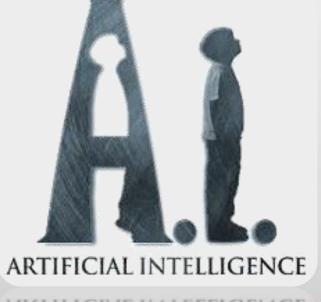
# First-Order Logic Chapter 8



ARTIFICIAL INTELLIGENCE





## Overview of lecture

- Quantifiers
- Equality
- Using First-order logic





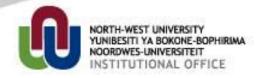


# Universal quantification (∀)



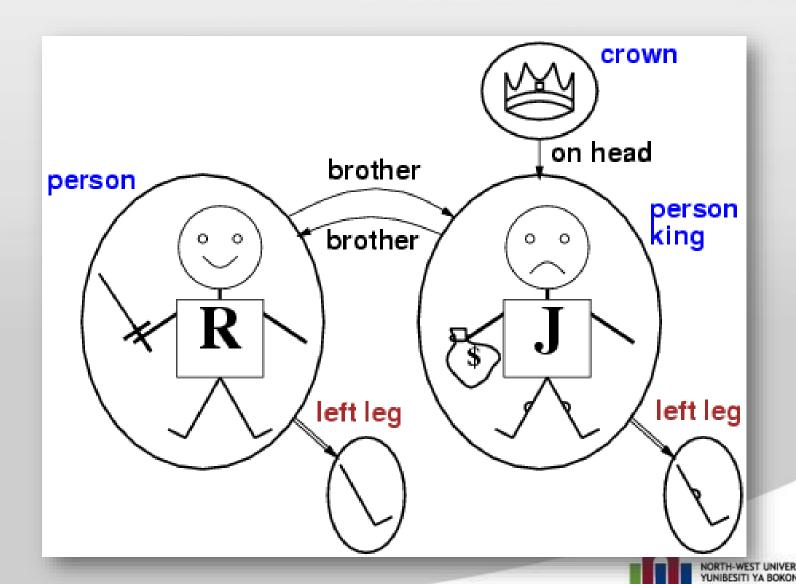
1199 to 1215







# Universal quantification (∀)





## Quantifiers

- Let us express properties of sets of objects
- First-order logic contains two standard quantifiers
  - Universal quantifier (∀)
  - Existential quantifier (∃)





# Universal quantification (\(\forall\)

- Difficult to express general rules in proposition logic
- "All kings are persons" in first-order logic

```
\forall x \text{ King}(x) \Rightarrow \text{Person}(x)
```

- ∀x P
- True in all possible extended interpretations





# Universal quantification (∀)

•  $\forall x \text{ King}(x) \Rightarrow \text{Person}(x)$ 

- x → Richard the Lionheart
- x → King John
- x → Richard's left leg
- $x \rightarrow John's left leg$
- $x \rightarrow the crown$





# Universal quantification (∀)

•  $\forall x \text{ King}(x) \Rightarrow \text{Person}(x)$ 

Richard the Lionheart is a king ⇒ Richard the Lionheart is a person

King John is a king ⇒ King John is a person

Richard's left leg is a king ⇒ Richard's left leg is a person

John's left leg is a king ⇒ John's left leg is a person

The crown in a king  $\Rightarrow$  the crown is a person





# Universal quantification (\(\forall\)

• Implication (Figure 7.8)

Р	Q	$P \Rightarrow Q$
false	false	true
false	true	true
true	false	false
true	true	true





# Existential quantification (3)

- Universal quantifier makes statements about each object
- Existential quantification make statements about an object or some objects
- For example
   ∃x Crown(x) ^ OnHead(x, John)
- ∃x P
- True in at least one extended interpretation





# Existential quantification (3)

∃x Crown(x) ^ OnHead(x, John)

Richard the Lionheart is a crown ^ Richard the Lionheart is on John's head

King John is a crown ^ King John is on John's head

Richard's left leg is a crown ^ Richard's left leg is on John's head

John's left leg is a crown ^ John's left leg is on John's head

The crown is a crown \(^1\) the crown is on John's head



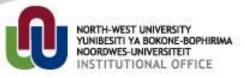


# **Nested Quantifiers**

- $\forall x \ \forall y \ Brother(x,y) \Rightarrow Sibling(x,y)$
- $\forall x,y \; Sibling(x,y) \Leftrightarrow Sibling(y,x)$
- Everybody loves somebody
   ∀x ∃y Loves(x,y)
- There is someone who is loved by everyone

 $\exists y \ \forall x \ Loves(x,y)$ 

Confusion can arise
 ∀x [Crown(x) \( \) (∃x Brother(Richard, x))]





## Connections between ∀ and ∃

The two quantifiers connected to each other through negation



∀x ¬Likes(x, Parsnips) equivalent to ¬∃x Likes(x, Parsnips)





## Connections between ∀ and ∃



∀x Likes(x, IceCream) equivalent to ¬∃x ¬Likes(x, IceCream)



## Connections between ∀ and ∃

 De Morgan's rules for quantified sentences:

$$\forall x \ P \equiv \exists x P$$
 $\forall x P \equiv \exists x \ P$ 
 $\forall x P \equiv \exists x \ P$ 
 $\forall x P \equiv \exists x \ P$ 
 $\exists x P \equiv \exists x \ P$ 



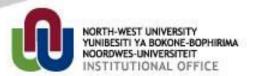


# **Equality**

- Father(John) = Henry
- ∃ x,y Brother(x, Richard) ^
   Brother(y, Richard) ^ ¬(x=y)
- ¬(x=y) written as (x≠y)

• This is not the same as:

∃ x,y Brother(x, Richard) ^ Brother(y, Richard)





- Consider examples of how to use firstorder logic
- Represent simple domains
- Sentences are added to the knowledge base with TELL and called assertions
- TELL(KB, King(John))
   TELL(KB, ∀x King(x) ⇒ Person(x))





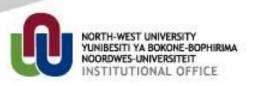
 Ask questions to knowledgebase with ASK

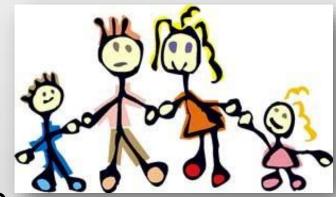
```
ASK(KB, King(John))
ASK(KB, Person(John))
ASK(KB, ∃x Person(x))
ASKVARS(KB, Person(x))
```

 Answer is substitution or binding list {variable/term}, for example {x/John}



- The kinship domain
  - Objects in domain are people
  - Properties: Male and Female
  - Binary relations: Parent, Sibling, Brother, Sister, Child, Daughter, Son, Spouse, Wife, Husband, Grandparent, Grandchild, Cousin, Aunt, Uncle
  - Functions: Mother en Father







## The kinship domain

```
\forallm,c Mother(c) = m \Leftrightarrow Female(m) \land
 Parent(m,c)
          \forallw,h Husband(h, w) \Leftrightarrow Male(h) \land
Spouse(h, w)
\forall x \, Male(x) \Leftrightarrow \neg Female(x)
         \forall p,c \; Parent(p,c) \Leftrightarrow Child(c,p)
          \forall g, c \ Grandparent(g,c) \Leftrightarrow \exists p \ Parent(g,p) \land
 Parent(p,c)
          \forall x,y \; Sibling(x,y) \Leftrightarrow x \neq y \land \exists p \; Parent(p,x) \land x \neq y \land y \neq y \land z \neq y \land z
 Parent(p,y)
```



#### The kinship domain

- **Axioms** are basic factual information from which useful conclusions can be derived
- **Definitions** have the form  $\forall x,y \ P(x,y) \Leftrightarrow ...$
- Theorems are entailed by the axioms, e.g.  $\forall x,y \; Sibling(x,y) \Leftrightarrow Sibling(y,x)$
- From logical point of view: only axioms in knowledgebase
- From practical point of view: axioms and theorems in knowledgebase





- The kinship domain
- Not all axioms are definitions

```
\forall x \ Person(x) \Leftrightarrow ...
```

 $\forall x \ Person(x) \Rightarrow ...$ 

 $\forall x ... \Rightarrow Person(x)$ 

- Axioms can also be facts

Male(Jim) and Spouse(Jim, Laura)





Basic set of axioms

```
\forallm,c Mother(c) = m \Leftrightarrow Female(m) \land
  Parent(m,c)
           \forallw,h Husband(h, w) \Leftrightarrow Male(h) \land
Spouse(h, w)
 \forall x \, Male(x) \Leftrightarrow \neg Female(x)
          \forall p,c \ Parent(p,c) \Leftrightarrow Child(c,p)
           \forall g, c \ Grandparent(g,c) \Leftrightarrow \exists p \ Parent(g,p) \land
  Parent(p,c)
           \forall x,y \; Sibling(x,y) \Leftrightarrow x \neq y \land \exists p \; Parent(p,x) \land x \neq y \land y \neq y \land z \neq y \land z
  Parent(p,y)
```



# Assignment

- Study today's work
  - Sections 8.2.6 to 8.3.2
  - Also study 8.2.8 (Database semantics)
- Please study for Theory quiz 6 on today's work
  - Thursday, 21 October 2021
- Protégé…

