



A cloud native company

# Latihan Aplikasi Moden

Jabatan Digital Negara

9 - 12 September 2024

Material Latihan:  
<https://bit.ly/jdn-lpam>

Google Meet:  
<https://bit.ly/jdn-lpam-meet1>



# Latihan Hari Keempat



## HARI KEEMPAT

Sesi Topik

Sesi 1 Ringkasan Latihan Hari Ketiga

Sesi 2 Pembangunan aplikasi web front-end menggunakan Nuxt.js versi 3:

- *State management with Pinia*
- *Environment Variables*
- *Server Routes*

Sesi 3 Pengenalan kepada Axios

Sesi 4 *Consuming API Data endpoint using Nuxt 3 and Axios*

Sesi 5 Rumusan Latihan

# Ringkasan Latihan Hari Ketiga



## HARI KETIGA

| Sesi   | Topik  |
|--------|--|
| Sesi 1 | Ringkasan Latihan Hari Ke Kedua  |
| Sesi 2 | Pengenalan kepada Vue.js   |
| Sesi 3 | Pengenalan kepada Modern UI Framework  |
| Sesi 4 | Pembangunan UI Framework   |
| Sesi 5 | Pengenalan kepada Nuxt.js  |
| Sesi 6 | Pembangunan aplikasi web front-end menggunakan Nuxt.js versi 3: <ul style="list-style-type: none"><li>• Routing, Client-side / Server-side / Universal Rendering, Pages, Layouts, Components</li></ul> |

# State Management using Pinia



# Apa itu State Management?



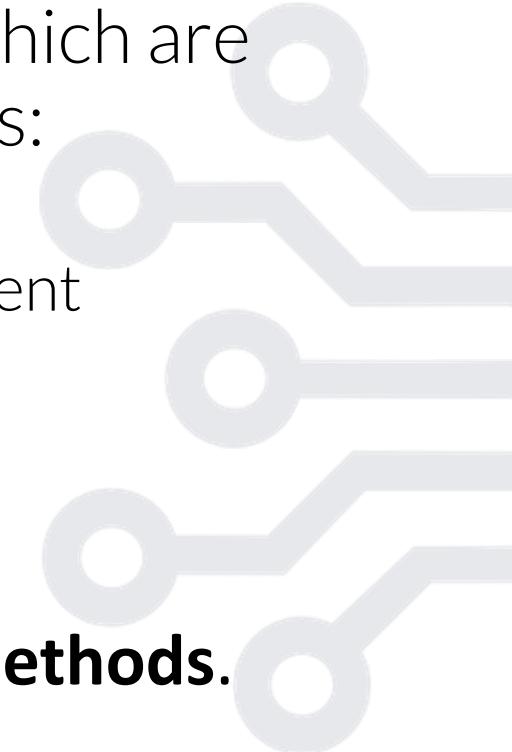
- Vue state management refers to the process of managing the state or data of a Vue.js application.
- In Vue.js, the state is the data that represents the current state of the application, including user input, server responses, and other variables that may change over time.
- Vue state management is an important aspect of building scalable and maintainable Vue.js applications.
- Vue state management:
  - Vuex
  - Pinia

# Apa itu Pinia?



- Pinia is a **state management** library for Vue.js applications. A simple and reactive way to manage the state of your application, making it easier to build complex and scalable applications.
- Pinia uses the **composition API** introduced in Vue.js 3 to create **stores**, which are objects that hold the application's state and provide methods to update it. With Pinia, you can create multiple stores to manage different parts of your application's state, and easily share state between components.
- One of the advantages of using Pinia is that it **offers type safety and auto-completion for your state, mutations, and actions**, which can save you time and reduce the chances of introducing errors.
- Overall, Pinia provides a simple and effective way to manage the state of your Vue.js applications, helping you build scalable and maintainable code.

- Pinia also uses the **state**, **getters**, and **actions** concepts, which are equivalent to data, computed, and methods in components:
  - The **state** is defined as a function returning the initial state
  - The **getters** are functions that receive the state as a first argument
  - The **actions** are functions that can be asynchronous
- You can think of **state** as the **data** of the store, **getters** as the **computed properties** of the store, and **actions** as the **methods**.



**stores/config.js**

```
export const useConfigStore = defineStore('ConfigStore', {
  state: () => {
    return {
      strapiURL: "http://abc.com:1337",
      identifier: "nama",
      password: "katalaluan",
      jwttoken: null,
    };
  },
  getters: {},
  actions: {},
});
```

Declare Pinia State Management

**pages/myvuefile.vue**

```
<script setup>
import { useConfigStore } from '~~/stores/config';

const configStore = useConfigStore();

// read
const strapiURL = configStore.strapiURL
const identifier = configStore.identifier
const katalaluan = configStore.password

// update
let configStore.jwttoken = "mytoken"

</script>
```

Using Pinia State Management



# { Latihan 10.7 - State Management with Pinia }



# Environment Variables in Nuxt



# Apa itu *Environment Variables*?

- An **environment variable** is a variable whose value is **set outside** the program, typically through functionality built into the operating system or microservice.
- An environment variable is made up of a **name/value pair**, and any number may be created and available for reference at a point in time.
- Use cases:
  - Execution mode (e.g., production, development, staging, etc.)
  - Domain names
  - API URL/URI's
  - Public and private authentication keys (only secure in server applications)
  - Group mail addresses, such as those for marketing, support, sales, etc.
  - Service account names

# Environment Variables in Nuxt



- Declare publicly via `runtimeConfig` in `nuxt.config.ts` config file.
- Two types
  - Private – visible only during server-side
  - Public – visible only at the client-side
- Can be declared via -
  - `.env` file
  - Host Server Environment Variables



# { Latihan 10.8 - Environment Variables }



# Nuxt Server



- Nuxt 3 is powered by a new server engine, **Nitro**
- Features:
  - Cross-platform support for Node.js, browsers, service workers and more.
  - Serverless support out-of-the-box.
  - API routes support.
  - Automatic code-splitting and async-loaded chunks.
  - Hybrid mode for static + serverless sites.
  - Development server with hot module reloading.



# Nuxt Server Engine

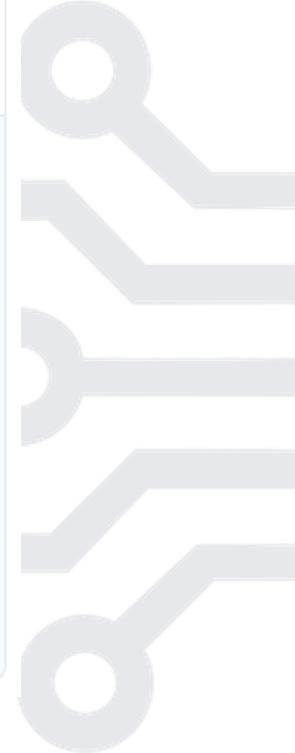


A screenshot of a dark-themed user interface for the Nuxt Server Engine. At the top left is a button labeled "Server Engine". Below it is a main area labeled "Nuxt". Inside this area, there are two items: "Nitro" followed by the URL "https://nitro.unjs.io/" and "h3" followed by the URL "https://h3.unjs.io/". Each item has a small green rounded rectangle containing its name.



## Directory structure

```
-| server/
---| api/
-----| hello.ts      # /api/hello
---| routes/
-----| bonjour.ts    # /bonjour
---| middleware/
-----| log.ts        # log all requests
```



| Server            | Descriptions  |
|-------------------|---|
| Server Routes     | <ul style="list-style-type: none"><li>Files inside the <code>~/server/api</code> are automatically prefixed with /api in their route.</li><li>To add server routes without /api prefix, put them into <code>~/server/routes</code> directory.</li></ul>   |
| Server Middleware | <ul style="list-style-type: none"><li>Nuxt will automatically read in any file in the <code>~/server/middleware</code> to create server middleware for your project.</li><li>Middleware handlers will run on every request before any other server route to add or check headers, log requests, or extend the event's request object.</li></ul> |
| Server Plugins    | <ul style="list-style-type: none"><li>Nuxt will automatically read any files in the <code>~/server/plugins</code> directory and register them as Nitro plugins. This allows extending Nitro's runtime behavior and hooking into lifecycle events.</li></ul>   |

- **Route Parameters**

- Server routes can use dynamic parameters within brackets in the file name like `/api/hello/[name].ts` and be accessed via `event.context.params`

`TS` `server/api/hello/[name].ts`

```
export default defineEventHandler((event) => {
  const name = getRouterParam(event, 'name')

  return `Hello, ${name}!`
})
```

- **HTTP Methods**

- Handle file names can be suffixed with `.get`, `.post`, `.put`, `.delete`, ... to match request's HTTP Method.

```
TS server/api/test.get.ts
export default defineEventHandler(() => 'Test get handler')

TS server/api/test.post.ts
export default defineEventHandler(() => 'Test post handler')
```

- can also use `foo.[method].ts` inside a directory for structuring your code differently, this is useful to `create API namespaces`

```
TS server/api/foo/index.get.ts  TS server/api/foo/index.post.ts  TS server/api/foo/bar.get.ts
export default defineEventHandler((event) => {
  // handle GET requests for the `api/foo` endpoint
})
```

## Params

ts server/api/hello/[name].ts

```
export default defineEventHandler((event) => {
  const name = getRouterParam(event, 'name')

  return `Hello, ${name}!`
})
```

## Body

ts server/api/submit.post.ts

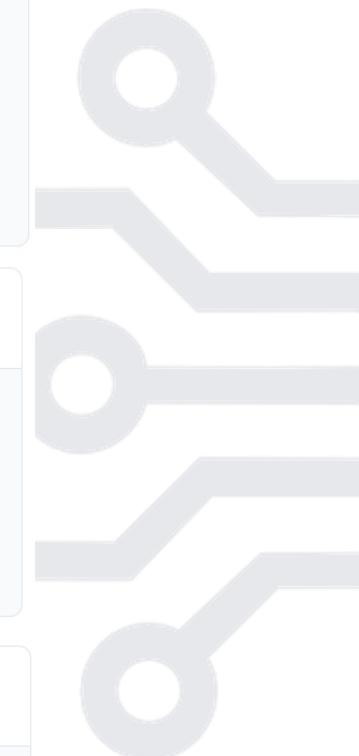
```
export default defineEventHandler(async (event) => {
  const body = await readBody(event)
  return { body }
})
```

## Querystring

ts server/api/query.get.ts

```
export default defineEventHandler((event) => {
  const query = getQuery(event)

  return { a: query.foo, b: query.baz }
})
```



# { Latihan 10.9 – Nuxt Server Routes }



# Using Axios to Consume API



# Apa itu Axios?

- Axios is a promise-based HTTP client that works both in the browser and in a Node.js environment
- Small 2KB
- Supports older browsers
- Supports the Promise API
- Supports upload progress
- Built-in CSRF protection and client-side support for protecting against XSRF
- Automatic request body serialization to:
  - JSON (application/json)
  - Multipart / FormData (multipart/form-data)
  - URL encoded form (application/x-www-form-urlencoded)
- Posting HTML forms as JSON
- Automatic JSON data handling in response



# Penggunaan Axios - Request



## Method1: Axios request

```
axios.post('/user',
{
  nama: Hanafiah',
  emel: 'hanafiah@cloud-connect.asia'
})
.then(function (response)
{
  console.log(response)
})
.catch(function (error)
{
  // handle error
  console.log(error);
})
```

## Method 2: Axios instance & custom config

```
axios({
  method: 'post',
  url: '/user',
  data: {
    nama: Hanafiah',
    emel: hanafiah@cloud-connect.asia'
  }
})
.then(function (response)
{
  console.log(response)
})
.catch(function (error)
{
  // handle error
  console.log(error);
})
```



# Penggunaan Axios - Response



Berikut adalah **response** setiap panggilan **Axios**

```
{ // `data` is the response that was provided by the server
  data: {},
  // `status` is the HTTP status code from the server response
  status: 200,
  // `statusText` is the HTTP status message from the server response
  // As of HTTP/2 status text is blank or unsupported.
  // (HTTP/2 RFC: https://www.rfc-editor.org/rfc/rfc7540#section-8.1.2.4)
  statusText: 'OK',
  // `headers` the HTTP headers that the server responded with
  // All header names are lower cased and can be accessed using the bracket notation.
  // Example: `response.headers['content-type']`
  headers: {},
  // `config` is the config that was provided to `axios` for the request
  config: {},
  // `request` is the request that generated this response
  // It is the last ClientRequest instance in node.js (in redirects)
  // and an XMLHttpRequest instance in the browser
  request: {}
}
```

# { Latihan 10.10 – Using Axios to Consume API }



{ Rumusan Latihan }



# Latihan Hari Pertama



## HARI PERTAMA

| Sesi   | Topik   |
|--------|---|
| Sesi 1 | Pengenalan Latihan  |
| Sesi 2 | Pengenalan kepada teknologi aplikasi moden & Jamstack Framework |
| Sesi 3 | Pengenalan kepada Microservices & API                           |
| Sesi 4 | Pengenalan kepada Fastify                                       |
| Sesi 5 | Fastify Server, Logging, Environment Variables, Errors, Routes  |

# Latihan Hari Kedua



## HARI KEDUA

| Sesi   | Topik  |
|--------|--|
| Sesi 1 | Ringkasan Latihan Hari Pertama               |
| Sesi 2 | Fastify Validation & Serialization           |
| Sesi 3 | Pengenalan kepada PrismaORM                  |
| Sesi 4 | Pembangunan API untuk MySQL Database sediada |
| Sesi 5 | Pembangunan API untuk MySQL Database baru    |
| Sesi 6 | Pengenalan kepada Jamstack Framework         |
| Sesi 7 | Pengenalan kepada Vue.js                     |

# Latihan Hari Ketiga



## HARI KETIGA

| Sesi   | Topik  |
|--------|--|
| Sesi 1 | Ringkasan Latihan Hari Ke Kedua  |
| Sesi 2 | Pengenalan kepada Vue.js   |
| Sesi 3 | Pengenalan kepada Modern UI Framework  |
| Sesi 4 | Pembangunan UI Framework   |
| Sesi 5 | Pengenalan kepada Nuxt.js  |
| Sesi 6 | Pembangunan aplikasi web front-end menggunakan Nuxt.js versi 3: <ul style="list-style-type: none"><li>• Routing, Client-side / Server-side / Universal Rendering, Pages, Layouts, Components</li></ul> |

# Latihan Hari Keempat



## HARI KEEMPAT

Sesi Topik

Sesi 1 Ringkasan Latihan Hari Ketiga

Sesi 2 Pembangunan aplikasi web front-end menggunakan Nuxt.js versi 3:

- *State management with Pinia*
- *Environment Variables*
- *Server Routes*

Sesi 3 Pengenalan kepada Axios

Sesi 4 *Consuming API Data endpoint using Nuxt 3 and Axios*

Sesi 5 Rumusan Latihan

{ TamaT }

