

# MOD500 Decision Analysis with Artificial Intelligence Support

Enrico Riccardi<sup>1</sup>

Department of Energy Resources, University of Stavanger (UiS).<sup>1</sup>

Sep 30, 2024



Example on the board

# Minimax (alpha beta)

Example on the board

# Chess



# Setting up a ML/AI algorithm

Propose a:

- unsupervised
- supervised
- reinforcement learning

# Evaluation functions

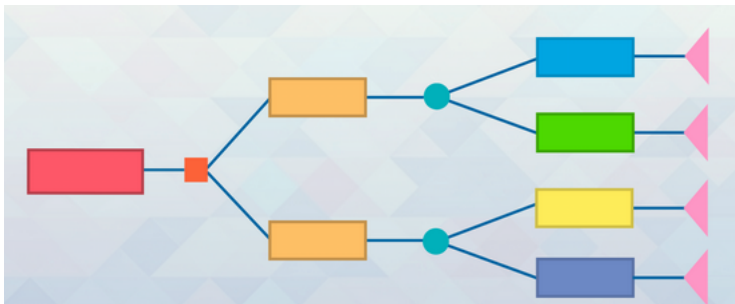
Let's assign some points

	10		-10
	30		-30
	30		-30
	50		-50
	90		-90
	900		-900

What happens if you don't know the rules?

- Clarity
- The more accurate the better
- Value of information

# Assigned probabilities



What happens when the splits in a tree are not deterministic, as in minimax?

How do you set up a decision oppositor?



# Concept maps (Sept 2024)

<https://www.mymap.ai/concept-map-maker>

<https://www.heuristi.ca/>

<https://chatgpt.com/> (AI Diagram Designer)