



**AI + AI + AI**  
**AI MODULE X SCREENS**

enrique.encinas @aho.no

WE?



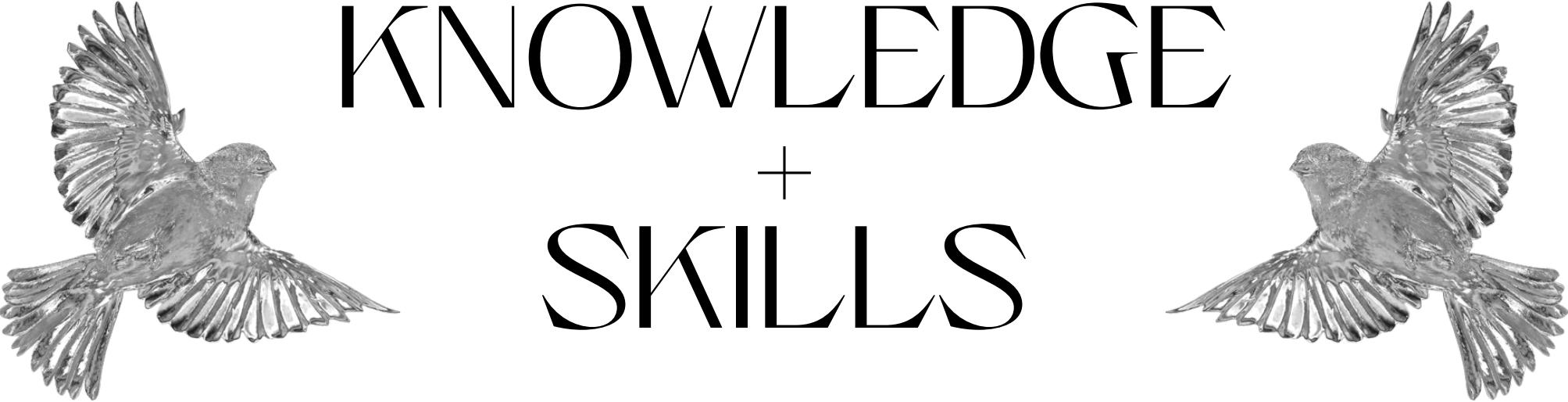
ENRIQUENCINAS.COM

WE?





HVAD ?!



# **KNOWLEDGE**

+

# **SKILLS**

**DESIGNING GRAPHICS AND AI WITH CODE**  
**AI THEORY AND PRACTICE**  
**PROMPT ENGINEERING**  
**AI CONFLICTS, ETHICS AND VALUES**  
**DESIGNING WITH AI AS MATERIAL**  
**SPECULATIVE DESIGN FICTION**



HVORDAN ?!

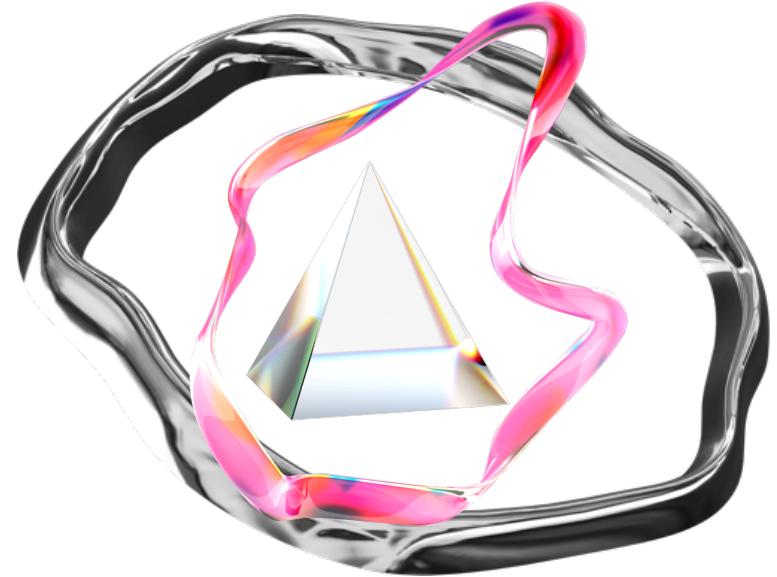
# ACTIVITIES

PEER PROGRAMMING  
CODE DIVING  
GENERATIVE DESIGN  
INTERFACE DESIGN  
AI EXPERIMENTS  
DEBATES  
PRESENTATIONS  
FUTURES  
PROMPT BATTLES  
WATCH PARTIES



# 3 WEEKS

13th March -> 31st March



[HTTPS://GITHUB.COM/ENRIQUEKI/AIAIAI](https://github.com/enriqueki/AIAIAI)

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SLACK

# WEEK #1

13th March -> 20th March

**AI X LAST WEEK**

:: P5.JS + AI BASICS



## **ARTIFICIAL INTELLIGENCE**

Any technique that allows computers to mimic human intelligence

### **MACHINE LEARNING**

Algorithms that use statistics to find patterns in large amounts of data

### **DEEP LEARNING**

ML methods based on artificial neural networks

# AI WHAT?

# WEEK #2

22nd March -> 24th March



## **AI X THIS WEEK**

**:: CHATGPT + DALLE2 + PROMPT DESIGN**

# USE CASES TODAY:

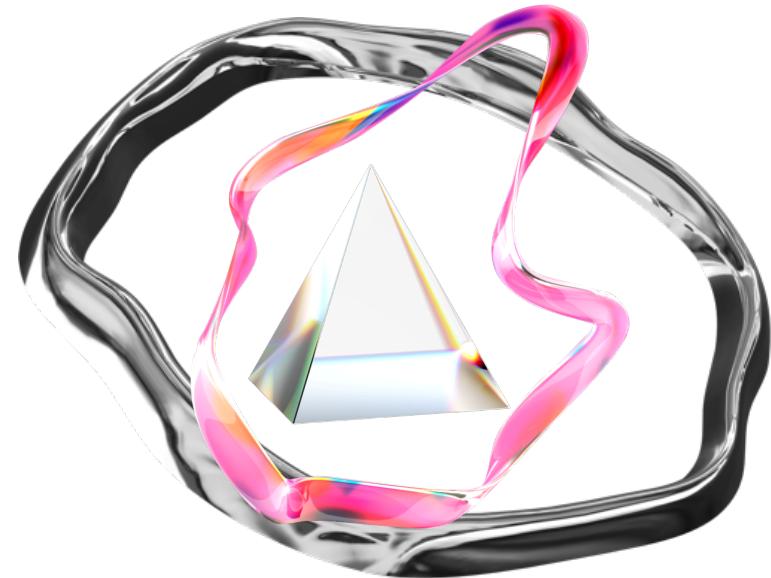


# WEEK #3

27th March -> 31st March

**AI X NEXT WEEK**

**:: AI ETHICS + SPECULATIVE AI DESIGN**





## Ethics By Design and Ethics of Use Approaches for Artificial Intelligence

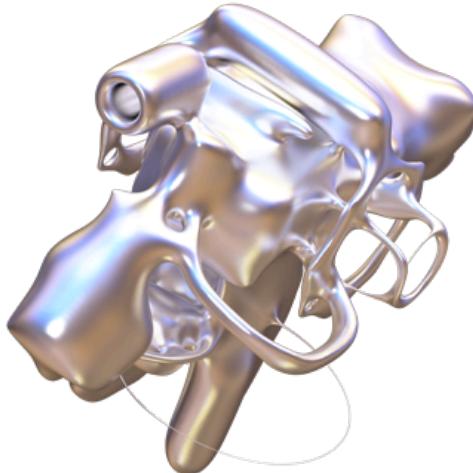
Version 1.0  
25 November 2021

[https://ec.europa.eu/info/funding-tenders/opportunities/docs/2021-2027/horizon/guidance/ethics-by-design-and-ethics-of-use-approaches-for-artificial-intelligence\\_he\\_en.pdf](https://ec.europa.eu/info/funding-tenders/opportunities/docs/2021-2027/horizon/guidance/ethics-by-design-and-ethics-of-use-approaches-for-artificial-intelligence_he_en.pdf)

# AI X DESIGN & AI

## **DESIGN WITH AI**

Ai as tool/partner



## **DESIGN FOR AI**

Ai as problem solver



## **DESIGN OF AI**

Ai as design material



<https://medium.com/aixdesign/3-ways-for-designers-to-get-involved-with-ai-6fa91c21707f>

The background consists of a dense, abstract pattern of wavy, horizontal lines in shades of gray, creating a sense of depth and motion. The lines are more concentrated in the center and become more sparse towards the edges.

**EXPECTATIONS**

# **EXPECTATIONS**



**WE ALL LEARN TOGETHER ABOUT COMPLEX TOPICS  
IN JUST 3 WEEKS**

**SO PLEASE:**

**BE PRESENT IN CLASS (EVERY DAY)  
FROM 9:30 TO 16:00**

**RESPECT EVERYONE AND BE ON TIME**



**p5js.org**

# PEER - CODING

1 In pairs,  
Play with the content of either

[https://p5js.org/learn/  
interactivity.html](https://p5js.org/learn/interactivity.html)

Or

[https://creative-  
coding.decontextualize.com/  
expressions-variables-and-  
loops/](https://creative-coding.decontextualize.com/expressions-variables-and-loops/)

2 Design Something together  
Using this content

3 Split pairs,  
find a new partner  
that knows what you don't

Share and design something together.



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**AI MODULE X SCREENS**

**TAKK!**

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