

Class Address Translation Architecture

AddressTranslationArchitecture
pageIndex : unsigned int displacement : unsigned int pageTable : vector<unsigned int>
getBasePhysAddress(pageI : unsigned int) : unsigned int calculatePhysAddress(basePhysAddr : unsigned int, displ : unsigned int) : unsigned int

```
/**AddressTranslationArchitecture.h*/
#ifndef ATA_H
#define ATA_H
struct AddressTranslationArchitecture{
    unsigned int pageIndex;
    unsigned int displacement;
    vector<unsigned int> pageTable;

    unsigned int getBasePhysAddress(unsigned int pageI);
    unsigned int calculatePhysAddress(
        unsigned int basePhysAddr,
        unsigned int displ);
};/*end struct AddressTranslationArchitecture*/
#endif /*ATA_H*/

/**AddressTranslationArchitecture.cpp*/
#include <AddressTranslationArchitecture.h>

unsigned int AddressTranslationArchitecture::calculatePhysAddress(
    unsigned int basePhysAddr,unsigned int displ){
    return (basePhysAddr+displ);
}

unsigned int AddressTranslationArchitecture::getBasePhysAddress(
    unsigned int pageI){
    return pageTable[pageI];
}
```