.

API Usage in Scripts

The package includes a HuggingFaceAPI class that you can use from your scripts.

- 1. Import the HuggingFace.API namespace in your script.
- 2. Call the API method for the task you want.

```
using HuggingFace.API;
```

HuggingFaceAPI.TextToImage("a cat in a hat", result => { // Do something with the
result, which in this case is a Texture2D }, error => { // Handle errors
Debug.LogError(error); });

For a more advanced scripting example, refer to the included example scripts.

Tasks

Task	Status	
Conversation	[x]	1
Text Generation	[x]	
Text to Image	[x]	
Text Classification	[x]	
Question Answering	[x]	
Translation	[x]	
Summarization	[x]	
Sentence Similarity	[x]	
Speech Recognition	[x]	

[x] Implemented.

Support

If you encounter issues or have questions about the package, open an issue on the repository, or ping me (@IndividualKex#9988) on discord.