



Basic Operations, Basic Types of Data

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Create, name objects

In R, **everything is an object**: variables, vectors, dataframes, functions, even entire environments.

Let's create a variable named “age” that contains a single numerical value:

```
age = 20 # assign number 20 to variable named "age"
```

Now let's simply inspect its content

```
age
```

```
[1] 20
```

```
# alternative way of showing content,  
# useful in programming when within functions or loops  
print(age)
```

```
[1] 20
```

```
# for more complex data structures the "str" function may be useful  
str(age)
```

```
num 20
```

Create, name objects

Assignment operators

In R, both the assignment operator “`=`” and “`<-`” (and actually even “`->`”) can be used to assign values to objects. In fact, “`<-`” is considered more traditional in R and often preferred for clarity, also because it allows differentiating assignment from other uses of “`=`”.

```
# these two commands do the same thing  
age <- 20  
age = 20
```

However, unlike many other teachers, I will generally favor “`=`” as the assignment operator in order to maintain consistency with the convention in most other programming languages

Create, name objects

Rules for naming objects in R

Strict rules:

- Start with a letter or dot (if dot, must **not** be followed by a number);
- Include only letters, numbers, dots, underscores;
- No reserved words (e.g., `if`, `for`, `NA`, `function`; unless placed inside backticks, e.g., ``if``, but this is strongly advised against).

Recommendations:

- Avoid names that conflict with common functions (e.g., “`mean`”, “`sum`”, “`c`”);
- Be concise: no length limit, but long names are difficult to read and type.

 **WARNING!** R is Case sensitive: `age` and `Age` will be treated as **two objects**!

Create, name objects

Rules for naming objects in R

Examples:

- Allowed: “age”, “age0”, “age1”, “total_score”, “.myData”, “my.data”,
- NOT allowed: “0age”, “_age”, “.0myData”, “my data”, “my-data”, “my,data”, “for”, “NA”

 **WARNING!** Use of “.” in object names (e.g., “my.data”) is fine in R but not allowed in Python, where “.” is part of the language syntax.

Across different languages, *naming conventions* for longer, multi-word variable names favor **snake_case** (e.g., “my_data”) or **camelCase** (e.g., “myData”), and **abbreviations** where appropriate (e.g., “unipdData” better than “university_of_padova_dataset”)... preferably used in a consistent way!

Use basic operations

R as calculator: some basic operators

| Operator | What it does | Example | Result |
|----------|----------------|------------------------|--------|
| + | Addition | <code>5.4 + 6.1</code> | 11.5 |
| - | Subtraction | <code>9 - 4.3</code> | 4.7 |
| * | Multiplication | <code>7 * 1.4</code> | 9.8 |
| / | Division | <code>9 / 12</code> | 0.75 |
| %/% | Floor division | <code>13 %/% 4</code> | 3 |
| %% | Modulus | <code>13 %% 4</code> | 1 |
| ^ | Exponentiation | <code>15 ^ 2</code> | 225 |

(also useful: object “`pi`” contains `3.1415927`)

Use basic operations

R as calculator: useful functions

| Function | What it does | Example | Result |
|----------|--------------------------------|------------------|------------------------|
| abs | absolute value | abs(4.3-9.8) | 5.5 |
| sqrt | square root | sqrt(176.4) | 13.28157 |
| exp | exponential function | exp(2.2) | 9.025013 ($e^{2.2}$) |
| log | natural logarithm, base e | log(9.025013) | 2.2 |
| log | logarithm, given base | log(10, base=2) | 3.321928 |
| round | round to integer | round(1.7384) | 2 |
| round | round to digits | round(1.7384, 2) | 1.74 |

Use basic operations

R as calculator: use of parentheses

The order of operations in R follows standard algebraic rules, unless you specify a different order using parentheses. In R, only round parentheses () are used for grouping in algebraic expressions, **NOT** square [] and curly { } brackets, because they have other specific syntactic purposes.

Examples:

```
2 * 3 + 3^2
```

```
[1] 15
```

```
2 * (3 + 3)^2
```

```
[1] 72
```

```
(2 * (3 + 3))^2
```

```
[1] 144
```

Use basic operations

Relational operators

They are used to compare values and return logical values (TRUE, FALSE).

Let's say that we defined `age = 20`, now let's make a few examples:

| Operator | What it does | Example | Result |
|--------------------|--------------------------|---------------------------|--------|
| <code>==</code> | Equal to | <code>age == 18</code> | FALSE |
| <code>!=</code> | Not equal to | <code>age != 18</code> | TRUE |
| <code>></code> | Greater than | <code>age > 18</code> | TRUE |
| <code><</code> | Less than | <code>age < 18</code> | FALSE |
| <code>>=</code> | Greater than or equal to | <code>age >= 18</code> | TRUE |
| <code><=</code> | Less than or equal to | <code>age <= 18</code> | FALSE |

Use basic operations

Basic logical operators

They are used to combine logical values (TRUE, FALSE).

Once again, let's say that we defined `age = 20`, now let's make a few examples:

| Operator | What it does | Example | Result |
|----------|--------------|--|--------|
| & | AND | <code>age>25 & age<60</code> | FALSE |
| | OR | <code>age<25 age>60</code> | TRUE |
| ! | NOT | <code>!(age<18)</code> | TRUE |

💡 note that logical values are internally treated as integers:

```
TRUE / 4
```

```
[1] 0.25
```

```
15 * FALSE
```

```
[1] 0
```

Basic types of data

numeric and logical

So far, we have encountered at least two types of data:

- **numeric** (`20`, `11.5`, `0`, `13.28157`, ...);
- **logical/Boolean** (`TRUE`, `FALSE`).

Actually, **numeric** data could actually be of two types: *double* (i.e., “*double-precision floating-point*”) that is with decimals like `11.5`, and *integer* like `20`.

In fact, R treats numeric values as *double* by default (even if without decimals). To specify numbers as *integer*, explicitly add an `L` after the number, like `age = 20L` (you likely **will not** need this, unless you explicitly need integers for some purposes, such as saving memory).

Basic types of data

characters

Another extremely important type of data is **character** (often called *strings*). This is used to store any text, and must be enclosed in quotes (' ' or " ") like this:

```
myName = "Enrico"
```

You may perform many operations with strings like:

```
myName == "Alexander" # is my name equal to Alexander?
```

```
[1] FALSE
```

```
myName != "Alexander" # is my name NOT equal to Alexander?
```

```
[1] TRUE
```

```
myName > "Alexander" # is my name Larger than Alexander? (really?!)
```

```
[1] TRUE
```

Basic types of data

know the type of a variable

The `typeof()` function tells you what type of data you are handling:

```
myName = "Enrico"  
prof = TRUE  
coursesTaught = 4L  
age = 37
```

```
# see data types  
typeof(myName)
```

```
[1] "character"
```

```
typeof(prof)
```

```
[1] "logical"
```

```
typeof(coursesTaught)
```

```
[1] "integer"
```

```
typeof(age)
```

```
[1] "double"
```

Basic types of data

You may also inquire data type directly with functions `is.*`:

```
is.numeric(age)
```

```
[1] TRUE
```

```
is.character(age)
```

```
[1] FALSE
```

```
is.infinite(age/0)
```

```
[1] TRUE
```

```
is.logical(prof)
```

```
[1] TRUE
```

```
is.integer(coursesTaught)
```

```
[1] TRUE
```

```
is.integer(age)
```

```
[1] FALSE
```

```
is.na(myName) # checks if a value is missing (i.e., NA)
```

```
[1] FALSE
```