ASP Final Project

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1 The details of these beamformers

Assume uniform linear array (ULA) with N isotropic antenna and inter-element spacing $\frac{2}{\lambda}$.

1.1 The beamformer with uniform weights

1.1.1 Uniform weightings

$$w = \frac{1}{N}$$

1.1.2 Beamformer output

$$y(t) = \mathbf{w}^H \mathbf{x}(t) = \mathbf{w}^H (\mathbf{a}(\theta)s_1(t) + \mathbf{n}(t)) = (\mathbf{w}^H \mathbf{a}(\theta))s_1(t) + (\mathbf{w}^H \mathbf{n}(t))$$

1.1.3 Beampattern

$$B_{\theta}(\theta) = \mathbf{w}^{H} \mathbf{a}(\theta) = e^{j\frac{N-1}{2}\pi\sin\theta} \times \frac{1}{N} \times \frac{\sin(\frac{N}{2}\pi\sin\theta)}{\sin(\frac{1}{2}\pi\sin\theta)}$$

Uniform weighting and DOA $\theta_1 = 0$: N-times SNR enhancement. Uniform weighting and DOA $\theta_1 = \theta$: SNR depending on $B_{\theta}(\theta)$. It can be shown that the maximum of $|B_{\theta}(\theta)|$ occurs at $\theta = 0^{\circ}$.

1.2 The beamformer with array steering

1.2.1 Weight vector

$$\mathbf{w} = \frac{1}{N} \mathbf{a}(\theta_s)$$

1.2.2 Beampattern

$$B_{\theta}(\theta) = \mathbf{w}^{H} \mathbf{a}(\theta) = e^{j\frac{N-1}{2}(\pi \sin \theta - \pi \sin \theta_{s})} \times \frac{1}{N} \times \frac{\sin\left[\frac{N}{2}(\pi \sin \theta - \pi \sin \theta_{s})\right]}{\sin\left[\frac{1}{2}(\pi \sin \theta - \pi \sin \theta_{s})\right]}$$

It can be shown that the maximum of $|B_{\theta}(\theta)|$ occurs at $\theta = \theta_s$.

1.3 The MVDR beamformer

1.3.1 Weight vector

(for the minimum variance distortionless response beamformer is the solution to the following optimization problem)

$$\begin{aligned} \mathbf{w}_{MVDR} &= \underset{w}{arg~min} \, \mathbb{E}[|y(t)|^2] = \mathbf{w}^H \mathbf{R}_x \mathbf{w} \\ &\quad \text{subject to} \\ \mathbf{w}^H \mathbf{a}(\theta_s) &= 1, \ y(t) = \mathbf{w}^H \mathbf{x}(t). \end{aligned}$$

1.3.2 MVDR beamformer weight vector

$$\mathbf{w}_{MVDR} = \frac{\mathbf{R}^{-1}\mathbf{a}(\theta_s)}{\mathbf{a}^{H}(\theta_s)\mathbf{R}^{-1}\mathbf{a}(\theta_s)}$$

We assume that x(t) is WSS. The correlation matrix R $\triangleq \mathbb{E}[x(t)x^H(t)]$.

1.4 The LCMV beamformer

1.4.1 Weight vector

(for the linearly constrained minimum variance beamformer is the solution to the following optimization problem)

$$\mathbf{w}_{LCMV} = \underset{w}{arg \ min} \mathbb{E}[|y(t)|^2] = \mathbf{w}^H \mathbf{R}_x \mathbf{w}$$
subject to
$$\mathbf{C}^H \mathbf{w} = \mathbf{g}, \ y(t) = \mathbf{w}^H \mathbf{x}(t).$$

If $C = a(\theta_s)$ and g = 1, then LCMV is equivalent to MVDR.

1.4.2 LCMV beamformer weight vector

$$\mathbf{w}_{LCMV} = \mathbf{R}^{-1} \mathbf{C} (\mathbf{C}^H \mathbf{R}^{-1} \mathbf{C})^{-1} \mathbf{g},$$

where the correlation matrix $R \triangleq \mathbb{E}[x(t)x^H(t)]$.

Assume the matrix inverses exit.

- 2 Design an algorithm to denoise $\tilde{\theta}_s(t)$ and $\tilde{\theta}_i(t)$. The denoised results are denoted by $\hat{\theta}_s(t)$ and $\hat{\theta}_i(t)$.
- 2.1 Describe the details of my algorithm using mathematical equations.

Step 1: Refer to RLS algorithm, I design a gain vector $\mathbf{k}(t)$ update with a designed update vector $\mathbf{P}(t)$.

$$\mathbf{k}(t) = \frac{\lambda^{-1} \mathbf{P}(t-1)}{1 + \lambda^{-1} \mathbf{P}(t-1)}$$

$$P(t) = (\lambda^{-1}P(t-1) - \lambda^{-1}k(t)P(t-1))/2 + P(t-1)k(t)$$

Step 2: Find the local maximum and local minimum through the noisy DOAs.

Using conditions to find the local maximum and local minimum.

Set local maximum as $\tilde{\theta}_{peak}$, local minimum as $\tilde{\theta}_{dip}$.

For local maximum's condition: $\tilde{\theta}(t)>\tilde{\theta}(t-1)$ && $\tilde{\theta}(t)>\tilde{\theta}(t+1)$

For local minimum's condition: $\tilde{\theta}(t)<\tilde{\theta}(t-1)$ && $\tilde{\theta}(t)<\tilde{\theta}(t+1)$

Step 3: Choose the local maximum and local minimum from step 1 and step 2.

From the conditions, choose $\tilde{\theta}_{peak}$, $\tilde{\theta}_{dip}$ equals to the noisy DOAs, and add a gain vector to revise $\tilde{\theta}_{peak}$, $\tilde{\theta}_{dip}$.

For local maximum's condition: $\tilde{\theta}_{peak} = \tilde{\theta}(t)/(\mathbf{k}^2(t))$

For local minimum's condition: $\tilde{\theta}_{dip} = \tilde{\theta}(t) * (\mathbf{k}^2(t))$

Set first and last of local maximums and local minimums:

$$\tilde{\theta}_{peak} = \tilde{\theta}(t), \, \tilde{\theta}_{dip} = \tilde{\theta}(t)$$

Step 4: Choose the denoised DOAs from step 3.

Set all of local maximums as $\tilde{\theta}_{all\ peaks}$, all of local minimums as $\tilde{\theta}_{all\ dips}$.

Using spline function to construct $\tilde{\theta}_{all\ peaks}$ through $\tilde{\theta}_{peak}$.

Using spline function to construct $\tilde{\theta}_{all\ dips}$ through $\tilde{\theta}_{dip}$.

Set denoised DOAs $\hat{\theta}(t) = (\tilde{\theta}_{all\ peaks} + \tilde{\theta}_{all\ dips})/2$

2.2 Summarize my algorithm similar to the format of that in Page 27 of 10_LS_RLS.pdf.

My algorithm:Summary

Algorithm 1 Denoised algorithm of DOAs

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Require: The noisy DOAs. The parameters 0 < \lambda \le 1, time = L, and \delta > 0.
  1: q = linspace(0,L,L);
  2: P(0) = \delta^{-1} * ones(L);
  3: for all t = 1,2,3,...L do
             k(t) = \frac{\lambda^{-1}P(t-1)}{1+\lambda^{-1}P(t-1)};
  4:
              if t = 1 then
  5:
  6:
                    t_{peak} = q(t);
                    \tilde{\theta}_{peak} = \tilde{\theta}(t);
  7:
                    t_{dip} = q(t);
  8:
                    \tilde{\theta}_{dip} = \tilde{\theta}(t);
  9:
             end if
10:
             if t = L then
11:
                    t_{peak} = q(t);
12:
                    \theta_{peak} = \theta(t);
13:
                    t_{dip} = q(t);
14:
                    \tilde{\theta}_{dip} = \tilde{\theta}(t);
15:
             end if
16:
             if t \neq 1 \&\& t \neq L then
17:
                    if \tilde{\theta}(t) > \tilde{\theta}(t-1) && \tilde{\theta}(t) > \tilde{\theta}(t+1) then
18:
19:
                          t_{peak} = q(t);
                           \tilde{\theta}_{peak} = \tilde{\theta}(t)/(k^2(t));
20:
                    end if
21:
                    if \tilde{\theta}(t) < \tilde{\theta}(t-1) && \tilde{\theta}(t) < \tilde{\theta}(t+1) then
22:
                          \begin{aligned} \mathbf{t}_{dip} &= \mathbf{q}(\mathbf{t}); \\ \tilde{\theta}_{dip} &= \tilde{\theta}(t) * (\mathbf{k}^2(t)); \end{aligned}
23:
24:
25:
             end if
26:
             P(t) = (\lambda^{-1}P(t-1) - \lambda^{-1}k(t)P(t-1))/2 + P(t-1)k(t);
27:
29: \hat{\theta}_{all\ peaks} = \text{spline}(\mathbf{t}_{peak}, \, \hat{\theta}_{peak}, \, \mathbf{q});
30: \tilde{\theta}_{all\ dips} = \text{spline}(t_{dip}, \, \tilde{\theta}_{dip}, \, \mathbf{q});
31: \hat{\theta}(t) = (\tilde{\theta}_{all\ peaks} + \tilde{\theta}_{all\ dips})/2;
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2.3 What are the advantages of my algorithm?

My algorithm advantages:

- (1) It can let the over exceeding value of the noisy DOAs to be found.
- (2) It can make the over exceeding value of the noisy DOAs to be less suppressed through the gain vector.

if
$$\tilde{\theta}(t) > \tilde{\theta}(t-1)$$
 && $\tilde{\theta}(t) > \tilde{\theta}(t+1)$, then $t_{peak} = q(t)$, $\tilde{\theta}_{peak} = \tilde{\theta}(t)/(k^2(t))$.

if
$$\tilde{\theta}(t) < \tilde{\theta}(t-1)$$
 && $\tilde{\theta}(t) < \tilde{\theta}(t+1)$, then $t_{dip} = q(t)$, $\tilde{\theta}_{dip} = \tilde{\theta}(t) * (k^2(t))$.

(3) It can let the finding value be constructed that will not having too much distortion through the spline function.

$$\tilde{\theta}_{all\ peaks} = \text{spline}(t_{peak}, \, \tilde{\theta}_{peak}, \, q)$$

$$\tilde{\theta}_{all\ dips} = \text{spline}(\mathbf{t}_{dip},\,\tilde{\theta}_{dip},\,\mathbf{q})$$

- 3 Plot the estimated DOAs $\hat{\theta}_s(t)$ and $\hat{\theta}_i(t)$ over the time index t, using my estimator in Item 2.
- 3.1 Please create only one plot in this figure. There are two curves for $\hat{\theta}_s(t)$ and $\hat{\theta}_i(t)$ with proper legends.

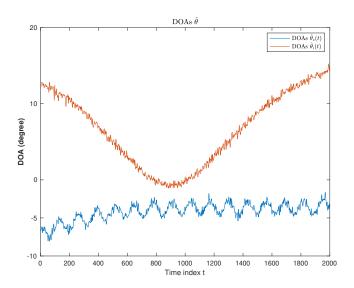


Figure 1: Estimated DOAs $\hat{\theta}$

3.2 Save your figure to ASP_Final_DOA.fig.

- 4 Design a beamformer that extracts the source signal in (1). Beamformer should be different from those in Item 1. Two beamformers are different if the weight vectors are different.
- 4.1 Elaborate on the details of my beamformer by using mathematical equations.

Step 1: Refer to LCMV beamformer, I design a sample correlation matrix $\hat{\mathbf{R}}$ that will change the weight vectors to calculate the estimated source signal $\hat{s}(t)$ to construct my designed beamformer.

Designed
$$\hat{\mathbf{R}} = \frac{1}{N} \sum_{t=1}^{L} \frac{\tilde{\mathbf{x}}(t)\tilde{\mathbf{x}}^{H}(t)}{(\sqrt{\sum_{t=1}^{L} \tilde{\mathbf{x}}(t)^{2}} \sqrt{\sum_{t=1}^{L} \tilde{\mathbf{x}}^{H}(t)^{2}})^{2}} + \delta * \lambda^{L} \mathbf{I}$$

Step 2: Calculate the steering vectors through the denoised DOAs.

Set designed source DOA as $a(\theta_s)$, local minimum as $a(\theta_i)$.

steering vector
$$a(\theta) = [1 \ e^{(j\pi \sin \theta)} \ ... \ e^{(j(N-1)\pi \sin \theta)}]^T$$

Step 3: Choose the constraint matrix C and constraint vector g from step 2.

constraint matrix
$$C = [a(\theta_s) \ a(\theta_i)]$$

Set constraint vector
$$\mathbf{g} = [1 \ \ 0]^T$$

Step 4: Calculate the weight from step 1 to step 3.

weight
$$\mathbf{w}_{designed} = \hat{\mathbf{R}}^{-1} \mathbf{C} (\mathbf{C}^H \hat{\mathbf{R}}^{-1} \mathbf{C})^{-1} \mathbf{g}$$

Step 5: Calculate the estimated source signal $\hat{s}(t)$ from step 1 to step 4.

The estimated source signal is as closed as the output of the beamformer.

the estimated source signal $\hat{s}(t) = \mathbf{w}_{designed}^H \mathbf{x}(t)$

4.2 Summarize my beamformer similar to the format of that in Page 27 of 10 LS RLS.pdf.

My designed beamformer:Summary

Algorithm 2 Designed beamformer (for changing weight by designing sample correlation matrix)

Require: The designed DOAs. The parameters $0 < \lambda \le 1$, time = L, signal's quantities = N, noisy array measurement = x, and $\delta > 0$.

```
1: g = [1 \ 0]^T;
 2: \hat{R} = zeros(N);
 3: for all t = 1,2,3,...L do

4: \hat{R} = \hat{R} + \frac{1}{N} \sum_{t=1}^{L} \frac{\tilde{x}(t)\tilde{x}^{H}(t)}{(\sqrt{\sum_{t=1}^{L} \tilde{x}(t)^{2}} \sqrt{\sum_{t=1}^{L} \tilde{x}^{H}(t)^{2}})^{2}};
 5: end for
 6: \hat{\mathbf{R}} = \hat{\mathbf{R}} + \delta * \lambda^L \mathbf{I};
 7: a(\theta_s) = zeros(N,L);
 8: a(\theta_i) = zeros(N,L);
 9: for all t = 1,2,3...L do
10:
             for all n = 1,2,3,...N do
                   a(\theta_s)(n,t) = \exp(j(N-1)\pi\sin\left(\hat{\theta_s}(t) * \pi/180\right));
11:
                   a(\theta_i)(n,t) = exp(j(N-1)\pi \sin{(\hat{\theta_i}(t) * \pi/180)});
12:
             end for
13:
             C = [a(\theta_s) \ a(\theta_i)];
14:
15: end for
16: w_{designed} = zeros(N,L);
17: for all t = 1,2,3,...L do
             \mathbf{w}_{designed} = \hat{\mathbf{R}}^{-1} \hat{\mathbf{C}} (\mathbf{C}^H \hat{\mathbf{R}}^{-1} \mathbf{C})^{-1} \mathbf{g}
19: end for
20: \hat{s}(t) = zeros(1,L);
21: for all t = 1,2,3,...L do
             \hat{s}(t) = \mathbf{w}_{designed}^{H} \mathbf{x}(t)
23: end for
```

4.3 What are the advantages of my beamformer?

My beamformer advantage:

- (1) It can make the weight being well through the designed sample correlation matrix $\hat{R}.$
- (2) It can let the bad scale of the recursive implementation of sample correlation matrix \hat{R} less through the adding of exponentially and diagonally-loaded

$$\hat{\mathbf{R}} = \frac{1}{N} \sum_{t=1}^{L} \frac{\tilde{\mathbf{x}}(t)\tilde{\mathbf{x}}^{H}(t)}{(\sqrt{\sum_{t=1}^{L} \tilde{\mathbf{x}}(t)^{2}} \sqrt{\sum_{t=1}^{L} \tilde{\mathbf{x}}^{H}(t)^{2}})^{2}} + \delta * \lambda^{L} \mathbf{I}$$

- 5 Plot the real and imaginary parts of estimated source signal $\hat{s}(t)$ over the time index t, using your beamformer in Item 4.
- 5.1 Please create two subplots in one figure. One subplot for the real part and the other for the imaginary part.

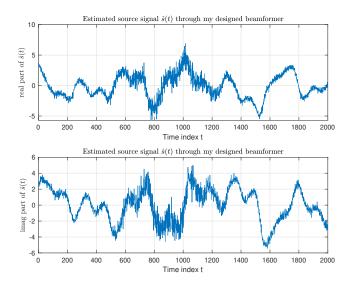


Figure 2: Estimated source signal $\hat{s}(t)$

5.2 Save your figure to ASP_Final_Source.fig.

6 Plot the real and imaginary parts of MVDR, LCMV source signal $\hat{s}(t)$ over the time index t,using MVDR, LCMV beamformer.

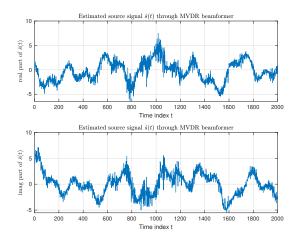


Figure 3: MVDR source signal $\hat{s}(t)$

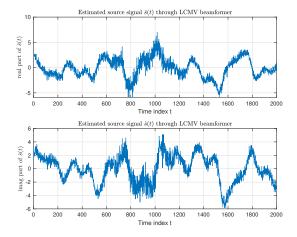


Figure 4: LCMV source signal $\hat{s}(t)$