

**Smart Contract Security Audit Report** 



The SlowMist Security Team received the EnreachDAO team's application for smart contract security audit of the EnreachDAO token on Mar. 02, 2021. The following are the details and results of this smart contract security audit:

### Token name:

### EnreachDAO

### File name and hash(SHA256):

Nreach.vy: 440a86de2ebd3fce5e430e38004126b1dd99f62c72e7b7e535154773b5fb929e

### The audit items and results:

(Other unknown security vulnerabilities are not included in the audit responsibility scope)

No.	Audit Items	Audit Subclass	Audit Subclass Result
1	Overflow Audit	5.0 \\ <del>-</del>	Passed
2	Race Conditions Audit		Passed
	V	Permission vulnerability audit	Passed
3	Authority Control Audit	Excessive authority audit	Passed
	Safety Design Audit	Zeppelin module safe use	Passed
		Compiler version security	Passed
		Hard-coded address security	Passed
4		Fallback function safe use	Passed
		Show coding security	Passed
		Function return value security	Passed
		Call function security	Passed
5	Denial of Service Audit	<u>_</u>	Passed
6	Gas Optimization Audit		Passed
7	Design Logic Audit		Passed
8	"False top-up" vulnerability Audit	<u>-</u>	Passed
9	Malicious Event Log Audit	-	Passed
10	Scoping and Declarations Audit		Passed



11	Replay Attack Audit	ECDSA's Signature Replay	
	riepiay Attack Addit	Audit	
12	Uninitialized Storage Pointers Audit	- Passed	
13	Arithmetic Accuracy Deviation Audit	- Passed	

Audit Result: Passed

Audit Number: 0X002103090002

Audit Date: Mar. 09, 2021

Audit Team: SlowMist Security Team

( Statement : SlowMist only issues this report based on the fact that has occurred or existed before the report is issued, and bears the corresponding responsibility in this regard. For the facts occur or exist later after the report, SlowMist cannot judge the security status of its smart contract. SlowMist is not responsible for it. The security audit analysis and other contents of this report are based on the documents and materials provided by the information provider to SlowMist as of the date of this report (referred to as "the provided information"). SlowMist assumes that: there has been no information missing, tampered, deleted, or concealed. If the information provided has been missed, modified, deleted, concealed or reflected and is inconsistent with the actual situation, SlowMist will not bear any responsibility for the resulting loss and adverse effects. SlowMist will not bear any responsibility for the background or other circumstances of the project.)

Summary: This is a token contract that does not contain the tokenVault section. The total amount of tokens in the contract remains unchanged. The contract does not have the Overflow and the Race Conditions issue.

#### The source code:

# @version ^0.2.11

# @dev Implementation of multi-layers space and time rebasing ERC-20 token standard.

# @dev copyright kader@enreach.io and kashaf@enreach.io

# based on https://github.com/ethereum/EIPs/blob/master/EIPS/eip-20.md

#SlowMist# The contract does not have the Overflow and the Race Conditions issue

from vyper.interfaces import ERC20

implements: ERC20

event Transfer:

sender: indexed(address) receiver: indexed(address)

value: uint256



event Approval:
owner: indexed(address)
spender: indexed(address)
value: uint256
event ReceivedEther:
sender: indexed(address)
value: uint256
event OwnershipTransferred:
previousOwner: indexed(address)
newOwner: indexed(address)
# EIP-20 compliant name symbol and decimals
name: public(String[64])
symbol: public(String[32])
decimals: public(uint256)
# additional decimals used for calculations
scale: public(uint256)
# exponent
expanse: public (int128)
extent: public(uint256)
extent_max: public(uint256)
# temporal timer
initpulse: public(uint256)
nextpulse: public(uint256)
struct Account:
amount: uint256
lode: uint256
expanse: int128
struct Lode:
total: uint256

total\_e: uint256



```
expanse: int128
   tax id: uint256
   itaxfree: bool
   etaxfree: bool
NUM_OF_TEMPORAL_LODES: constant(uint256) = 25
STAKING_LODE: constant(uint256) = NUM_OF_TEMPORAL_LODES # 25
FROZEN_LODE: constant(uint256) = STAKING_LODE + 1 #26
RESERVE_LODE: constant(uint256) = FROZEN_LODE + 1 #27
SAFE_LODE: constant(uint256) = RESERVE_LODE + 1 #28
RESERVED1_LODE: constant(uint256) = SAFE_LODE + 1 #29
NUM_OF_LODES: constant(uint256) = 32
NUM_OF_TAX_POLICIES: constant(uint256) = 4
owner: address
currentLode: public(uint256)
transferLocked: public(bool)
taxOn: public(bool)
temporal_tax_num: public(uint256)
temporal_tax_num2: public(uint256)
temporal_tax_den: public(uint256)
tax_numerators: public(uint256[NUM_OF_LODES][NUM_OF_TAX_POLICIES])
tax_numeratorsum: public(uint256[NUM_OF_TAX_POLICIES])
tax_denominator: public(uint256[NUM_OF_TAX_POLICIES])
tax_toflush: public(uint256[NUM_OF_TAX_POLICIES])
tax_airdrop_num: public(uint256)
tax_airdrop_den: public(uint256)
lodes: Lode[NUM_OF_LODES]
accounts: HashMap[address, Account]
allowances: HashMap[address, HashMap[address, uint256]]
privileged: HashMap[address, bool]
arbtrust: HashMap[address, bool]
@internal
def _deallocate0(_debtor: address) -> uint256:
   @dev deallocate all funds from a wallet
```



```
@param _debtor The address to deallocate all the funds from.
   @return An uint256 specifying the amount of scaled tokens remaining
   debtor: Account = self.accounts[_debtor]
   slode: Lode = self.lodes[debtor.lode]
   amount_e: uint256 = debtor.amount
   if amount_e == 0:
      self.accounts[_debtor] = empty(Account)
      return 0
   if debtor.expanse != slode.expanse:
      amount_e = shift(debtor.amount, debtor.expanse - slode.expanse)
   amount_s: uint256 = amount_e * slode.total / slode.total_e
   self.accounts[_debtor] = empty(Account)
   self.lodes[debtor.lode].total -= amount_s
   self.lodes[debtor.lode].total_e -= amount_e
   return amount_s
@internal
def _deallocate(_debtor: address, _amount_s: uint256):
   @dev deallocate funds from a wallet
   @param _debtor The address to deallocate the funds from.
   @param _amount_s scaled amount of funds.
   debtor: Account = self.accounts[_debtor]
   slode: Lode = self.lodes[debtor.lode]
   if debtor.expanse != slode.expanse:
      self.accounts[_debtor].amount = shift(debtor.amount, debtor.expanse - slode.expanse)
      self.accounts[_debtor].expanse = slode.expanse
   amount_e: uint256 = _amount_s * slode.total_e / slode.total
   self.accounts[_debtor].amount -= amount_e
   if self.accounts[_debtor].amount < self.scale:</pre>
      amount_e += self.accounts[_debtor].amount
      self.accounts[_debtor].amount = 0
      amount_s: uint256 = amount_e * slode.total / slode.total_e
      self.lodes[debtor.lode].total -= amount_s
   else:
      self.lodes[debtor.lode].total -= _amount_s
   self.lodes[debtor.lode].total_e -= amount_e
   if self.accounts[_debtor].amount == 0:
```



```
self.accounts[_debtor] = empty(Account)
@internal
def _allocate(_creditor: address, _amount_s: uint256):
   @dev deallocate funds from a wallet and from a lode
   @param _creditor The address to allocate the funds to.
   @param _amount_s The address to allocate the scaled funds to.
   creditor: Account = self.accounts[_creditor]
   if (creditor.amount ==0) and (creditor.lode ==0):
       if _creditor.is_contract:
          creditor.lode = FROZEN_LODE
          self.accounts[_creditor].lode = FROZEN_LODE
       else:
          creditor.lode = self.currentLode
          self.accounts[_creditor].lode = self.currentLode
   dlode: Lode = self.lodes[creditor.lode]
   if creditor.amount != 0:
       self.accounts[_creditor].amount = shift(creditor.amount, creditor.expanse - dlode.expanse)
   self.accounts[_creditor].expanse = dlode.expanse
   if dlode.total_e == 0:
       self.lodes[creditor.lode].total_e += _amount_s
       self.accounts[_creditor].amount += _amount_s
   else:
       amount_e: uint256 = _amount_s * dlode.total_e / dlode.total
      self.lodes[creditor.lode].total_e += amount_e
      self.accounts[_creditor].amount += amount_e
   self.lodes[creditor.lode].total += _amount_s
@external
def setLode(_wallet:address, _lode:uint256):
   @dev set the lode of a wallet
   @param _wallet The address of the wallet
   @param_lode The lode to which to allocate the wallet
   ,,,,,,
```



```
if (msg.sender == self.owner):
      assert (_lode < NUM_OF_LODES) #, "Out of bounds lode"
   elif (self.privileged[msg.sender] == True):
      assert _lode < NUM_OF_TEMPORAL_LODES #, "Out of bounds lode or access to priviledged lode"
   else:
      raise "Unauthorized"
   amount: uint256 = self._deallocate0(_wallet)
   self.accounts[_wallet].lode = _lode
   self._allocate(_wallet, amount)
@external
def setTaxStatus(_status: bool):
   @dev tax Status (On->True or Off)
   @param _status status of tax
   assert msg.sender == self.owner
   self.taxOn = _status
@external
def setTax(_tax_id:uint256, _tax_numerators:uint256[NUM_OF_LODES], _tax_denominator:uint256):
   ,,,,,
   @dev set the taxes of a tax_id
   @param _tax_id the tax id
   @param _tax_numerators Tax numerator per lode
   @param _tax_denominator Tax denominator
   assert (msg.sender == self.owner)
   self.tax_numerators[_tax_id] = _tax_numerators
   self.tax_denominator[_tax_id] = _tax_denominator
   sum:uint256 = 0
   for i in range(NUM_OF_LODES):
      sum += _tax_numerators[i]
   self.tax_numeratorsum[_tax_id] = sum
def setLodeTaxId(_lode:uint256, _tax_id:uint256):
   ,,,,,
```



```
@dev set the tax_id of a lode
   @param _lode the lode number
   @param _tax_id Tax id
   nnn
   assert (msg.sender == self.owner)
   self.lodes[_lode].tax_id = _tax_id
@external
def setPrivileged(_wallet: address, _status: bool):
   @dev change Privileged status of wallet
   @param _wallet The address of the wallet
   @param_status Which status to set to the wallet
   assert (msg.sender == self.owner)
   self.privileged[_wallet] = _status
@external
def setArbTrusted(_wallet: address, _status: bool):
   @dev change ArbTrust status of wallet
   @param _wallet The address of the wallet
   @param_status Which status to set to the wallet
   assert (msg.sender == self.owner)
   self.arbtrust[_wallet] = _status
@view
@external
def isPrivileged(_wallet: address) -> bool:
   @dev check Privileged status of wallet
   @param _wallet The address of the wallet
   @return A bool specifiying if the wallet is priviledged
   return self.privileged[_wallet]
@view
@external
def getLode(_wallet:address) -> uint256:
```



```
@dev get account lode
   @param _wallet The address of the wallet
   @return An uint256 specifying the lode of the wallet
   assert (msg.sender == self.owner) or self.privileged[msg.sender]
   return self.accounts[_wallet].lode
@view
@internal
def getBalance(_wallet : address) -> uint256:
   @dev get balance of wallet
   @param _wallet The address of the wallet
   @return An uint256 specifying the scaled balance of the wallet
   account: Account = self.accounts[_wallet]
   lode: Lode = self.lodes[account.lode]
   if lode.total e == 0:
       return 0
   else:
       return shift(account.amount, account.expanse - lode.expanse) * lode.total / lode.total_e
@view
@external
def balanceLode(_wallet : address) -> (uint256, uint256, uint256, int128, int128):
   @dev get detailed balance of a wallet
   @param _wallet the wallet
   @return internal balance of wallet, lode scaled balance, lode internal balance, account and lode expanse
   assert (msg.sender == self.owner) or self.privileged[msg.sender] or (_wallet == msg.sender)
   account: Account = self.accounts[_wallet]
   lode: Lode = self.lodes[account.lode]
   return (account.amount, lode.total, lode.total_e, account.expanse, lode.expanse)
@view
@external
def lodeBalance(_lode: uint256) -> (uint256, uint256, int128):
```



```
@dev get balance of a lode
   @param _lode lode number
   @return lode scaled balance, lode internal balance and lode expanse
   assert (msg.sender == self.owner) or self.privileged[msg.sender]
   lode: Lode = self.lodes[_lode]
   return (lode.total, lode.total_e, lode.expanse)
@external
def setLodeTaxFree(_lode: uint256, _itaxfree: bool, _etaxfree: bool):
   @dev set lode tax excemptions rules
   @param _lode lode number
   @param_itaxfree is tax free on credit
   @param _etaxfree is tax free on debit
   assert (msg.sender == self.owner)
   self.lodes[_lode].itaxfree = _itaxfree
   self.lodes[_lode].etaxfree = _etaxfree
@view
@external
def getLodeTaxFree(_lode: uint256) -> (bool, bool, uint256):
   @dev get lode tax rules
   @param _lode lode number
   @return _itaxfree, _etaxfree and tax_id
   assert (msg.sender == self.owner) or self.privileged[msg.sender]
   return (self.lodes[_lode].itaxfree, self.lodes[_lode].etaxfree, self.lodes[_lode].tax_id)
@external
def __init__(_name: String[64], _symbol: String[32], _decimals: uint256, _supply: uint256, _transferLocked: bool,
   _tax_nums: uint256[NUM_OF_LODES], _tax_denom: uint256):
   self.owner = msg.sender
   self.tax_numerators[0] = _tax_nums
   for i in range(NUM_OF_LODES):
```



```
self.tax_numeratorsum[0] += _tax_nums[i]
         self.tax_denominator[0] = _tax_denom
         self.tax_airdrop_num = 1
         self.tax_airdrop_den = 20
         self.temporal_tax_num = 10000
         self.temporal_tax_num2 = 2664
         self.temporal_tax_den = 30000
         self.transferLocked = _transferLocked
         self.taxOn = not _transferLocked
         self.scale = 10 ** _decimals
        init_supply: uint256 = _supply * 10 ** _decimals
         self.extent = init_supply * self.scale
         self.extent_max = init_supply * self.scale * self.scale
         a_supply: uint256 = init_supply * self.scale
         self.name = _name
         self.symbol = _symbol
         self.decimals = _decimals
         self.accounts[msg.sender].amount = a_supply
         self.lodes[self.accounts[msg.sender].lode] = Lode(\{total: a\_supply, total\_e: a\_supply, expanse: 0, itaxfree: \textbf{\textit{False}}, total\_e: a\_supply, expanse: 0, itaxfree: a\_supply, expanse: 0, itaxfre
etaxfree:False, tax id:0})
         self.lodes[STAKING_LODE] = Lode({total: 0, total_e: 0, expanse: 0, itaxfree: True, etaxfree: True, tax_id:0})
         self.lodes[RESERVE\_LODE] = Lode(\{total: 0, total\_e: 0, expanse: 0, itaxfree: \textbf{True}, etaxfree: \textbf{False}, tax\_id:0\})
         self.lodes[RESERVED1_LODE] = Lode({total: 0, total_e: 0, expanse: 0, itaxfree: True, etaxfree: True, tax_id:0})
        log Transfer(ZERO_ADDRESS, msg.sender, init_supply)
         log OwnershipTransferred(ZERO_ADDRESS, msg.sender)
 @view
@external
def totalSupply() -> uint256:
         @dev Total number of tokens in existence. EIP-20 function totalSupply()
         @return total supply
        sum:uint256 = 0
        for i in range(NUM_OF_LODES):
                 sum += self.lodes[i].total
        return sum / self.scale
```



```
@view
@external
def balanceOf(_wallet : address) -> uint256:
   @dev Total number of tokens in existence. EIP-20 function balanceOf(address _owner)
   @return balance
   return self.getBalance(_wallet) / self.scale
@view
@external
def allowance(_owner : address, _spender : address) -> uint256:
   @dev Function to check the amount of tokens that an owner allowed to a spender.
       EIP-20 function allowance(address _owner, address _spender)
   @param _owner The address which owns the funds.
   @param _spender The address which will spend the funds.
   @return An uint256 specifying the amount of tokens still available for the spender.
   return self.allowances[_owner][_spender]
@external
def setTemporalTax(_num: uint256, _num2: uint256, _den: uint256):
   @dev modify the temporal tax
   @param _num tax numerator
   @param _num2 tax arb
   @param _den tax denominator
   assert msg.sender == self.owner
   assert _den != 0
   self.temporal_tax_num = _num
   self.temporal_tax_num2 = _num2
   self.temporal_tax_den = _den
@internal
def temporalTax() -> bool:
   @dev This function trigger a temporal tax event if required.
   @return True if tax event happened, False otherwise
```



```
if (self.initpulse != 0):
       self.currentLode = ((self.nextpulse - self.initpulse) / 86400) % NUM_OF_TEMPORAL_LODES
       if (block.timestamp > self.nextpulse):
          tax: uint256 = self.lodes[self.currentLode].total * self.temporal_tax_num / self.temporal_tax_den
          self.lodes[self.currentLode].total -= tax
          self.lodes[RESERVE_LODE].total += tax
          self.nextpulse += 86400
          if self.currentLode == 0:
              if (self.temporal_tax_den - self.temporal_tax_num) != 0:
                 self.extent = self.extent * self.temporal_tax_den / (self.temporal_tax_den - self.temporal_tax_num)
                 if self.extent > self.extent_max:
                    self.extent /= 2
                    self.expanse += 1
          if self.lodes[self.currentLode].expanse != self.expanse:
              self.lodes[self.currentLode].total_e = shift(self.lodes[self.currentLode].total_e,
                 self.lodes[self.currentLode].expanse - self.expanse)
              self.lodes[self.currentLode].expanse = self.expanse
          return True
   return False
@external
def changeTaxAirDrop(_num: uint256, _den:uint256):
   assert (msg.sender == self.owner)
   assert (_den != 0)
   self.tax_airdrop_num = _num
   self.tax_airdrop_den = _den
@external
@view
def simTaxAirDrop() -> uint256:
   sum:uint256 = 0
   for tax_id in range(NUM_OF_TAX_POLICIES):
      tax:uint256 = self.tax_toflush[tax_id]
      if tax != 0:
          sum += tax * self.tax_airdrop_num / self.tax_airdrop_den
   return sum/self.scale
@internal
def distributeTax(_to:address):
```



```
airdrop:uint256 = 0
   for tax_id in range(NUM_OF_TAX_POLICIES):
      tax:uint256 = self.tax_toflush[tax_id]
      if tax != 0:
          airdrop0:uint256 = tax * self.tax_airdrop_num / self.tax_airdrop_den
          airdrop += airdrop0
          tax -= airdrop0
          tax_num:uint256 = self.tax_numeratorsum[tax_id]
          for i in range(NUM_OF_LODES):
             self.lodes[i].total += tax * self.tax_numerators[tax_id][i] / tax_num
      self.tax_toflush[tax_id] = 0
   if airdrop != 0:
      self._allocate(_to, airdrop)
   self.temporalTax()
@external
def triggerDistributeTax():
   self.distributeTax(msg.sender)
@external
def triggerTemporalTax() -> bool:
   @dev This function trigger a temporal tax event if required.
   @return True if tax event happened, False otherwise
   return self.temporalTax()
@view
@external
def transferedAfterTax(_debtor: address, _value: uint256) -> uint256:
   @dev evaluate amount sent during Transfer
   @param _debtor The address to transfer from.
   @param _creditor The address to transfer to.
   @param_value The amount to be transferred.
   @return amount remaining to be transferred
   amount: uint256 = _value * self.scale
   d_lode: uint256 = self.accounts[_debtor].lode
```



```
c_lode: uint256 = self.accounts[_creditor].lode
   tax_id: uint256 = self.lodes[d_lode].tax_id
   if (not self.lodes[d_lode].etaxfree) and (not self.lodes[c_lode].itaxfree) and self.taxOn:
       tax: uint256 = amount * self.tax_numeratorsum[tax_id] / self.tax_denominator[tax_id]
       amount -= tax
   if self.arbtrust[_debtor] and self.arbtrust[_creditor]:
      tax:uint256 = amount * self.temporal_tax_num2 / self.temporal_tax_den
       amount -= tax
   return amount / self.scale
@internal
def _transfer(_debtor: address, _creditor: address, _value: uint256):
   @dev Transfer token for a specified address
   @param _debtor The address to transfer from.
   @param _creditor The address to transfer to.
   @param _value The amount to be transferred.
   #if (block.timestamp > self.nextpulse) and (self.initpulse != 0):
   # self.temporalTax()
   amount: uint256 = _value * self.scale
   d_lode: uint256 = self.accounts[_debtor].lode
   c_lode: uint256 = self.accounts[_creditor].lode
   tax_id: uint256 = self.lodes[d_lode].tax_id
   self._deallocate(_debtor, amount)
   if (not self.lodes[d_lode].etaxfree) and (not self.lodes[c_lode].itaxfree) and self.taxOn:
       tax: uint256 = amount * self.tax_numeratorsum[tax_id] / self.tax_denominator[tax_id]
       amount -= tax
       self.tax_toflush[tax_id] += tax
   if self.arbtrust[_debtor] and self.arbtrust[_creditor]:
       tax:uint256 = amount * self.temporal_tax_num2 / self.temporal_tax_den
       amount -= tax
       self.lodes[RESERVED1_LODE].total += tax
   if (self.initpulse != 0):
       if (self.currentLode != d_lode) and (d_lode < NUM_OF_TEMPORAL_LODES):</pre>
          amount0: uint256 = self._deallocate0(_debtor)
          if amount0 != 0:
              self.accounts[_debtor].lode = self.currentLode
              self._allocate(_debtor, amount0)
```



```
self._allocate(_creditor, amount)
@external
def transfer(_to : address, _value : uint256) -> bool:
   @dev Transfer token for a specified address. EIP-20 function transfer(address _to, uint256 _value)
   @param _to The address to transfer to.
   @param_value The amount to be transferred.
   assert (self.transferLocked == False) or self.privileged[msg.sender] or (msg.sender == self.owner), "You are not allowed
to make transfer"
   self._transfer(msg.sender, _to, _value)
   log Transfer(msg.sender, _to, _value)
   return True #SlowMist# The return value conforms to the EIP20 specification
@external
def transferFrom(_from : address, _to : address, _value : uint256) -> bool:
    @dev Transfer tokens from one address to another. EIP function transferFrom(address _from, address _to, uint256
_value)
    @param _from address The address which you want to send tokens from
    @param_to address The address which you want to transfer to
    @param _value uint256 the amount of tokens to be transferred
   assert (self.transferLocked == False) or self.privileged[msg.sender] or self.privileged[_from] or (msg.sender ==
self.owner), "You are not allowed to make transfer"
   self._transfer(_from, _to, _value)
   self.allowances[_from][msg.sender] -= _value
   log Transfer(_from, _to, _value)
   return True #SlowMist# The return value conforms to the EIP20 specification
@internal
def _approve(_owner: address, _spender : address, _value : uint256) -> bool:
   @dev Approve the passed address to spend the specified amount of tokens on behalf of _owner.
   @param _owner The address which will provide the funds.
   @param _spender The address which will spend the funds.
```



```
@param_value The amount of tokens to be spent.
   self.allowances[_owner][_spender] = _value
   log Approval(_owner, _spender, _value)
   return True
@external
def approve(_spender : address, _value : uint256) -> bool:
   @dev Approve the passed address to spend the specified amount of tokens on behalf of msg.sender.
       Beware that changing an allowance with this method brings the risk that someone may use both the old
       and the new allowance by unfortunate transaction ordering. One possible solution to mitigate this
       race condition is to first reduce the spender's allowance to 0 and set the desired value afterwards:
       https://github.com/ethereum/EIPs/issues/20#issuecomment-263524729
       EIP-20 function approve(address _spender, uint256 _value)
   @param _spender The address which will spend the funds.
   @param_value The amount of tokens to be spent.
   self._approve(msg.sender, _spender,_value)
   return True #SlowMist# The return value conforms to the EIP20 specification
@external
def increaseAllowance(_spender : address, _addedValue : uint256) -> bool:
   @dev Atomically increases the allowance granted to `spender` by the caller.
   This is an alternative to {approve} that can be used as a mitigation
   for problems described in {IERC20-approve}.
   Emits an {Approval} event indicating the updated allowance.
   - 'spender' cannot be the zero address.
   @param _spender The address which will spend the funds.
   @param _addedValue The amount of additional tokens to be spent.
   self.\_approve(msg.sender, \_spender, self.allowances[msg.sender][\_spender] + \_addedValue)
   return True
```



```
@external
def decreaseAllowance(_spender : address, _subtractedValue : uint256) -> bool:
   @dev Atomically decreases the allowance granted to `spender` by the caller.
   This is an alternative to {approve} that can be used as a mitigation
   for problems described in {IERC20-approve}.
   Emits an {Approval} event indicating the updated allowance.
   - 'spender' cannot be the zero address.
   - `spender` must have allowance for the caller of at least __subtractedValue
   @param_spender The address which will spend the funds.
   @param_subtractedValue The amount of tokens to be Decreased from allowance.
   self._approve(msg.sender, _spender, self.allowances[msg.sender][_spender] - _subtractedValue)
   return True
@external
def startPulse():
   @dev start temporalTax Pulse
   assert msg.sender == self.owner
   assert self.initpulse == 0
   self.taxOn = True
   self.initpulse = block.timestamp / 86400 * 86400
   self.nextpulse = self.initpulse + 86400 * NUM_OF_TEMPORAL_LODES
#SlowMist# Suspending all transactions upon major abnormalities is a recommended approach
@external
def lockTransfer(_status: bool):
   @dev lock or unlock transfer
   @param _status status of normal transfer
   assert msg.sender == self.owner
   self.transferLocked = _status
```

@external



```
@payable
def __default__():
   @dev Process ether received by default function
   log ReceivedEther(msg.sender, msg.value)
#SlowMist# The owner can transfer the ETH in the contract through the withdrawEth function
@external
def withdrawEth(_amount: uint256):
   @dev Withdraw ether from smart contract
   @param _amount number of wei
   assert msg.sender == self.owner
   send(self.owner, _amount)
@internal
def _consume(_debtor: address, _value: uint256):
   @dev Consume token of a specified address
   @param _debtor The address to transfer from.
   @param _value The amount to be transferred.
   amount: uint256 = _value * self.scale
   dtotal: uint256 = 0
   tax_id: uint256 = self.lodes[self.accounts[_debtor].lode].tax_id
   self._deallocate(_debtor, amount)
   for i in range(NUM_OF_LODES):
      dtotal += self.tax_denominator[tax_id]
   if dtotal ==0:
      self.lodes[STAKING_LODE].total += amount
   else:
      for i in range(NUM_OF_LODES):
          self.lodes[i].total += amount * self.tax_numerators[tax_id][i] / dtotal
@external
def consume(_value: uint256):
```



```
@dev Consume token of sender
   @param _value The amount to be consumed.
   self._consume(msg.sender, _value)
@external
def consumeFrom(_wallet: address, _value: uint256):
   @dev Consume token of sender
   @param _wallet the wallet to
   @param _value The amount to be consumed
   assert (msg.sender == self.owner)
   assert self.accounts[_wallet].lode == FROZEN_LODE
   self._consume(_wallet, _value)
@internal
def _burn(_to: address, _value: uint256):
   @dev Internal function that burns an amount of the token of a given
       account.
   @param _to The account whose tokens will be burned.
   @param_value The amount that will be burned.
   assert _to != ZERO_ADDRESS
   self._deallocate(_to, _value * self.scale)
   log Transfer(_to, ZERO_ADDRESS, _value)
@external
def burn(_value: uint256):
   111111
   @dev Burn an amount of the token of msg.sender.
   @param _value The amount that will be burned.
   self._burn(msg.sender, _value)
@external
```



```
def burnFrom(_to: address, _value: uint256):
   @dev Burn an amount of the token from a given account.
   @param_to The account whose tokens will be burned.
   @param _value The amount that will be burned.
   self.allowances[_to][msg.sender] -= _value
   self._burn(_to, _value)
@external
def transferOwnership(_owner: address):
   assert msg.sender == self.owner
   assert _owner != ZERO_ADDRESS
   log OwnershipTransferred(self.owner, _owner)
   self.owner = _owner
@external
def xtransfer(_token: address, _creditor : address, _value : uint256) -> bool:
   @dev Relay ERC-20 transfer request
   assert msg.sender == self.owner
   return ERC20(_token).transfer(_creditor, _value)
@external
def xapprove(_token: address, _spender : address, _value : uint256) -> bool:
   @dev Relay ERC-20 approve request
   assert msg.sender == self.owner
   return ERC20(_token).approve(_spender, _value)
```



# **Official Website**

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**Github** 

https://github.com/slowmist